July 10, Week 6

Today: Finish Chapter 10, Begin Chapter 7, Rotational Motion

Homework #6 due tomorrow

General Energy Conservation III

$$\frac{1}{2}mv_i^2 + mgy_i + \frac{1}{2}ks_i^2 + W_{other} = \frac{1}{2}mv_f^2 + mgy_f + \frac{1}{2}ks_f^2$$

Example: An 80 kg man jumps onto a spring platform (k = 18000 N/m) going 9 m/s. How far does he compress the spring?

General Energy Conservation III

$$\frac{1}{2}mv_i^2 + mgy_i + \frac{1}{2}ks_i^2 + W_{other} = \frac{1}{2}mv_f^2 + mgy_f + \frac{1}{2}ks_f^2$$

Example: An 80 kg man jumps onto a spring platform (k = 18000 N/m) going 9 m/s. How far does he compress the spring?

Example: An $80 \, kg$ man skydives from a plane $1600 \, m$ above the ground. If he lands with a speed of $10 \, m/s$ (and was essentially at rest when he jumped), how much work did his parachute do?

The work done by friction is changed into Thermal Energy, E_{th}

The work done by friction is changed into Thermal Energy, E_{th}

The work done by friction: $W_f = -\Delta E_{th}$

The work done by friction is changed into Thermal Energy, E_{th}

The work done by friction: $W_f = -\Delta E_{th}$

We can recover conservation of energy by including thermal energy:

$$\frac{1}{2}mv_i^2 + mgy_i + \frac{1}{2}ks_i^2 + W_{other} + W_f = \frac{1}{2}mv_f^2 + mgy_f + \frac{1}{2}ks_f^2 \Rightarrow$$

The work done by friction is changed into Thermal Energy, E_{th}

The work done by friction: $W_f = -\Delta E_{th}$

We can recover conservation of energy by including thermal energy:

$$\frac{1}{2}mv_i^2 + mgy_i + \frac{1}{2}ks_i^2 + W_{other} + W_f = \frac{1}{2}mv_f^2 + mgy_f + \frac{1}{2}ks_f^2 \Rightarrow$$

$$\frac{1}{2}mv_i^2 + mgy_i + \frac{1}{2}ks_i^2 + W_{other} - \Delta E_{th} = \frac{1}{2}mv_f^2 + mgy_f + \frac{1}{2}ks_f^2 \implies$$

The work done by friction is changed into Thermal Energy, E_{th}

The work done by friction: $W_f = -\Delta E_{th}$

We can recover conservation of energy by including thermal energy:

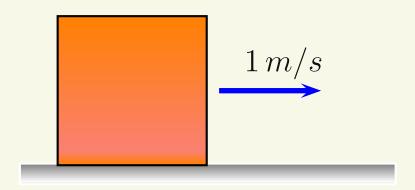
$$\frac{1}{2}mv_i^2 + mgy_i + \frac{1}{2}ks_i^2 + W_{other} + W_f = \frac{1}{2}mv_f^2 + mgy_f + \frac{1}{2}ks_f^2 \Rightarrow$$

$$\frac{1}{2}mv_i^2 + mgy_i + \frac{1}{2}ks_i^2 + W_{other} - \Delta E_{th} = \frac{1}{2}mv_f^2 + mgy_f + \frac{1}{2}ks_f^2 \Rightarrow$$

$$\frac{1}{2}mv_i^2 + mgy_i + \frac{1}{2}ks_i^2 + W_{other} = \frac{1}{2}mv_f^2 + mgy_f + \frac{1}{2}ks_f^2 + \Delta E_{th}$$

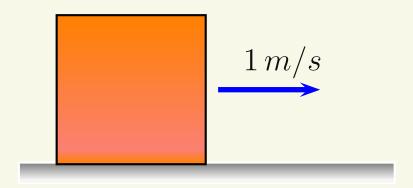
Thermal Energy

A 10-kg mass sliding to the right, initially with speed $3\,m/s$, is stopped by friction. How much thermal energy will be created by this process?



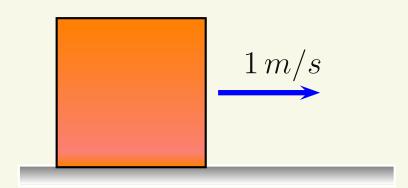
A 10-kg mass sliding to the right, initially with speed $3\,m/s$, is stopped by friction. How much thermal energy will be created by this process?

(a)
$$10 J$$

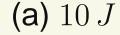


A 10-kg mass sliding to the right, initially with speed $3\,m/s$, is stopped by friction. How much thermal energy will be created by this process?

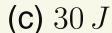
- (a) 10 J
- (b) 15 J

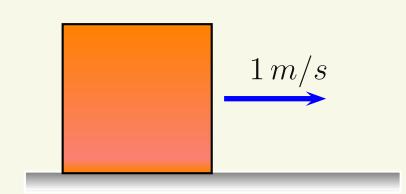


A 10-kg mass sliding to the right, initially with speed $3\,m/s$, is stopped by friction. How much thermal energy will be created by this process?

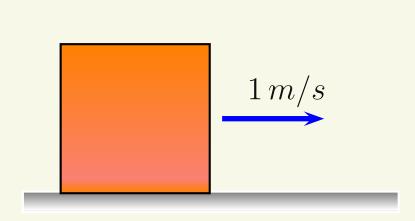


(b)
$$15 J$$



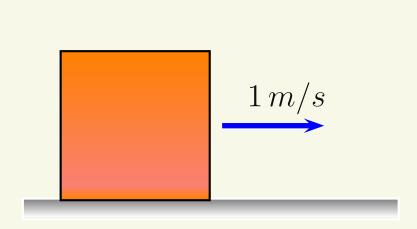


A 10-kg mass sliding to the right, initially with speed $3\,m/s$, is stopped by friction. How much thermal energy will be created by this process?



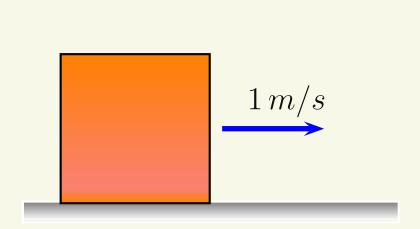
- (a) 10 J
- (b) 15 J
- (c) 30 J
- (d) 45 J

A 10-kg mass sliding to the right, initially with speed $3\,m/s$, is stopped by friction. How much thermal energy will be created by this process?



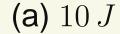
- (a) 10 J
- (b) 15 J
- (c) 30 J
- (d) 45 J
- **(e)** 90 *J*

A 10-kg mass sliding to the right, initially with speed $3\,m/s$, is stopped by friction. How much thermal energy will be created by this process?



- (a) 10 J
- (b) 15 J
- (c) 30 J
- (d) 45 J
- **(e)** 90 *J*

A 10-kg mass sliding to the right, initially with speed $3 \, m/s$, is stopped by friction. How much thermal energy will be created by this process?



(b)
$$15 J$$

(c)
$$30 J$$

(d)
$$45 J$$

$$\xrightarrow{1\,m/s}$$

No springs or gravity
$$\Rightarrow \frac{1}{2}mv_i^2 = \frac{1}{2}mv_f^2 + \Delta E_{th}$$

$$v_i = 3 \, m/s, \, v_f = 0 \Rightarrow 45 \, J = 0 + \Delta E_{th}$$

Power - The rate at which energy is used or work is done.

$$P_{av} = \frac{\Delta E}{\Delta t} = \frac{W}{\Delta t}$$

Power - The rate at which energy is used or work is done.

$$P_{av} = \frac{\Delta E}{\Delta t} = \frac{W}{\Delta t}$$
 unit: $J/s = Watt$

Power - The rate at which energy is used or work is done.

$$P_{av} = \frac{\Delta E}{\Delta t} = \frac{W}{\Delta t}$$
 unit: $J/s = Watt$

In the U. S., unit of work is $lb \cdot ft$. The unit of power should be the $lb \cdot ft/s$, but we use the horsepower (hp).

Power - The rate at which energy is used or work is done.

$$P_{av} = \frac{\Delta E}{\Delta t} = \frac{W}{\Delta t}$$
 unit: $J/s = Watt$

In the U. S., unit of work is $lb \cdot ft$. The unit of power should be the $lb \cdot ft/s$, but we use the horsepower (hp).

$$1 hp = 550 lb \cdot ft/s = 746 Watt$$

Rotational Motion

Rotational Motion - The spinning or rolling of a rigid body.

Rotational Motion

Rotational Motion - The spinning or rolling of a rigid body.

Rigid Body - A "big" object that does not change shape while spinning.

Rotational Motion

Rotational Motion - The spinning or rolling of a rigid body.

Rigid Body - A "big" object that does not change shape while spinning.

Non-negligible size, i.e, can't be treated as a particle

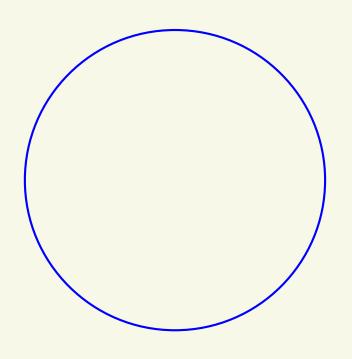
All rotation occurs about an axis.

All rotation occurs about an axis.

Axis of Rotation - The imaginary line passing through the point (or points) of zero linear velocity that is perpendicular to the motion.

All rotation occurs about an axis.

Axis of Rotation - The imaginary line passing through the point (or points) of zero linear velocity that is perpendicular to the motion.

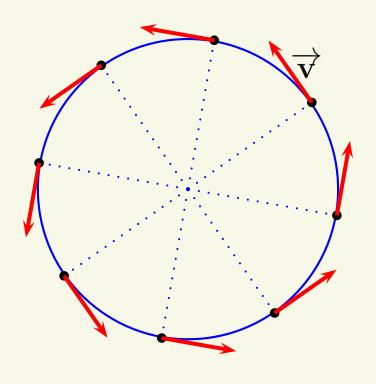


Perpendicular to motion

 $\Rightarrow 90^{\circ}$ to all $\overrightarrow{\mathbf{v}}$

All rotation occurs about an axis.

Axis of Rotation - The imaginary line passing through the point (or points) of zero linear velocity that is perpendicular to the motion.

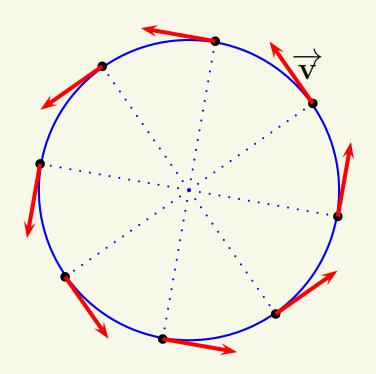


Perpendicular to motion

 $\Rightarrow 90^{\circ}$ to all $\overrightarrow{\mathbf{v}}$

All rotation occurs about an axis.

Axis of Rotation - The imaginary line passing through the point (or points) of zero linear velocity that is perpendicular to the motion.

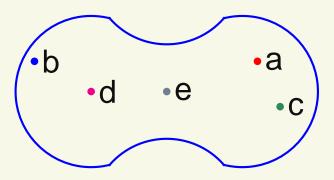


Perpendicular to motion

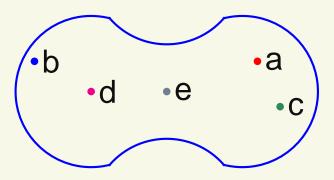
 $\Rightarrow 90^{\circ}$ to all $\overrightarrow{\mathbf{v}}$

The rotational axis is along the z-axis, *i.e.*, into and out of the page

For the following motion, through which of the points shown is the axis of rotation passing?

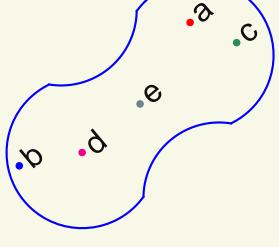


For the following motion, through which of the points shown is the axis of rotation passing?

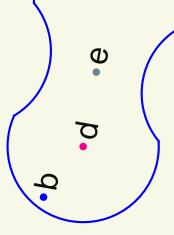


For the following motion, through which of the points shown is the

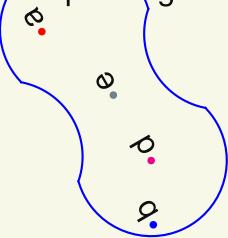
axis of rotation passing?



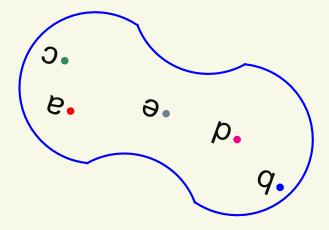
For the following motion, through which of the points shown is the axis of rotation passing?



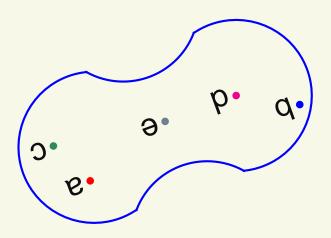
For the following motion, through which of the points shown is the axis of rotation passing?



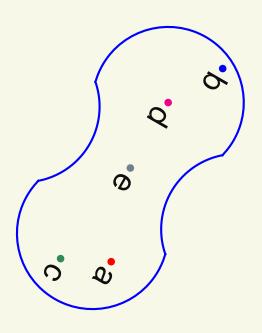
For the following motion, through which of the points shown is the axis of rotation passing?



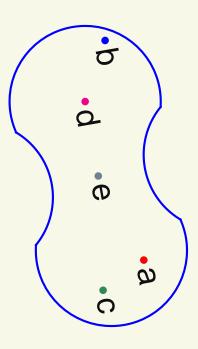
For the following motion, through which of the points shown is the axis of rotation passing?



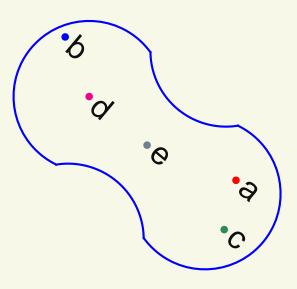
For the following motion, through which of the points shown is the axis of rotation passing?



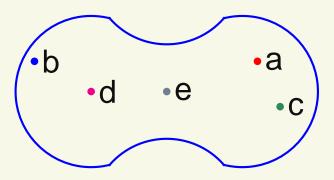
For the following motion, through which of the points shown is the axis of rotation passing?



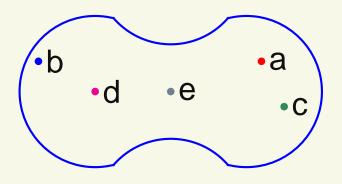
For the following motion, through which of the points shown is the axis of rotation passing?



For the following motion, through which of the points shown is the axis of rotation passing?

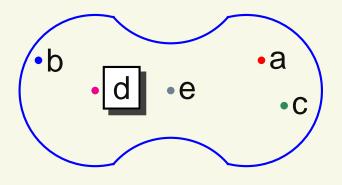


For the following motion, through which of the points shown is the axis of rotation passing?



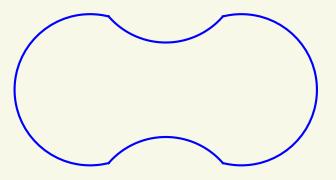
(a) (b) (c) (d) (e)

For the following motion, through which of the points shown is the axis of rotation passing?

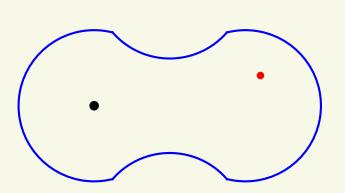


(a) (b) (c) (d) (e)

Putting the origin of the coordinate system at the axis of rotation allows us to still discuss circular motion.

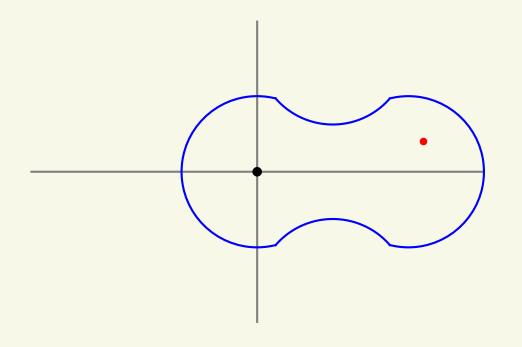


Putting the origin of the coordinate system at the axis of rotation allows us to still discuss circular motion.



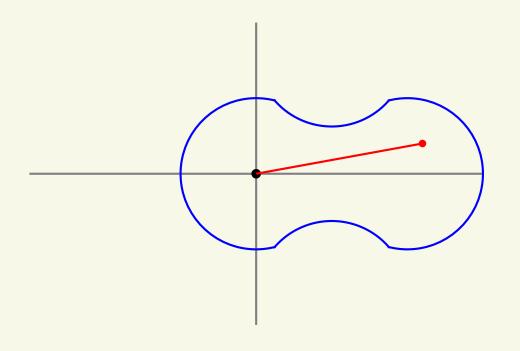
- Point of Interest
- Axis of Rotation

Putting the origin of the coordinate system at the axis of rotation allows us to still discuss circular motion.



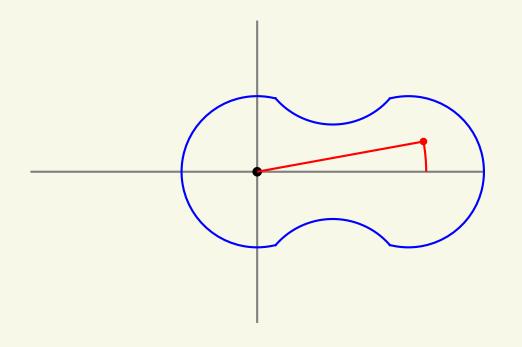
- Point of Interest
- Axis of Rotation

Putting the origin of the coordinate system at the axis of rotation allows us to still discuss circular motion.



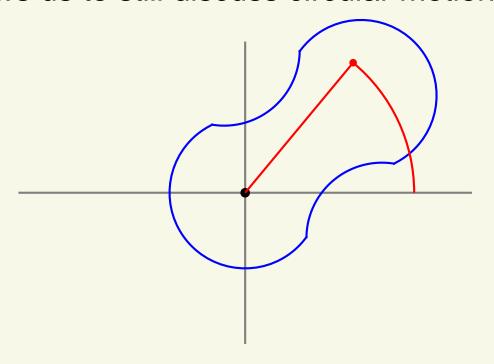
- Point of Interest
- Axis of Rotation

Putting the origin of the coordinate system at the axis of rotation allows us to still discuss circular motion.



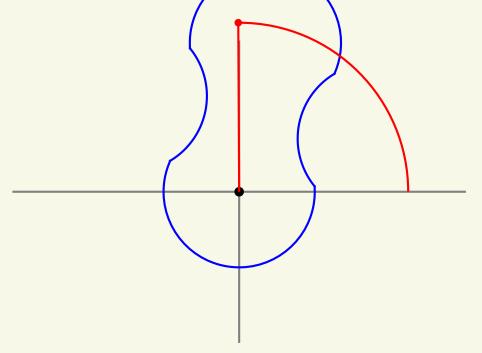
- Point of Interest
- Axis of Rotation

Putting the origin of the coordinate system at the axis of rotation allows us to still discuss circular motion.



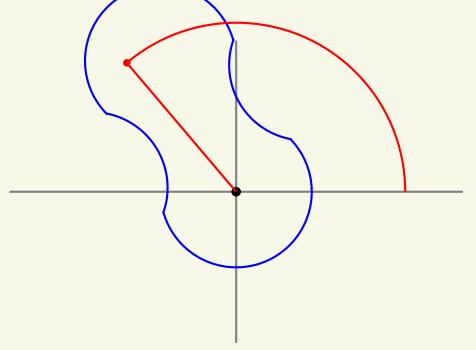
- Point of Interest
- Axis of Rotation

Putting the origin of the coordinate system at the axis of rotation allows us to still discuss circular motion.



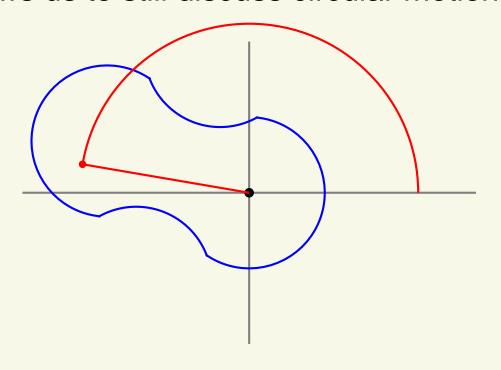
- Point of Interest
- Axis of Rotation

Putting the origin of the coordinate system at the axis of rotation allows us to still discuss circular motion.



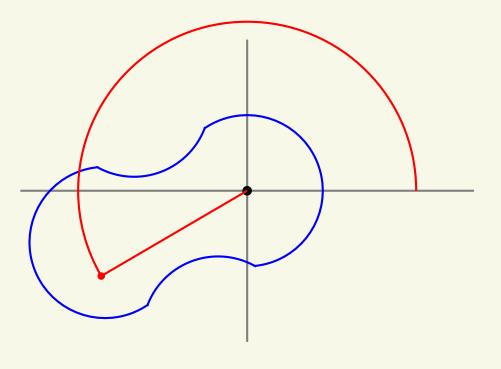
- Point of Interest
- Axis of Rotation

Putting the origin of the coordinate system at the axis of rotation allows us to still discuss circular motion.



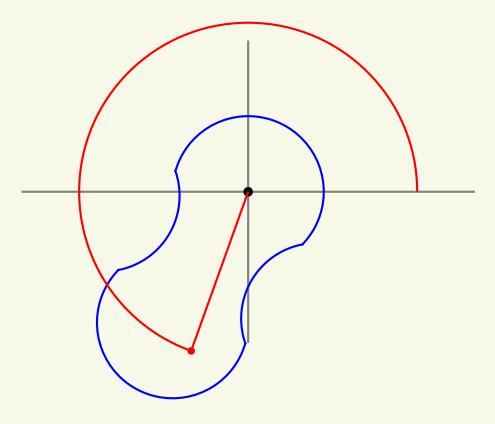
- Point of Interest
- Axis of Rotation

Putting the origin of the coordinate system at the axis of rotation allows us to still discuss circular motion.



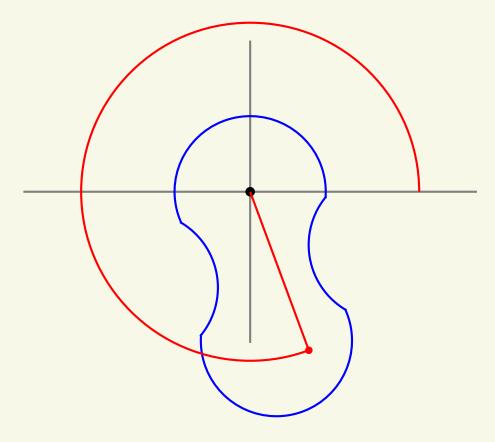
- Point of Interest
- Axis of Rotation

Putting the origin of the coordinate system at the axis of rotation allows us to still discuss circular motion.



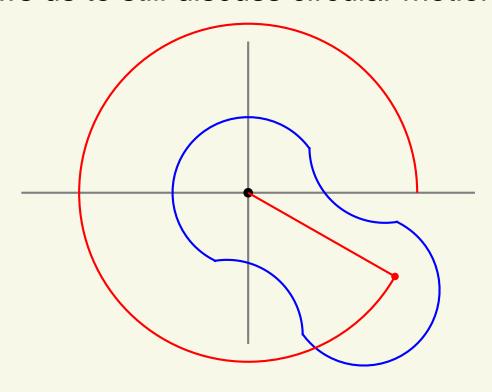
- Point of Interest
- Axis of Rotation

Putting the origin of the coordinate system at the axis of rotation allows us to still discuss circular motion.



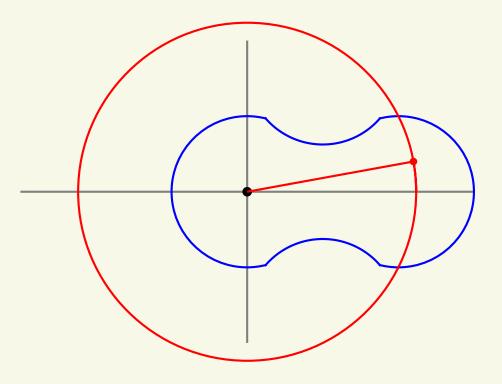
- Point of Interest
- Axis of Rotation

Putting the origin of the coordinate system at the axis of rotation allows us to still discuss circular motion.



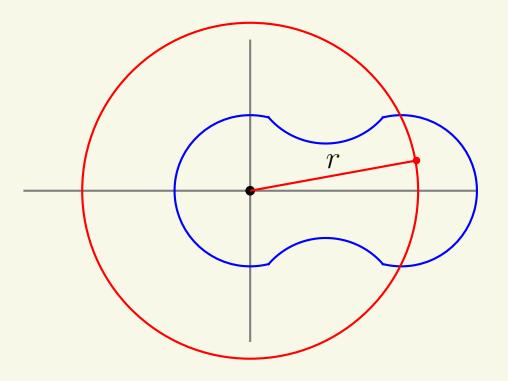
- Point of Interest
- Axis of Rotation

Putting the origin of the coordinate system at the axis of rotation allows us to still discuss circular motion.



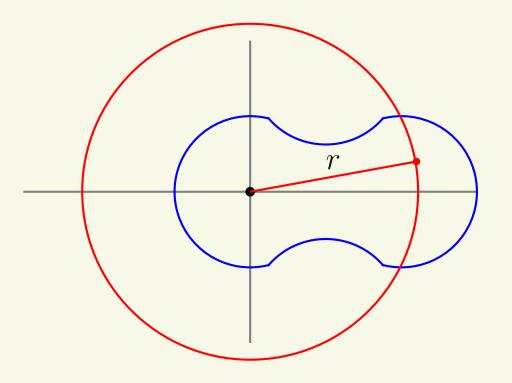
- Point of Interest
- Axis of Rotation

Putting the origin of the coordinate system at the axis of rotation allows us to still discuss circular motion.



- Point of Interest
- Axis of Rotation

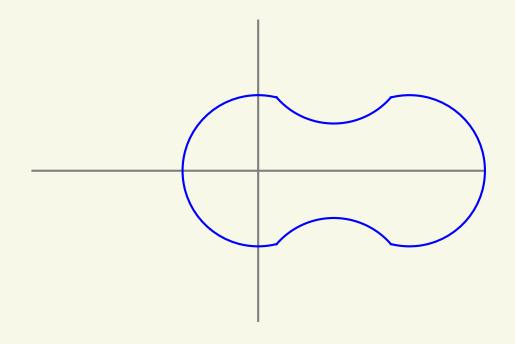
Putting the origin of the coordinate system at the axis of rotation allows us to still discuss circular motion.



- Point of Interest
- Axis of Rotation

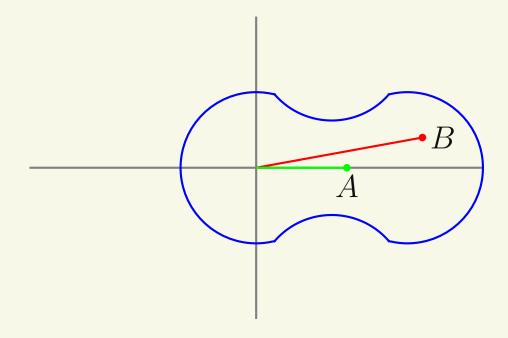
r =distance from axis of rotation

The motion of a rigid body is very different than a particle



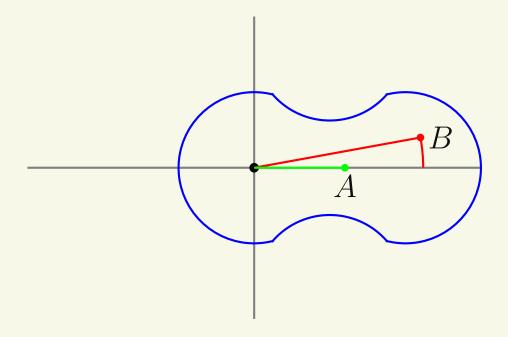
Pick two points

The motion of a rigid body is very different than a particle



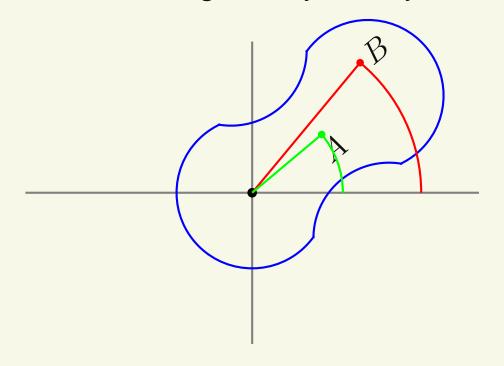
Pick two points

The motion of a rigid body is very different than a particle



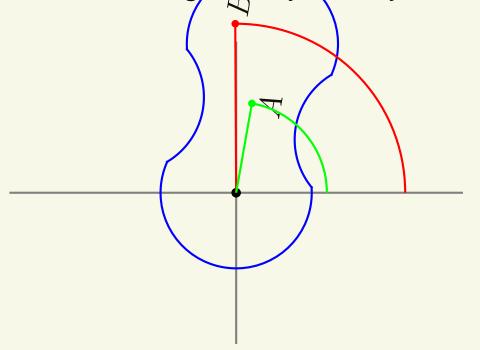
Pick two points

The motion of a rigid body is very different than a particle



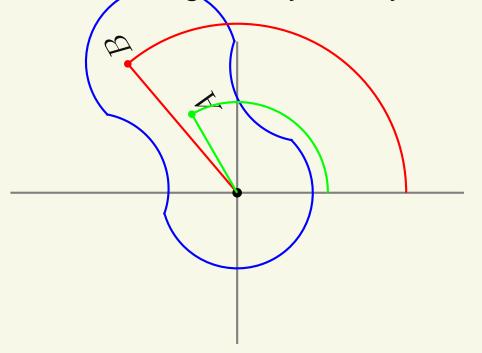
Pick two points

The motion of a rigid body is very different than a particle



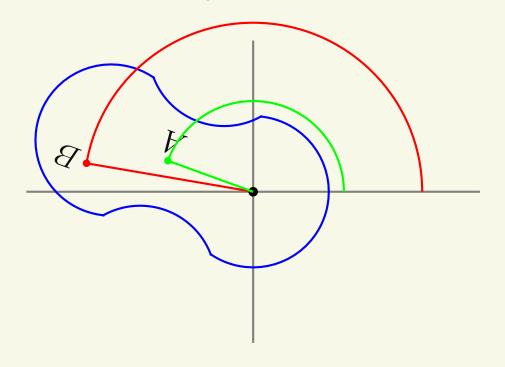
Pick two points

The motion of a rigid body is very different than a particle



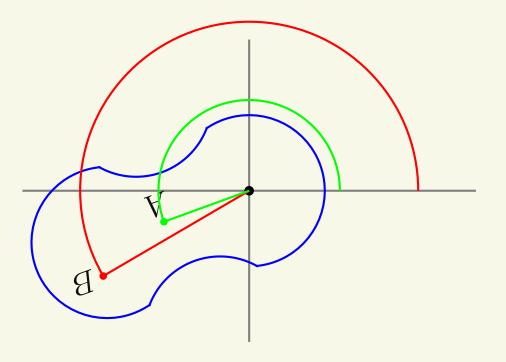
Pick two points

The motion of a rigid body is very different than a particle



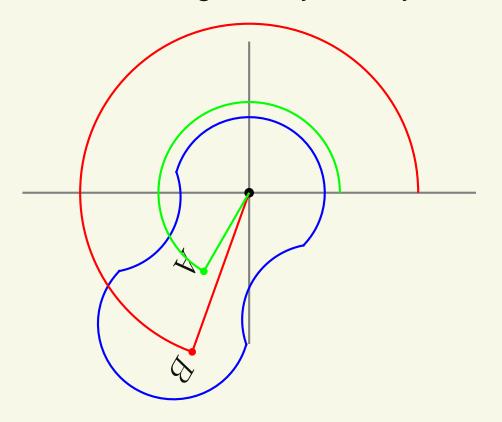
Pick two points

The motion of a rigid body is very different than a particle



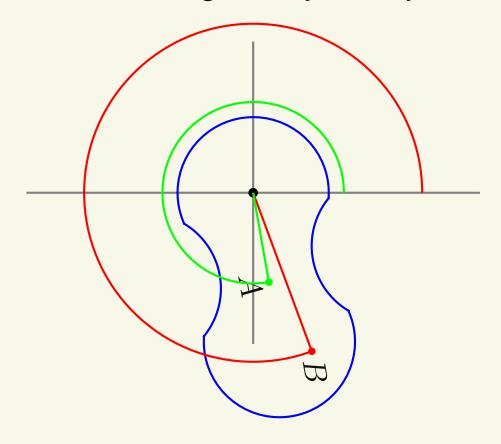
Pick two points

The motion of a rigid body is very different than a particle



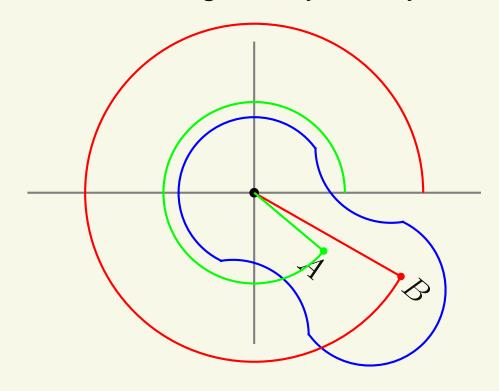
Pick two points

The motion of a rigid body is very different than a particle



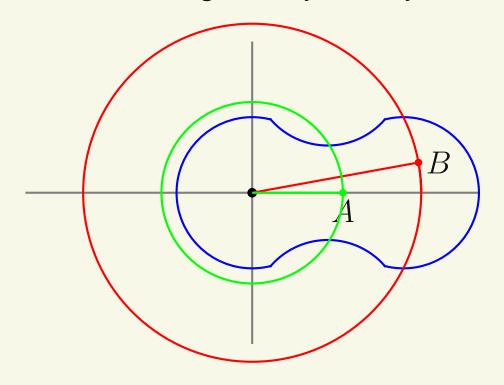
Pick two points

The motion of a rigid body is very different than a particle



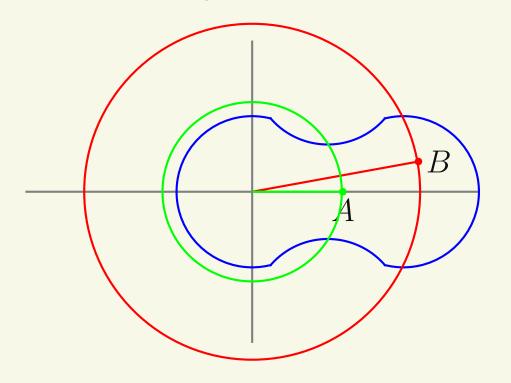
Pick two points

The motion of a rigid body is very different than a particle



Pick two points

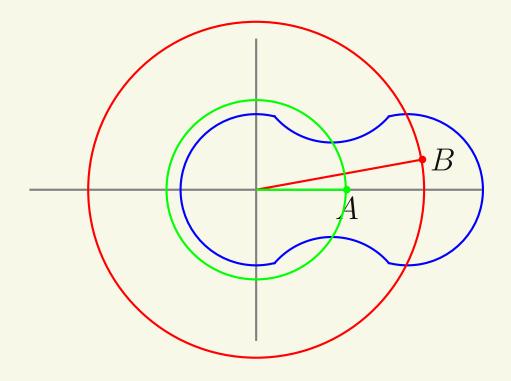
The motion of a rigid body is very different than a particle



Pick two points

$$\omega_A = \omega_B$$

The motion of a rigid body is very different than a particle

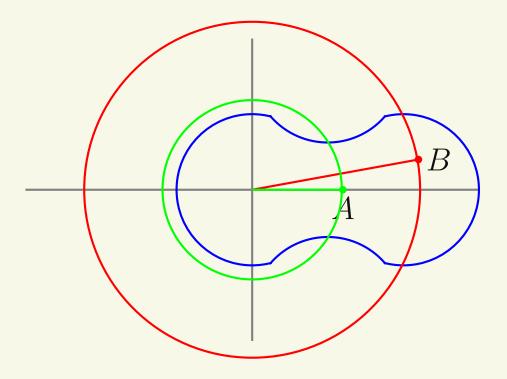


Pick two points

$$\omega_A = \omega_B$$

All points on a rigid body have the same angular velocity

The motion of a rigid body is very different than a particle



Pick two points

$$\omega_A = \omega_B$$

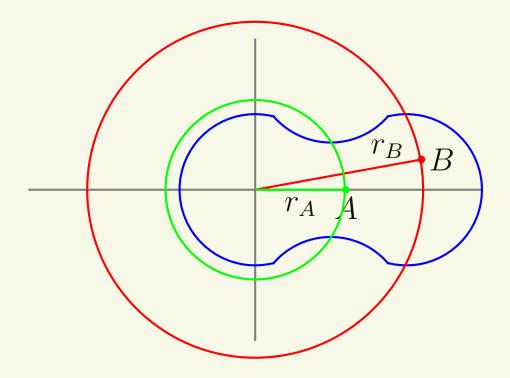
For particles in circular motion,

$$v = \omega r$$

All points on a rigid body have the same angular velocity

Why Rotational Motion

The motion of a rigid body is very different than a particle



Pick two points

$$\omega_A = \omega_B$$

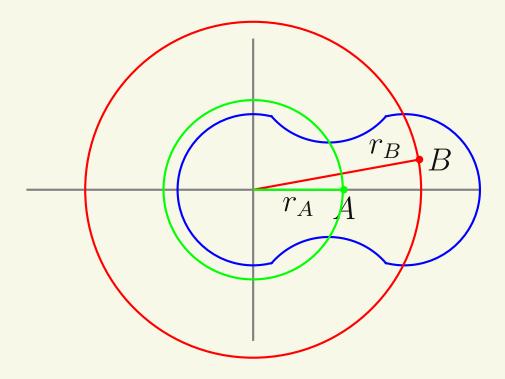
For particles in circular motion,

$$v = \omega r$$

All points on a rigid body have the same angular velocity

Why Rotational Motion

The motion of a rigid body is very different than a particle



Pick two points

$$\omega_A = \omega_B$$

For particles in circular motion,

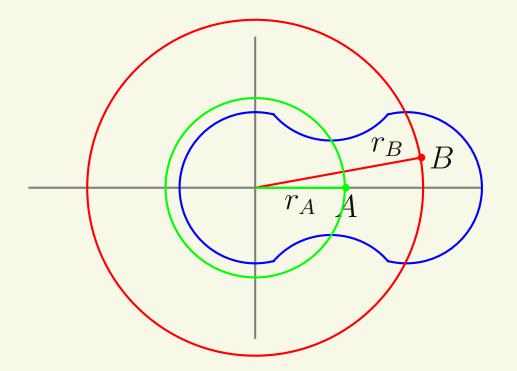
$$v = \omega r$$

$$v_A < v_B$$

All points on a rigid body have the same angular velocity

Why Rotational Motion

The motion of a rigid body is very different than a particle



Pick two points

$$\omega_A = \omega_B$$

For particles in circular motion,

$$v = \omega r$$

$$v_A < v_B$$

All points on a rigid body have the same angular velocity

A rigid body has infintely many linear velocities

Any change in angular velocity must come from an angular acceleration, α .

Any change in angular velocity must come from an angular acceleration, α .

Angular Acceleration is the rate at which the angular velocity changes.

Any change in angular velocity must come from an angular acceleration, α .

Angular Acceleration is the rate at which the angular velocity changes.

$$\alpha_{av} = \frac{\omega_f - \omega_i}{t_f - t_i} = \frac{\Delta \omega}{\Delta t}$$
 Unit: rad/s^2

Any change in angular velocity must come from an angular acceleration, α .

Angular Acceleration is the rate at which the angular velocity changes.

$$\alpha_{av} = \frac{\omega_f - \omega_i}{t_f - t_i} = \frac{\Delta \omega}{\Delta t}$$
 Unit: rad/s^2

We'll only do problems with constant angular acceleration

$$\Rightarrow \alpha = \alpha_{av}$$

Any change in angular velocity must come from an angular acceleration, α .

Angular Acceleration is the rate at which the angular velocity changes.

$$\alpha_{av} = \frac{\omega_f - \omega_i}{t_f - t_i} = \frac{\Delta \omega}{\Delta t}$$
 Unit: rad/s^2

We'll only do problems with constant angular acceleration $\Rightarrow \alpha = \alpha_{av}$

Direction: If ω increasing: α and ω have same sign

Any change in angular velocity must come from an angular acceleration, α .

Angular Acceleration is the rate at which the angular velocity changes.

$$\alpha_{av} = \frac{\omega_f - \omega_i}{t_f - t_i} = \frac{\Delta \omega}{\Delta t}$$
 Unit: rad/s^2

We'll only do problems with constant angular acceleration $\Rightarrow \alpha = \alpha_{av}$

Direction: If ω increasing: α and ω have same sign If ω decreasing: α and ω have opposite signs

For constant angular acceleration, equations of motion can be derived using what we already know.

For constant angular acceleration, equations of motion can be derived using what we already know.

$$\alpha = \frac{\Delta\omega}{\Delta t}$$

For constant angular acceleration, equations of motion can be derived using what we already know.

$$\alpha = \frac{\Delta\omega}{\Delta t}$$

$$\omega = \frac{\Delta \theta}{\Delta t}$$

$$\alpha = \frac{\Delta\omega}{\Delta t}$$

$$a = \frac{\Delta v}{\Delta t}$$

$$\omega = \frac{\Delta \theta}{\Delta t}$$

$$\alpha = \frac{\Delta\omega}{\Delta t}$$

$$a = \frac{\Delta v}{\Delta t}$$

$$\omega = \frac{\Delta \theta}{\Delta t}$$

$$v = \frac{\Delta x}{\Delta t}$$

$$\alpha = \frac{\Delta\omega}{\Delta t}$$

$$\omega = \frac{\Delta \theta}{\Delta t}$$

$$a = \frac{\Delta v}{\Delta t}$$

$$v = \frac{\Delta x}{\Delta t}$$

$$\alpha = \frac{\Delta\omega}{\Delta t}$$

$$\omega = \frac{\Delta \theta}{\Delta t}$$

$$a = \frac{\Delta v}{\Delta t}$$

$$v = \frac{\Delta x}{\Delta t}$$

$$\downarrow$$

$$v_f = v_i + a\Delta t$$

$$\alpha = \frac{\Delta\omega}{\Delta t}$$

$$\omega = \frac{\Delta \theta}{\Delta t}$$

$$a = \frac{\Delta v}{\Delta t}$$

$$v = \frac{\Delta x}{\Delta t}$$

$$v_f = v_i + a\Delta t$$

$$x_f = x_i + v_i \Delta t + \frac{1}{2} a\Delta t^2$$

$$\alpha = \frac{\Delta\omega}{\Delta t}$$

$$\omega = \frac{\Delta \theta}{\Delta t}$$

$$a = \frac{\Delta v}{\Delta t}$$

$$v = \frac{\Delta x}{\Delta t}$$

$$v_f = v_i + a\Delta t$$

$$x_f = x_i + v_i \Delta t + \frac{1}{2} a\Delta t^2$$

$$v_f^2 = v_i^2 + 2a (x_f - x_i)$$

$$\alpha = \frac{\Delta\omega}{\Delta t}$$

$$\omega = \frac{\Delta\theta}{\Delta t}$$

$$a = \frac{\Delta v}{\Delta t}$$

$$v = \frac{\Delta x}{\Delta t}$$

$$v_f = v_i + a\Delta t$$

$$x_f = x_i + v_i \Delta t + \frac{1}{2} a\Delta t^2$$

$$v_f^2 = v_i^2 + 2a (x_f - x_i)$$

$$\alpha = \frac{\Delta\omega}{\Delta t}$$

$$\omega = \frac{\Delta\theta}{\Delta t}$$

$$\omega_f = \omega_i + \alpha \Delta t$$

$$a = \frac{\Delta v}{\Delta t}$$

$$v = \frac{\Delta x}{\Delta t}$$

$$v_f = v_i + a\Delta t$$

$$x_f = x_i + v_i \Delta t + \frac{1}{2} a\Delta t^2$$

$$v_f^2 = v_i^2 + 2a (x_f - x_i)$$

For constant angular acceleration, equations of motion can be derived using what we already know.

$$\alpha = \frac{\Delta\omega}{\Delta t} \qquad a = \frac{\Delta v}{\Delta t}$$

$$\omega = \frac{\Delta\theta}{\Delta t} \qquad v = \frac{\Delta x}{\Delta t}$$

$$\omega_f = \omega_i + \alpha \Delta t \qquad v_f = v_i + a \Delta t$$

$$\theta_f = \theta_i + \omega_i \Delta t + \frac{1}{2}\alpha \Delta t^2 \qquad x_f = x_i + v_i \Delta t + \frac{1}{2}a \Delta t^2$$

$$v_f^2 = v_i^2 + 2a (x_f - x_i)$$

For constant angular acceleration, equations of motion can be derived using what we already know.

$$\alpha = \frac{\Delta\omega}{\Delta t} \qquad a = \frac{\Delta v}{\Delta t}$$

$$\omega = \frac{\Delta\theta}{\Delta t} \qquad v = \frac{\Delta x}{\Delta t}$$

$$\omega_f = \omega_i + \alpha \Delta t \qquad v_f = v_i + a \Delta t$$

$$\theta_f = \theta_i + \omega_i \Delta t + \frac{1}{2}\alpha \Delta t^2 \qquad x_f = x_i + v_i \Delta t + \frac{1}{2}a \Delta t^2$$

$$\omega_f^2 = \omega_i^2 + 2\alpha \left(\theta_f - \theta_i\right) \qquad v_f^2 = v_i^2 + 2a \left(x_f - x_i\right)$$

Thermal Energy

Torque, τ - Measures the effectiveness of a force at causing rotation.

Torque, τ - Measures the effectiveness of a force at causing rotation.

 $\tau = 0 \Rightarrow$ the force causes no rotation.

Torque, τ - Measures the effectiveness of a force at causing rotation.

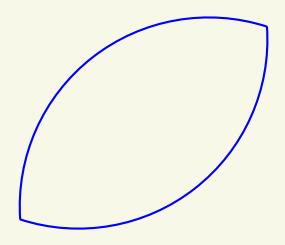
 $\tau = 0 \Rightarrow$ the force causes no rotation.

The location of a force determines the amount of torque.

Torque, τ - Measures the effectiveness of a force at causing rotation.

 $\tau = 0 \Rightarrow$ the force causes no rotation.

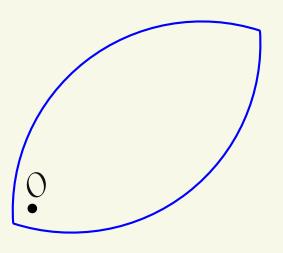
The location of a force determines the amount of torque.



Torque, τ - Measures the effectiveness of a force at causing rotation.

 $\tau = 0 \Rightarrow$ the force causes no rotation.

The location of a force determines the amount of torque.

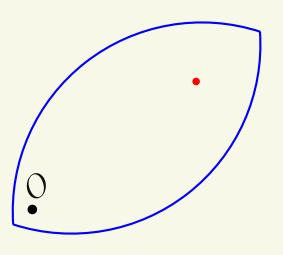


O - the point through which the axis of rotation passes

Torque, τ - Measures the effectiveness of a force at causing rotation.

 $\tau = 0 \Rightarrow$ the force causes no rotation.

The location of a force determines the amount of torque.

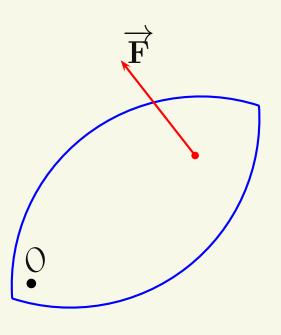


O - the point through which the axis of rotation passes

Torque, τ - Measures the effectiveness of a force at causing rotation.

 $\tau = 0 \Rightarrow$ the force causes no rotation.

The location of a force determines the amount of torque.

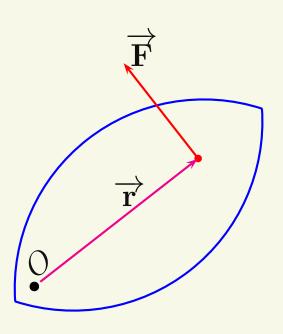


O - the point through which the axis of rotation passes

Torque, τ - Measures the effectiveness of a force at causing rotation.

 $\tau = 0 \Rightarrow$ the force causes no rotation.

The location of a force determines the amount of torque.



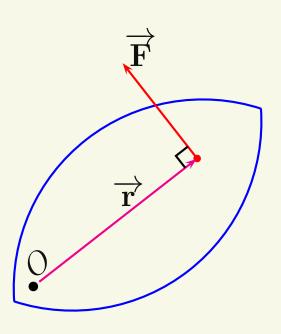
O - the point through which the axis of rotation passes

r - distance to the force a.k.a the lever arm

Torque, τ - Measures the effectiveness of a force at causing rotation.

 $\tau = 0 \Rightarrow$ the force causes no rotation.

The location of a force determines the amount of torque.



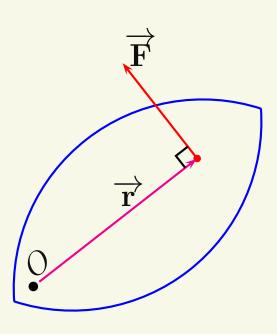
O - the point through which the axis of rotation passes

r - distance to the force a.k.a the lever arm

Torque, τ - Measures the effectiveness of a force at causing rotation.

 $\tau = 0 \Rightarrow$ the force causes no rotation.

The location of a force determines the amount of torque.



O - the point through which the axis of rotation passes

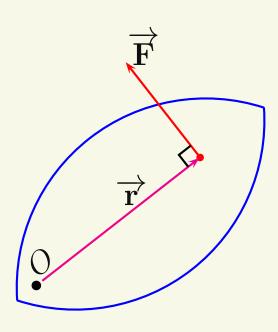
r - distance to the force a.k.a the lever arm

When $\overrightarrow{\mathbf{r}}$ and $\overrightarrow{\mathbf{F}}$ are perpendicular: $\tau = rF$

Torque, τ - Measures the effectiveness of a force at causing rotation.

 $\tau = 0 \Rightarrow$ the force causes no rotation.

The location of a force determines the amount of torque.



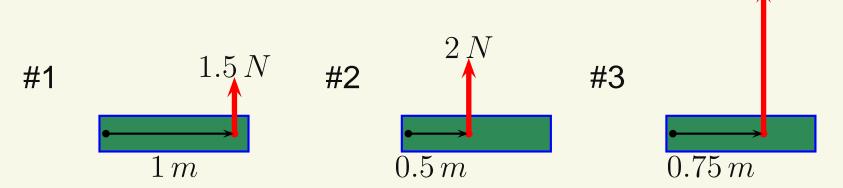
O - the point through which the axis of rotation passes

r - distance to the force a.k.a the lever arm

When $\overrightarrow{\mathbf{r}}$ and $\overrightarrow{\mathbf{F}}$ are perpendicular: $\tau = rF$ Unit: $N \cdot m$

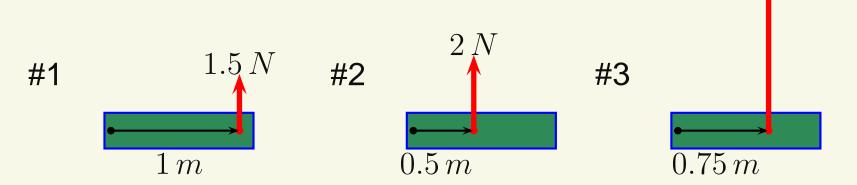
Torque Exercise

For the three situations shown, which is the correct ranking of torque from smallest to largest? ^{4}N



Torque Exercise

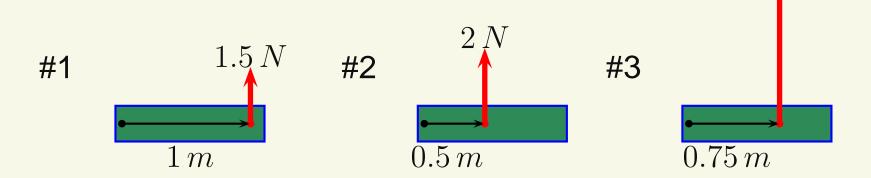
For the three situations shown, which is the correct ranking of torque from smallest to largest? 4N



(a) 1,2,3

Torque Exercise

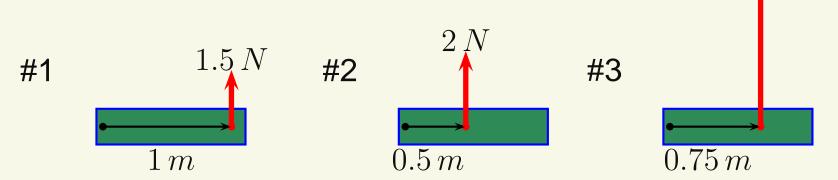
For the three situations shown, which is the correct ranking of torque from smallest to largest? 4N



(b) 1,3,2

For the three situations shown, which is the correct ranking of $\frac{1}{N}$

torque from smallest to largest?



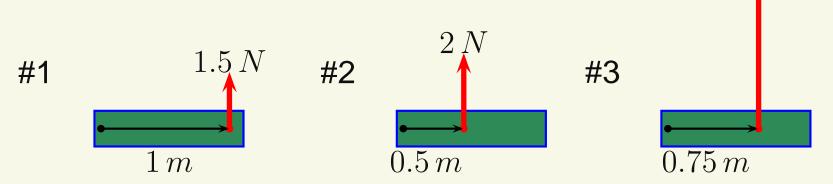
(a) 1,2,3

(b) 1,3,2

(c) 2,1,3

For the three situations shown, which is the correct ranking of targue from smallest to largest? 4N

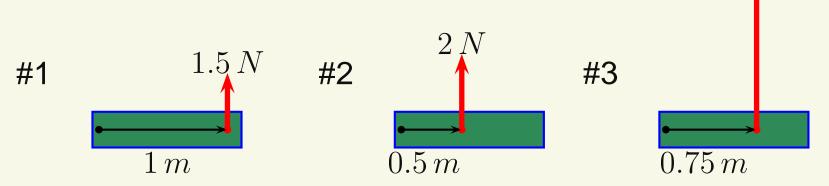
torque from smallest to largest?



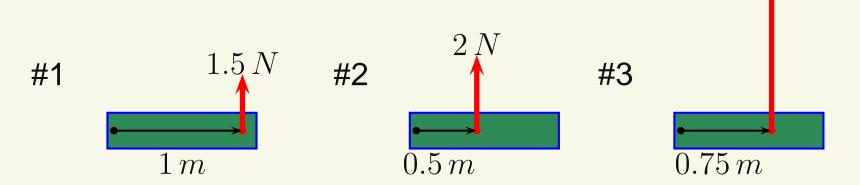
(d) 2,3,1

For the three situations shown, which is the correct ranking of

torque from smallest to largest?

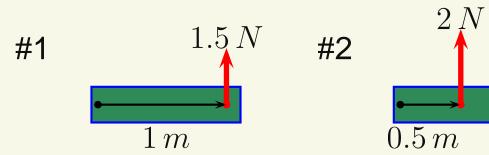


For the three situations shown, which is the correct ranking of torque from smallest to largest? 4N

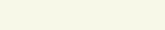


For the three situations shown, which is the correct ranking of

torque from smallest to largest?

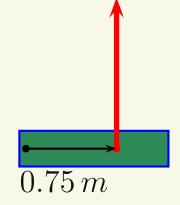


$$\tau_1 = 1.5 N \cdot m$$



$$\tau_2 = 1 N \cdot m$$

(b) 1,3,2



#3

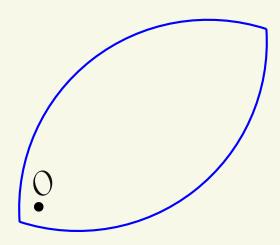
$$\tau_3 = 3 N \cdot m$$

(c) 2,1,3

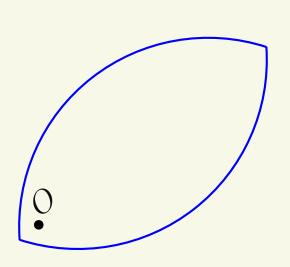
Thermal Energy

(a) 1,2,3

Torque can be positive or negative.

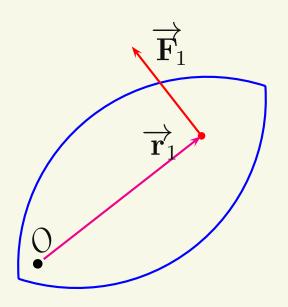


Torque can be positive or negative.



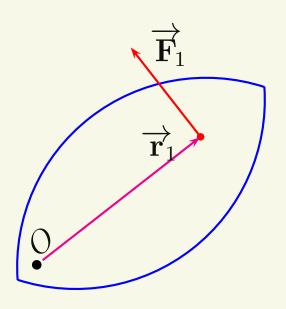
Positive torque ⇒ tries to cause counter-clockwise rotation

Torque can be positive or negative.



Positive torque \Rightarrow tries to cause counter-clockwise rotation τ_1 is positive

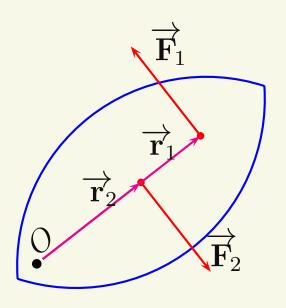
Torque can be positive or negative.



Positive torque \Rightarrow tries to cause counter-clockwise rotation τ_1 is positive

Negative torque ⇒ tries to cause clockwise rotation

Torque can be positive or negative.

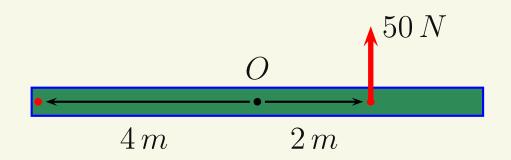


Positive torque \Rightarrow tries to cause counter-clockwise rotation τ_1 is positive

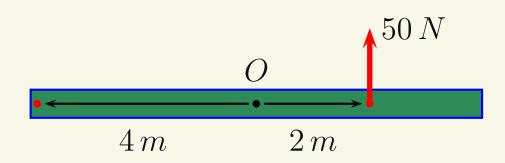
Negative torque ⇒ tries to cause clockwise rotation

 au_2 is negative

An 8-m long beam which can rotate about its center has an upwards 50-N force applied $2\,m$ to the right of its center. What force, both magnitude and direction, must be applied $4\,m$ to the left of the center to make the net torque zero?

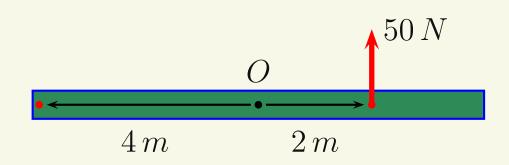


An 8-m long beam which can rotate about its center has an upwards 50-N force applied $2\,m$ to the right of its center. What force, both magnitude and direction, must be applied $4\,m$ to the left of the center to make the net torque zero?



(a) 25 N, up

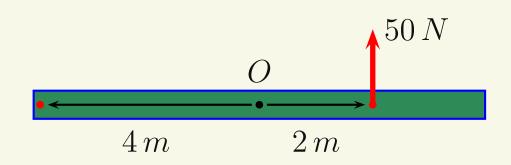
An 8-m long beam which can rotate about its center has an upwards 50-N force applied $2\,m$ to the right of its center. What force, both magnitude and direction, must be applied $4\,m$ to the left of the center to make the net torque zero?



(a) 25 N, up

(b) 25 N, down

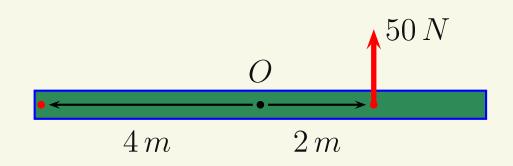
An 8-m long beam which can rotate about its center has an upwards 50-N force applied $2\,m$ to the right of its center. What force, both magnitude and direction, must be applied $4\,m$ to the left of the center to make the net torque zero?



(a) 25 N, up

- (b) 25 N, down
- (c) 50 N, up

An 8-m long beam which can rotate about its center has an upwards 50-N force applied $2\,m$ to the right of its center. What force, both magnitude and direction, must be applied $4\,m$ to the left of the center to make the net torque zero?

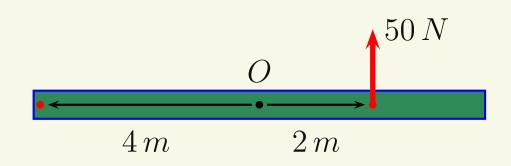


(a) 25 N, up

- (b) 25 N, down
- (c) 50 N, up

(d) 100 N, up

An 8-m long beam which can rotate about its center has an upwards 50-N force applied $2\,m$ to the right of its center. What force, both magnitude and direction, must be applied $4\,m$ to the left of the center to make the net torque zero?



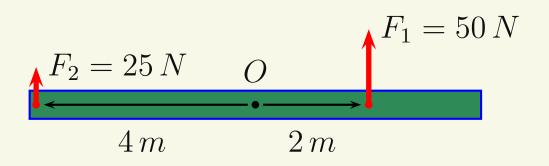
(a) 25 N, up

- (b) 25 N, down
- (c) 50 N, up

(d) 100 N, up

(e) 100 N, down

An 8-m long beam which can rotate about its center has an upwards 50-N force applied $2\,m$ to the right of its center. What force, both magnitude and direction, must be applied $4\,m$ to the left of the center to make the net torque zero?



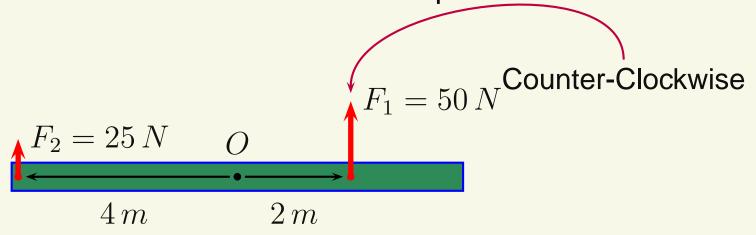
(a) 25 N, up

- (b) 25 N, down
- (c) 50 N, up

(d) 100 N, up

(e) 100 N, down

An 8-m long beam which can rotate about its center has an upwards 50-N force applied $2\,m$ to the right of its center. What force, both magnitude and direction, must be applied $4\,m$ to the left of the center to make the net torque zero?



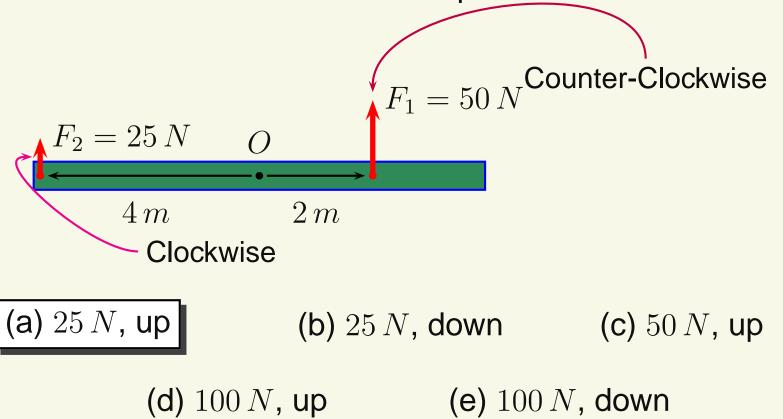
(a) $25\,N$, up

- (b) 25 N, down
- (c) 50 N, up

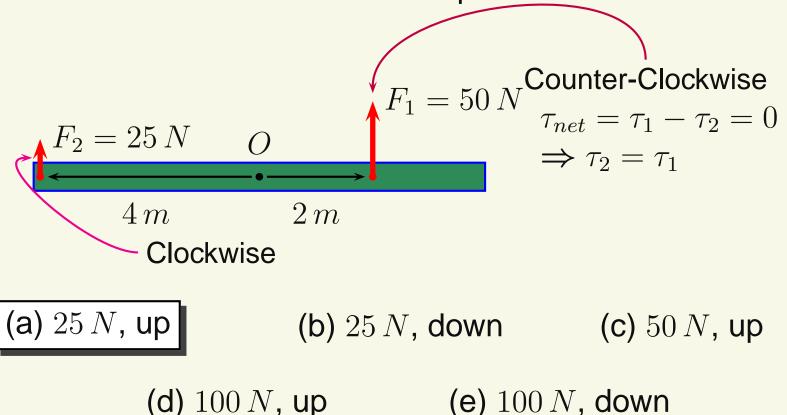
(d) 100 N, up

(e) 100 N, down

An 8-m long beam which can rotate about its center has an upwards 50-N force applied $2\,m$ to the right of its center. What force, both magnitude and direction, must be applied $4\,m$ to the left of the center to make the net torque zero?



An 8-m long beam which can rotate about its center has an upwards 50-N force applied $2\,m$ to the right of its center. What force, both magnitude and direction, must be applied $4\,m$ to the left of the center to make the net torque zero?



An 8-m long beam which can rotate about its center has an upwards 50-N force applied $2\,m$ to the right of its center. What force, both magnitude and direction, must be applied $4\,m$ to the left of the center to make the net torque zero?

