

June 12, Week 2

Today: Chapter 3, Vectors

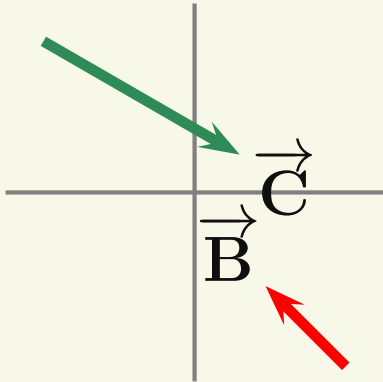
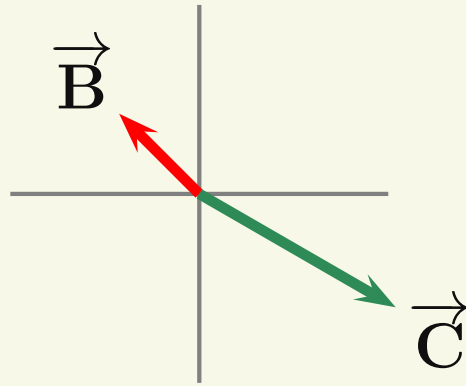
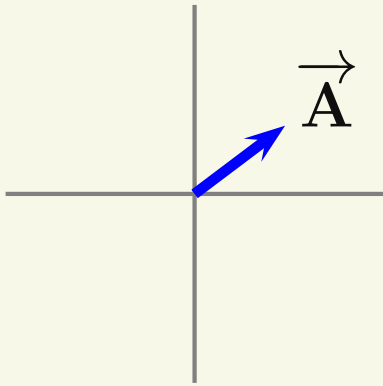
Homework #2 due tomorrow

No reading quiz for Monday

Please register your clicker. (There are 2 students without registered clickers.)

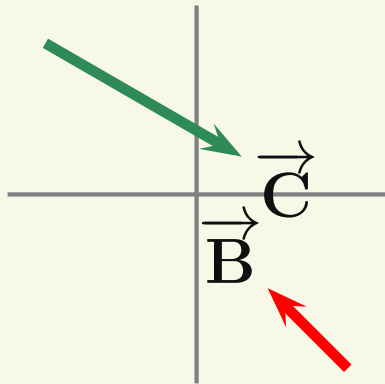
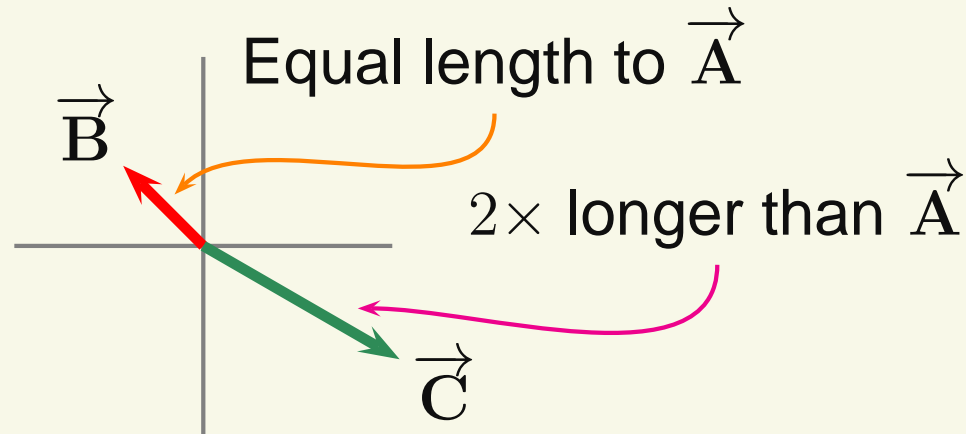
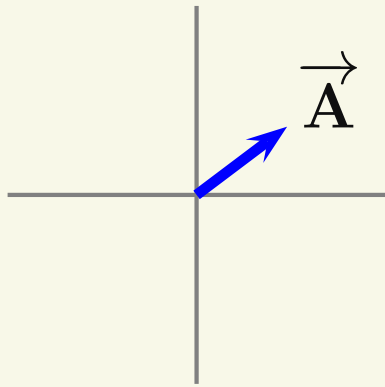
Vector-Exercise Followup

If $\vec{A} = 5 \text{ m/s}$ at 37° , which of the following drawing correctly shows $\vec{B} = 5 \text{ m/s}$ at 135° and $\vec{C} = 10 \text{ m/s}$ at 330° ?



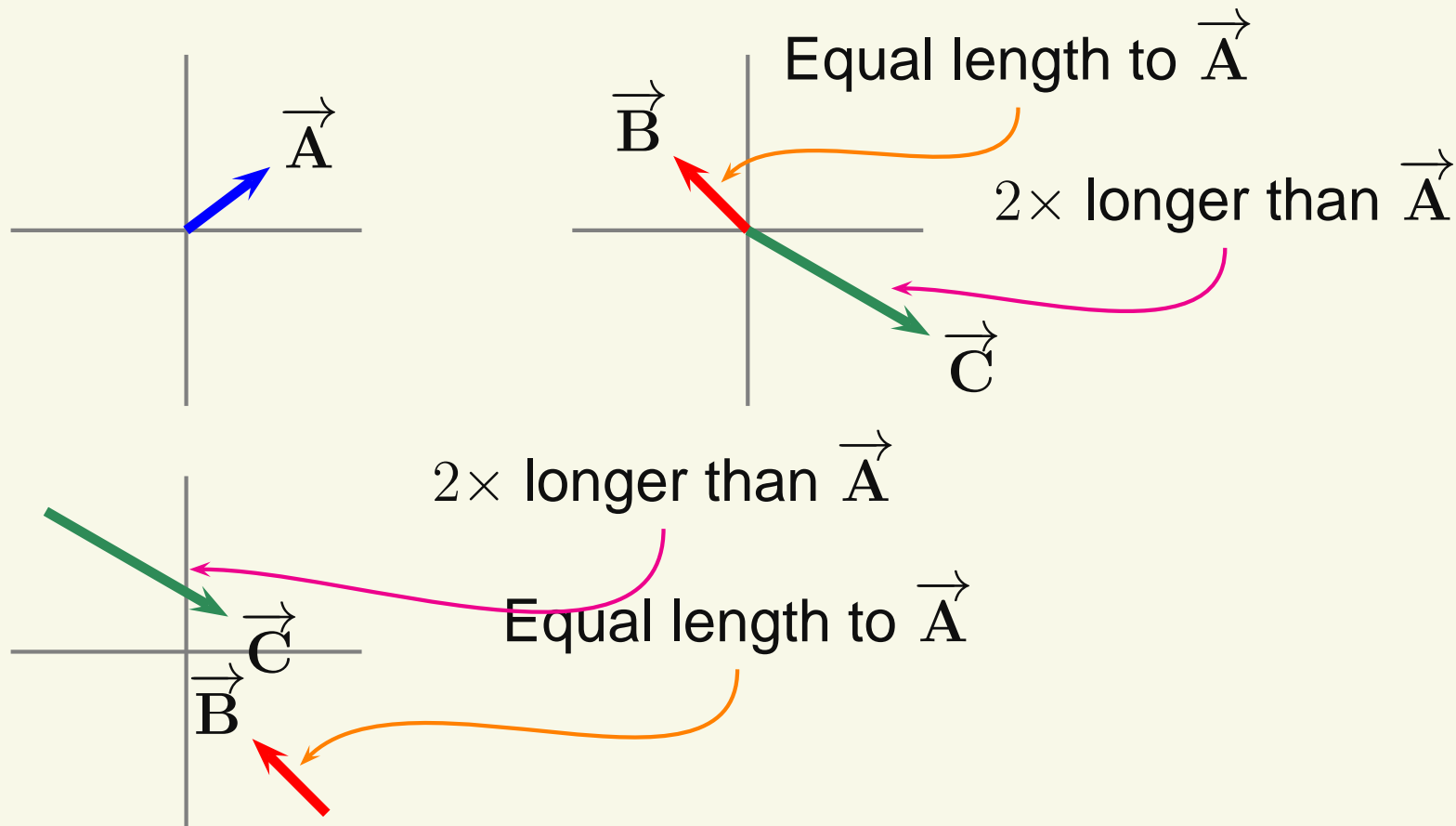
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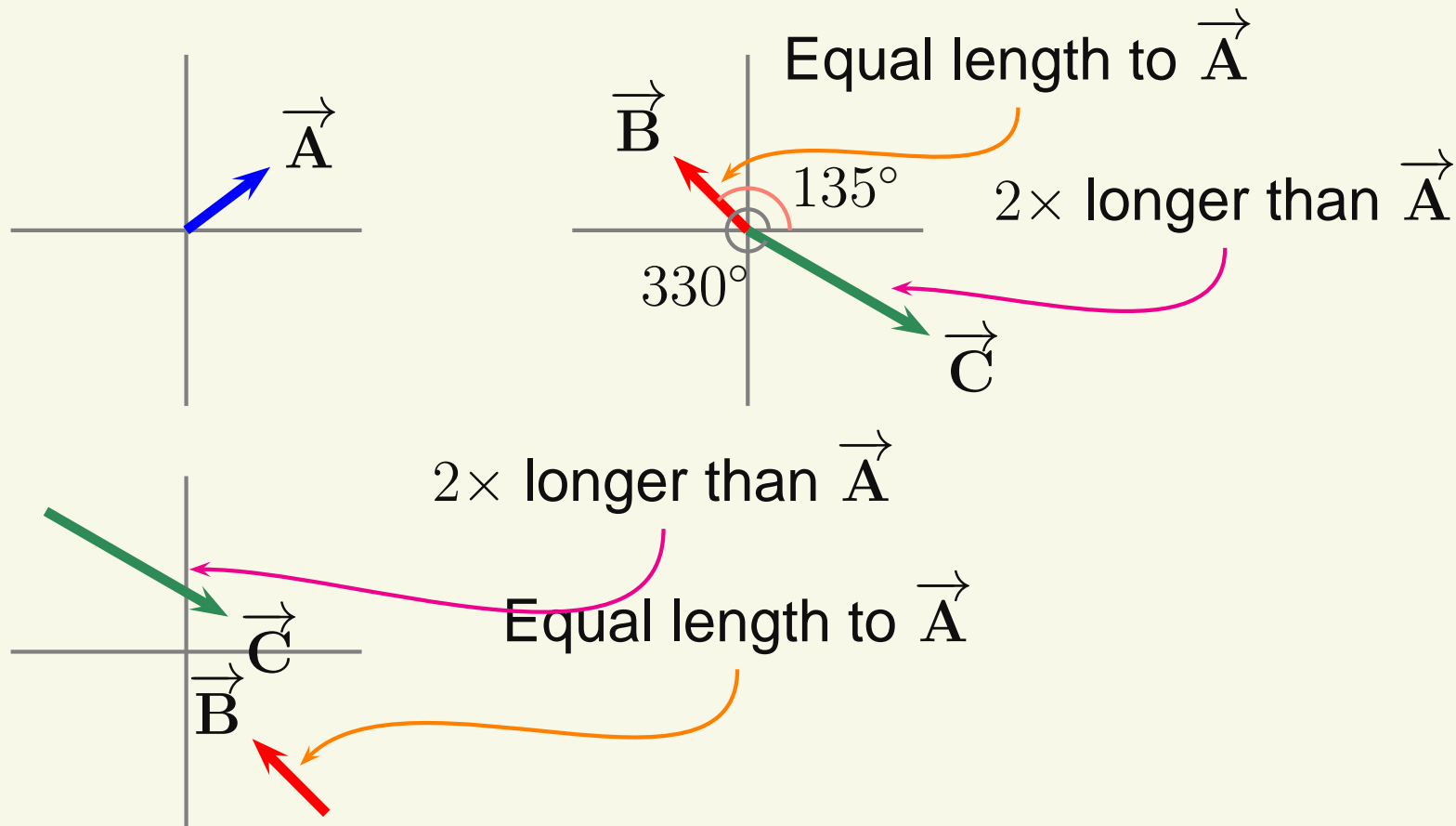
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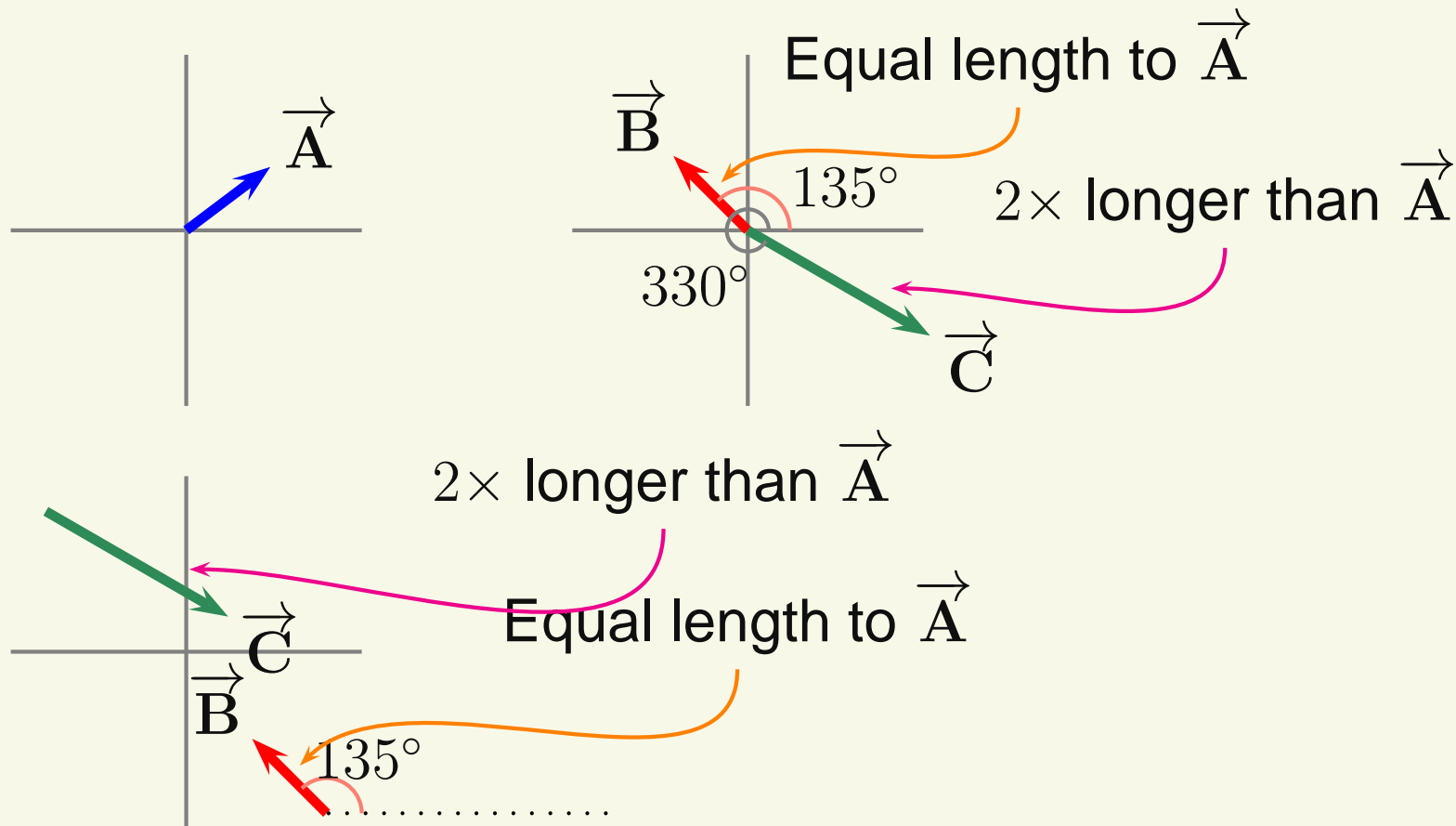
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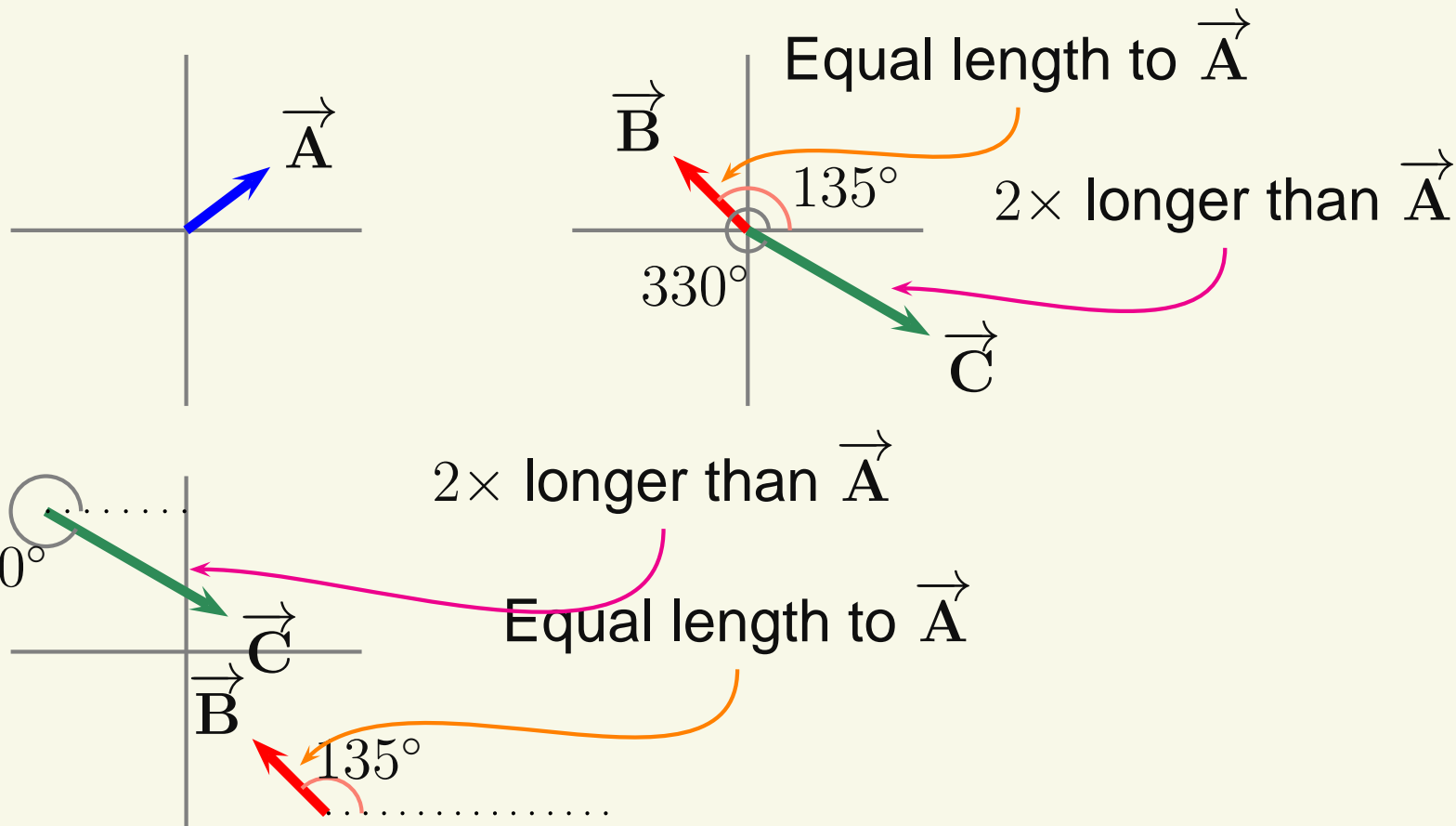
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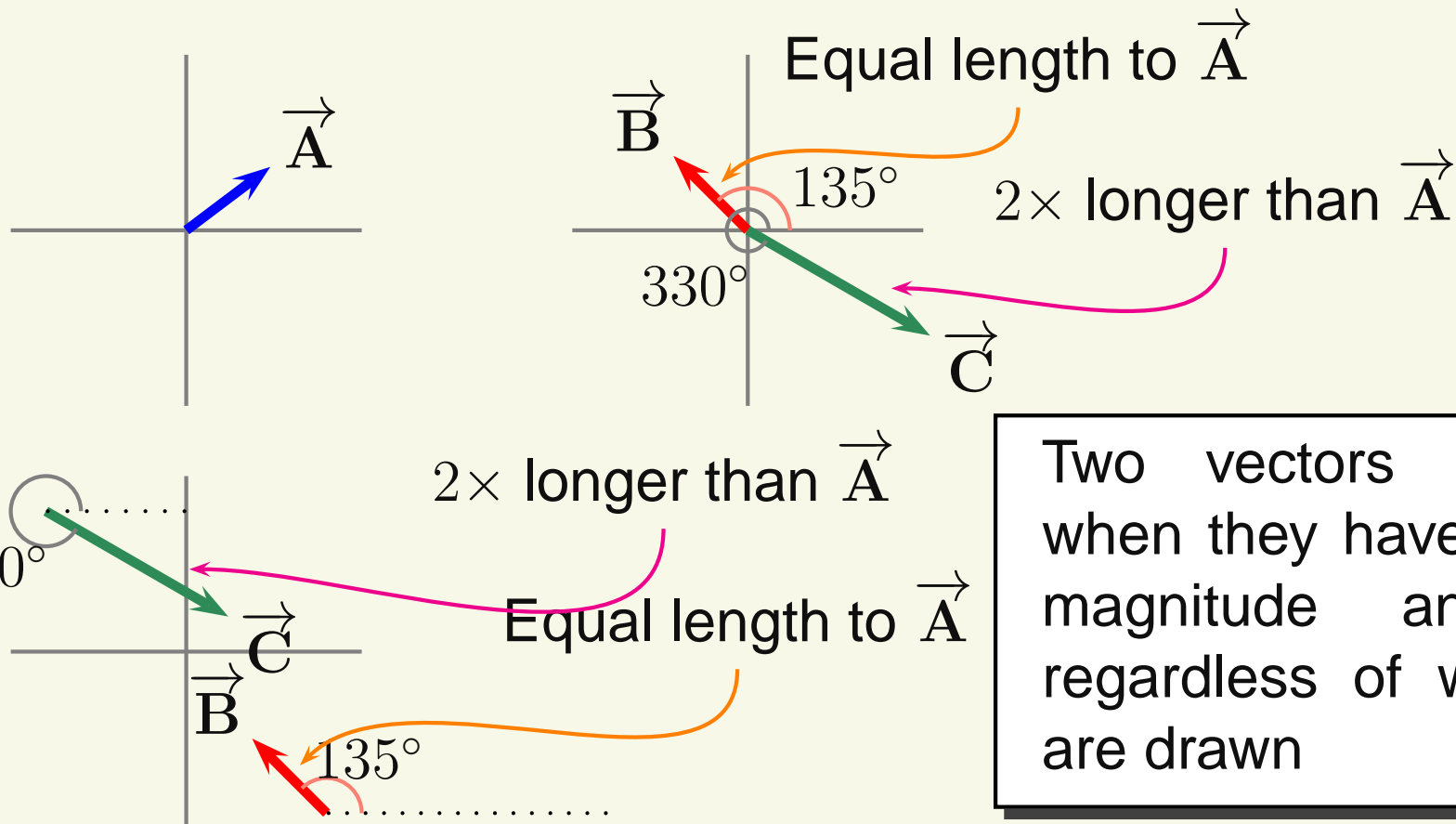
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Two vectors are equal when they have the same magnitude and angle, regardless of where they are drawn

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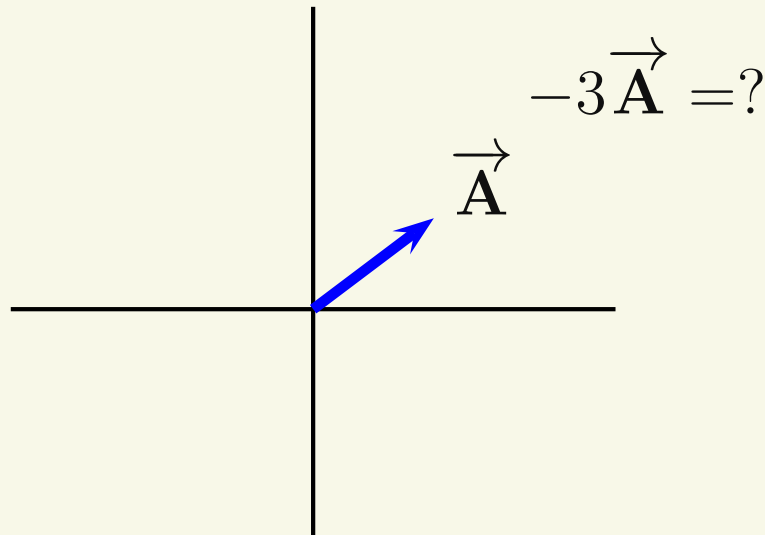
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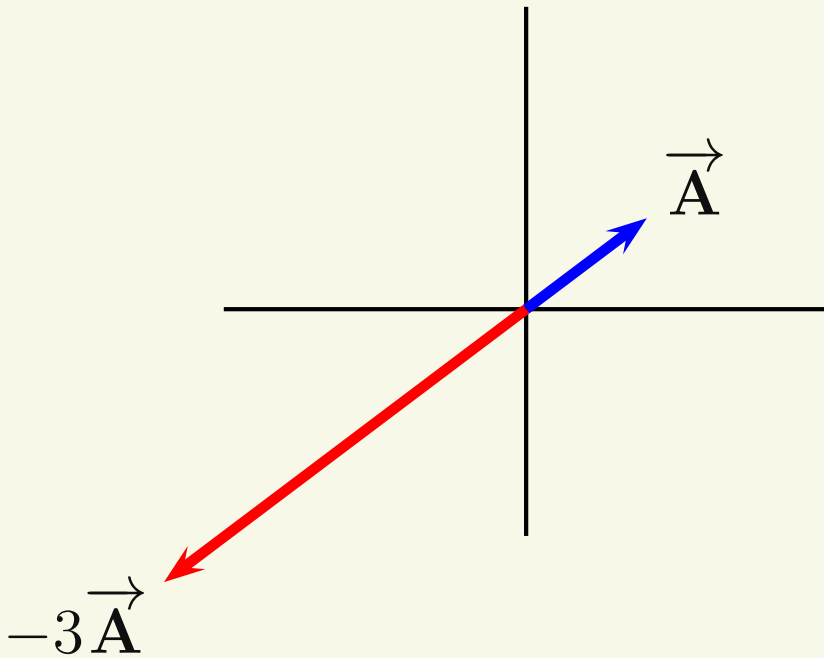


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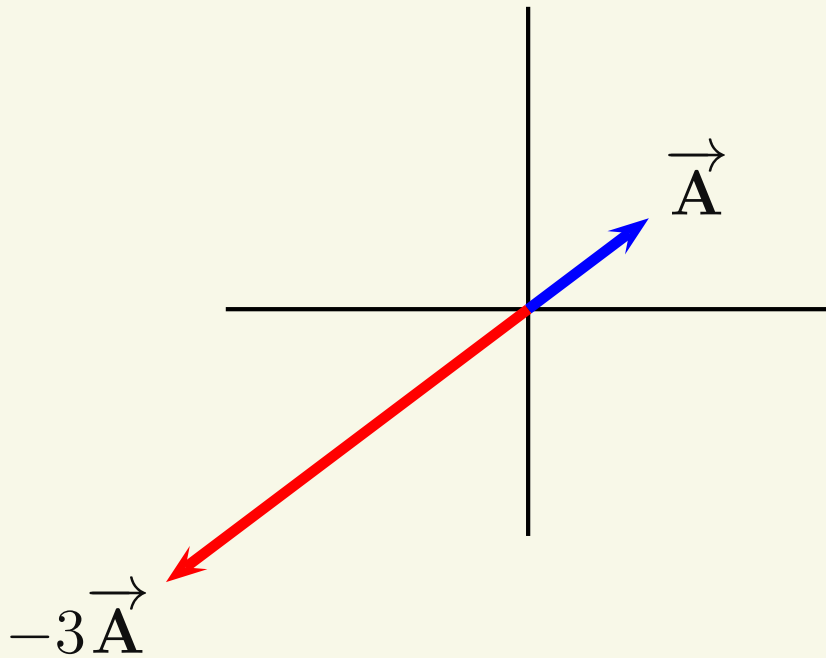


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Of particular interest:

$$\vec{A} = -\vec{B}$$

\Rightarrow equal magnitude but opposite direction
- equal but opposite

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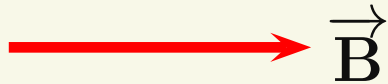
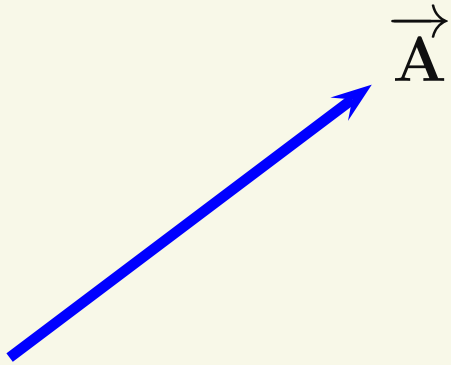
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Component Addition - Uses trigonometry to calculate the vector sum.

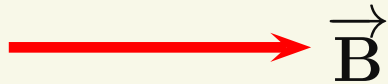
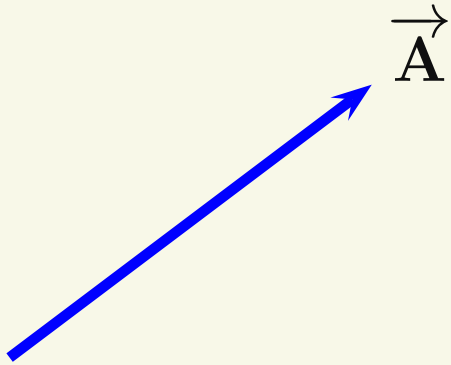
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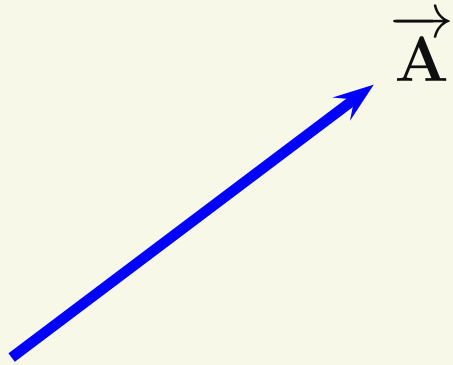
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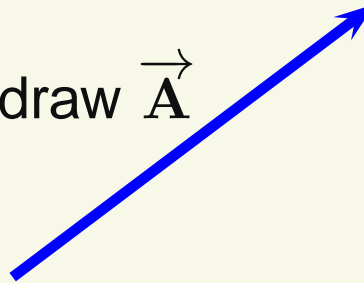
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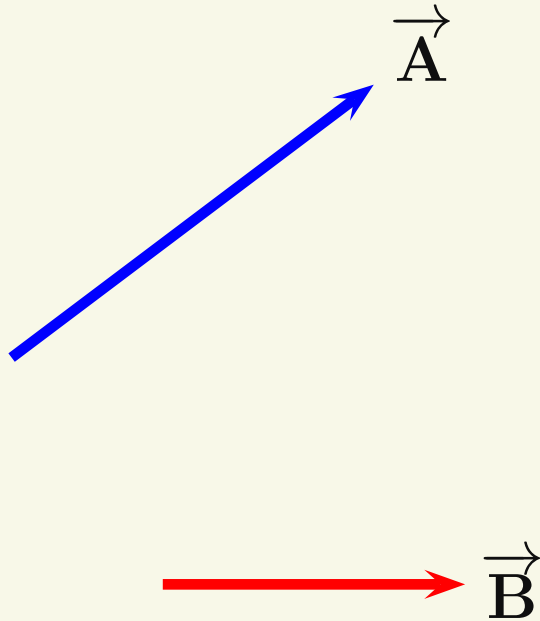
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First redraw \vec{A}

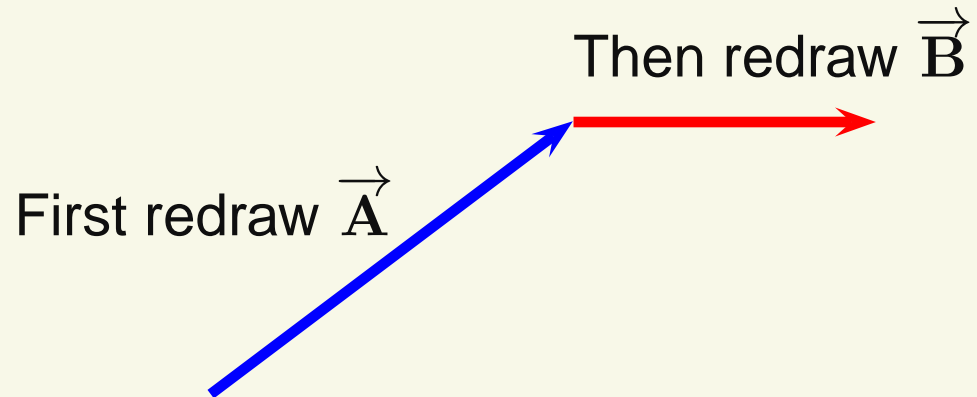


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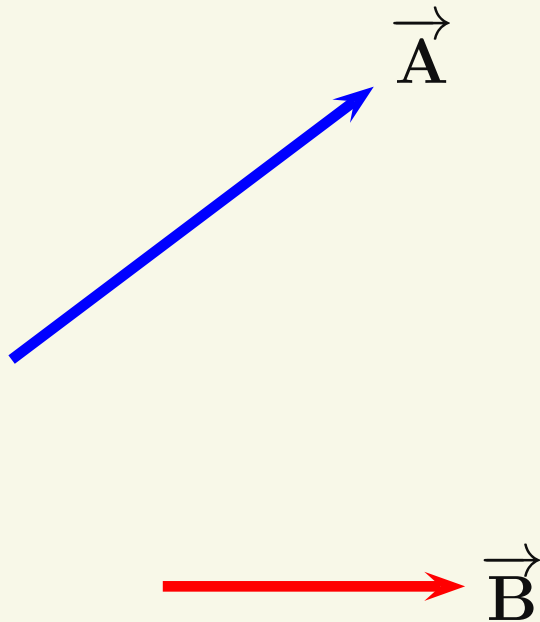


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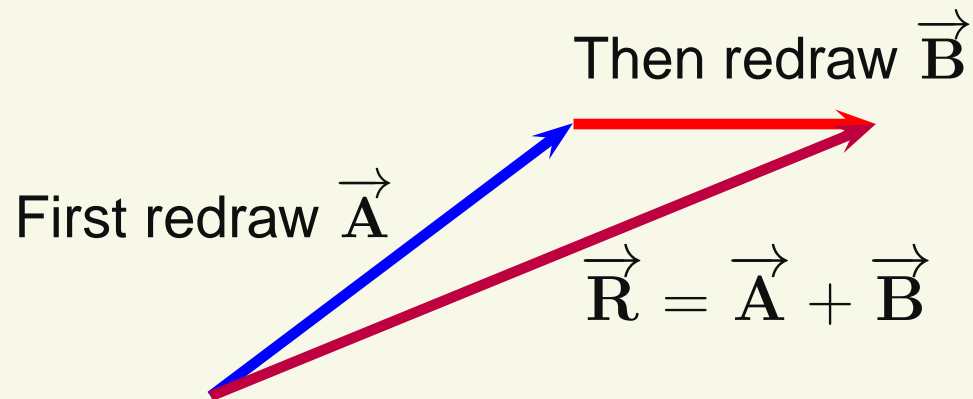


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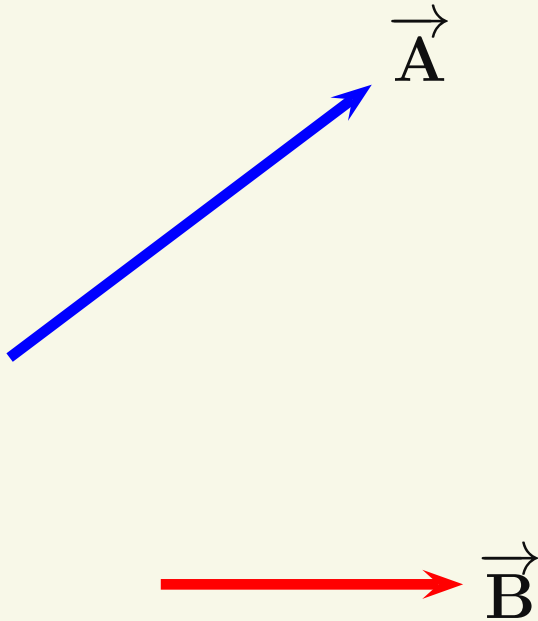
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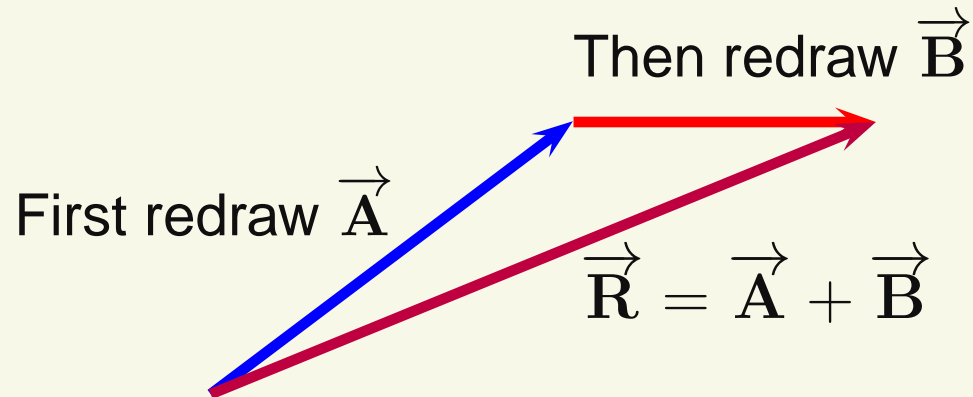
The vector sum or resultant, \vec{R} , goes from the remaining tail to tip.

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A carefully drawn picture can give magnitude and direction of \vec{R} . Simply use a ruler and protractor

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Vector Addition is Commutative

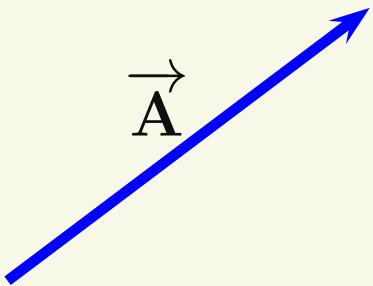
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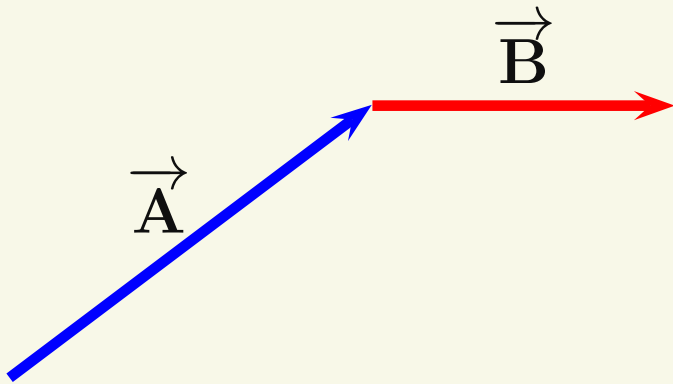


First do $\vec{A} + \vec{B}$

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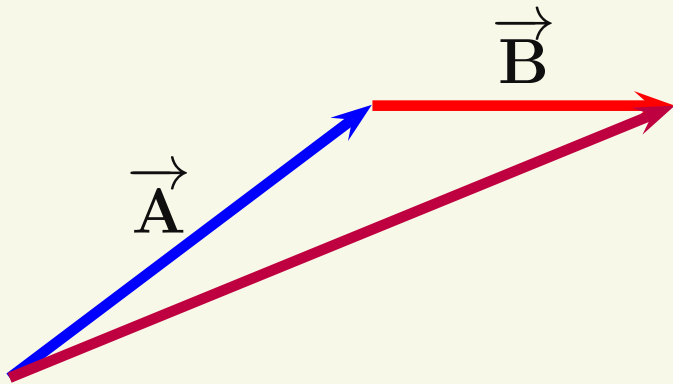


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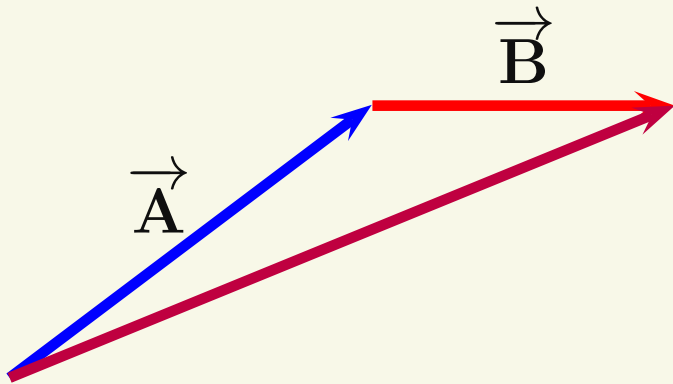


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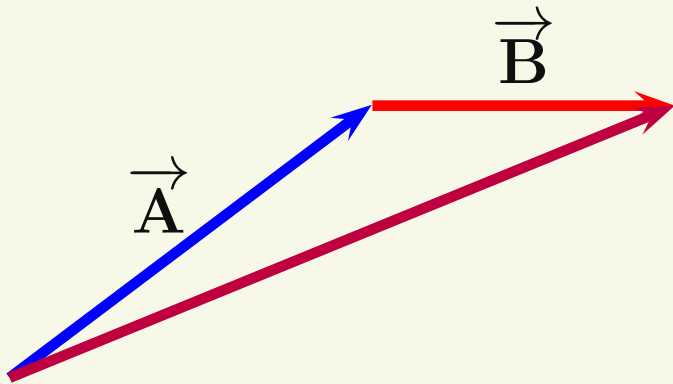
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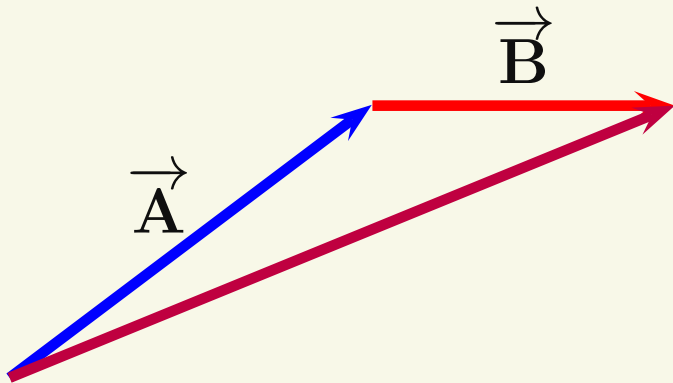


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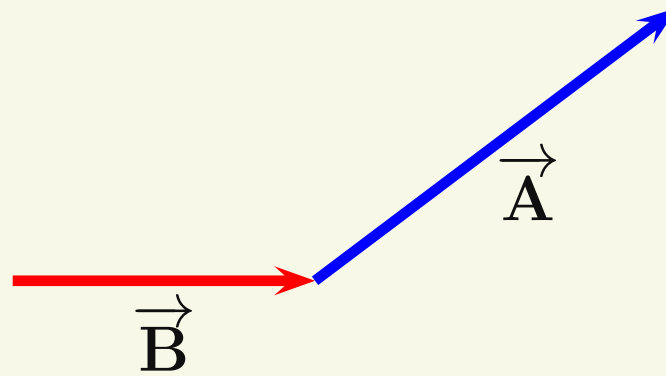
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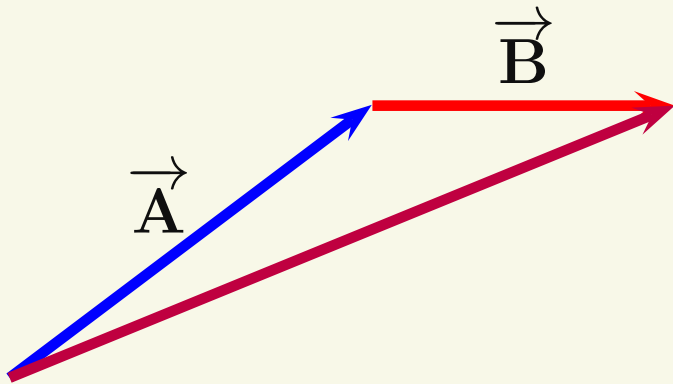


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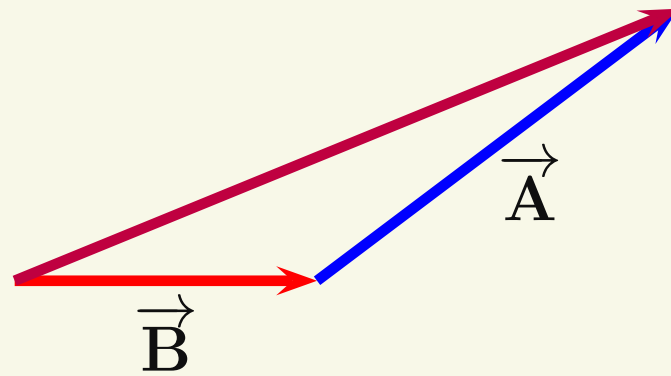
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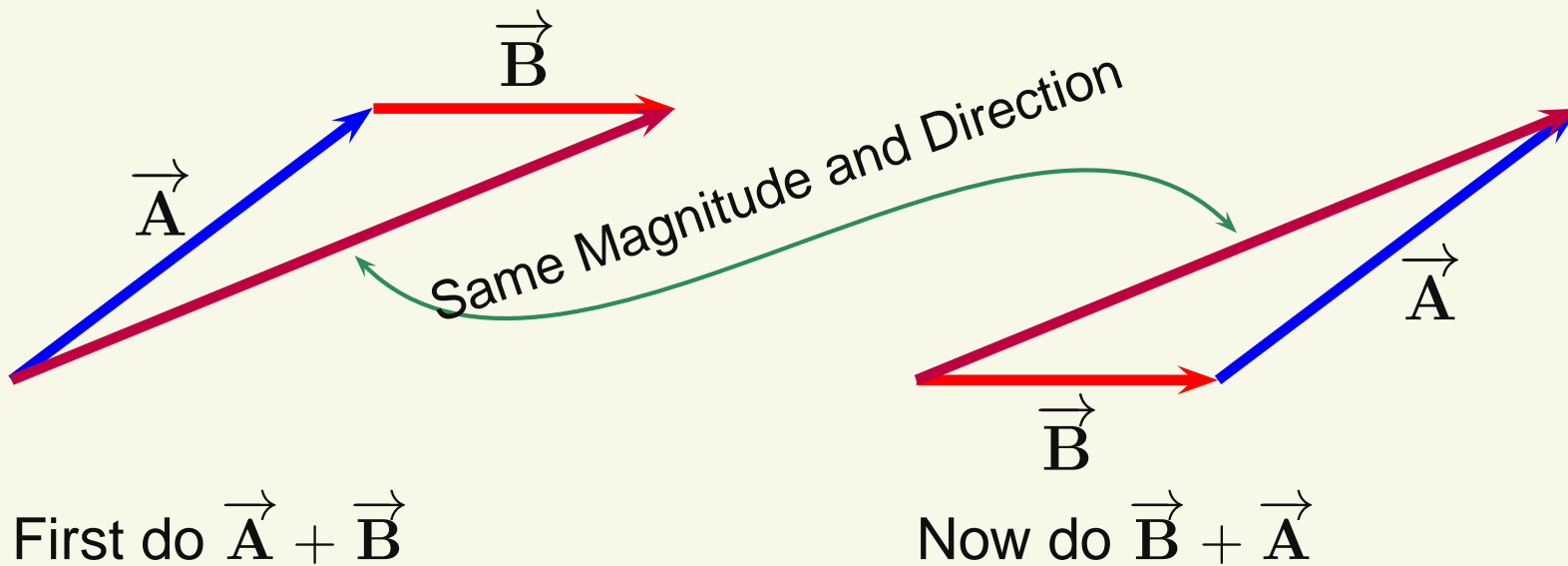


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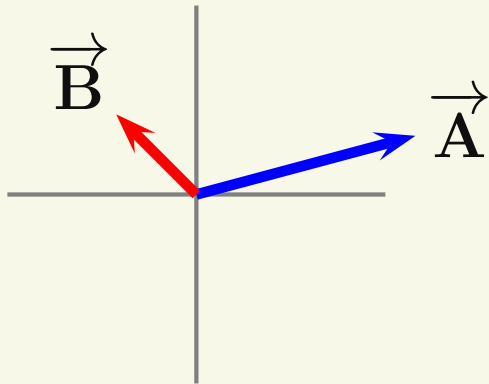
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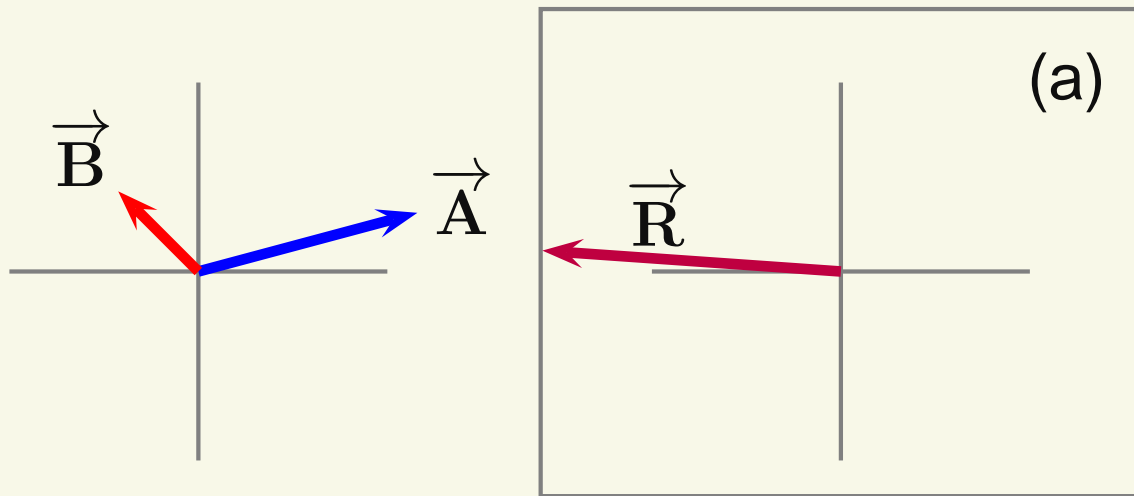
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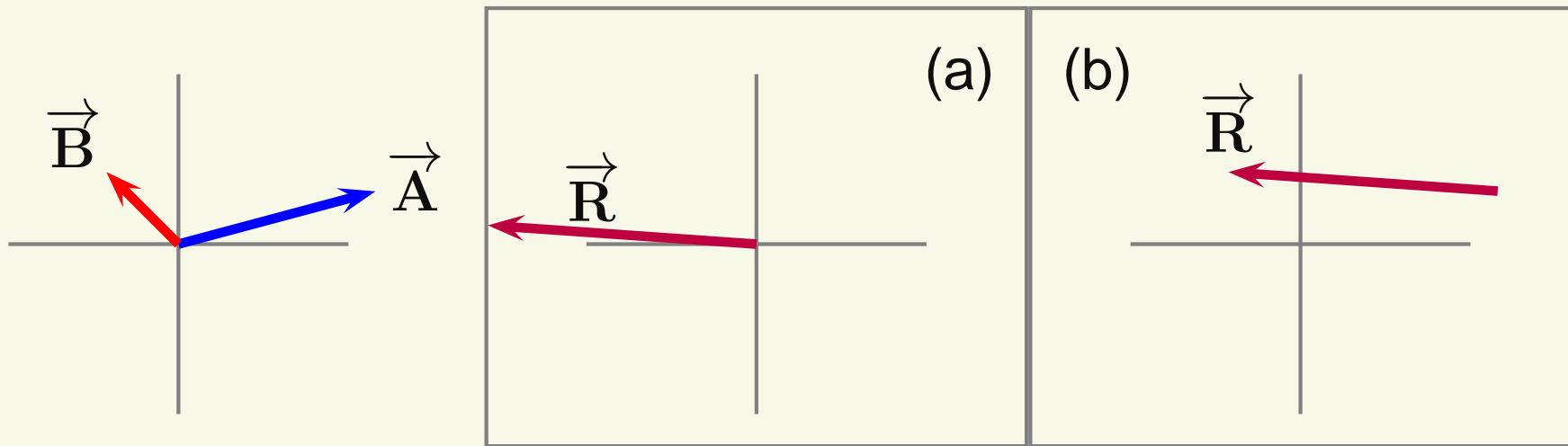
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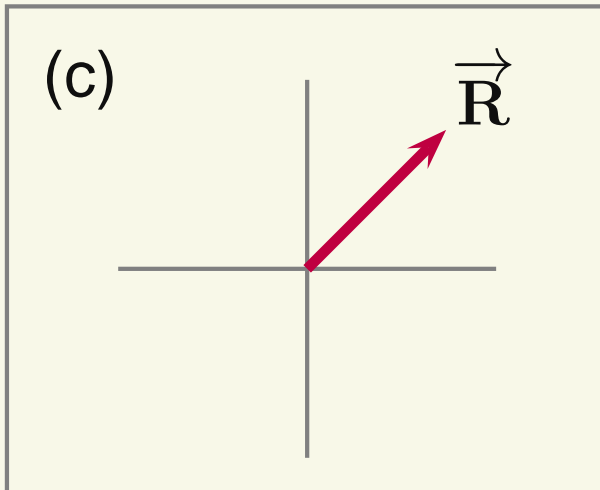
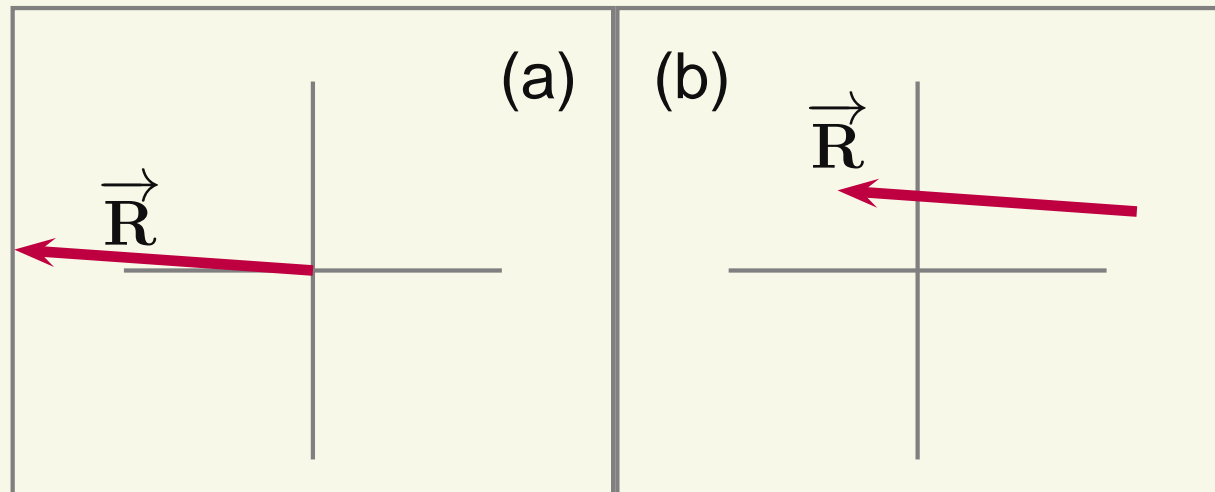
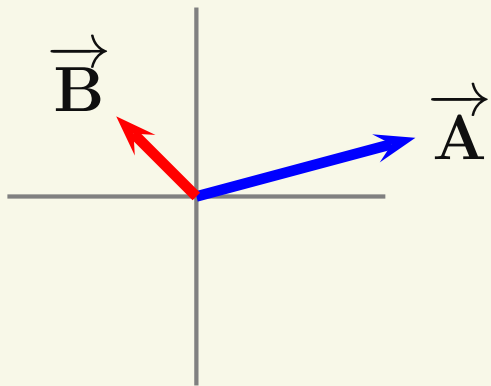
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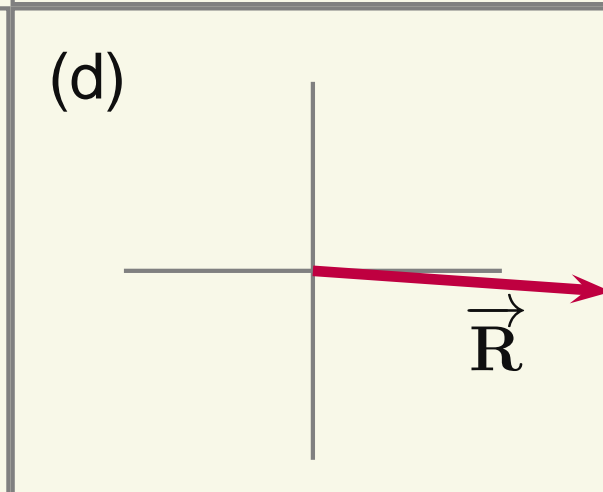
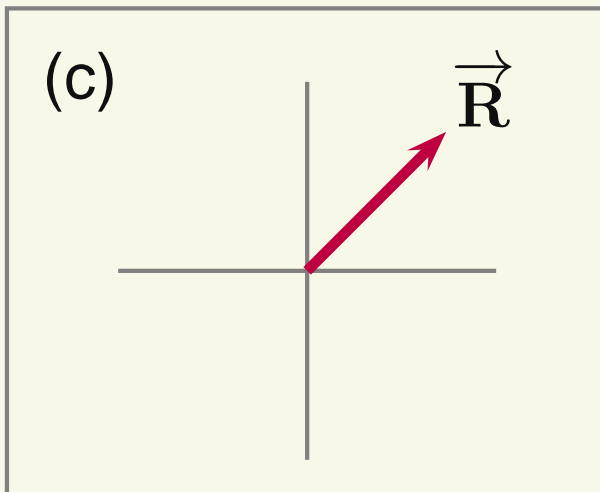
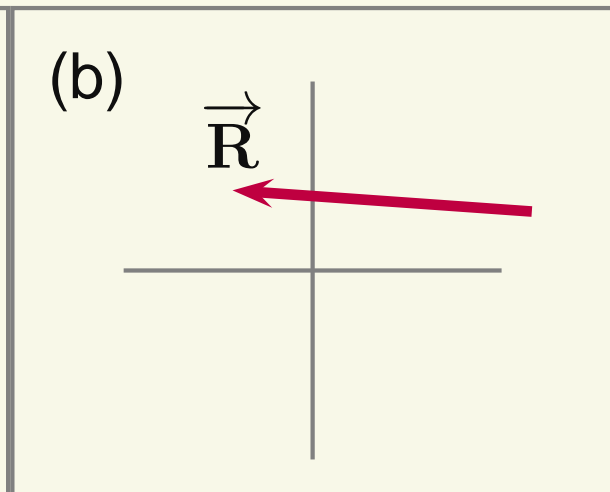
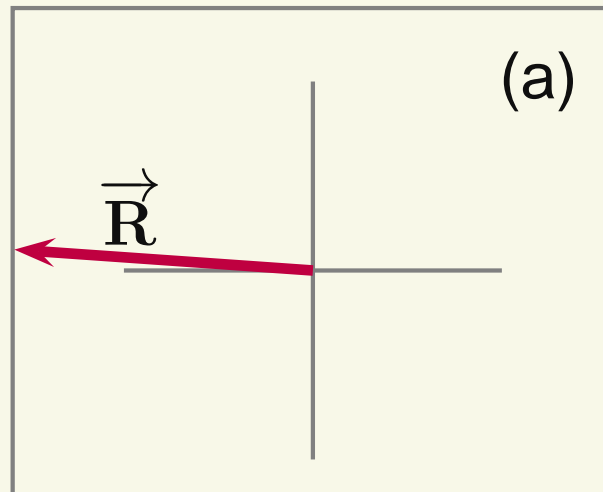
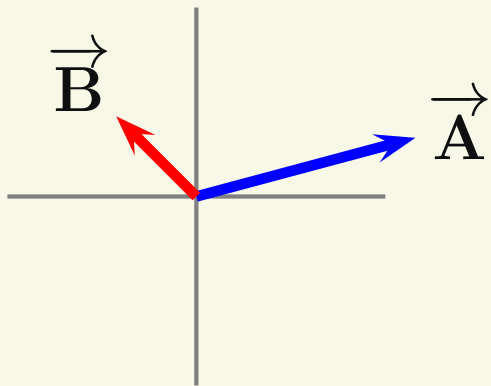
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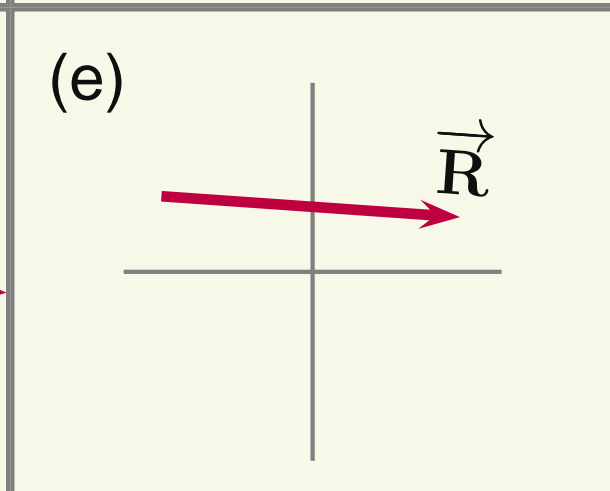
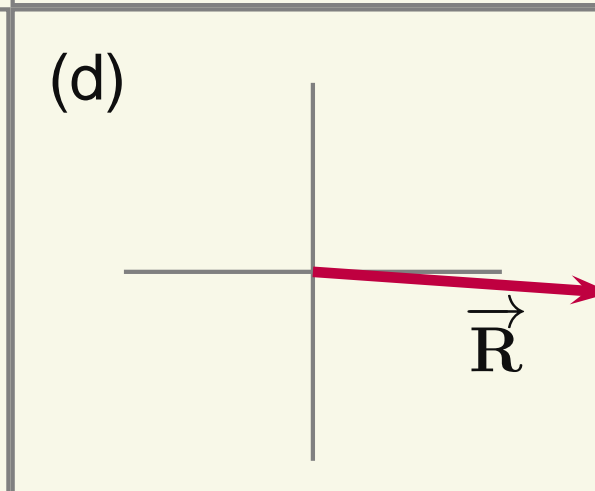
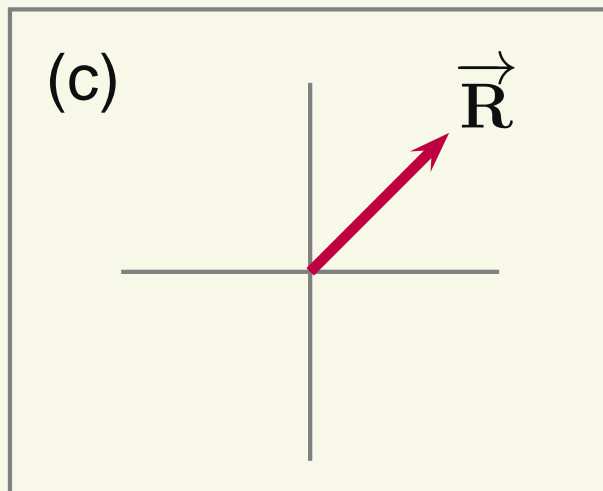
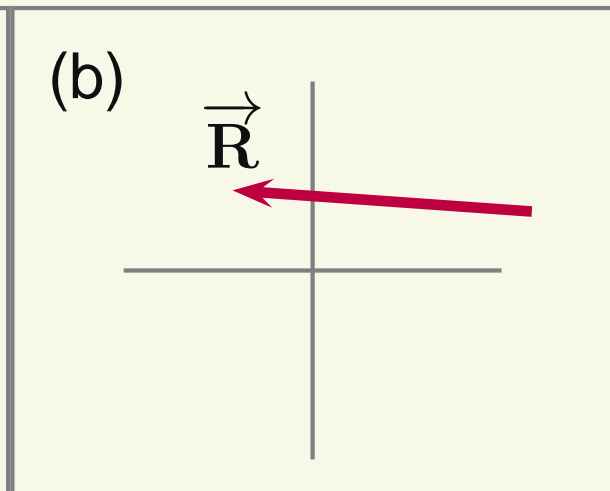
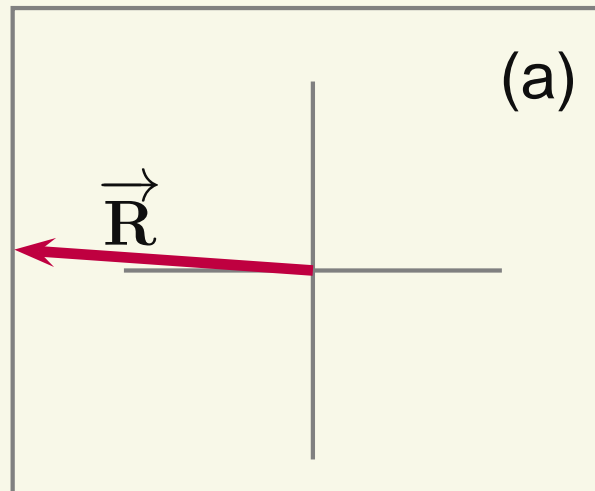
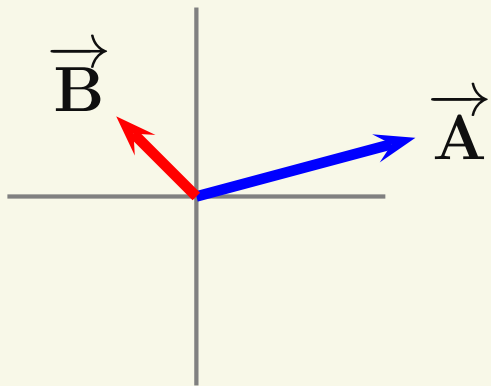
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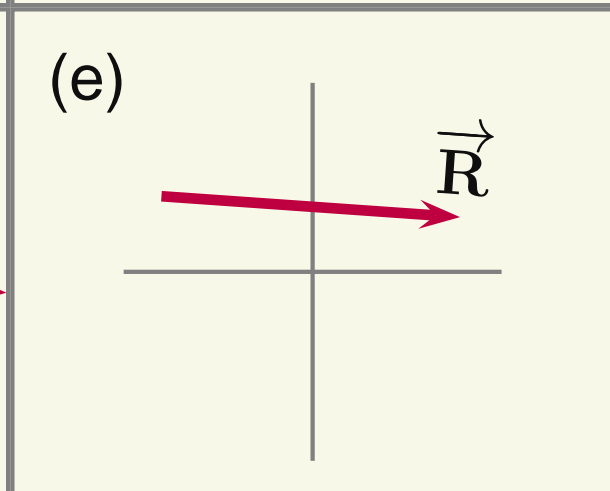
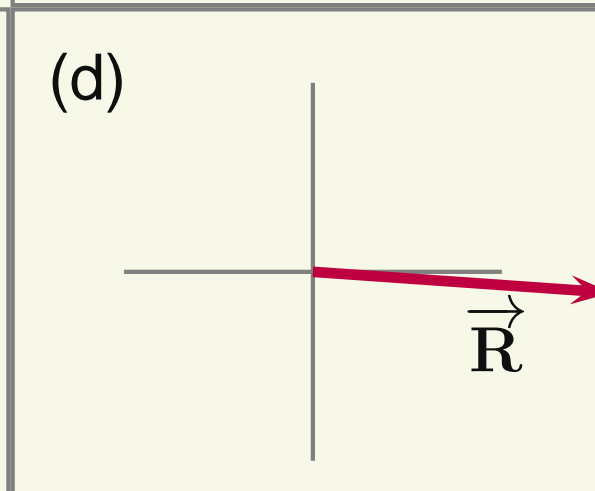
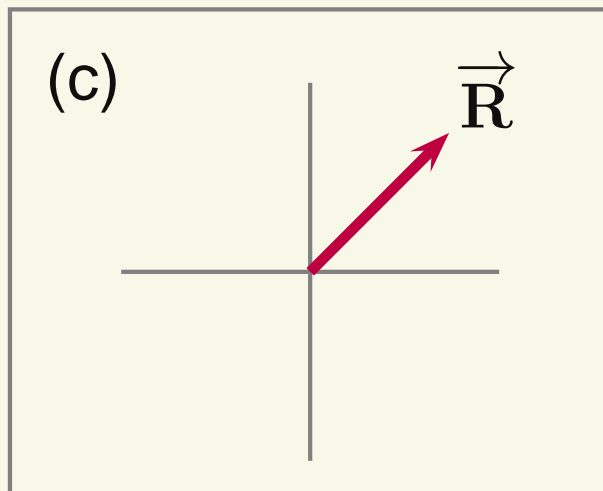
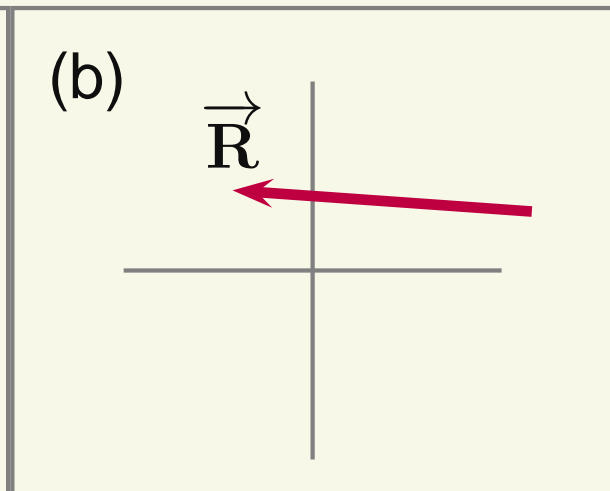
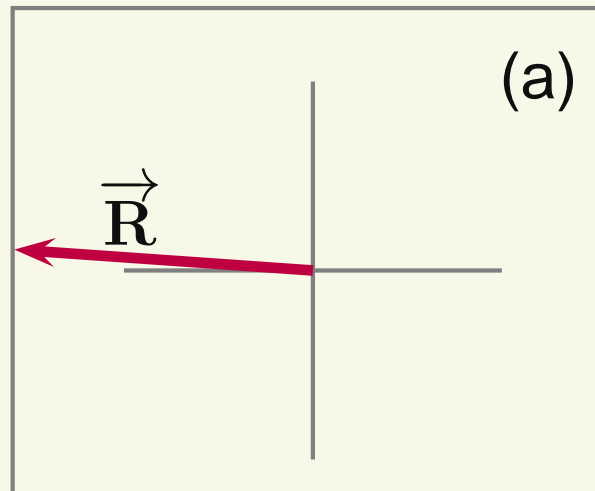
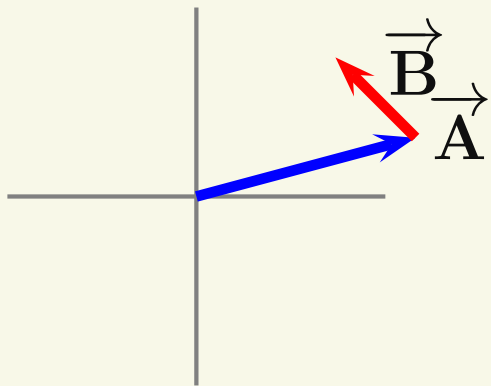
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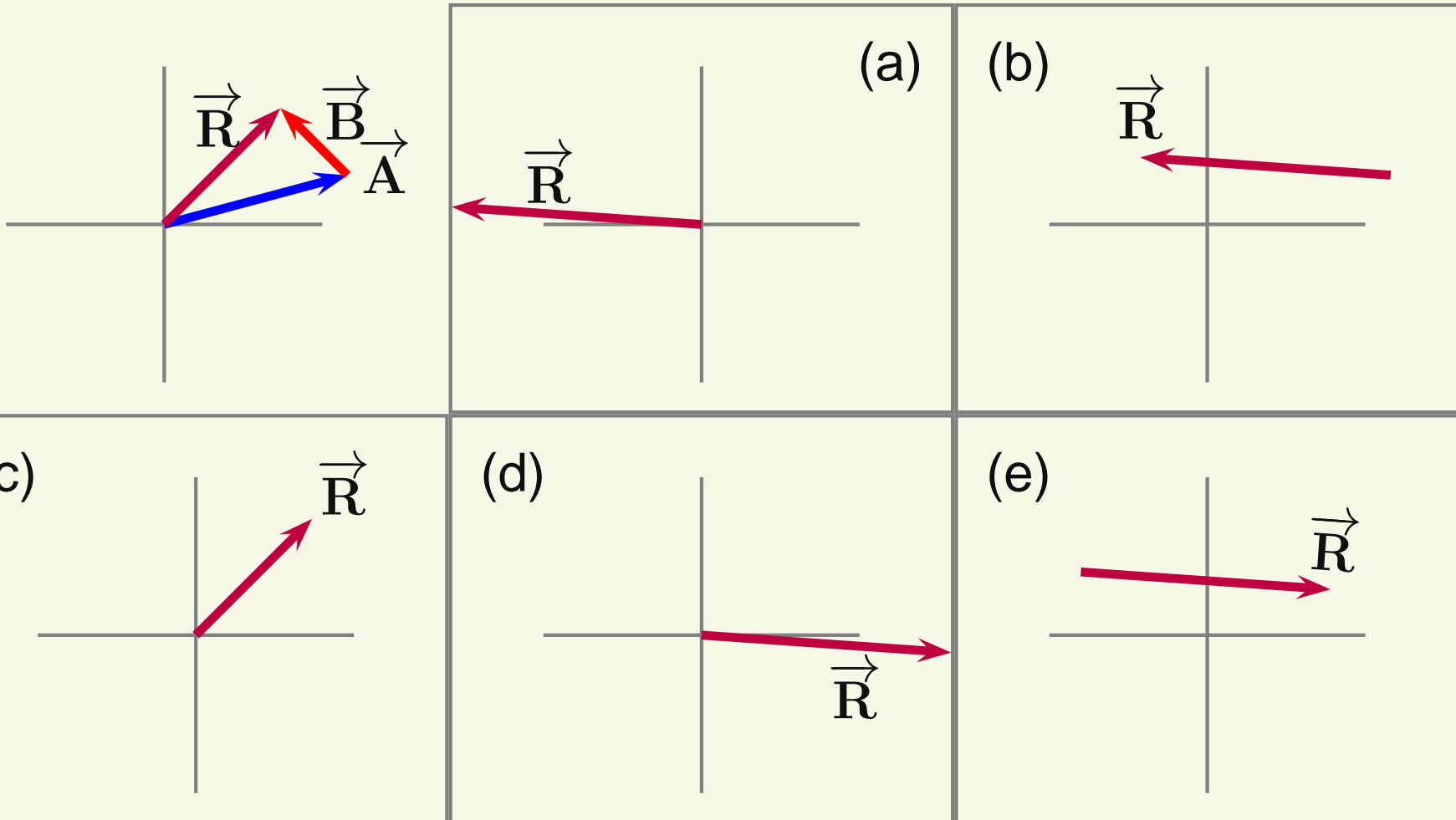
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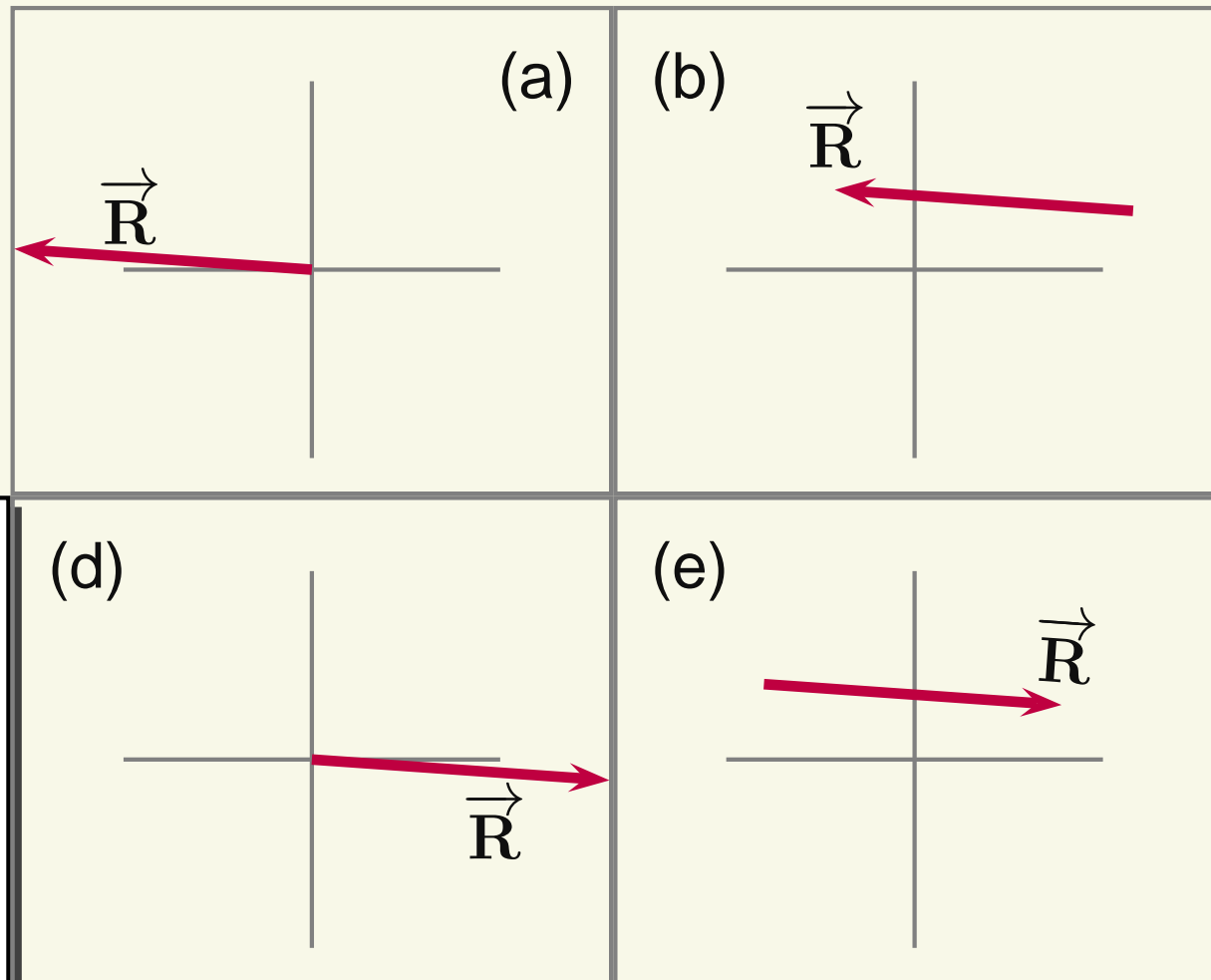
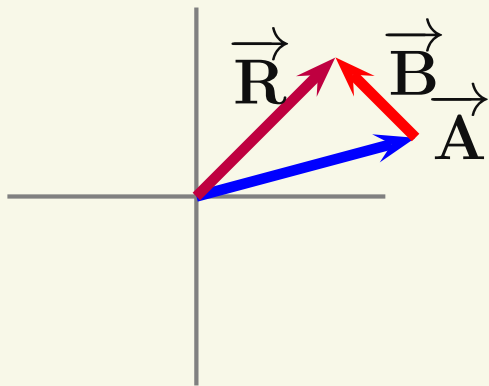
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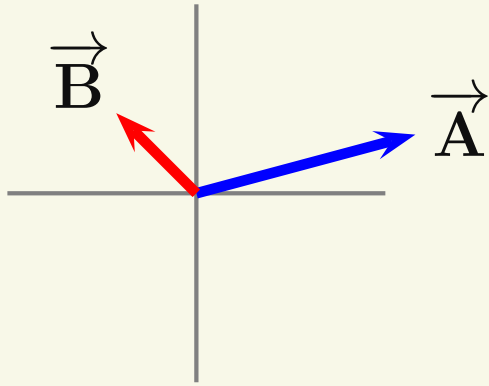
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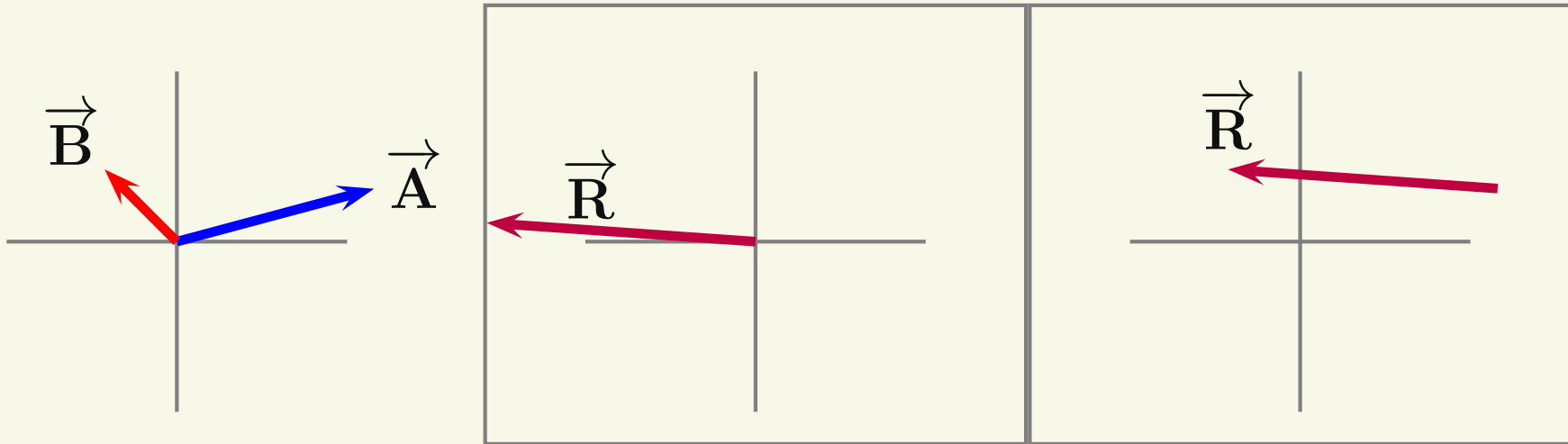
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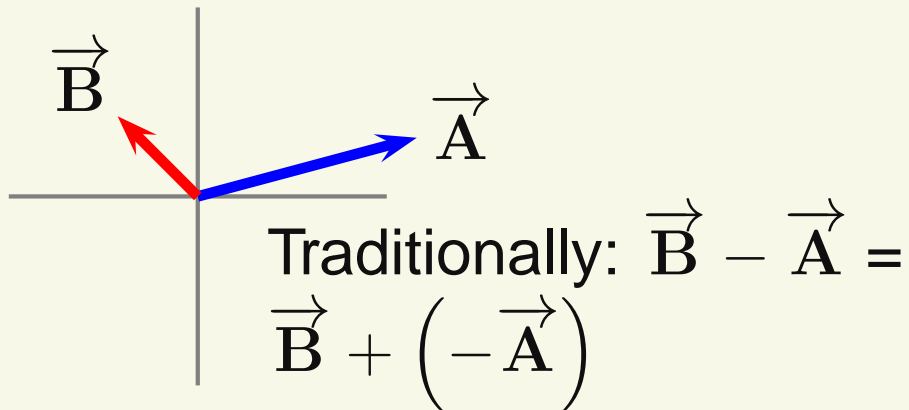
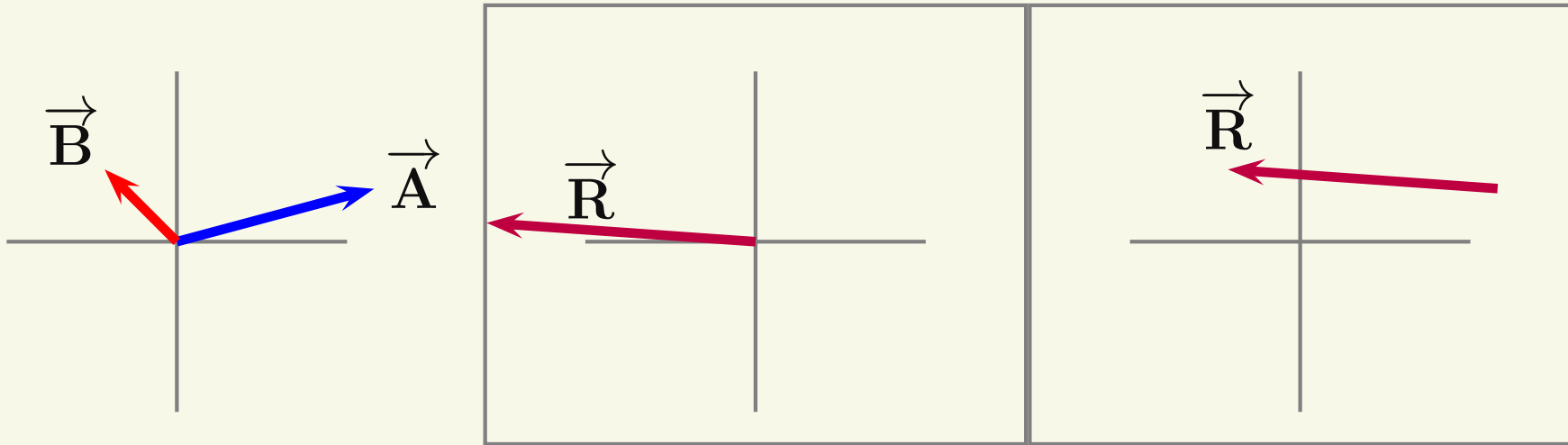
These are both $\vec{B} - \vec{A}$



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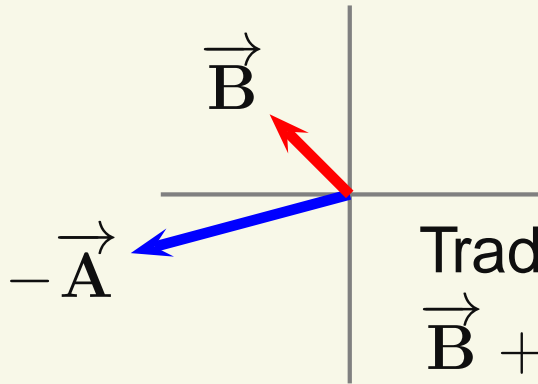
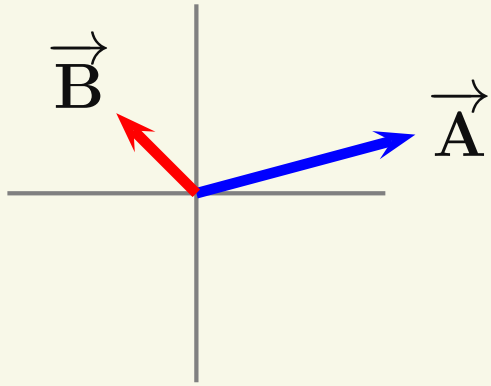
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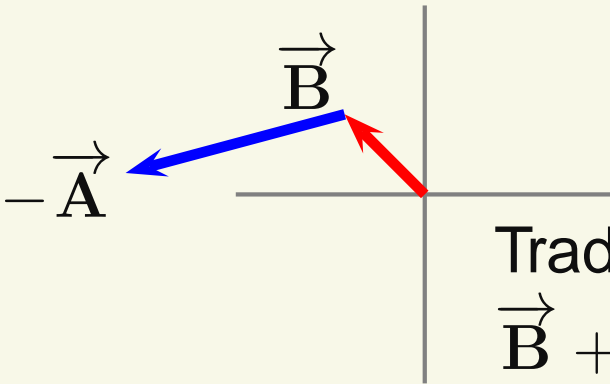
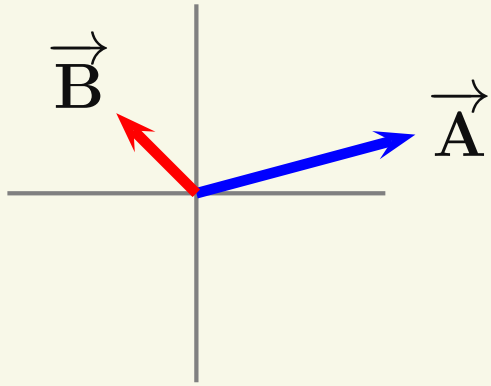


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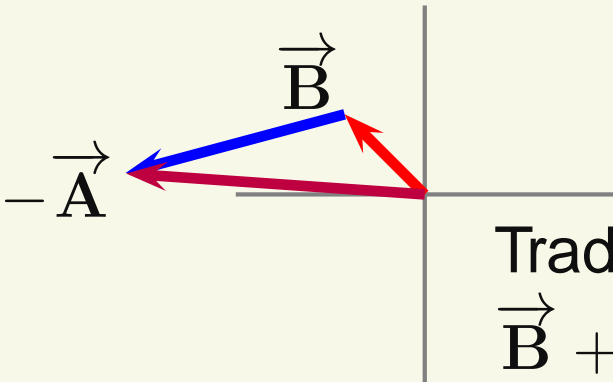
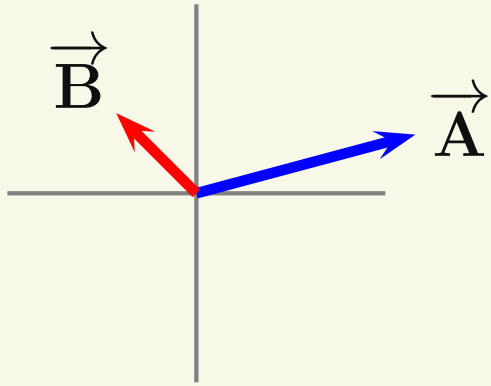


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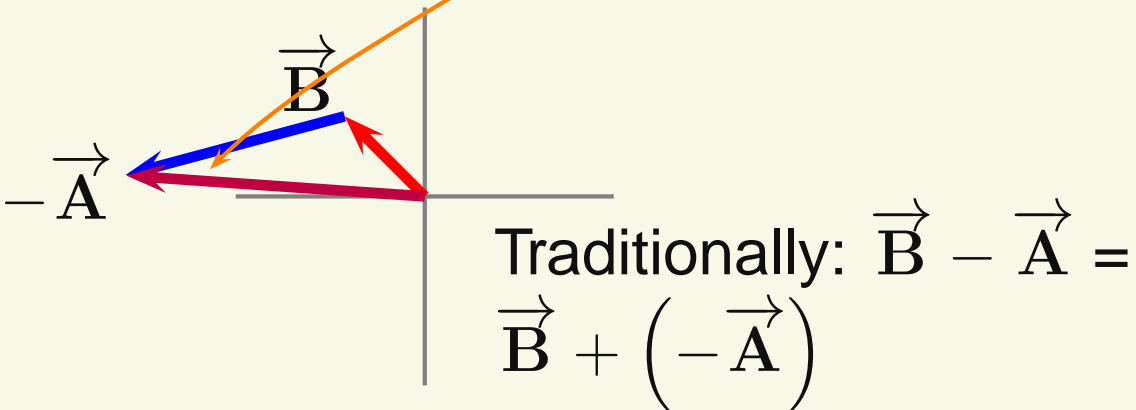
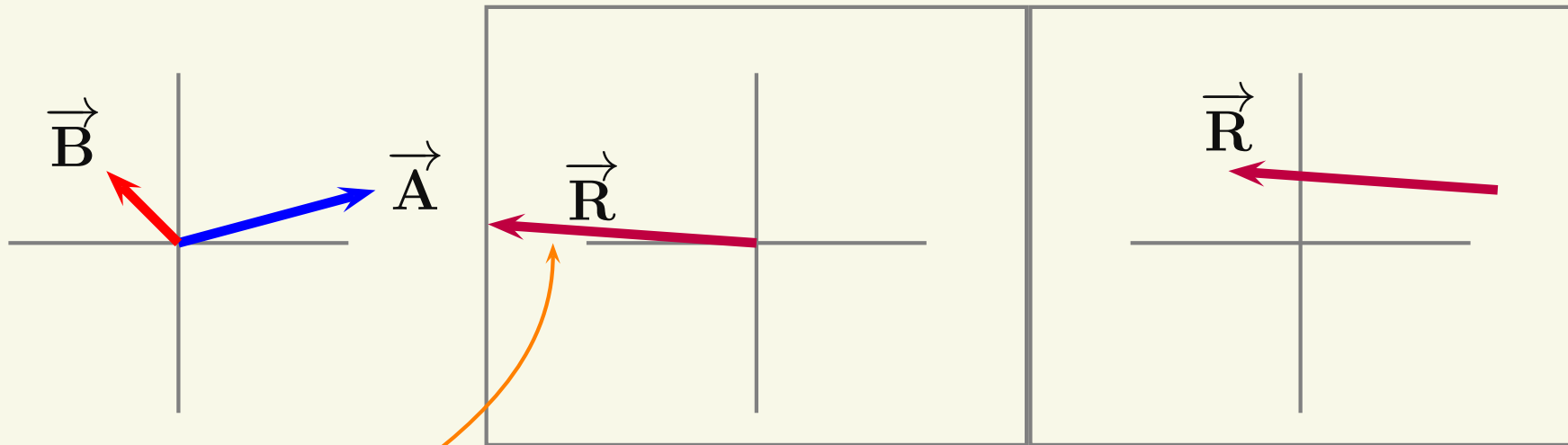


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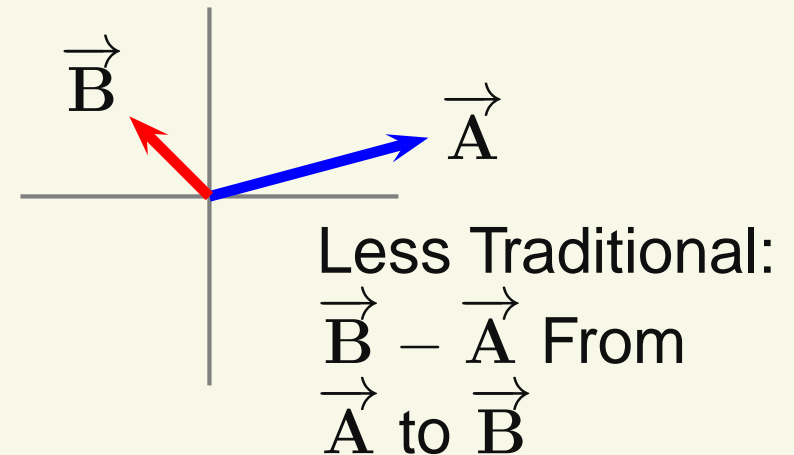
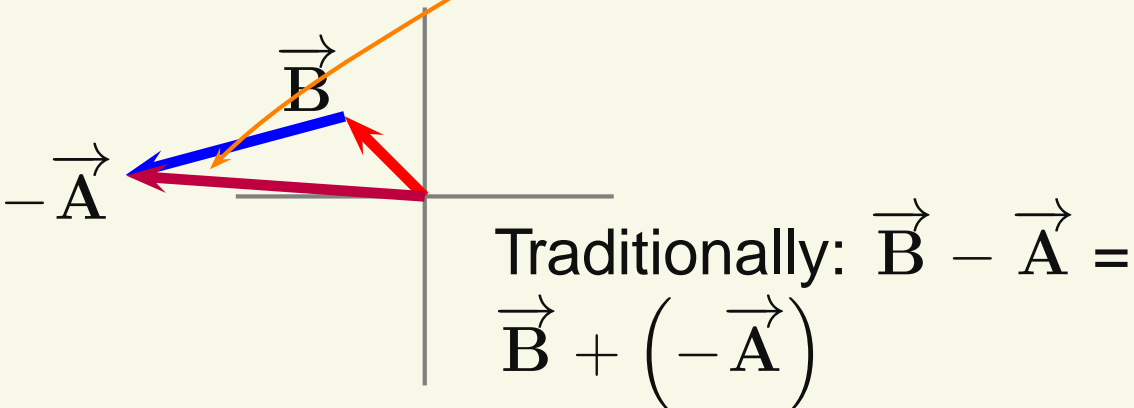
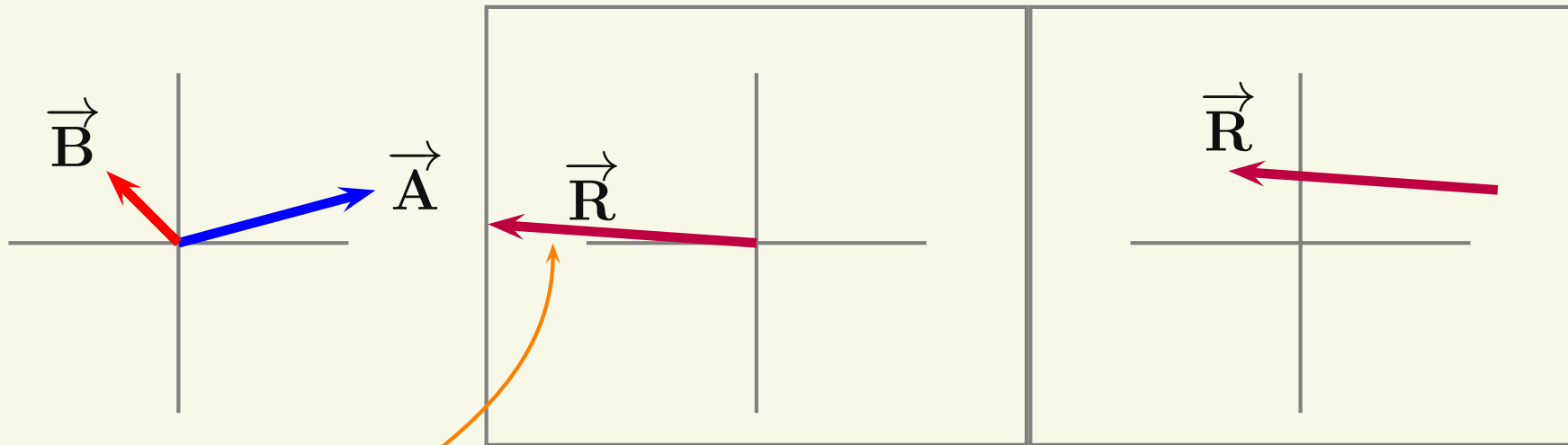


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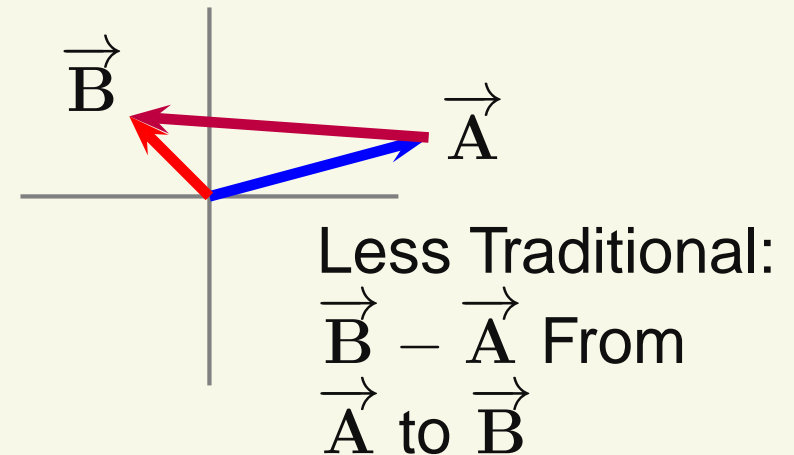
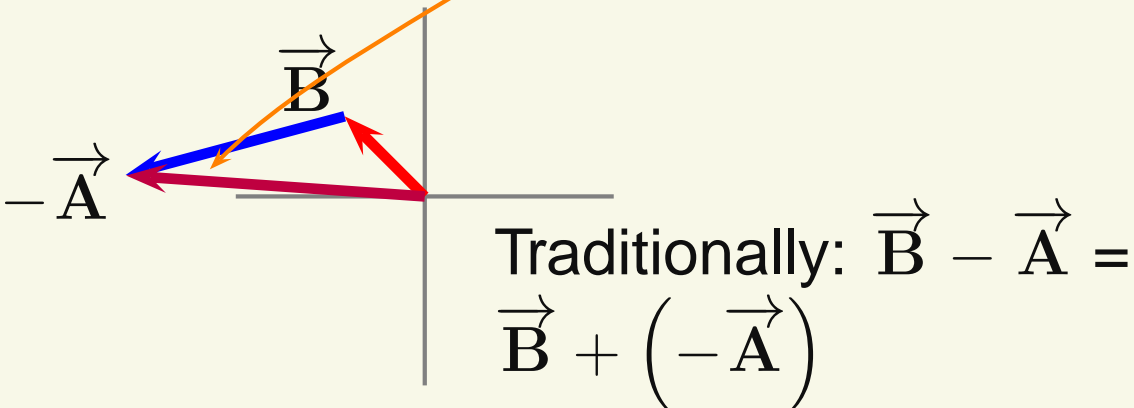
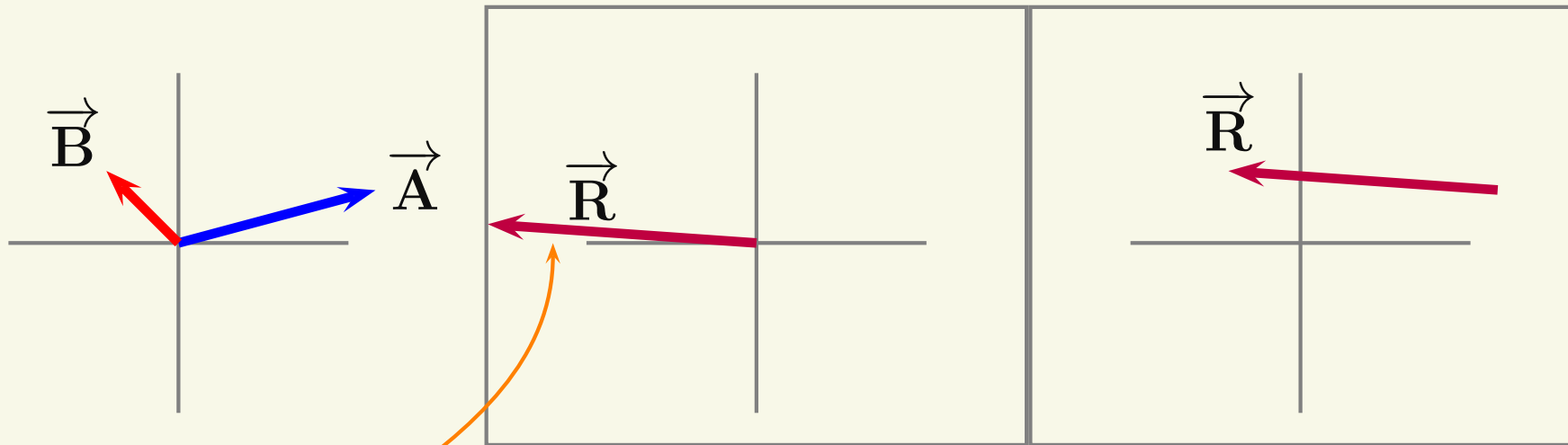
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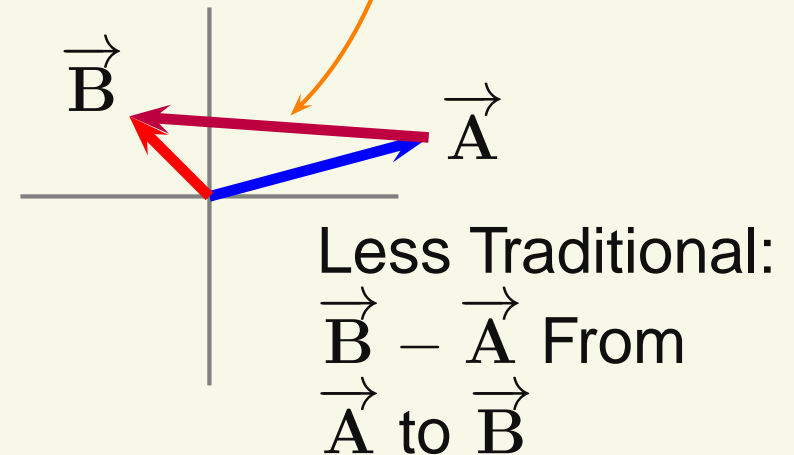
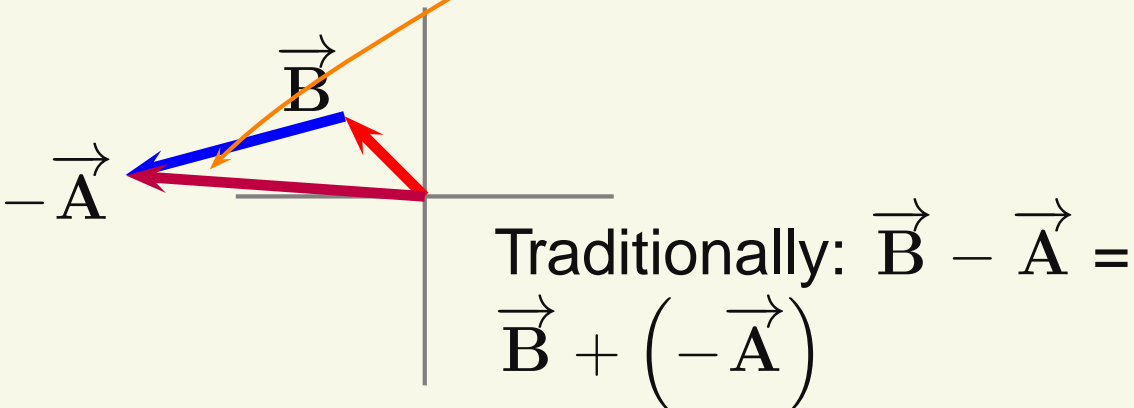
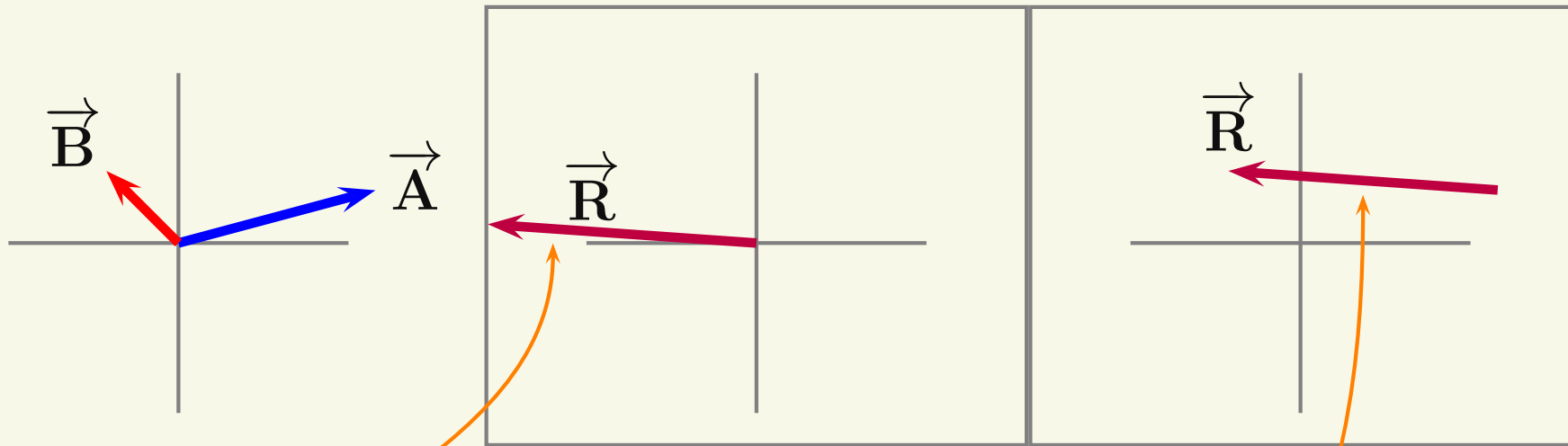
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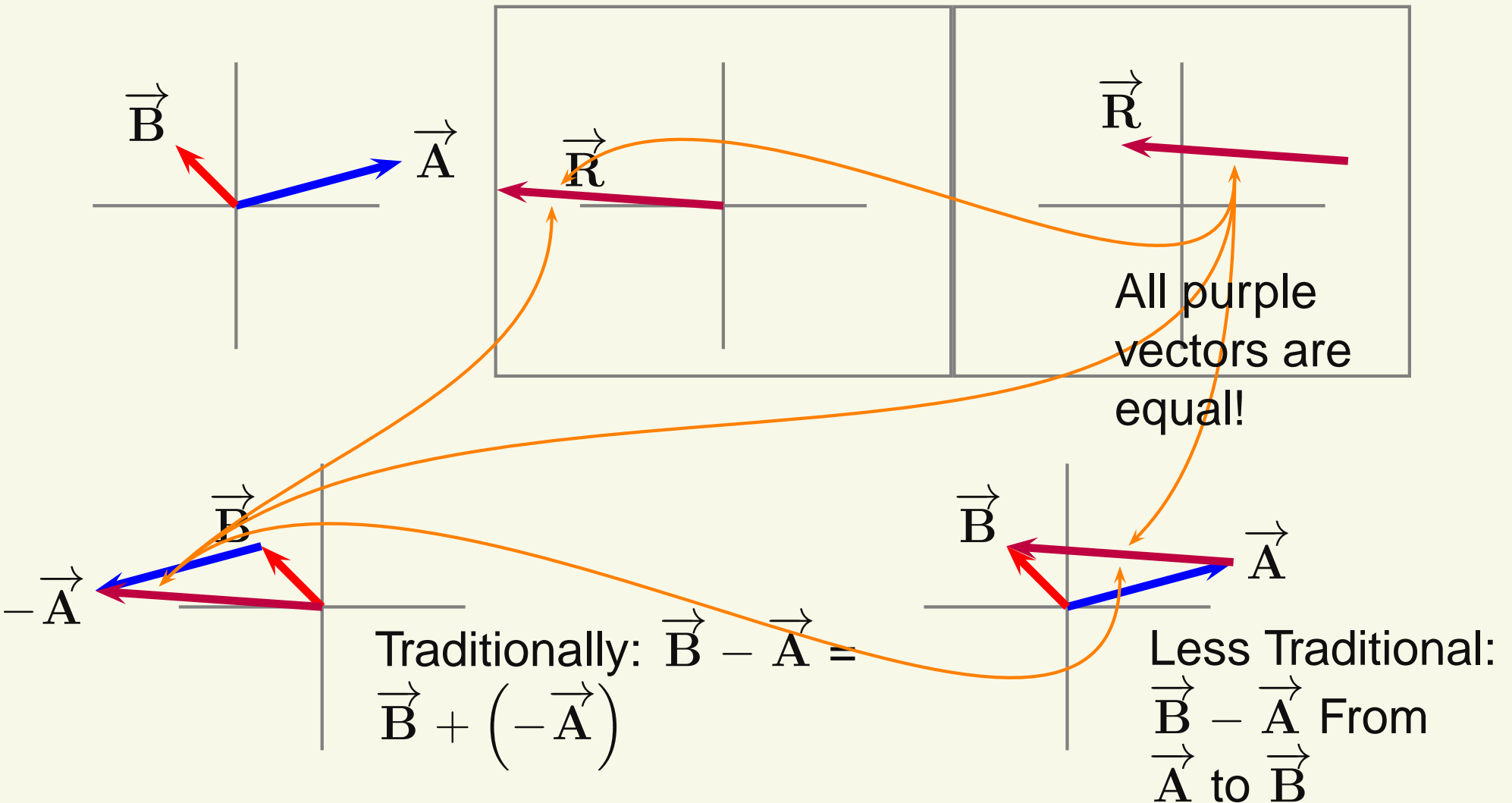
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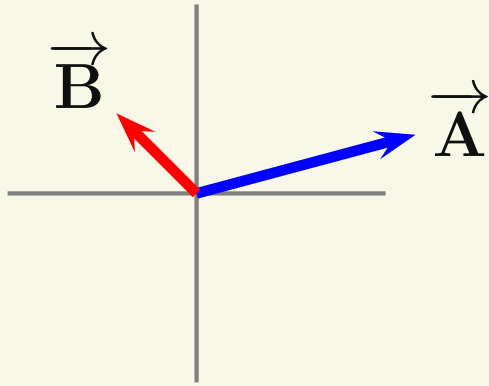
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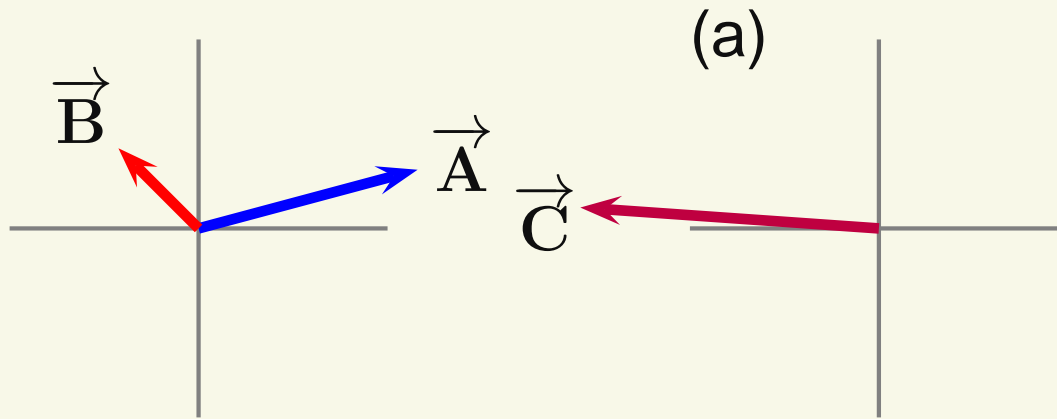
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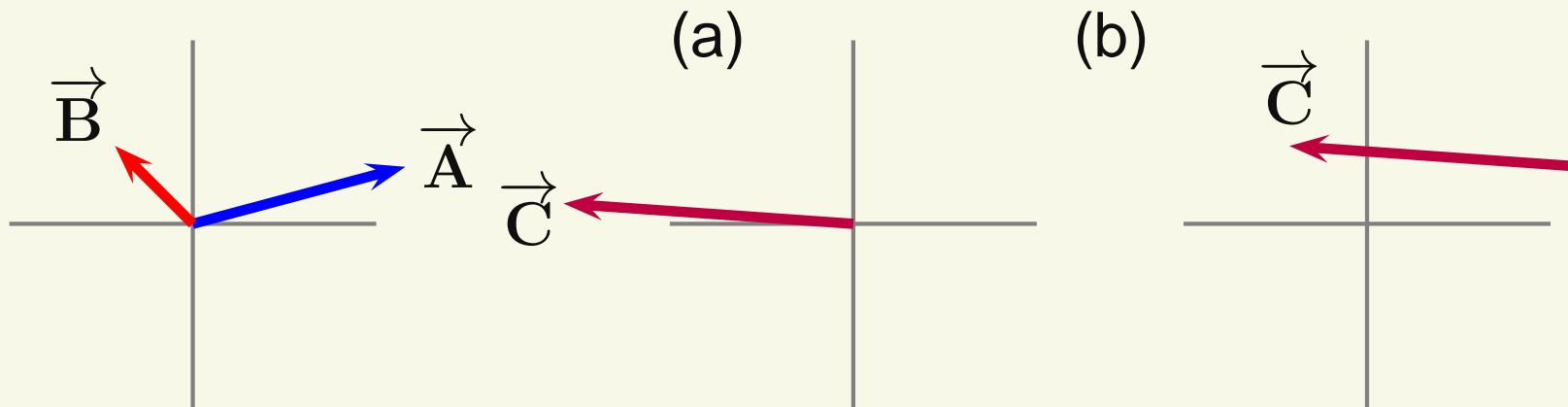
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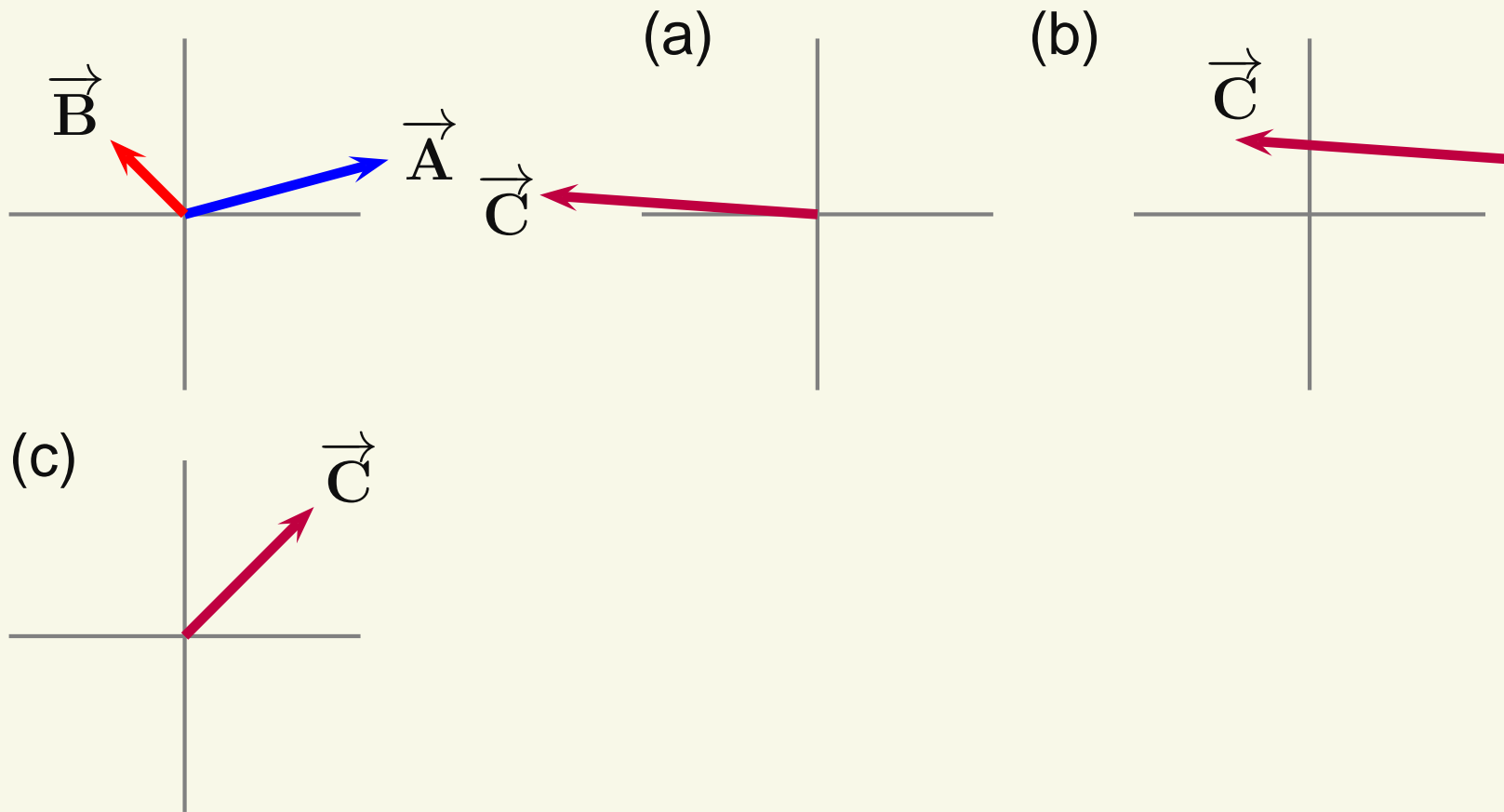
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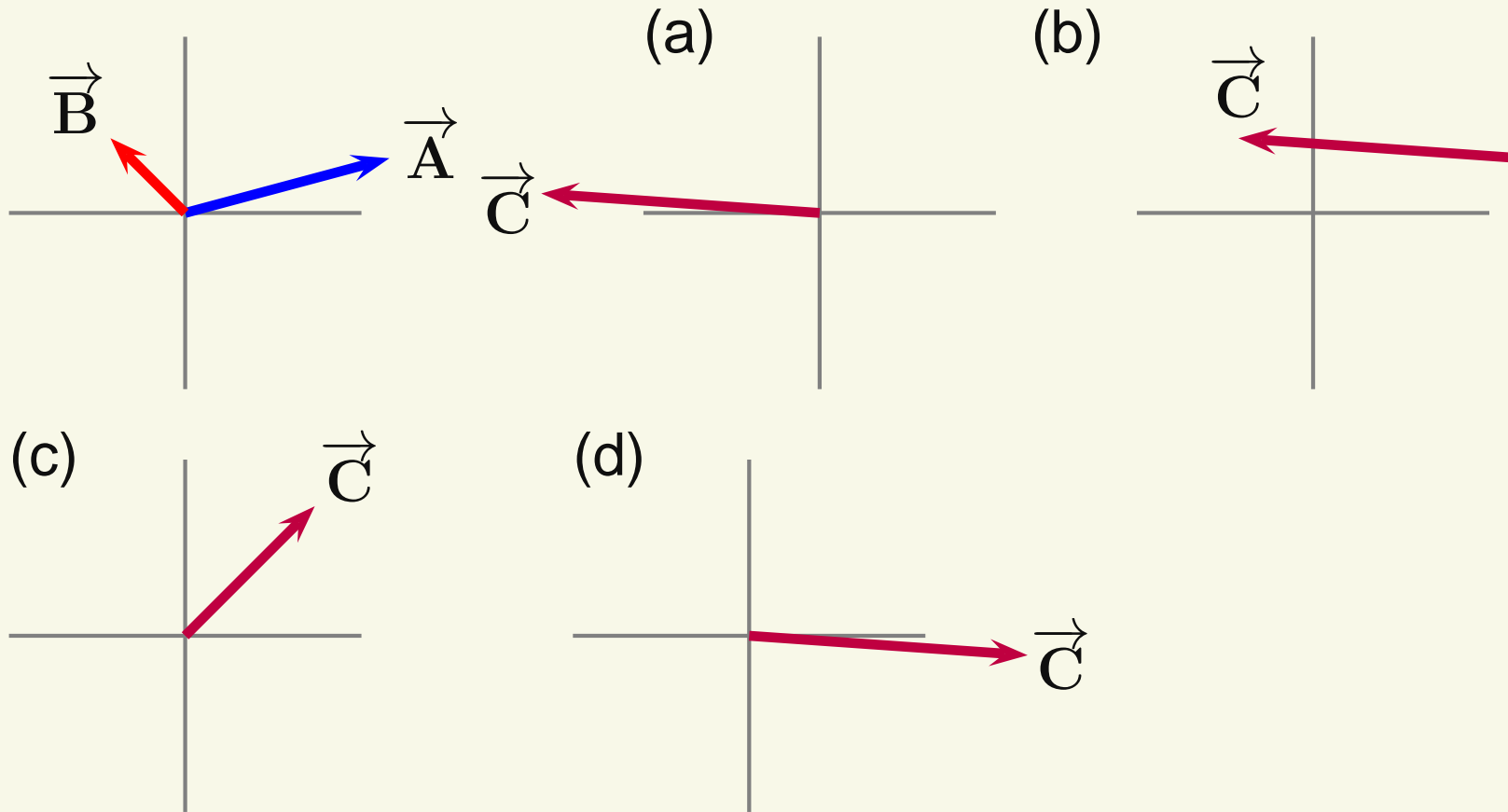
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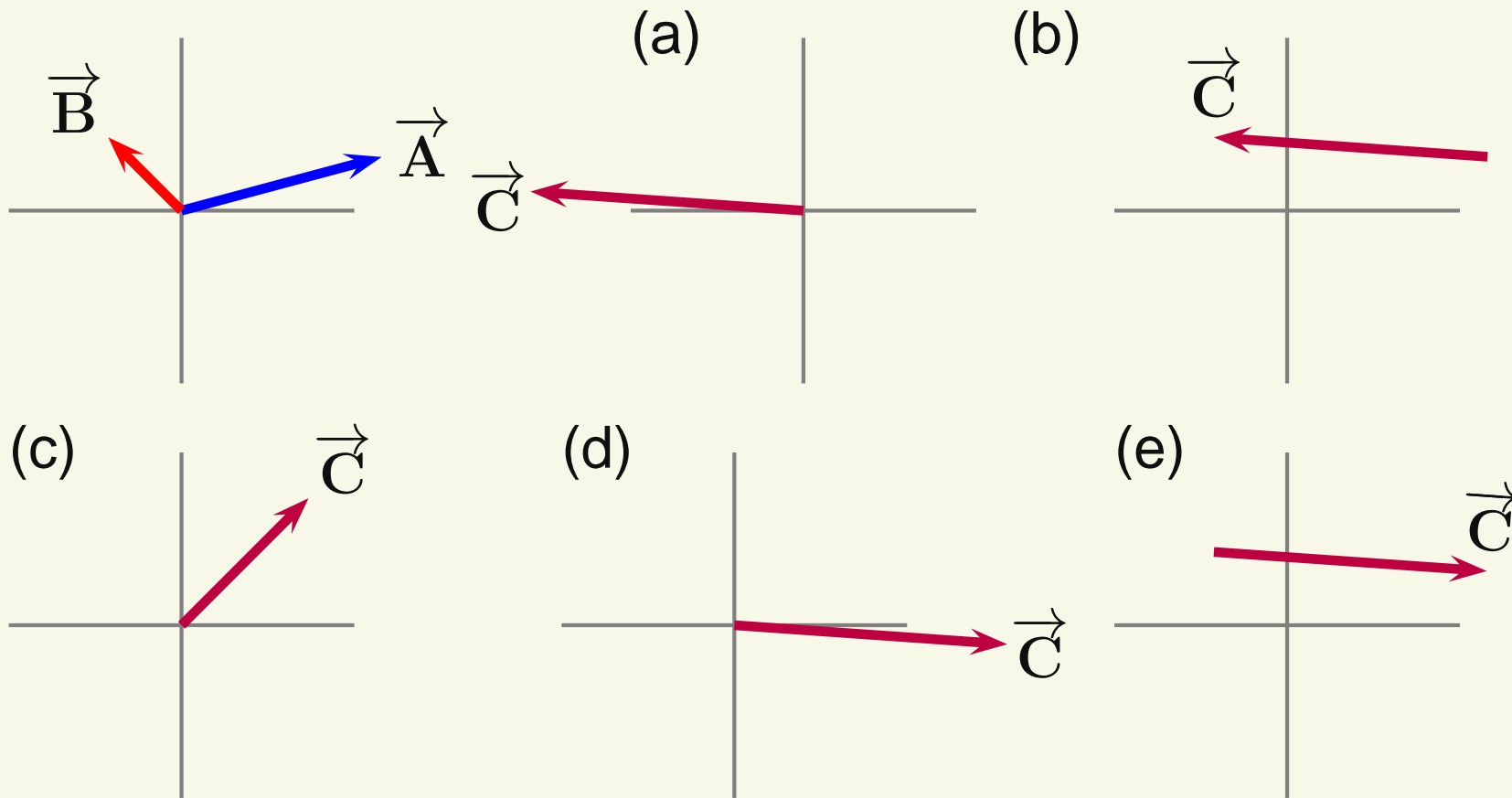
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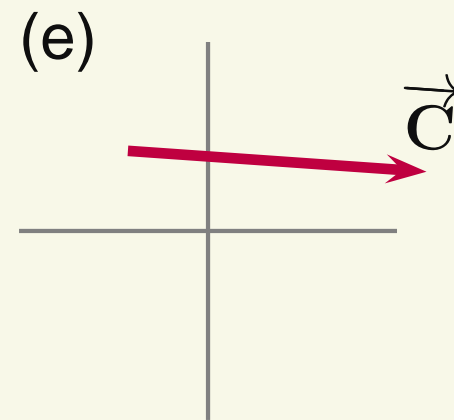
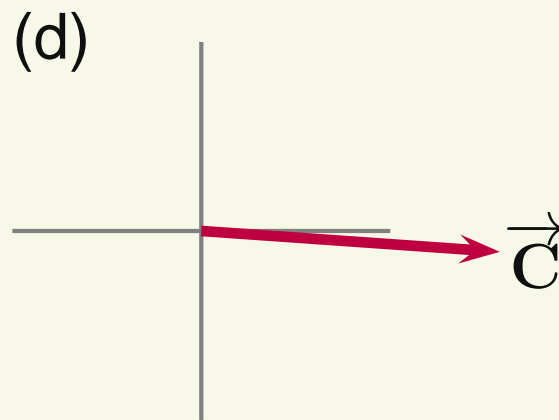
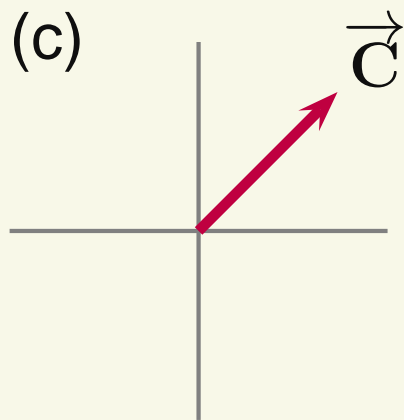
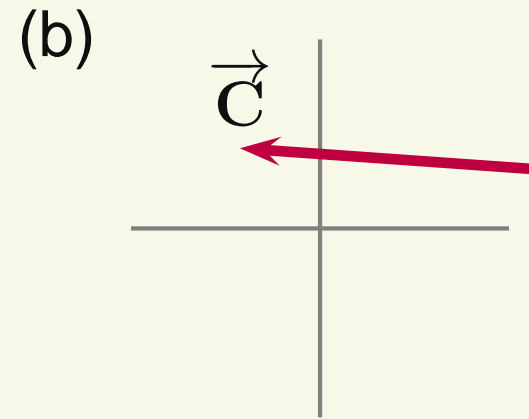
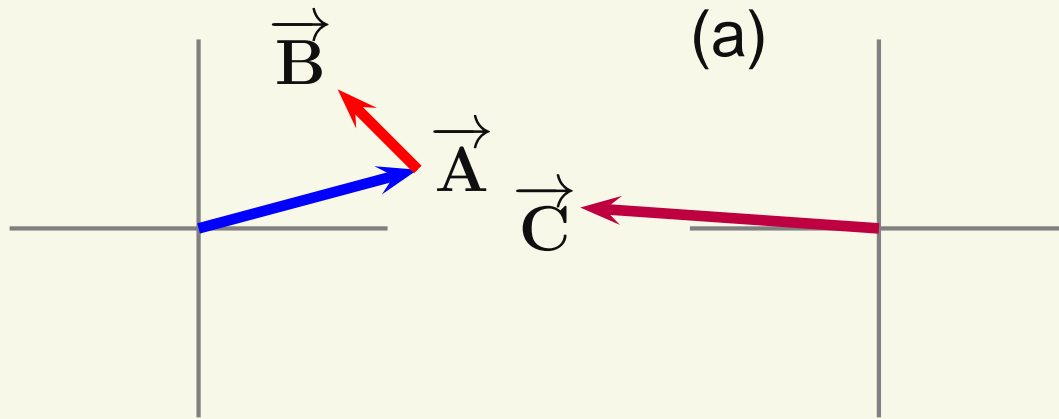
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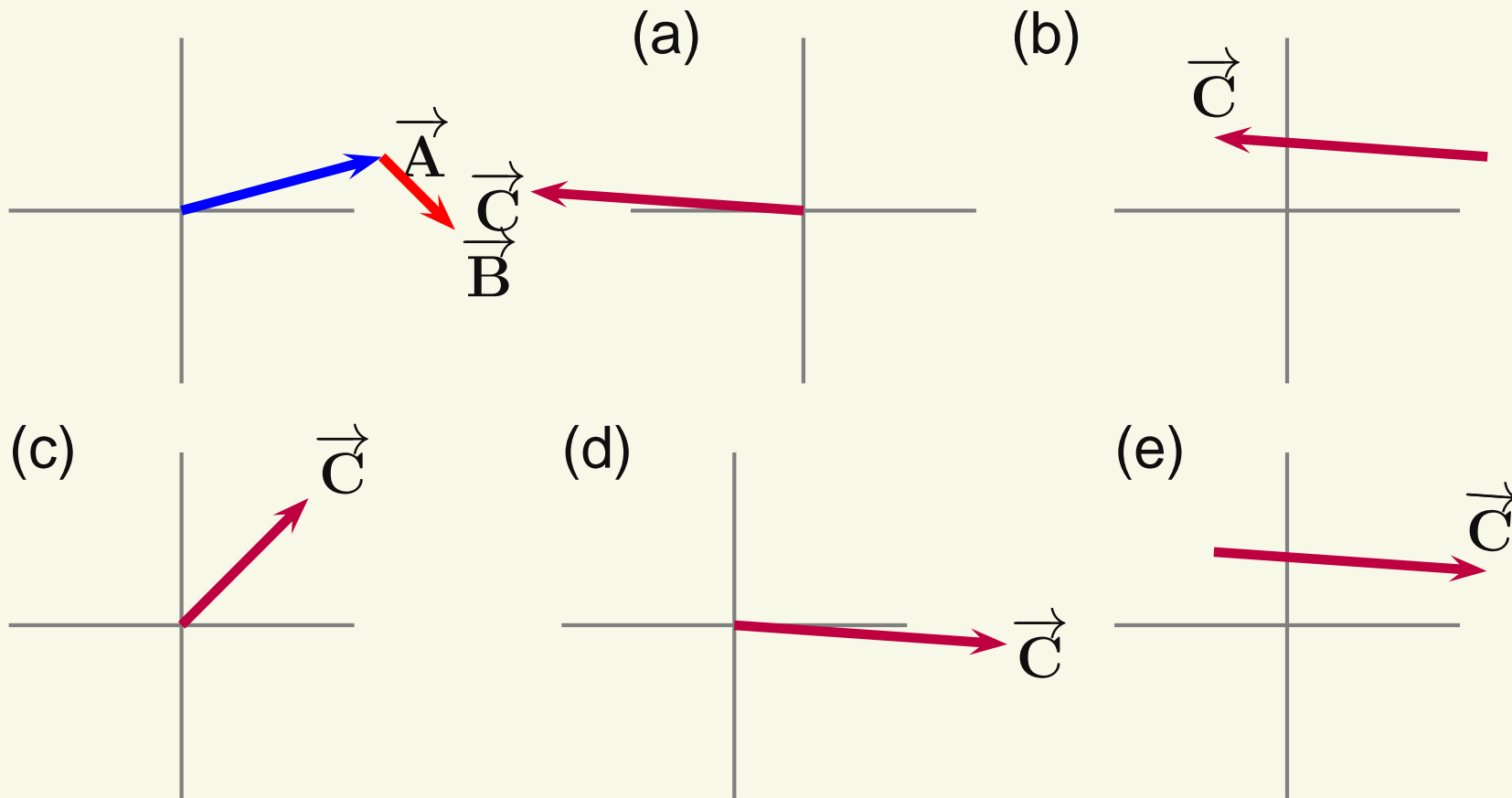
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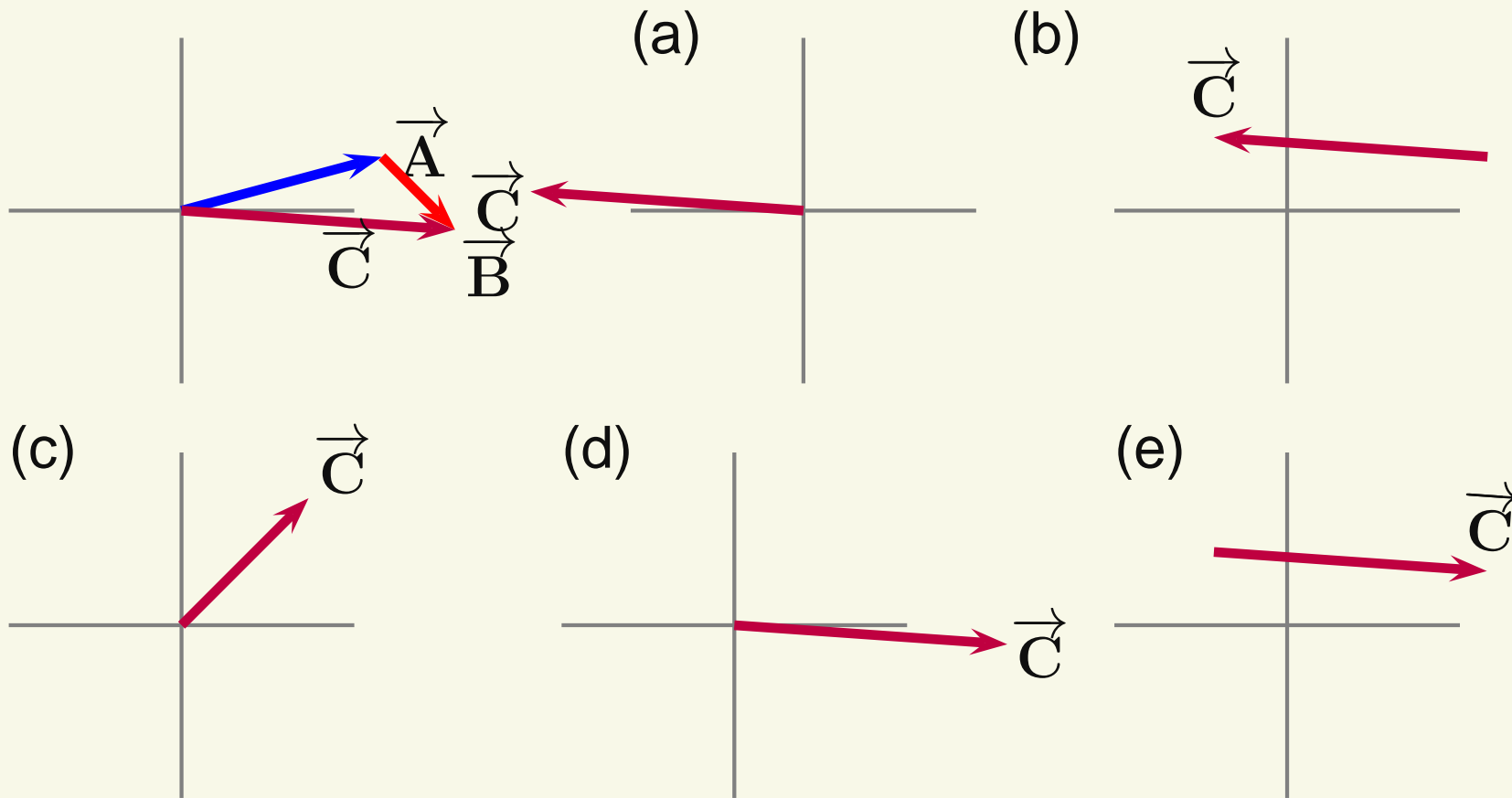
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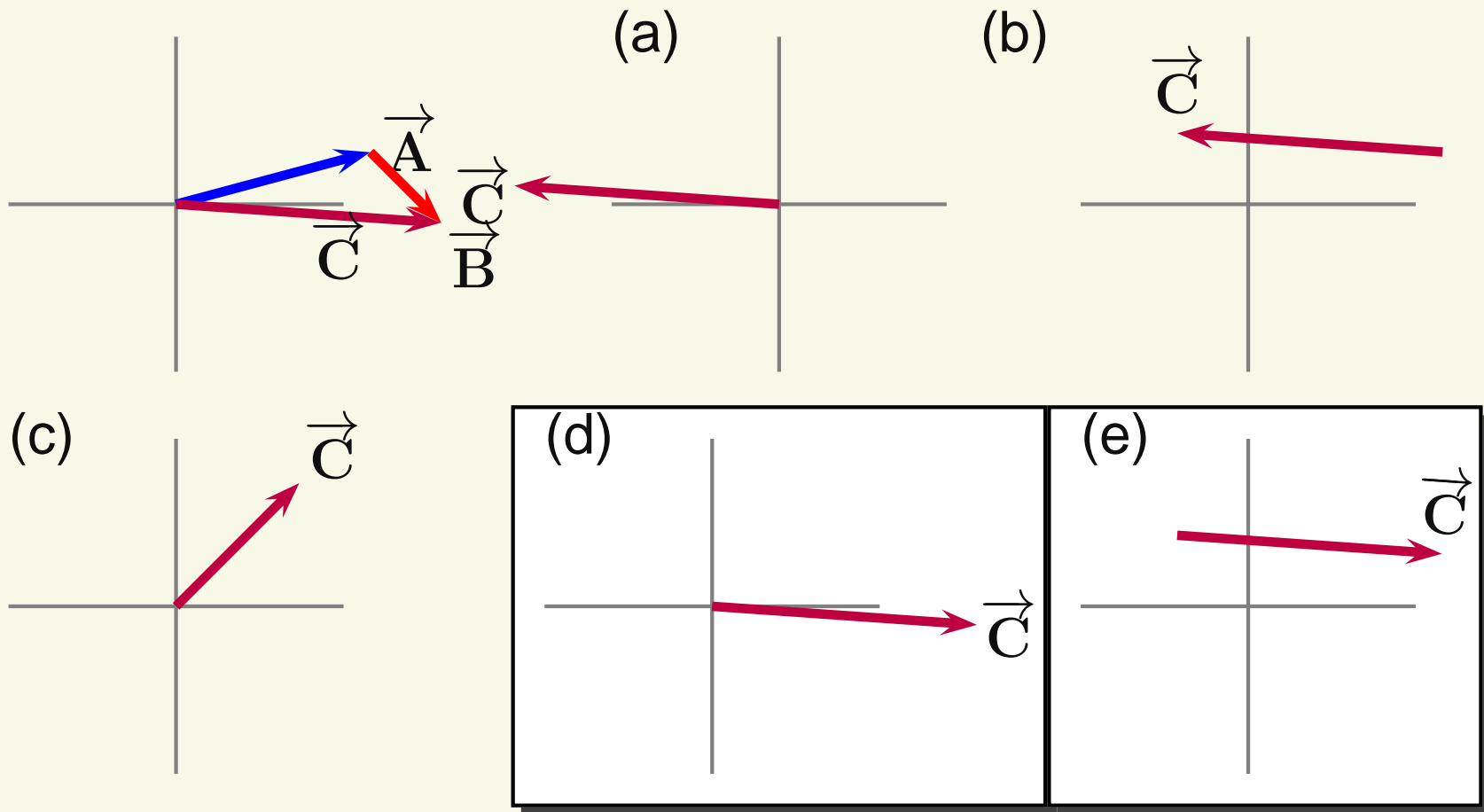
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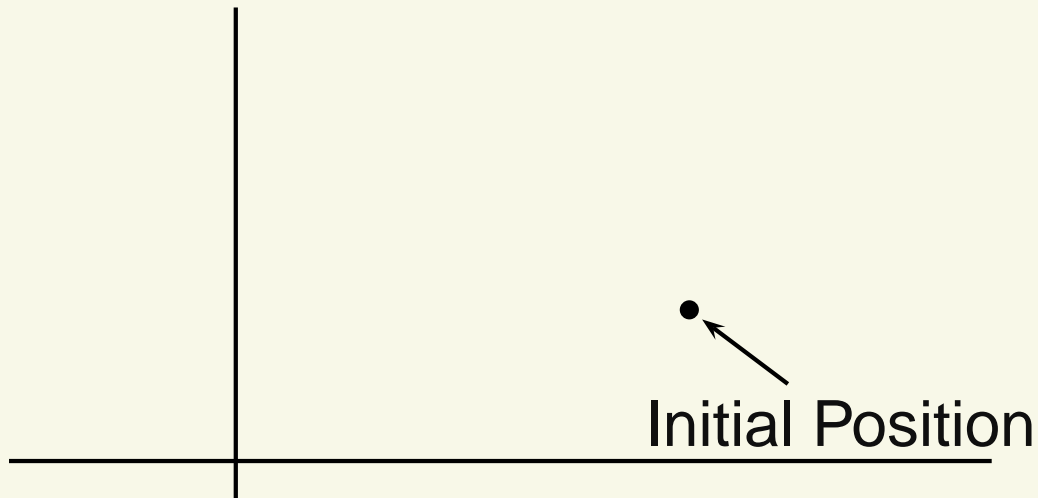
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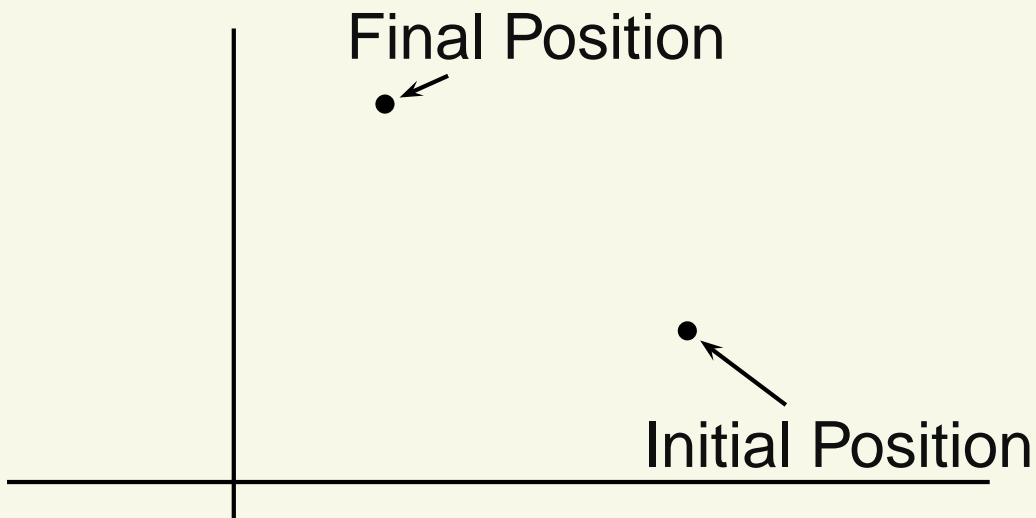


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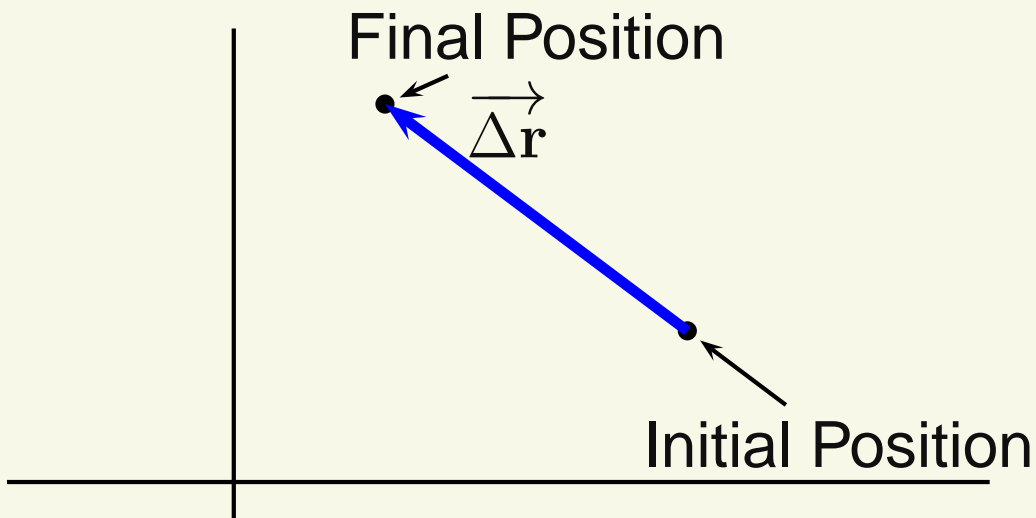


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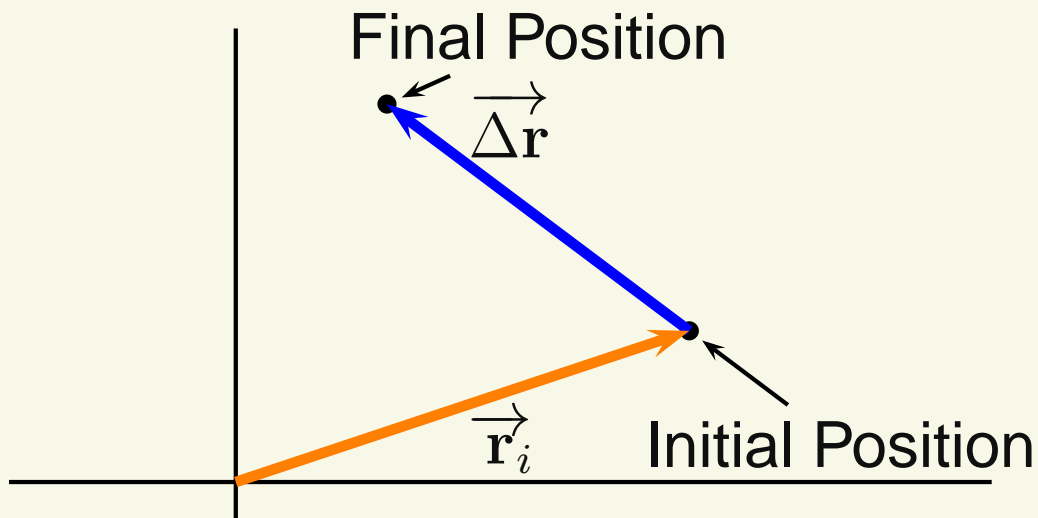


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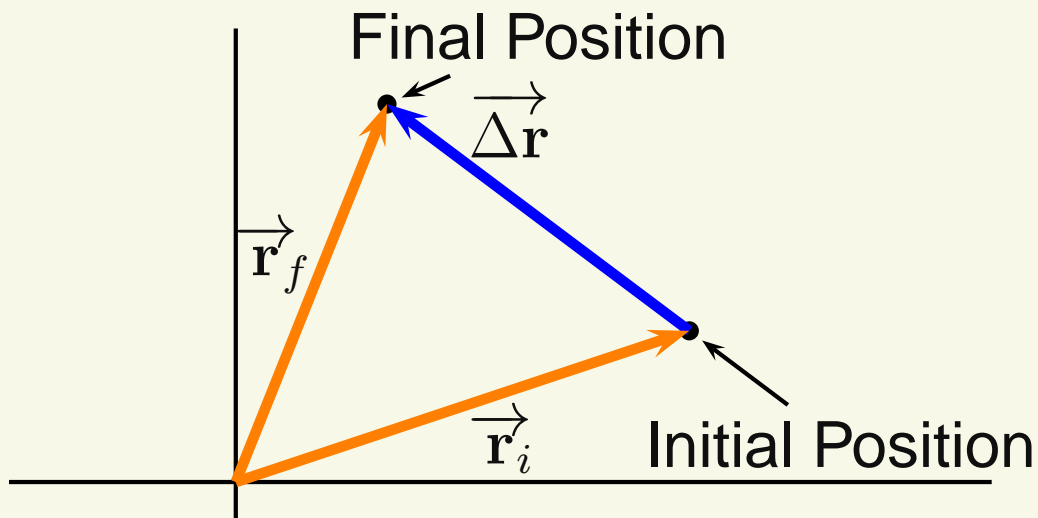


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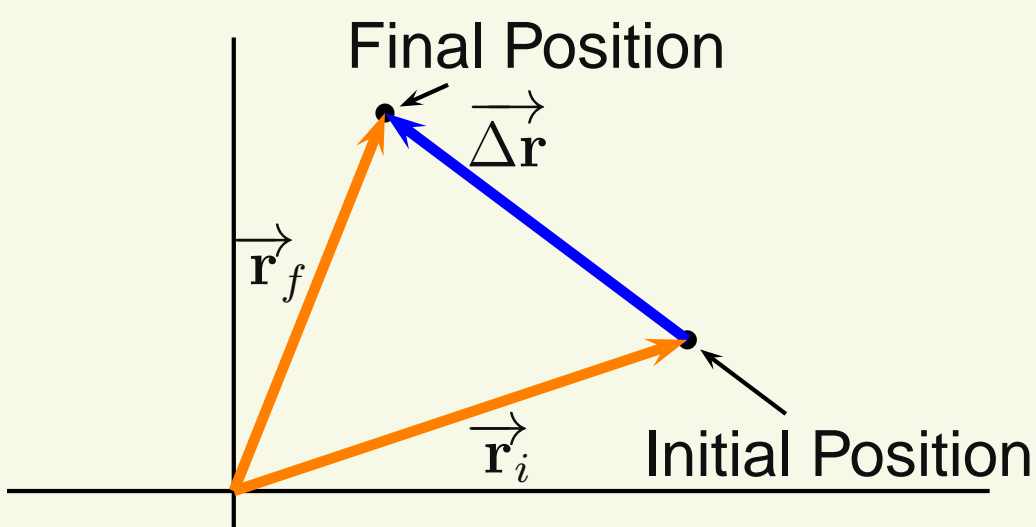


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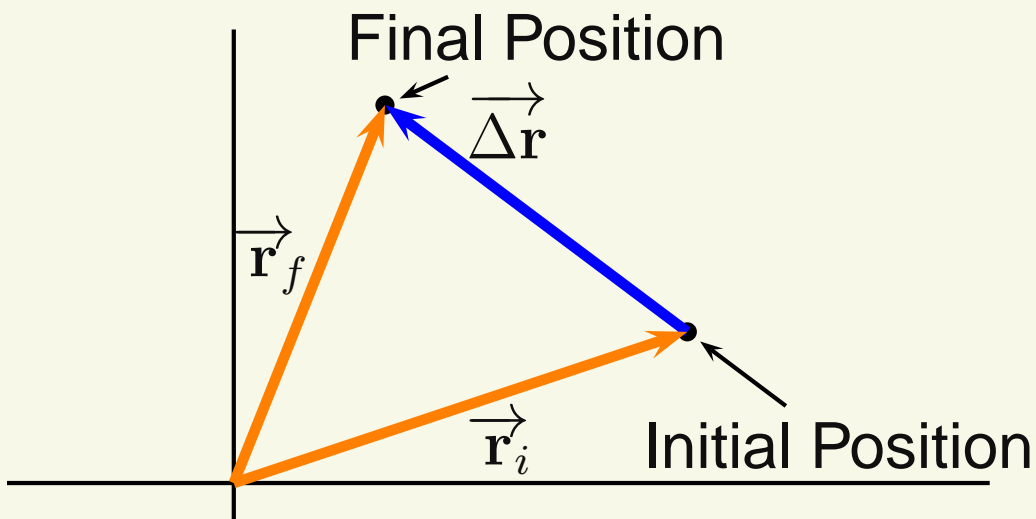
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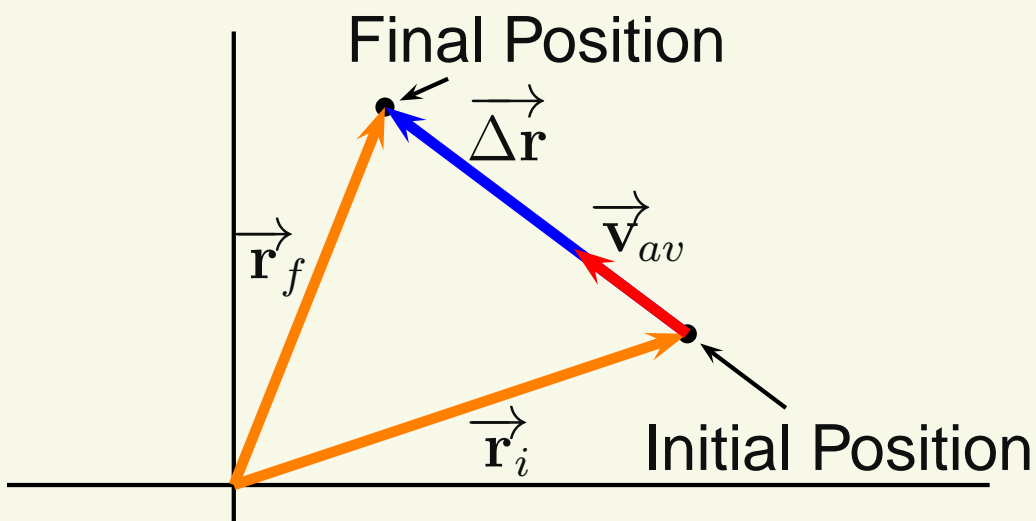
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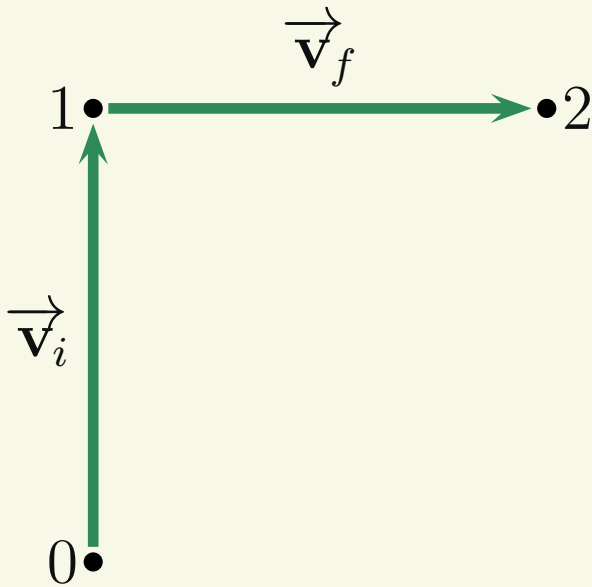
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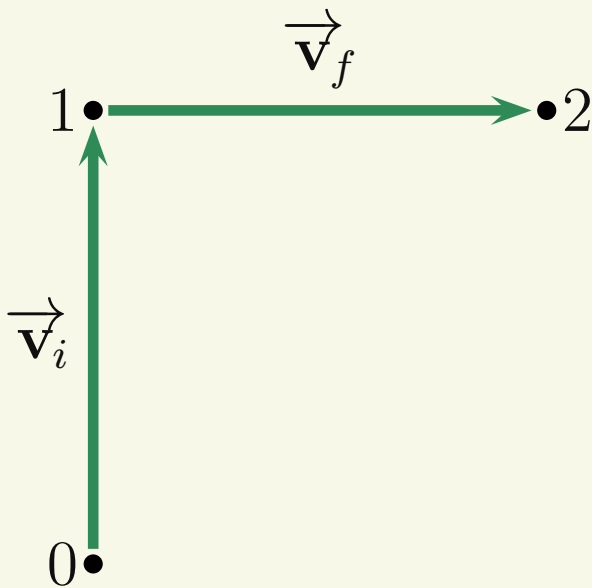


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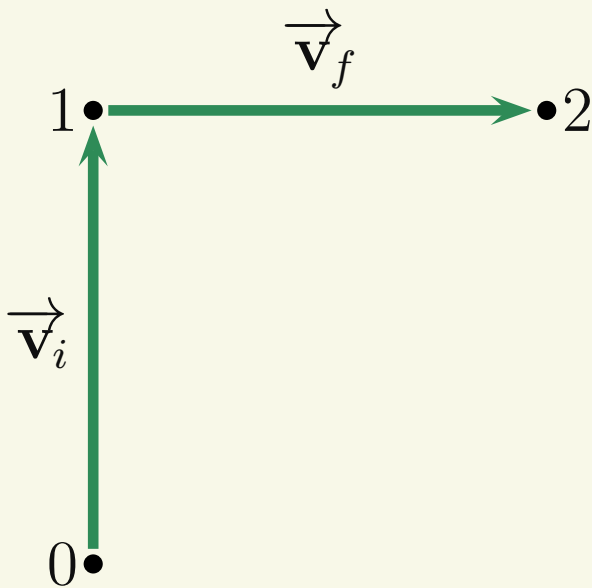
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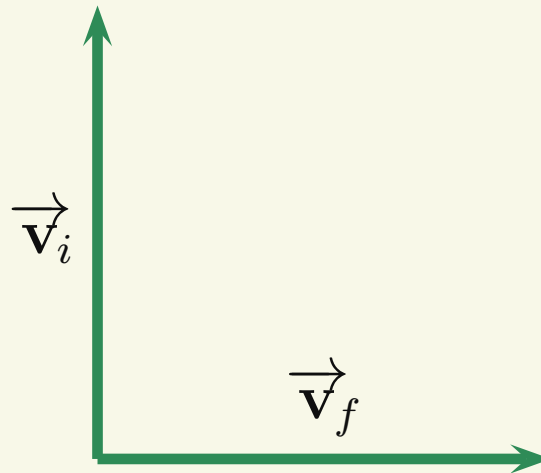
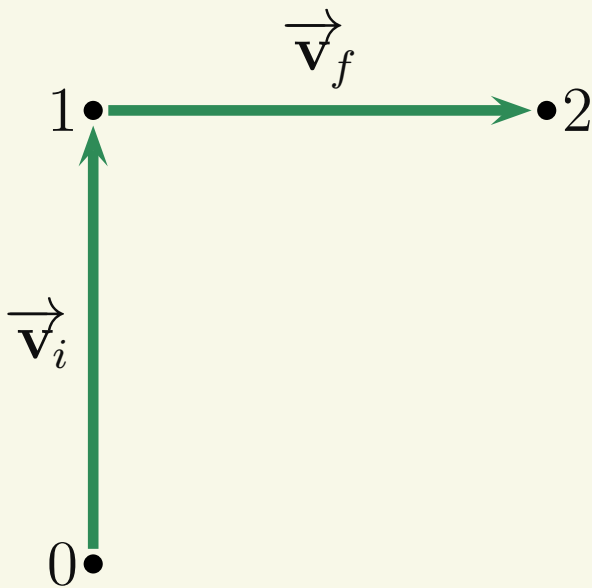
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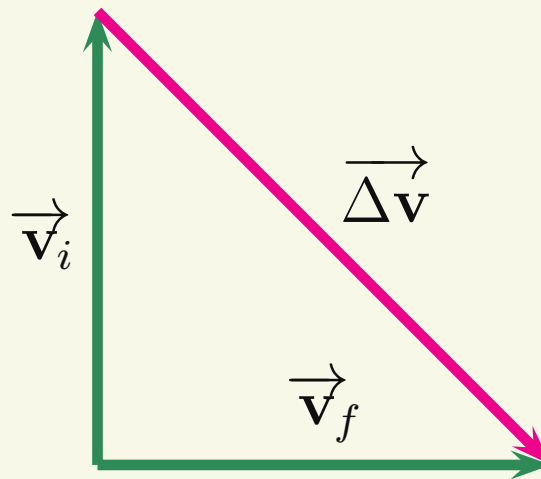
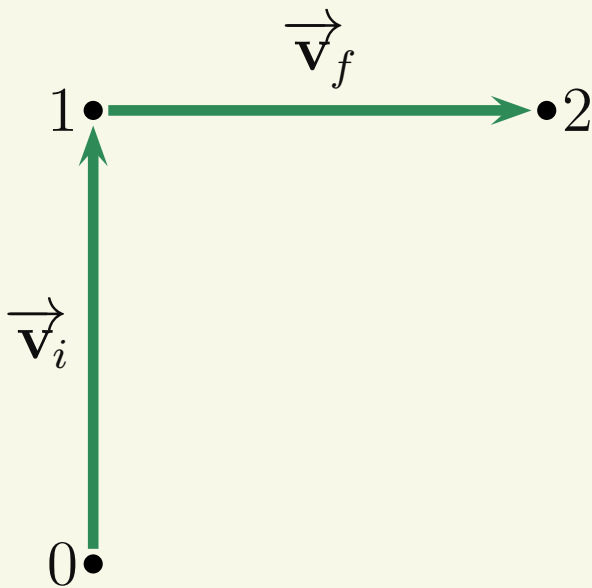
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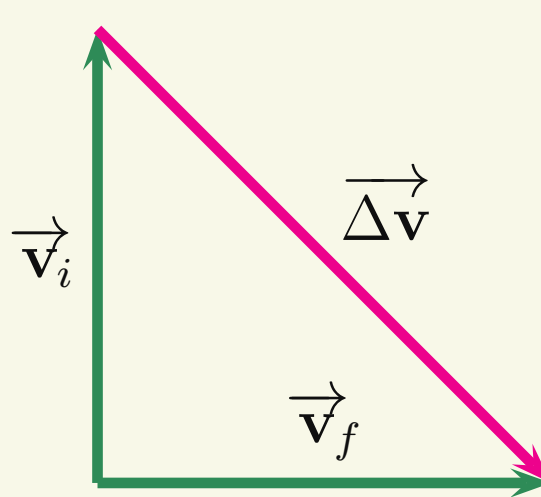
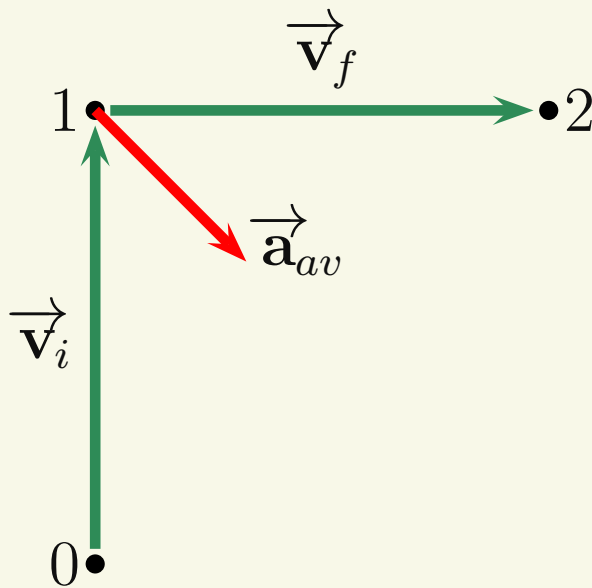
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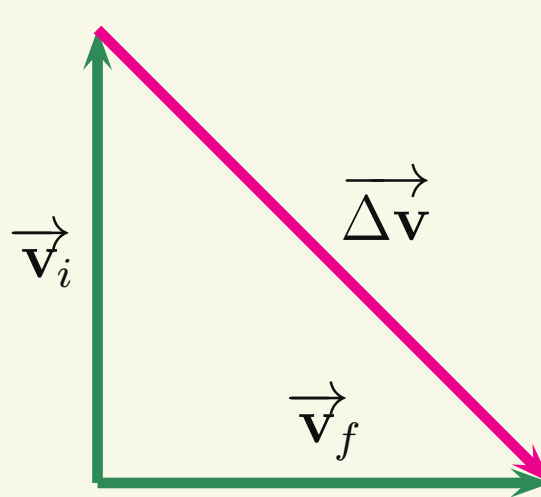
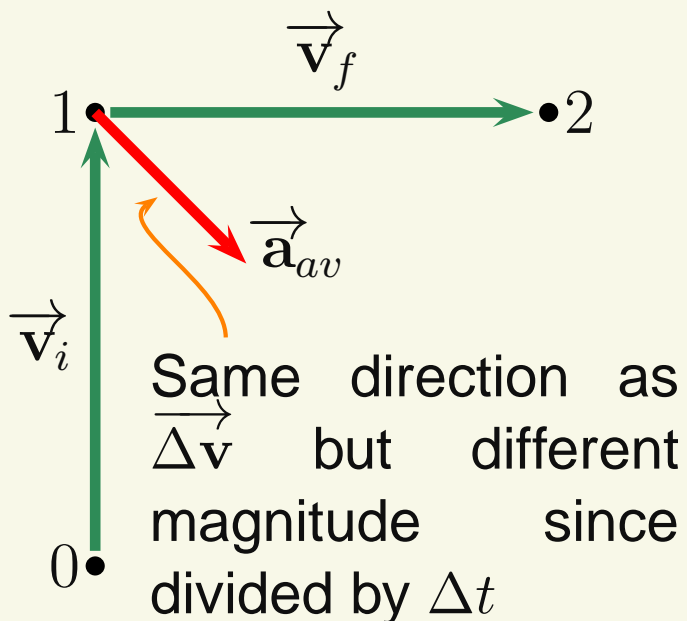
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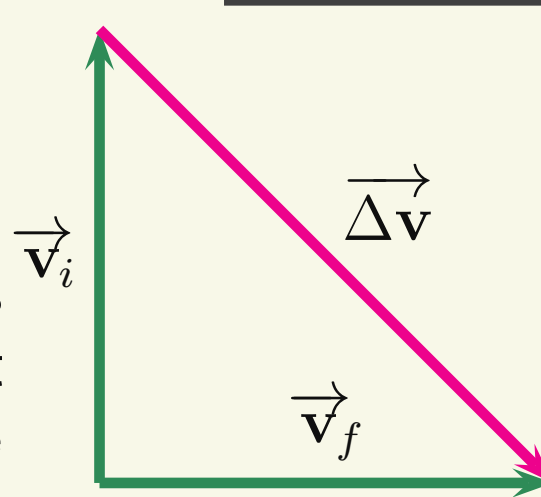
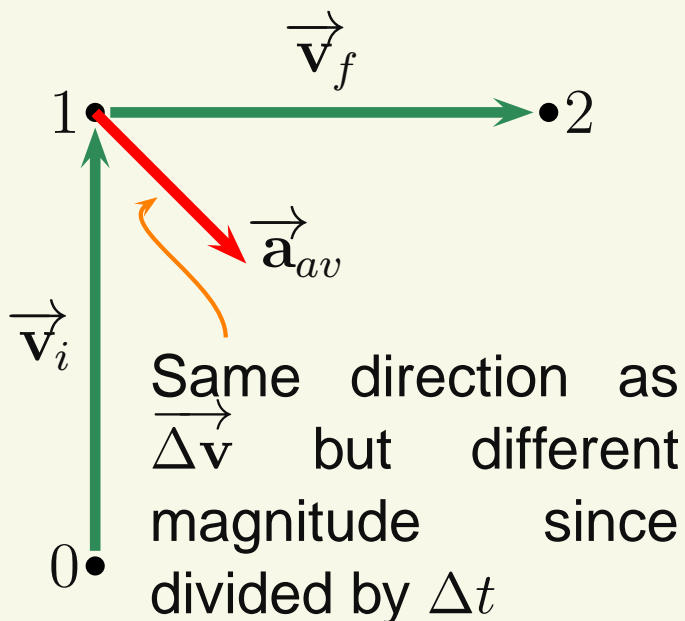
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Acceleration can be in a completely different direction than the motion



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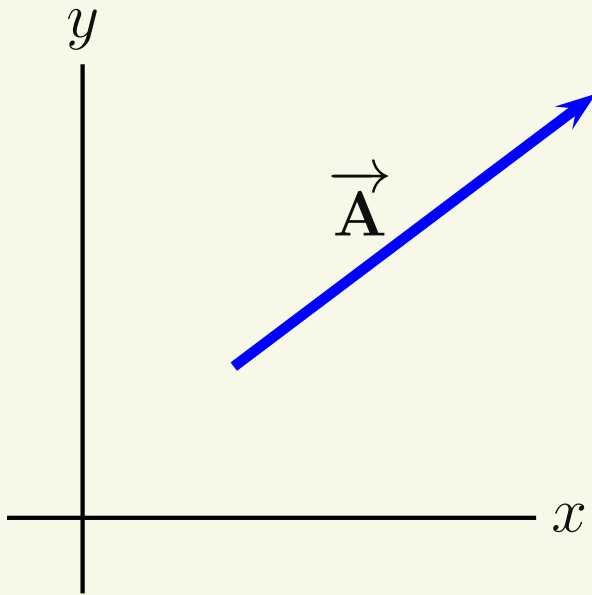
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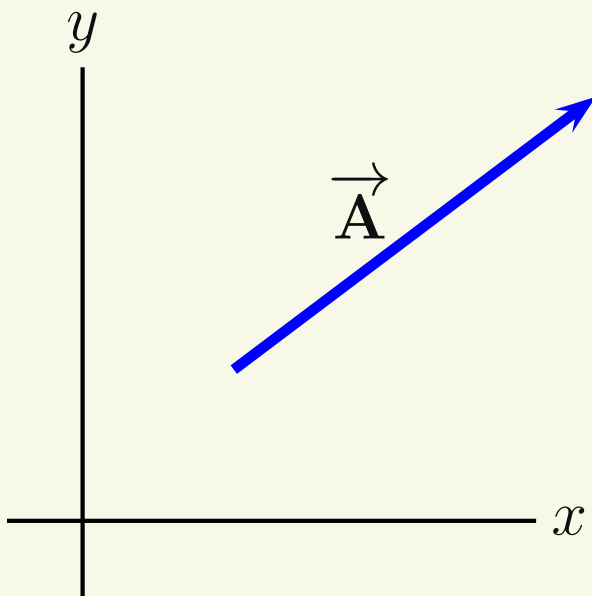
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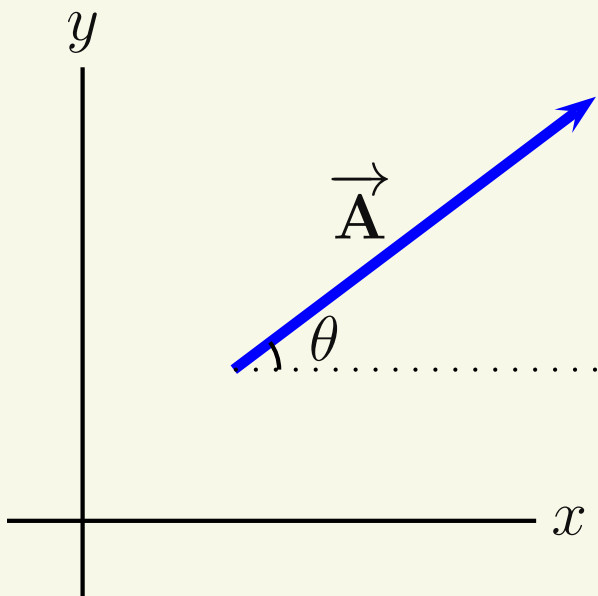


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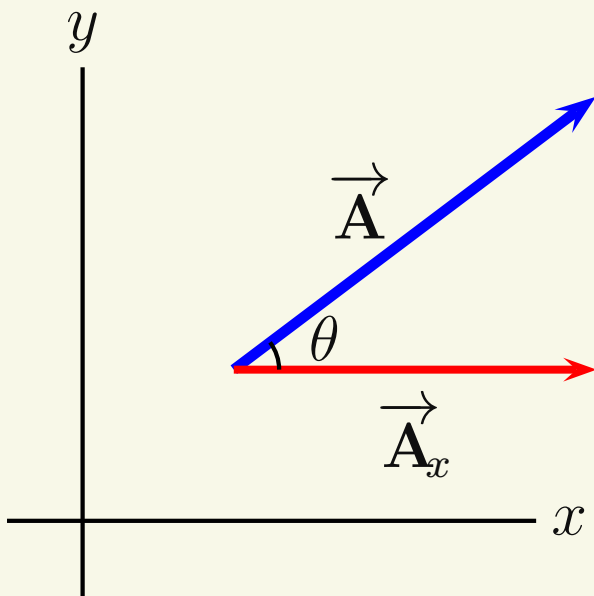


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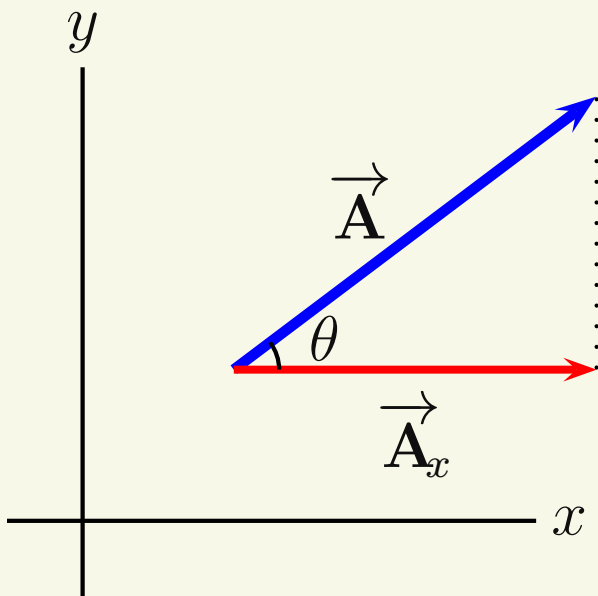


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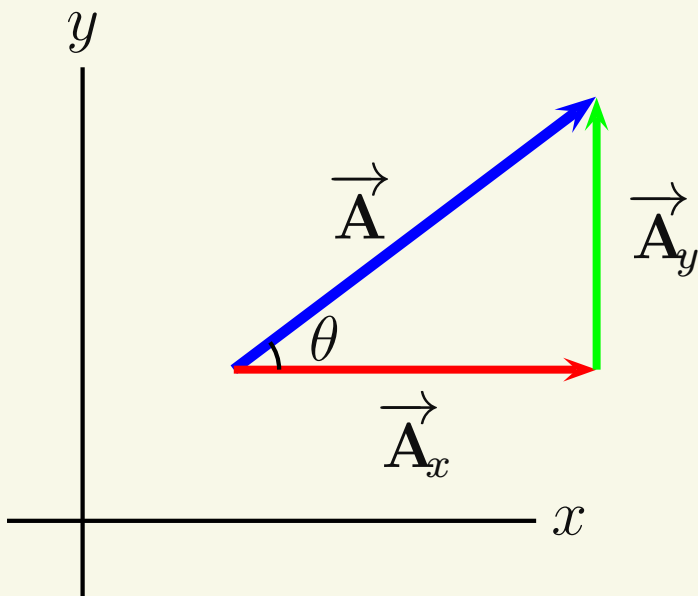


Mathematically, the components are the horizontal and vertical lengths from tip to tail.

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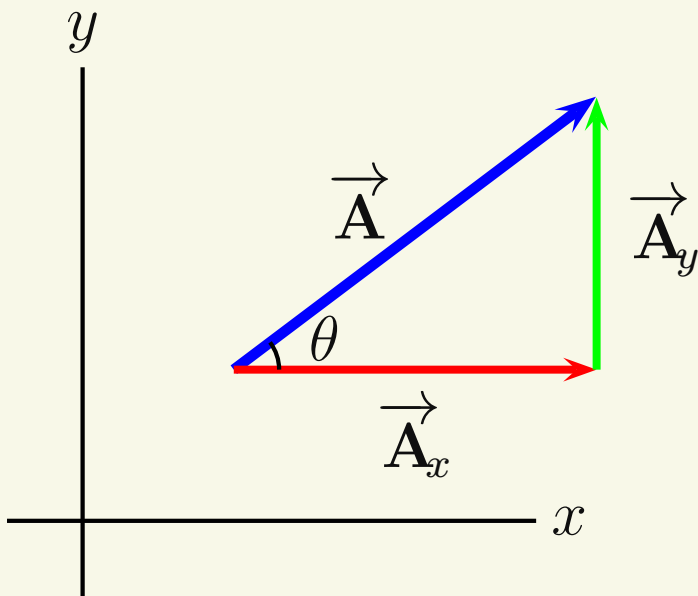


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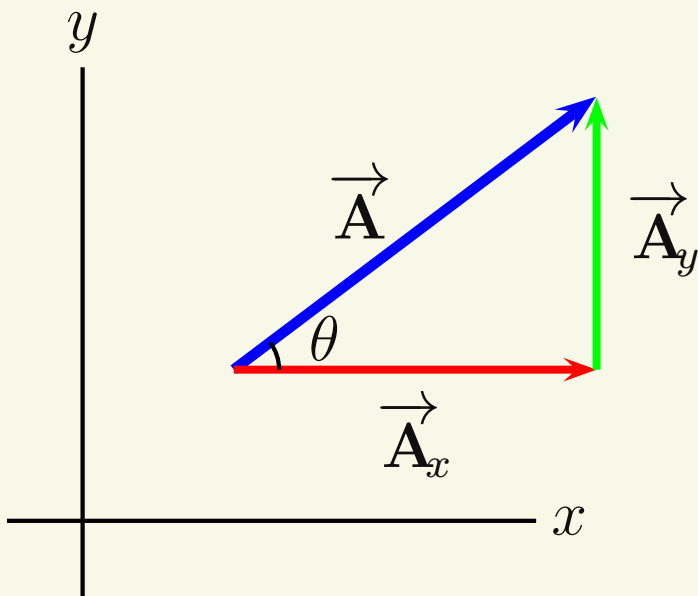
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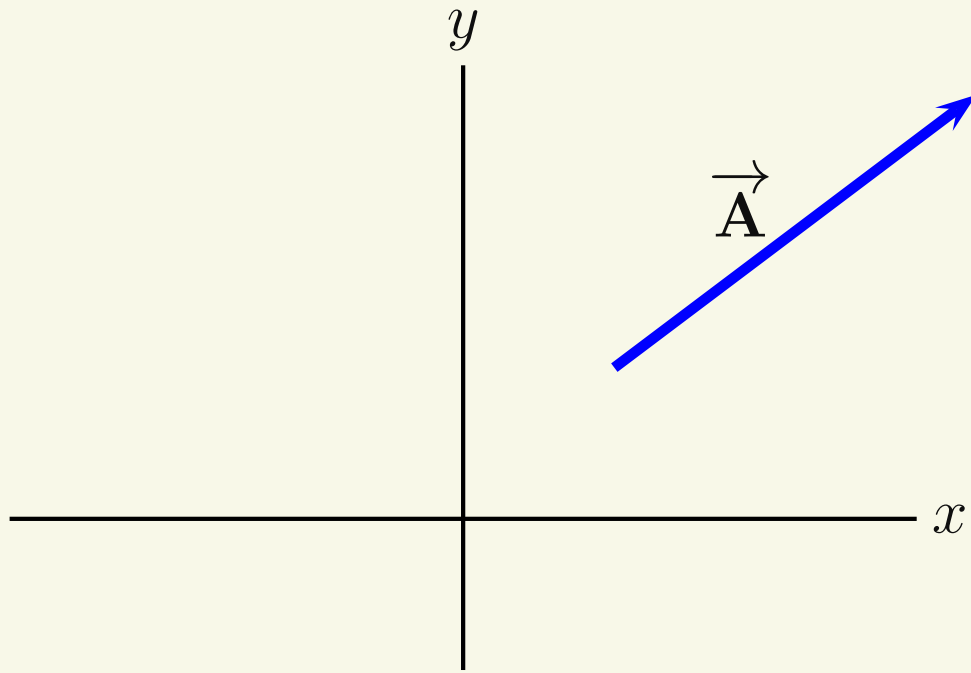
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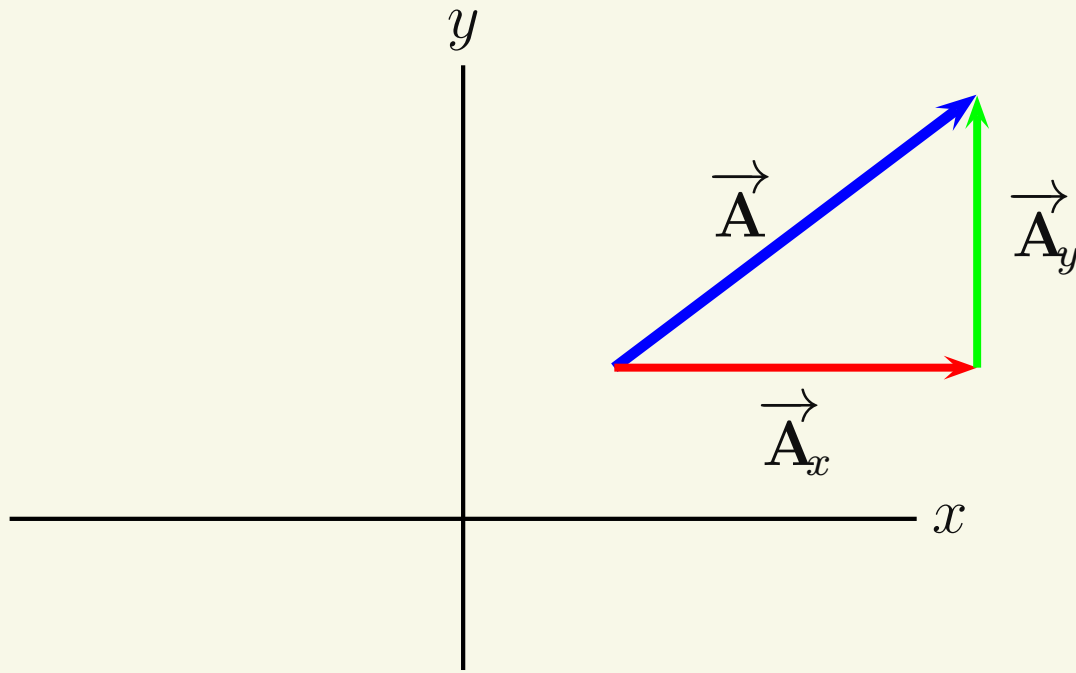
The components and the original vector are related by vector addition:

$$\vec{A}_x + \vec{A}_y = \vec{A}.$$

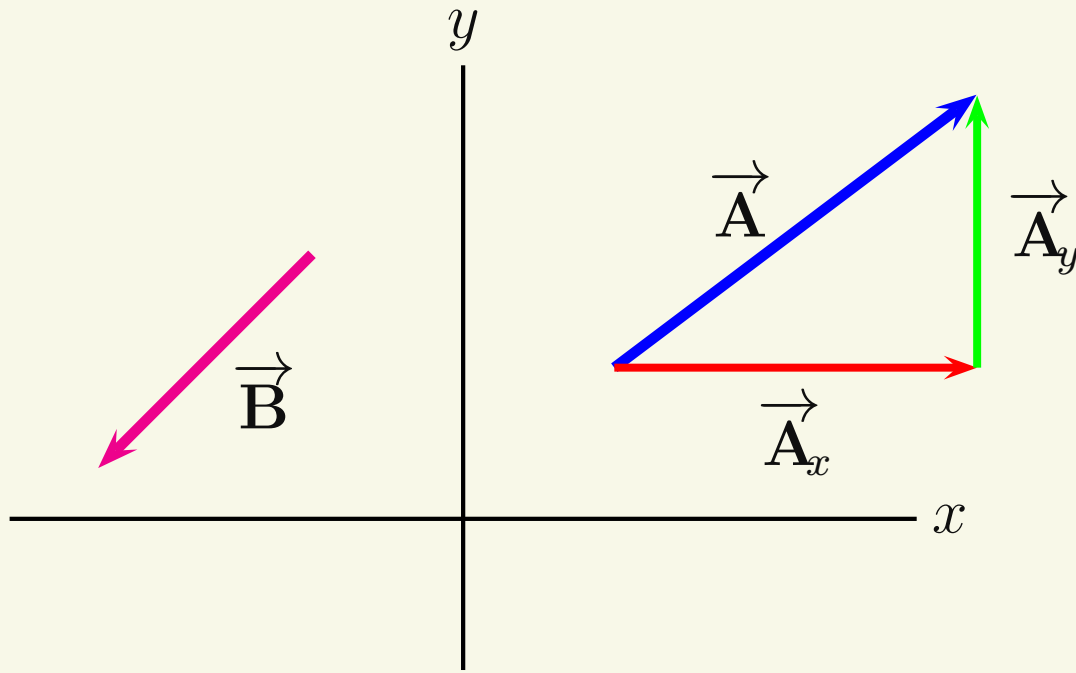
Vector and Scalar Components



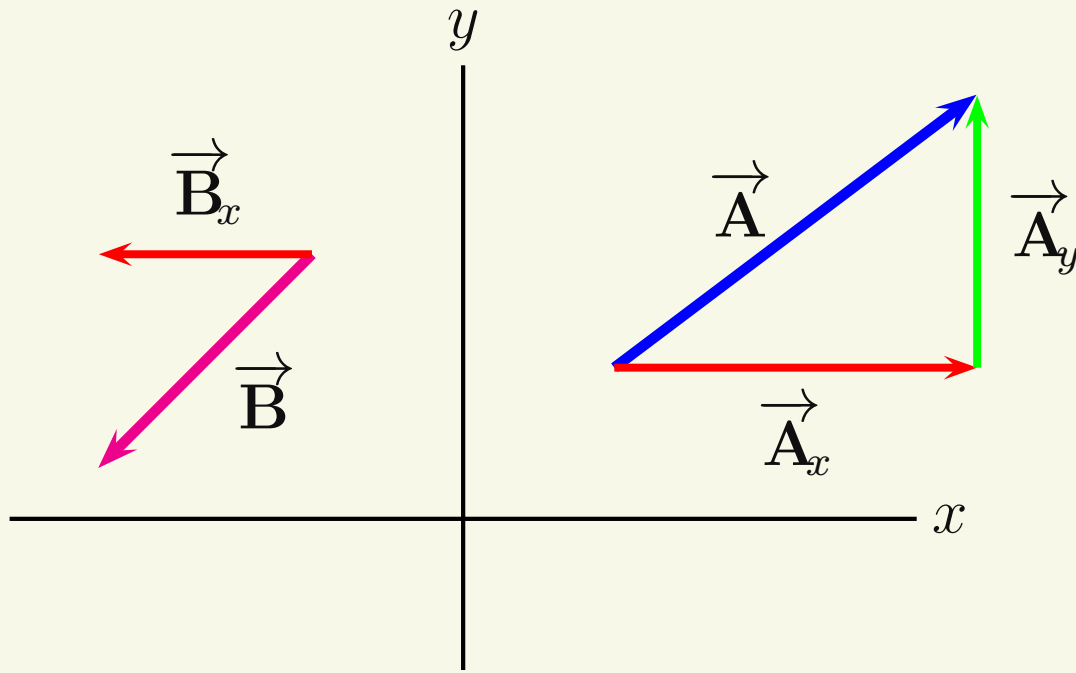
Vector and Scalar Components



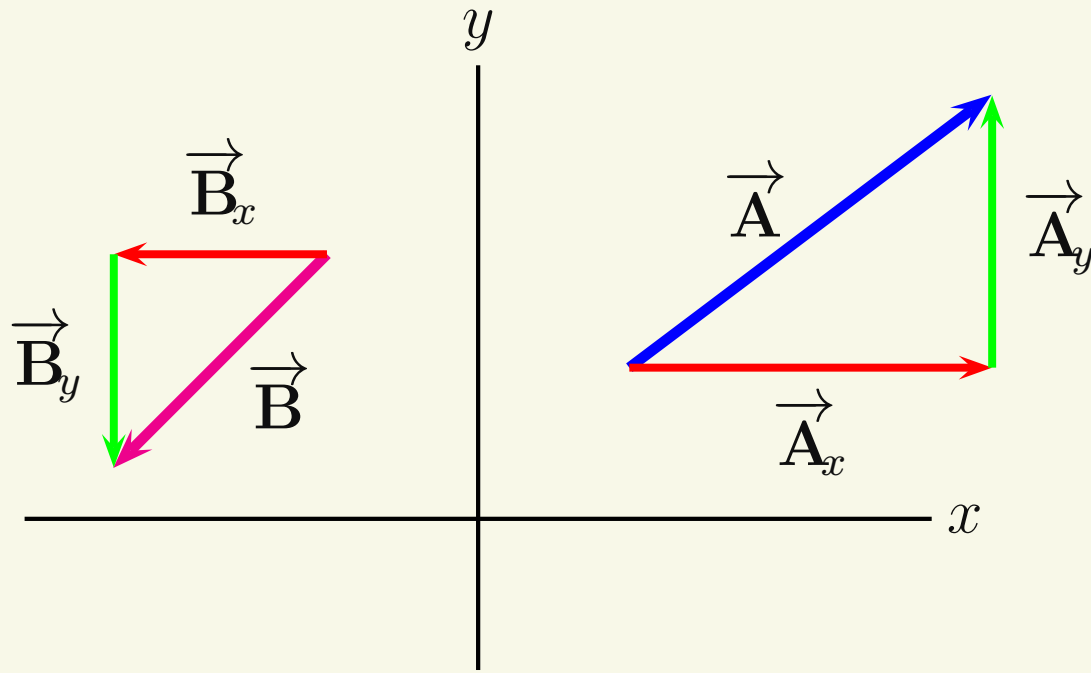
Vector and Scalar Components



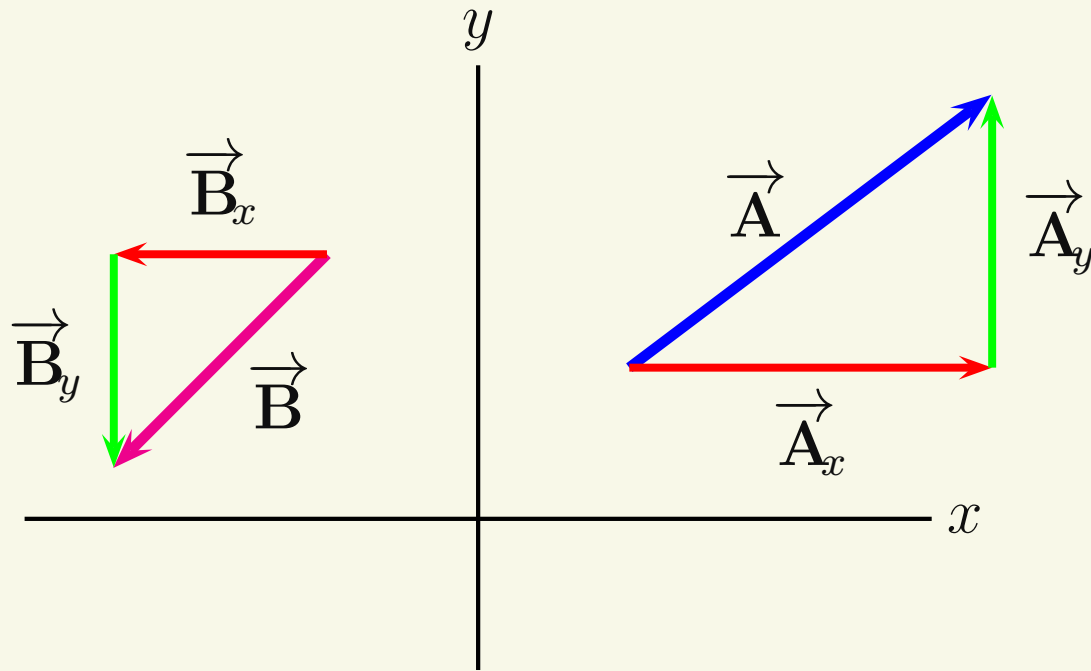
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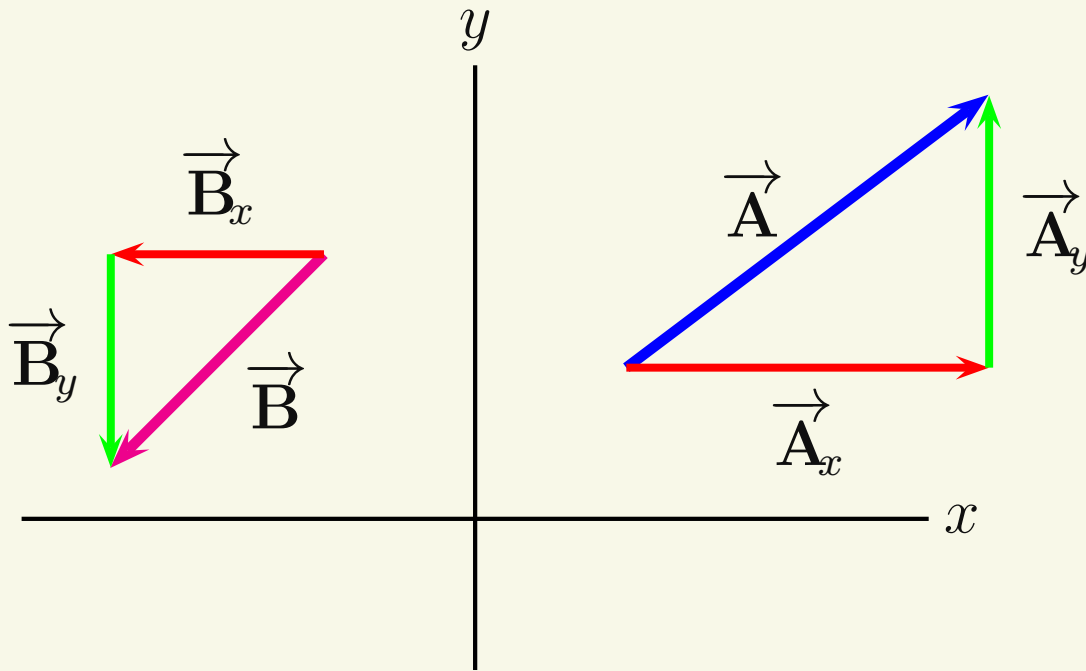


Vector and Scalar Components



$\vec{A}_x, \vec{A}_y, \vec{B}_x, \vec{B}_y =$ Vector Components

Vector and Scalar Components



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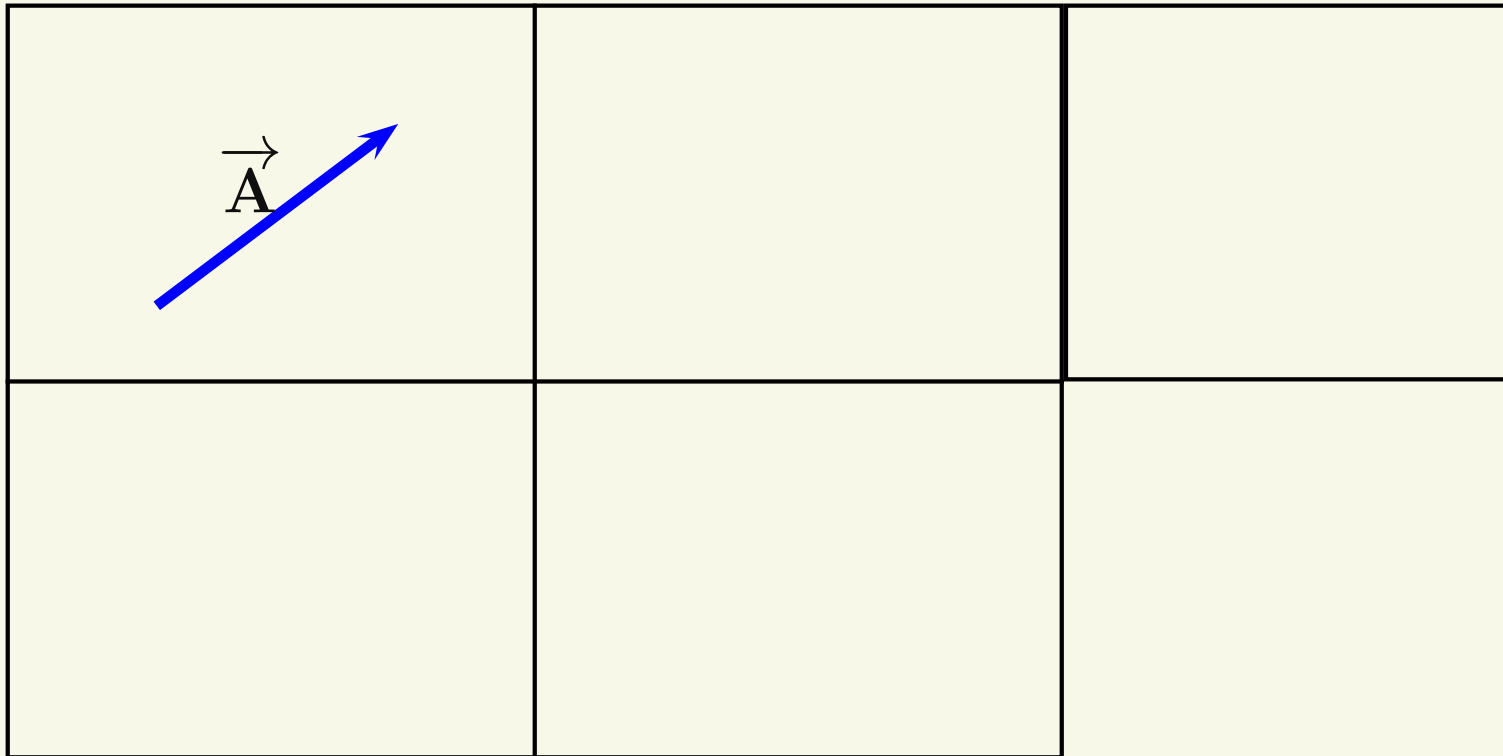
A_x, A_y, B_x, B_y and their signs = Scalar Components

Scalar Component Exercise

Which of the following vectors has negative x and positive y scalar components?

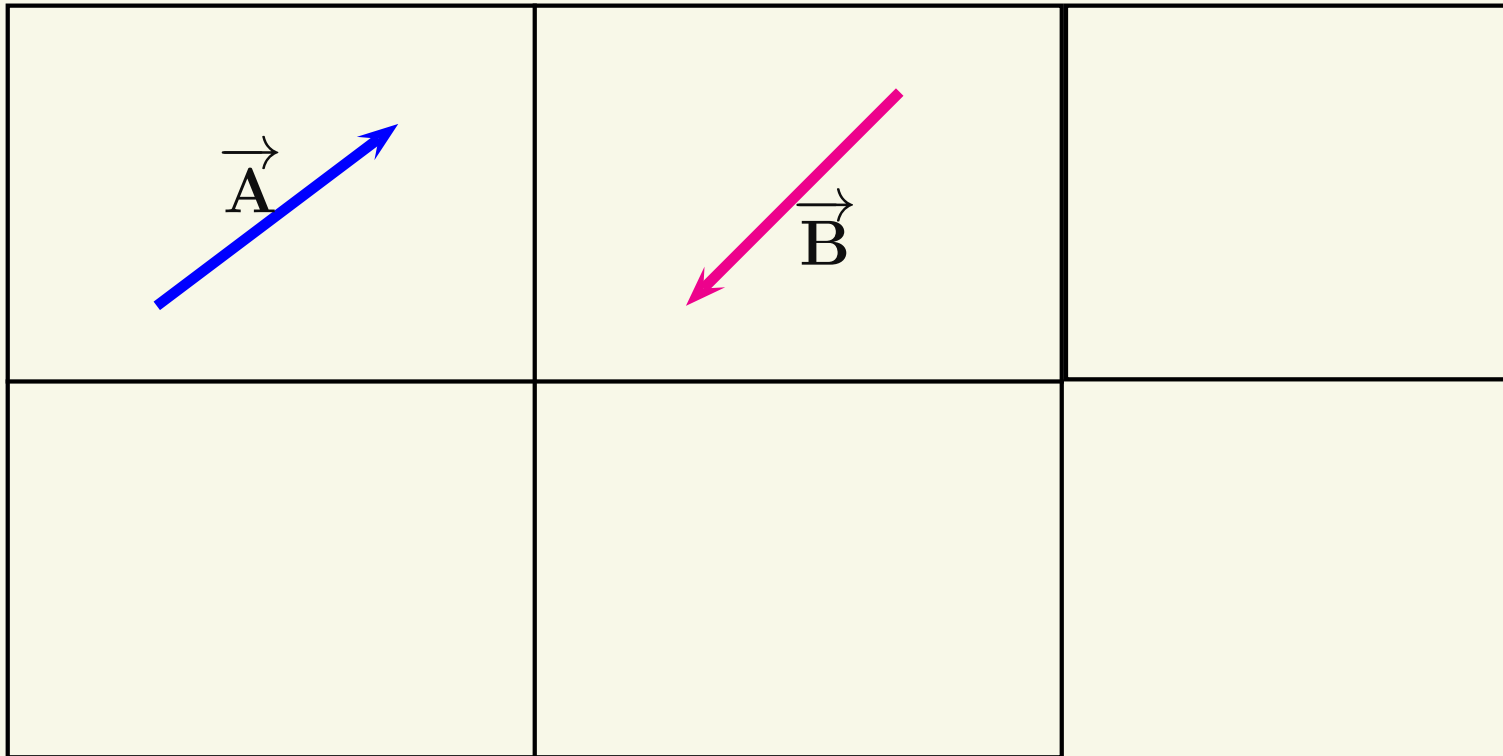
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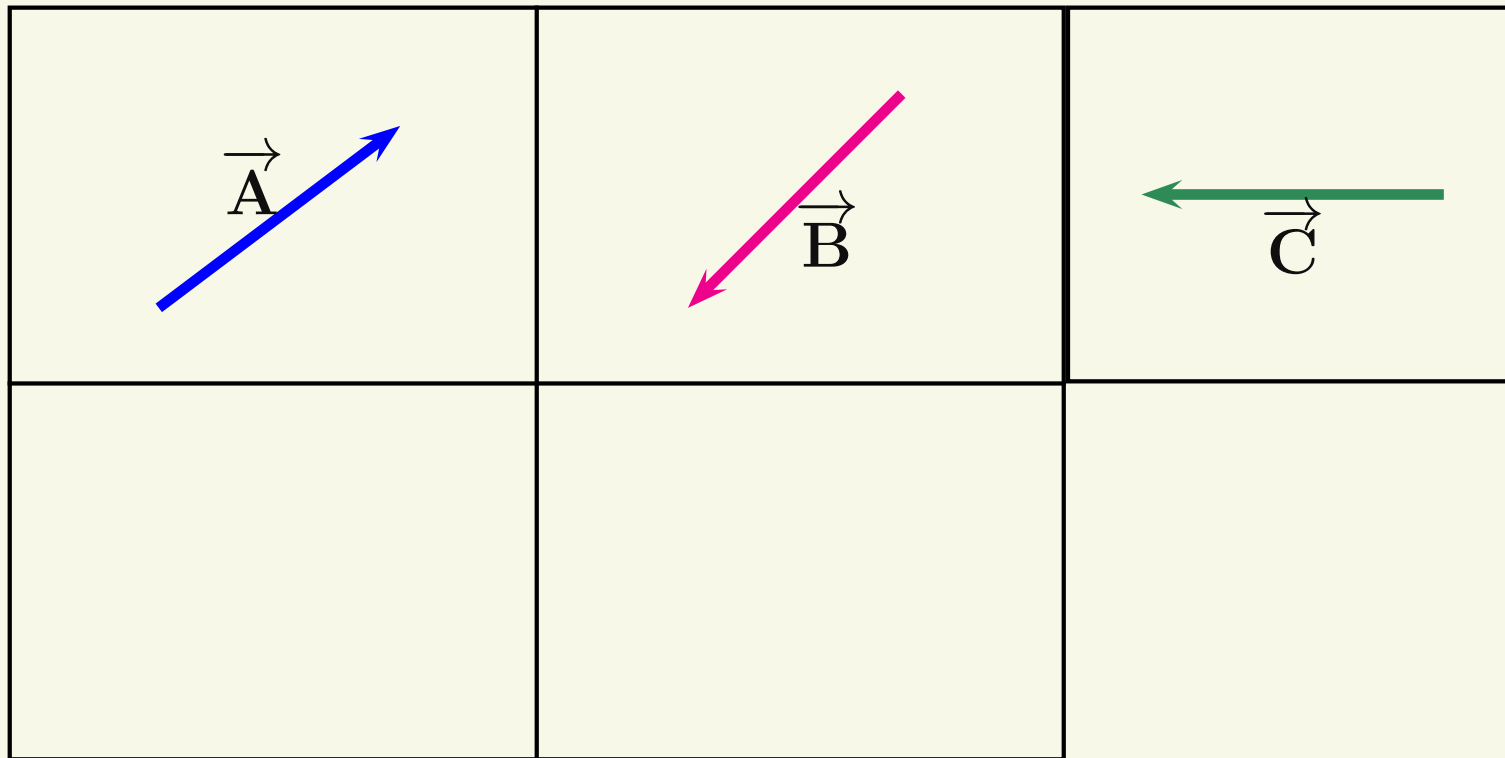
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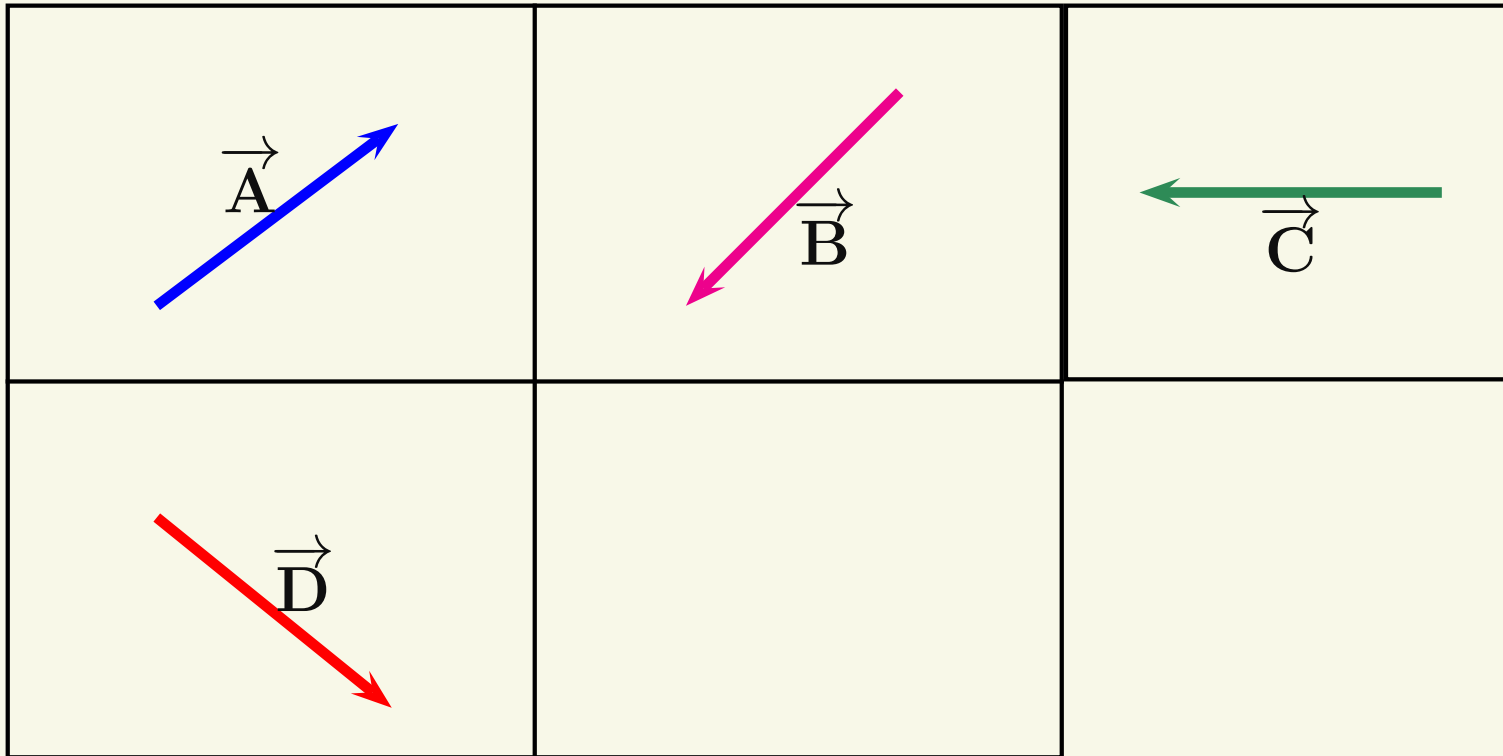
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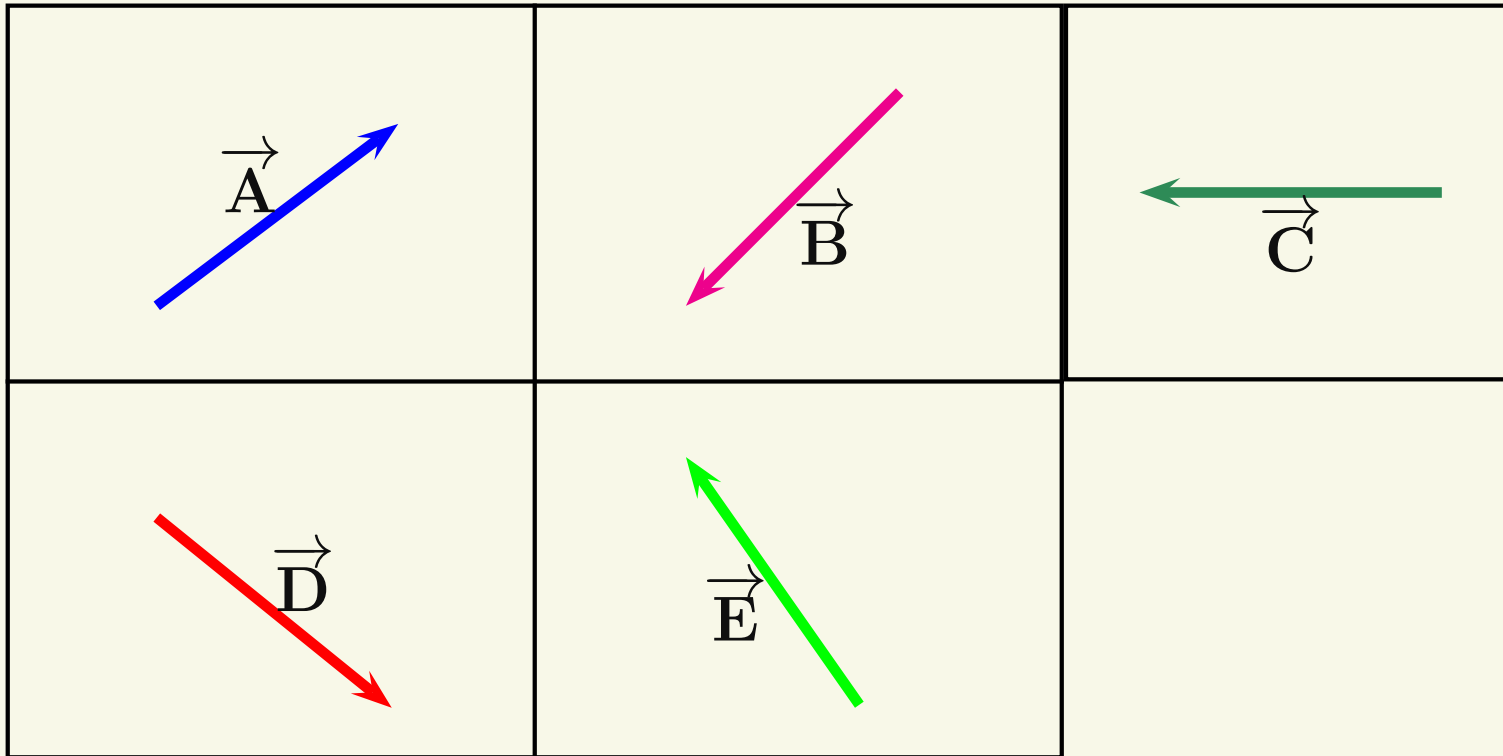
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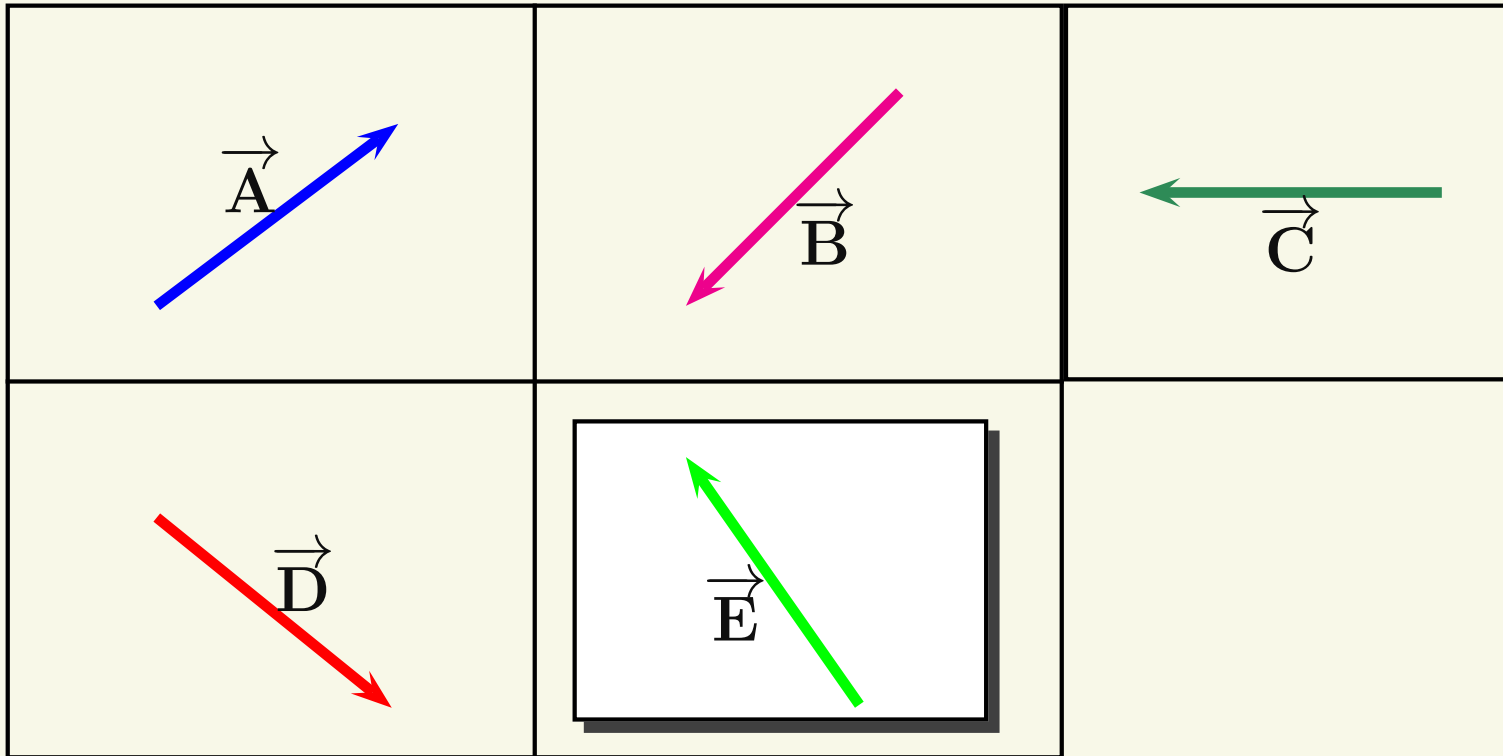
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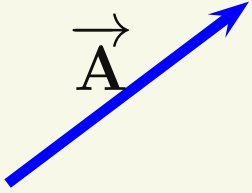


Scalar Component Exercise

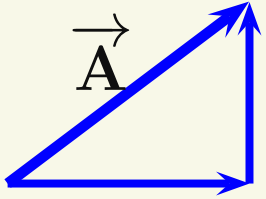
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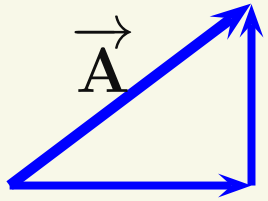
Scalar Component Followup



Scalar Component Followup



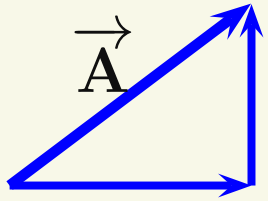
Scalar Component Followup



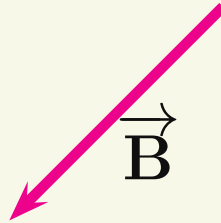
A_x positive

A_y positive

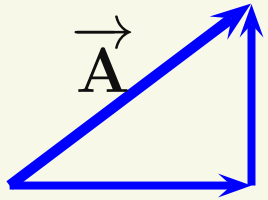
Scalar Component Followup



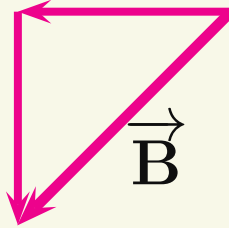
A_x positive
 A_y positive



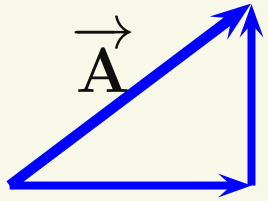
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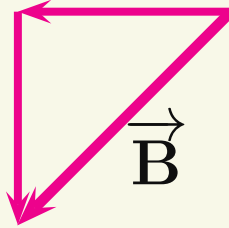
A_x positive
 A_y positive



Scalar Component Followup

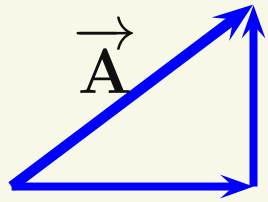


A_x positive
 A_y positive

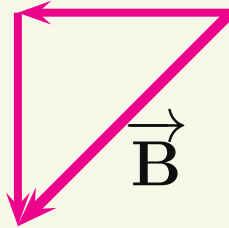


B_x negative
 B_y negative

Scalar Component Followup



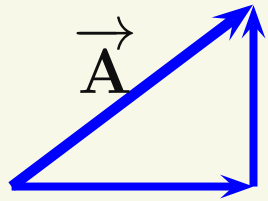
A_x positive
 A_y positive



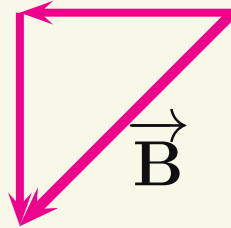
B_x negative
 B_y negative



Scalar Component Followup



A_x positive
 A_y positive

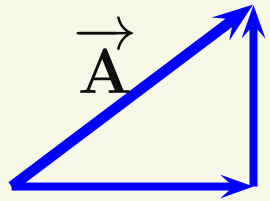


B_x negative
 B_y negative

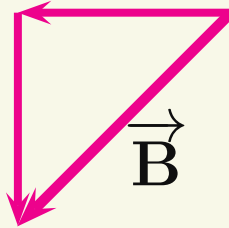


C_x negative
 C_y zero

Scalar Component Followup



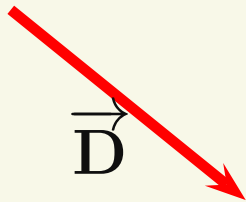
A_x positive
 A_y positive



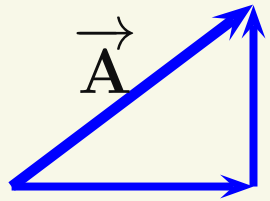
B_x negative
 B_y negative



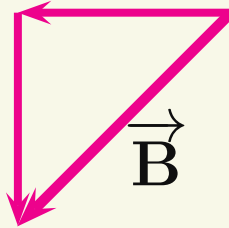
C_x negative
 C_y zero



Scalar Component Followup



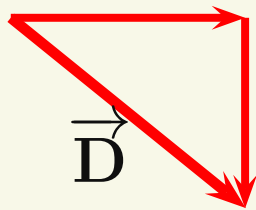
A_x positive
 A_y positive



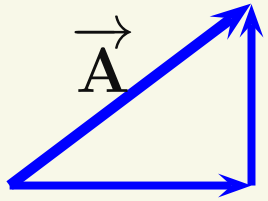
B_x negative
 B_y negative



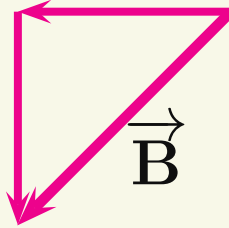
C_x negative
 C_y zero



Scalar Component Followup



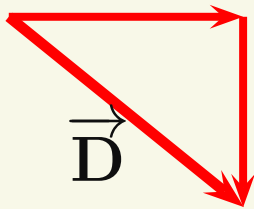
A_x positive
 A_y positive



B_x negative
 B_y negative

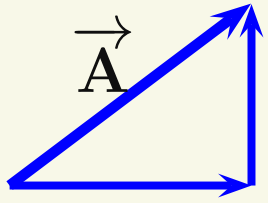


C_x negative
 C_y zero

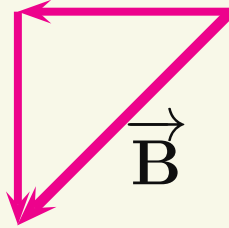


D_x positive
 D_y negative

Scalar Component Followup



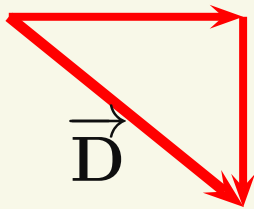
A_x positive
 A_y positive



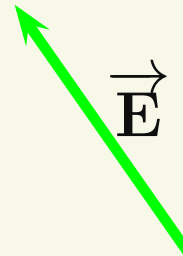
B_x negative
 B_y negative



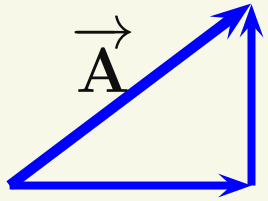
C_x negative
 C_y zero



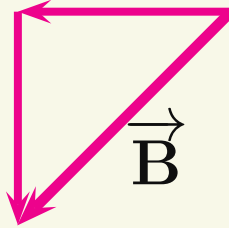
D_x positive
 D_y negative



Scalar Component Followup



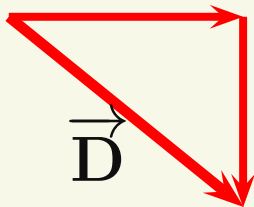
A_x positive
 A_y positive



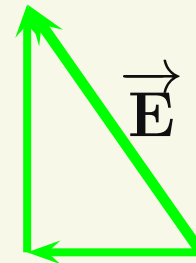
B_x negative
 B_y negative



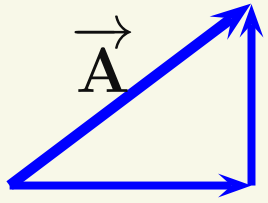
C_x negative
 C_y zero



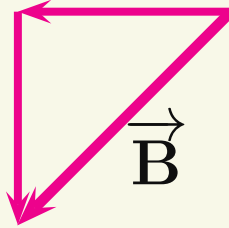
D_x positive
 D_y negative



Scalar Component Followup



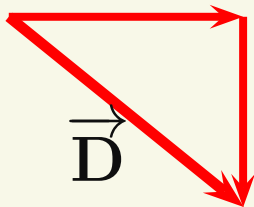
A_x positive
 A_y positive



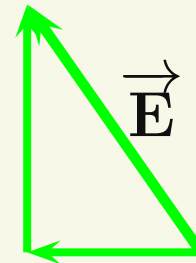
B_x negative
 B_y negative



C_x negative
 C_y zero



D_x positive
 D_y negative



E_x negative
 E_y positive

Trigonometry

The scalar components' numerical values are found using trigonometry since the magnitude and the scalar components always form a right triangle.

Trigonometry

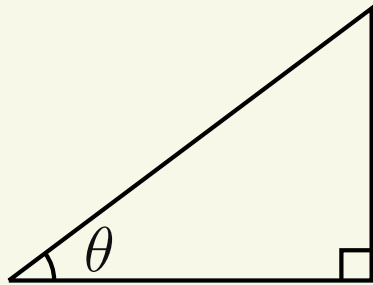
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Trigonometry - The mathematics of right (90°) triangles. Uses the fact that the ratio of the lengths of the sides of right triangle is always the same for the same angle.

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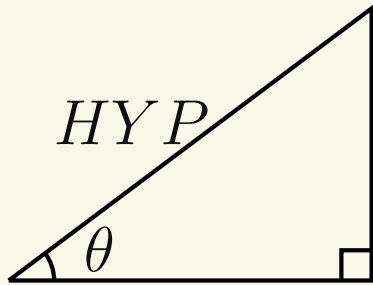
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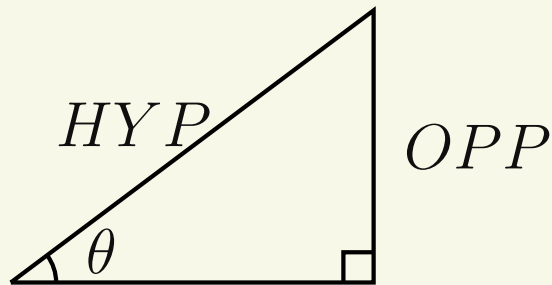


HYP = Length of the Hypotenuse

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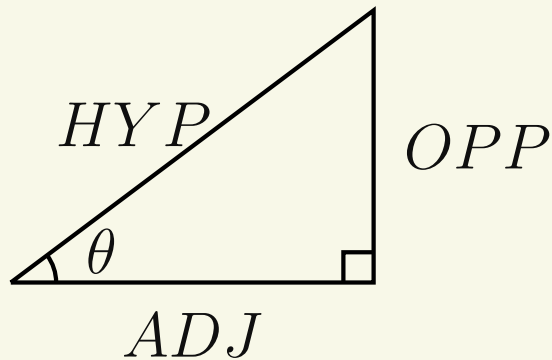
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OPP = Length of Opposite Side

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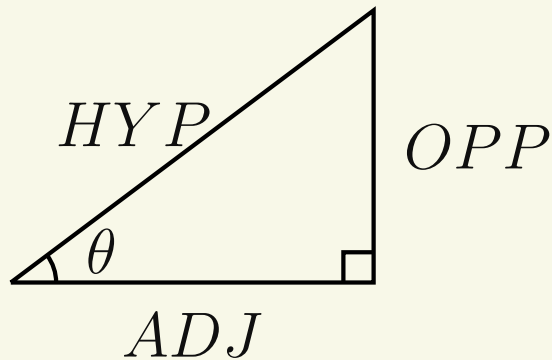
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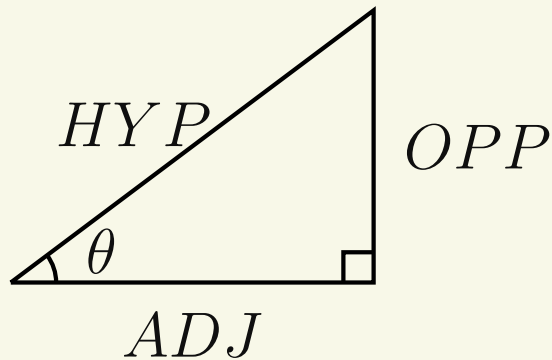
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Sine Function: $\sin \theta = \frac{OPP}{HYP}$

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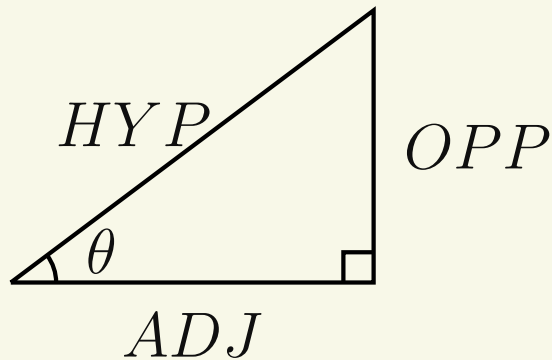
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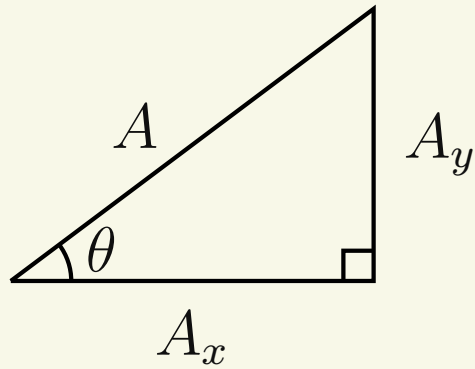
Tangent Function: $\tan \theta = \frac{OPP}{ADJ}$

Scalar Components

In physics, the sides of the right triangle are the scalar components.

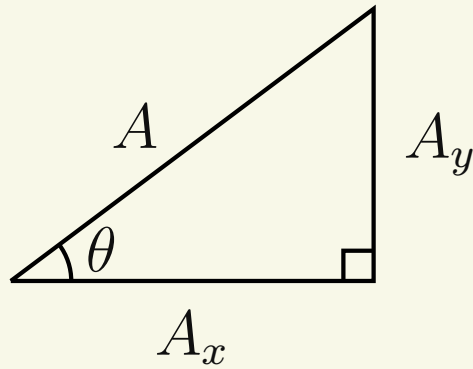
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Scalar Components

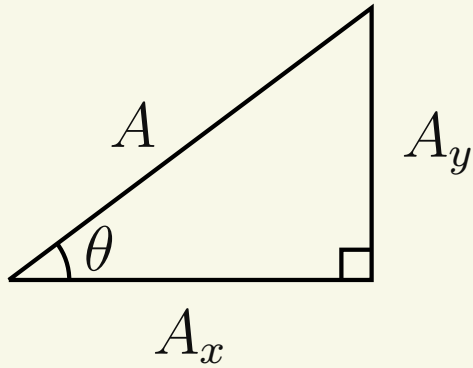
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$$\cos \theta = \frac{A_x}{A}$$

Scalar Components

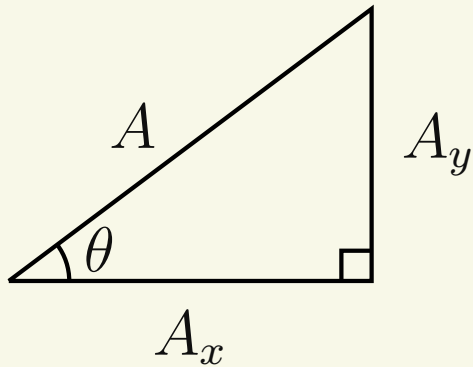
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$$\cos \theta = \frac{A_x}{A} \Rightarrow \boxed{A_x = A \cos \theta}$$

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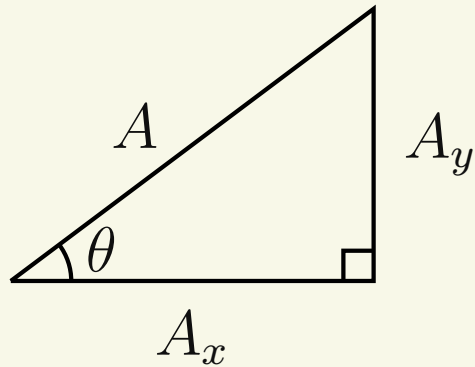


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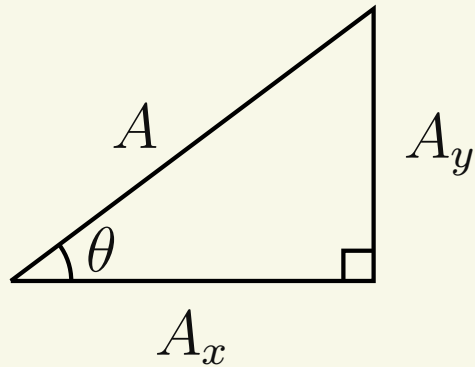


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$$\cos \theta = \frac{A_x}{A} \Rightarrow A_x = A \cos \theta$$

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Only guaranteed to work for the standard angle

Component Exercise

Find the components of the vector $\vec{r} = 5\text{ m}$ at 110° .

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(a) $x = 1.71\text{ m}, y = 4.7\text{ m}$

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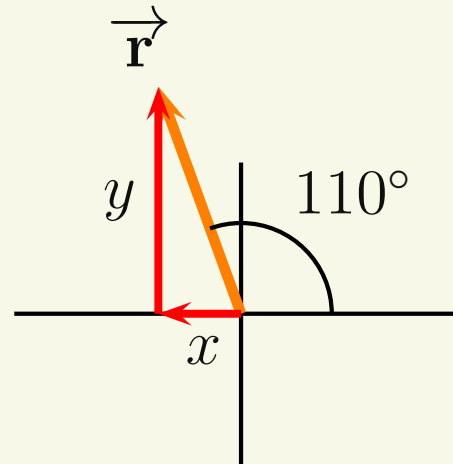
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(e) Intentionally left blank.

Component Exercise

Find the components of the vector $\vec{r} = 5\text{ m}$ at 110° .



(c) $x = -1.71\text{ m}, y = 4.7\text{ m}$

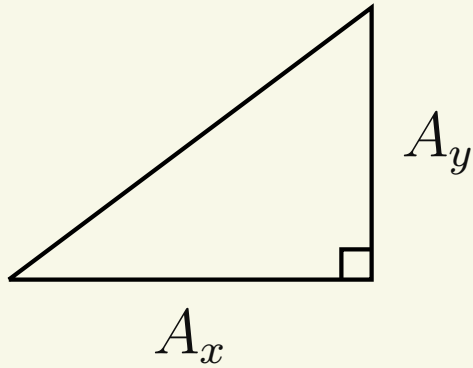
Using the standard angle automatically gives correct signs:

$$x = (5\text{ m}) \cos 110^\circ = -1.71\text{ m}$$

$$y = (5\text{ m}) \sin 110^\circ = 4.7\text{ m}$$

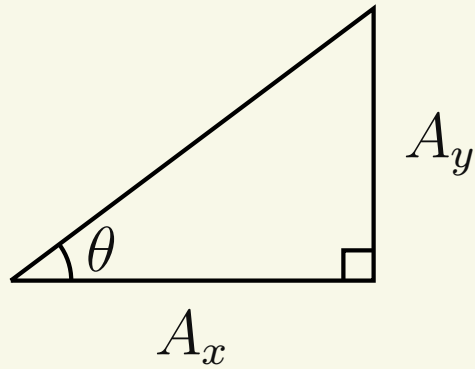
Scalar Components II

To find the magnitude and the angle *from* the components:



Scalar Components II

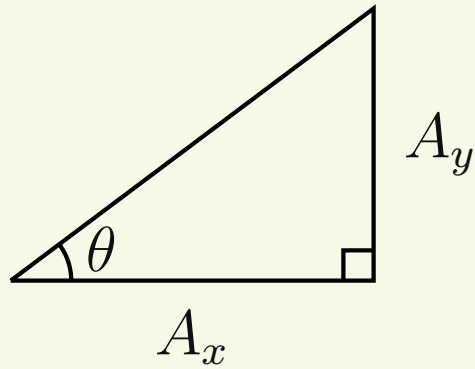
To find the magnitude and the angle *from* the components:



$$\tan \theta = \frac{A_y}{A_x}$$

Scalar Components II

To find the magnitude and the angle *from* the components:

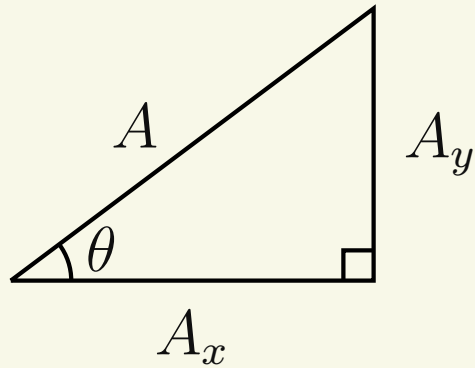


$$\tan \theta = \frac{A_y}{A_x} \Rightarrow \theta = \tan^{-1} \left(\frac{A_y}{A_x} \right)$$

Arctangent

Scalar Components II

To find the magnitude and the angle *from* the components:

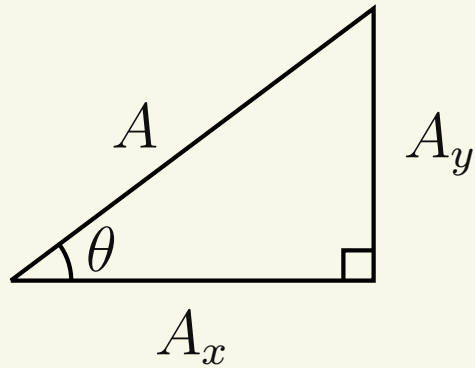


$$\tan \theta = \frac{A_y}{A_x} \Rightarrow \theta = \tan^{-1} \left(\frac{A_y}{A_x} \right)$$

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Scalar Components II

To find the magnitude and the angle *from* the components:



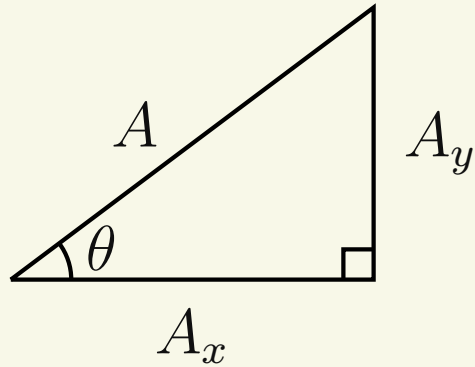
$$\tan \theta = \frac{A_y}{A_x} \Rightarrow \theta = \tan^{-1} \left(\frac{A_y}{A_x} \right)$$

Arctangent

$$A^2 = A_x^2 + A_y^2$$

Scalar Components II

To find the magnitude and the angle *from* the components:



$$\tan \theta = \frac{A_y}{A_x} \Rightarrow \theta = \tan^{-1} \left(\frac{A_y}{A_x} \right)$$

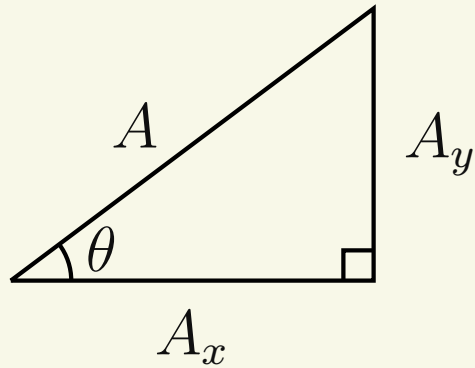
Arctangent

$$A^2 = A_x^2 + A_y^2 \Rightarrow A = \sqrt{A_x^2 + A_y^2}$$

Pythagorean Theorem

Scalar Components II

To find the magnitude and the angle *from* the components:



$$\tan \theta = \frac{A_y}{A_x} \Rightarrow \theta = \tan^{-1} \left(\frac{A_y}{A_x} \right)$$

Arctangent

$$A^2 = A_x^2 + A_y^2 \Rightarrow A = \sqrt{A_x^2 + A_y^2}$$

Pythagorean Theorem

Example: Find the magnitude and direction for the vector with components $A_x = 1 \text{ m}$ and $A_y = 1 \text{ m}$.