

February 4, Week 4

Today: Chapter 1, Vectors

Homework Assignment #4 - Due February 8

Mastering Physics: 8 problems from chapters 1 and 3.

Written Question: 3.65

Exam #1: Wednesday, February 13

No Reading Quiz due Tuesday

Help sessions with Jonathan:

M: 1000-1100, RH 111

T: 1000-1100, RH 114

Th: 0900-1000, RH 114

The Position and Average Velocity Vectors

The displacement vector $\vec{\Delta r} = \vec{r}_2 - \vec{r}_1$ is a vector subtraction.

The Position and Average Velocity Vectors

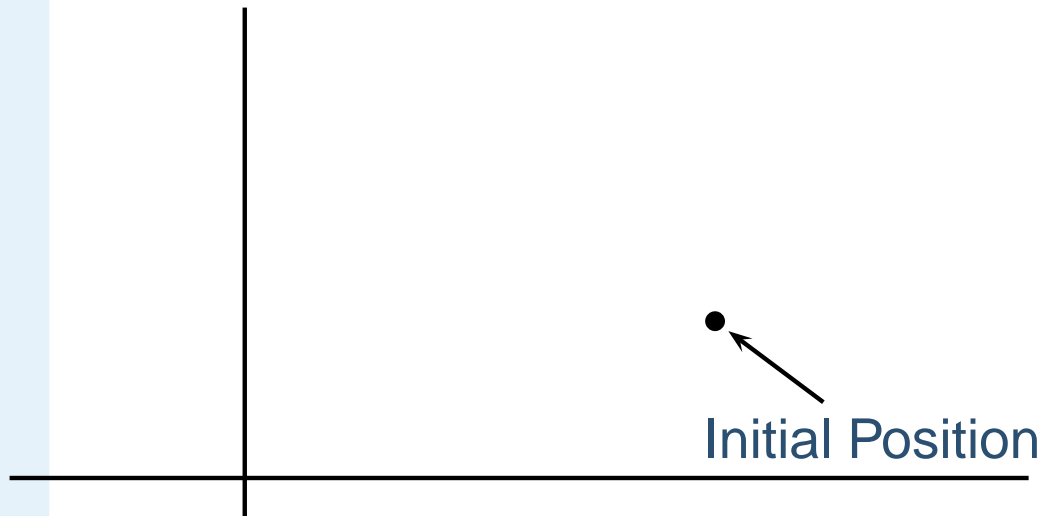
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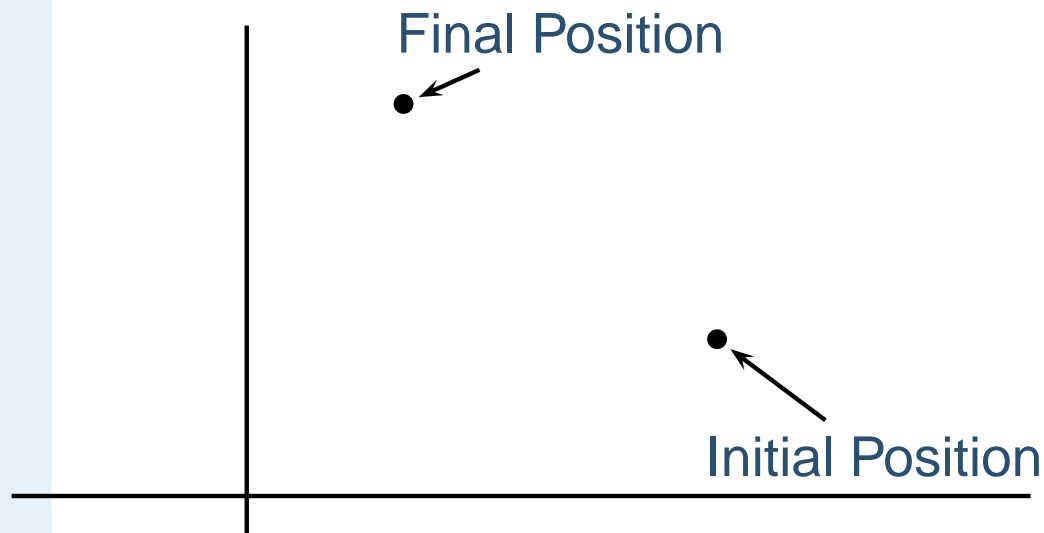
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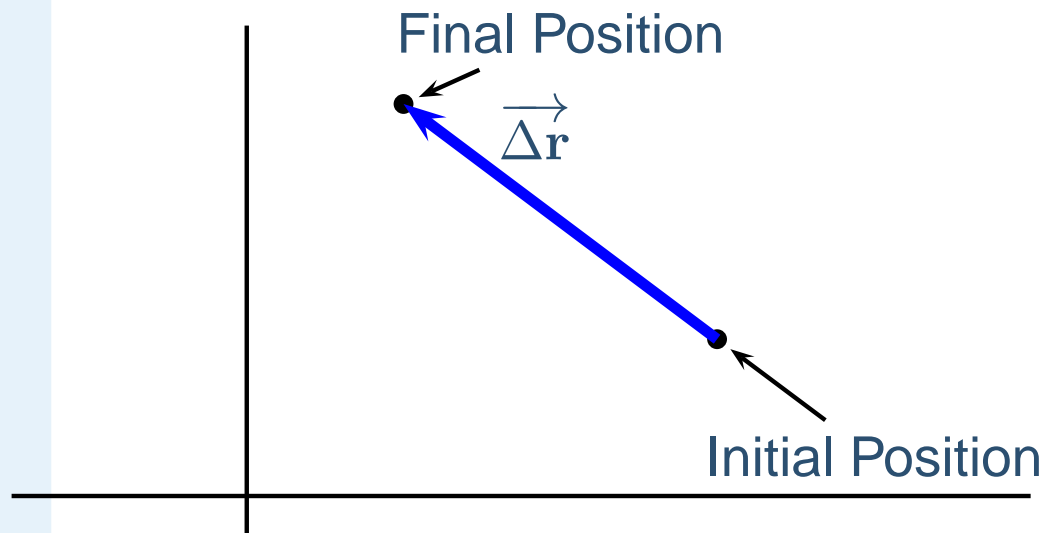
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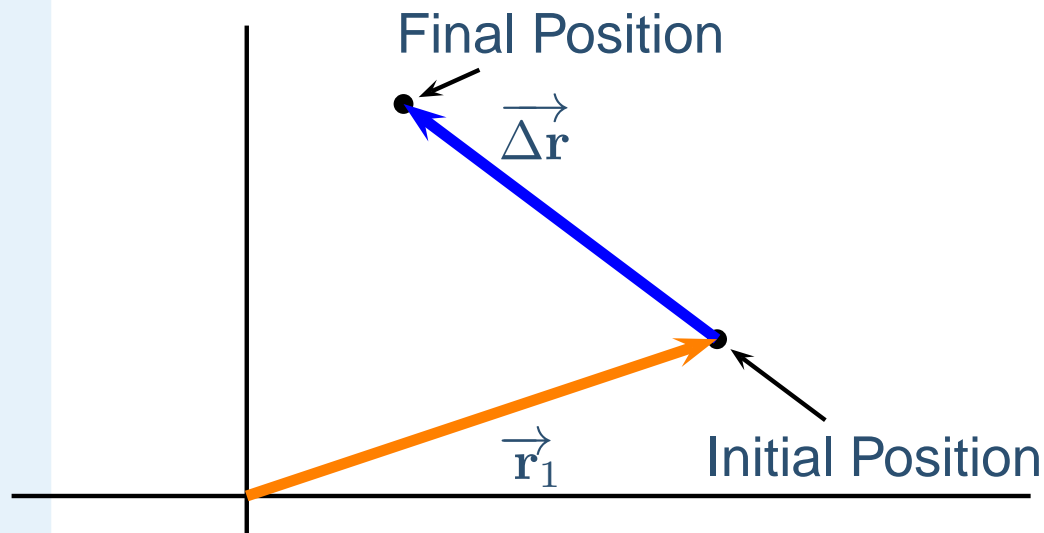
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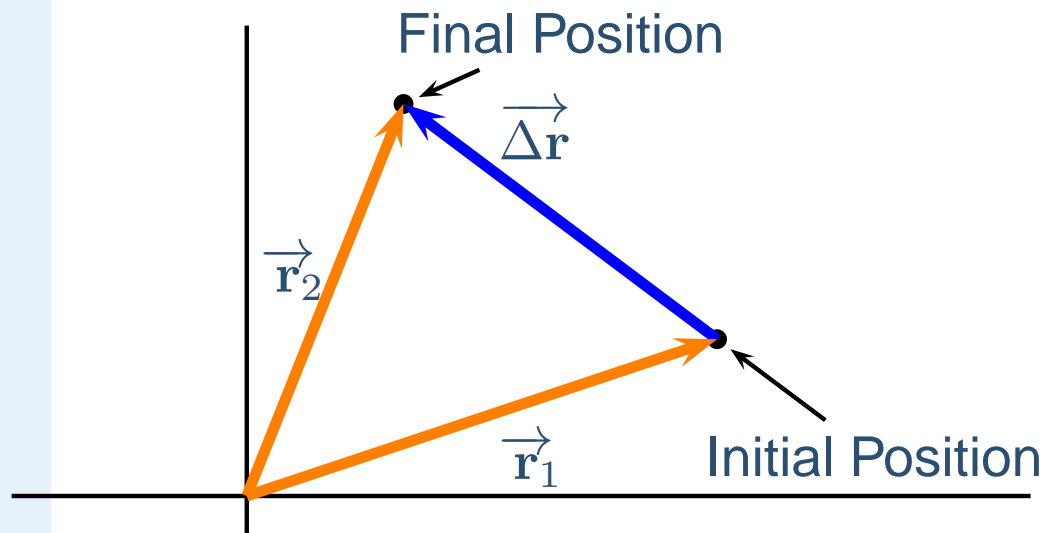
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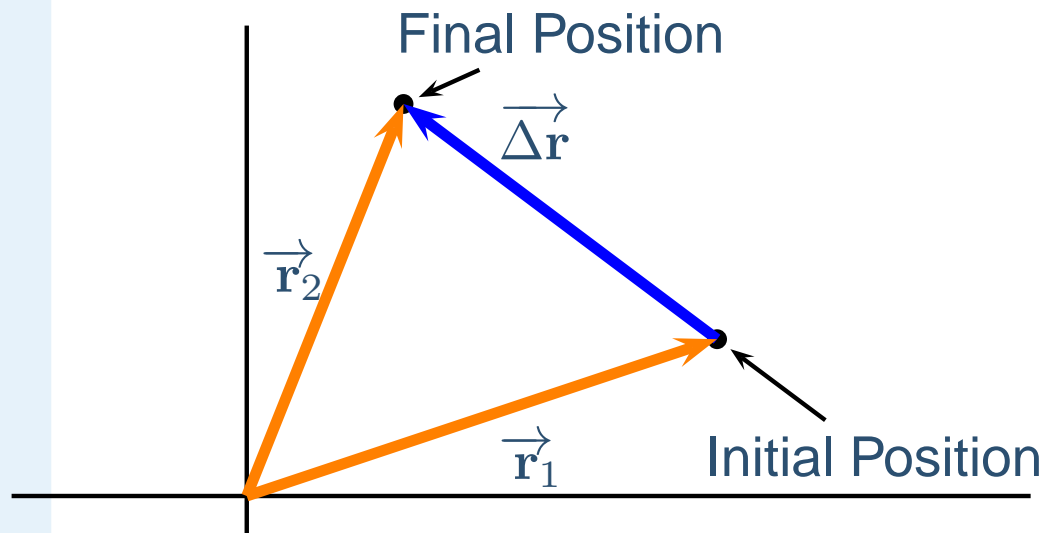
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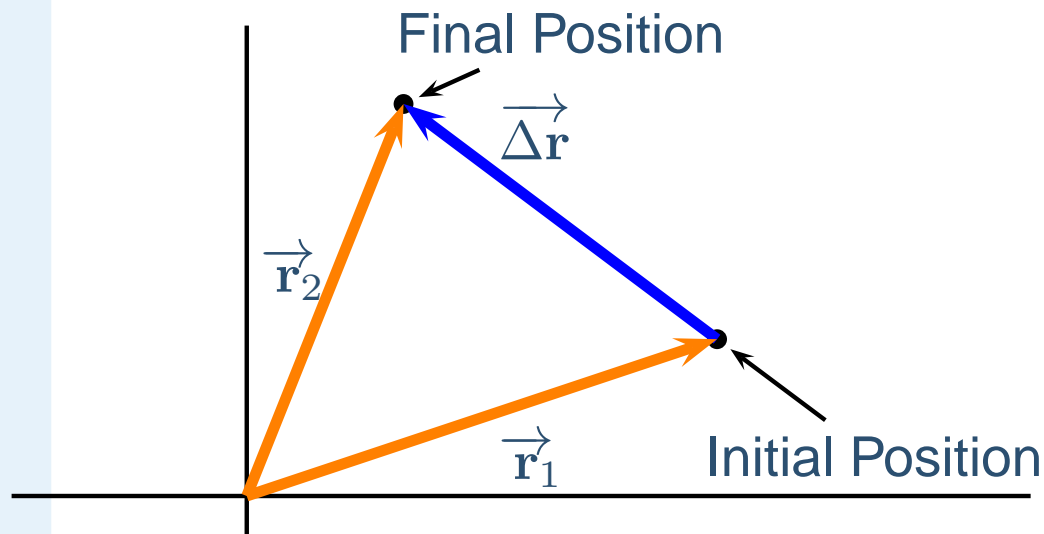


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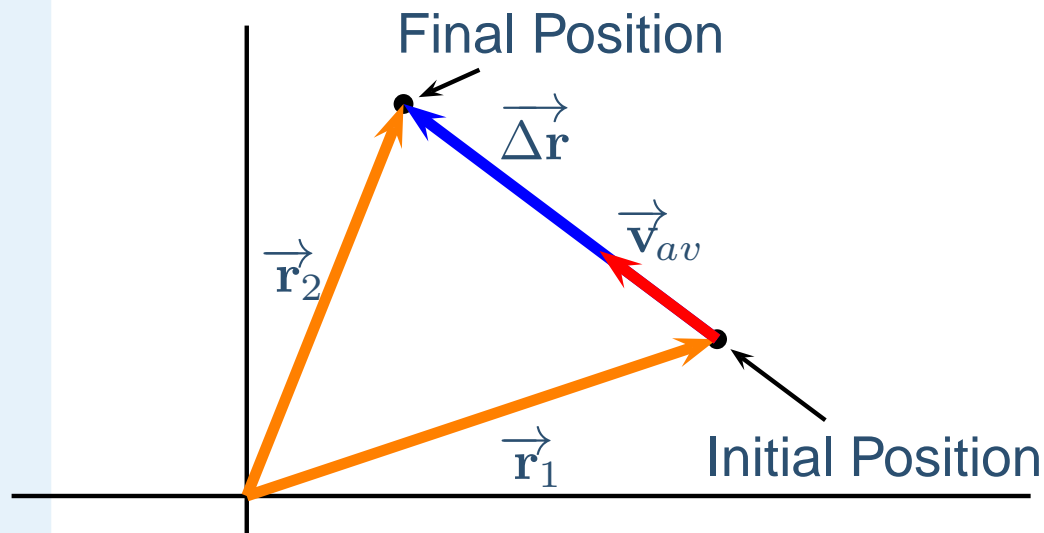
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Components

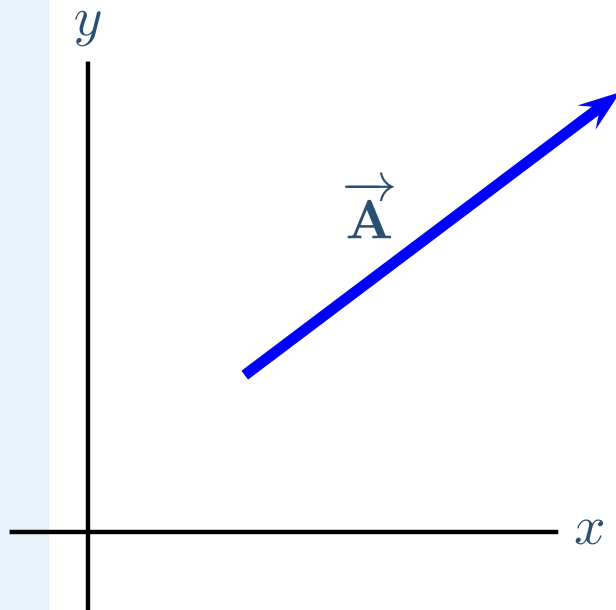
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The components of a vector are the "pieces" of the vector parallel to the x and y axes.

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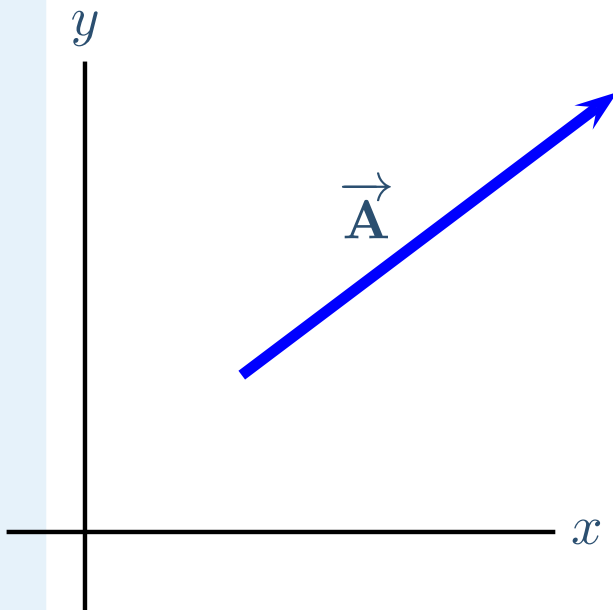
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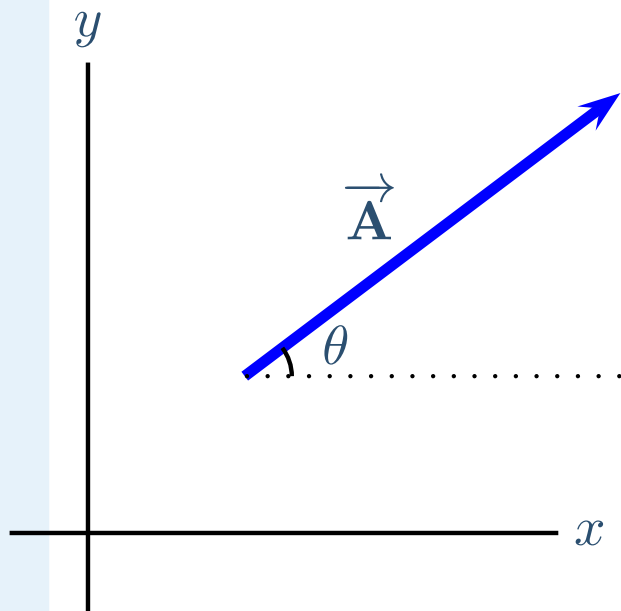


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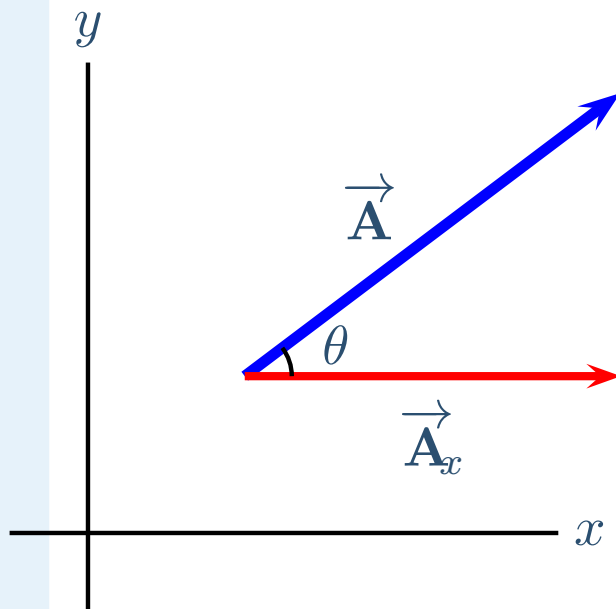


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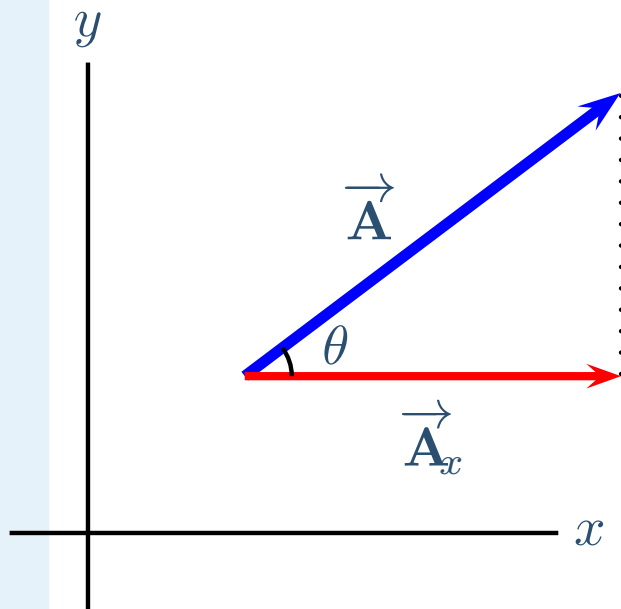


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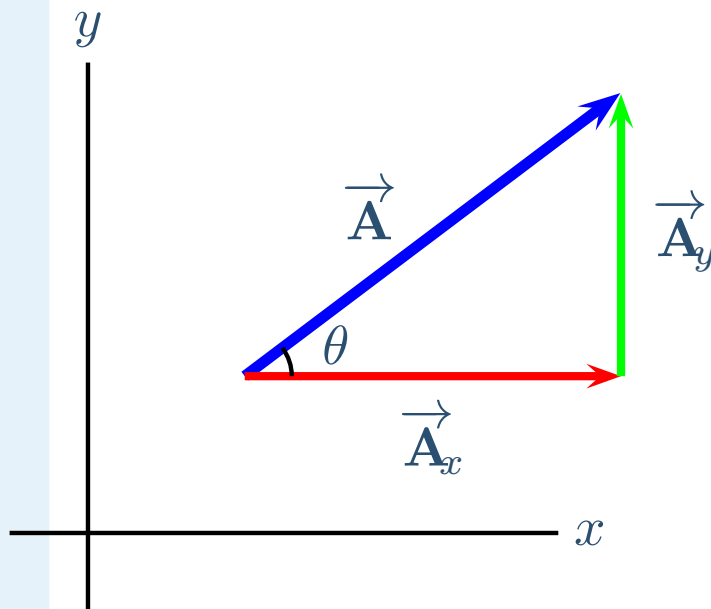


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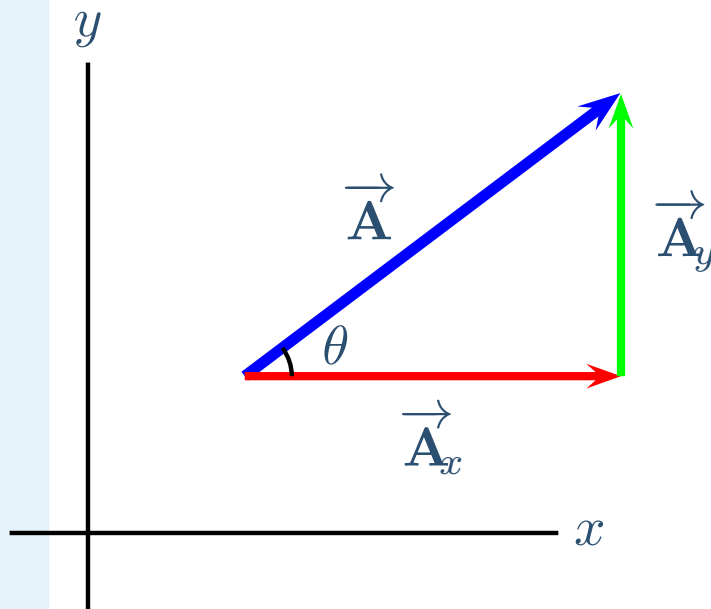


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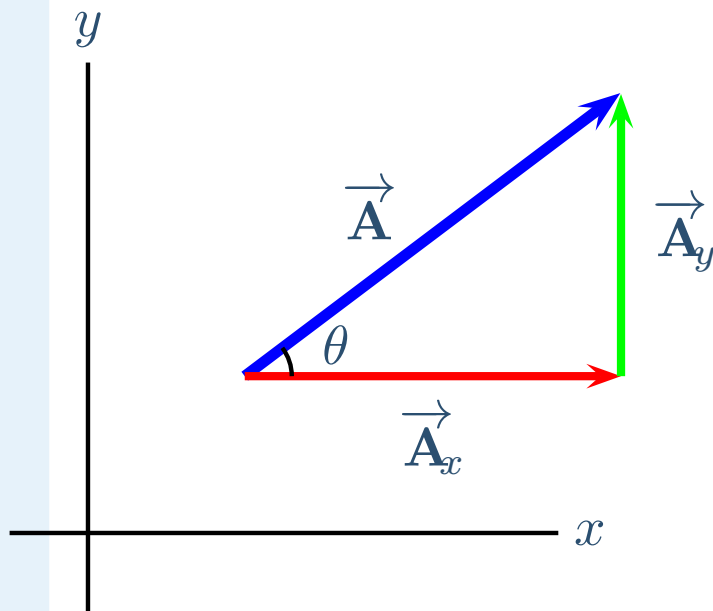
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The components and the original vector are related by vector addition: $\vec{A}_x + \vec{A}_y = \vec{A}$.

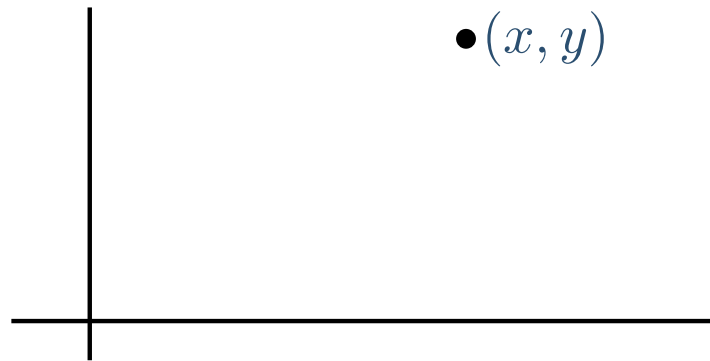
Physics Components

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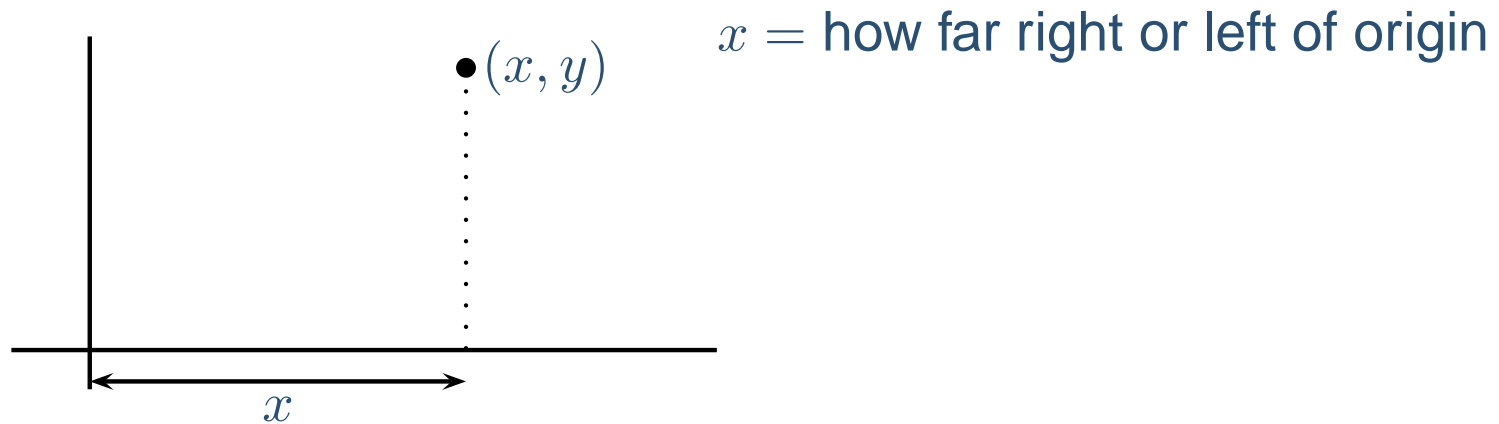
Example: the components of the position vector are the x and y cartesian coordinates.



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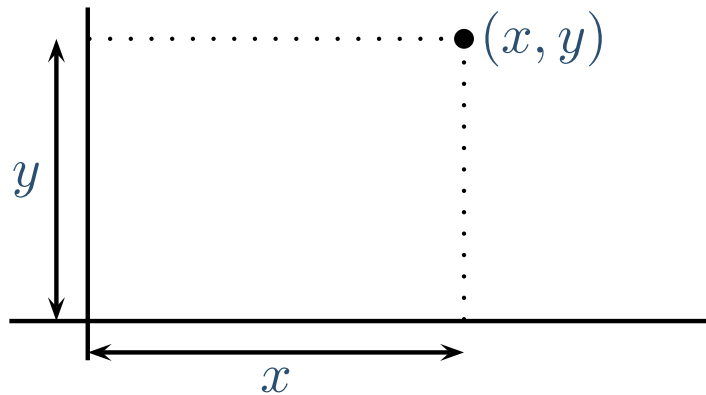
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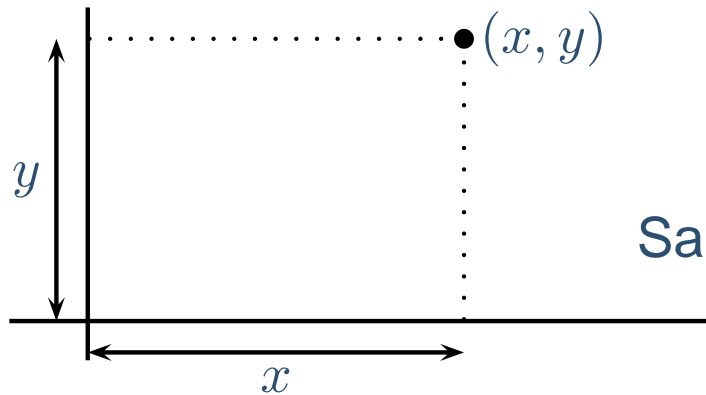
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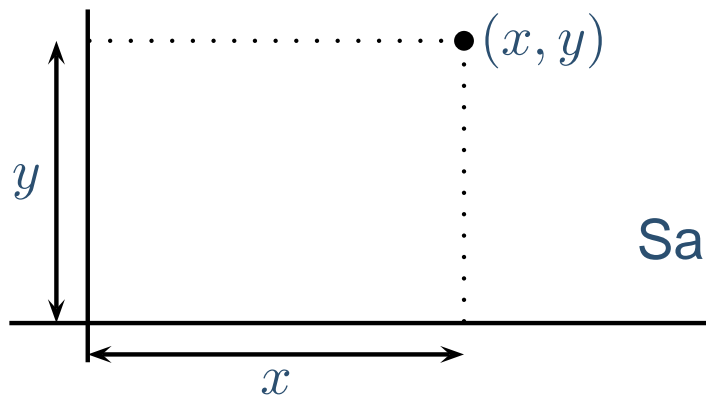
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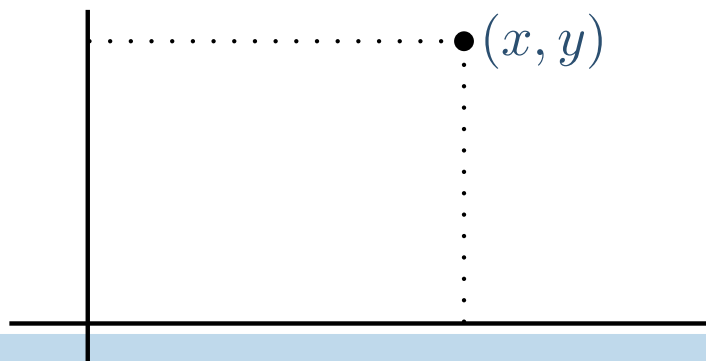
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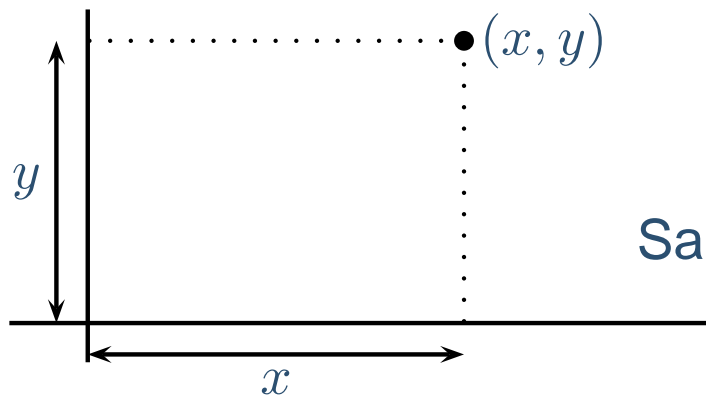


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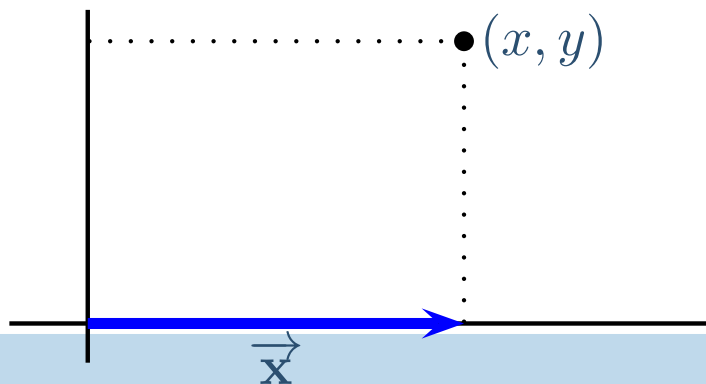
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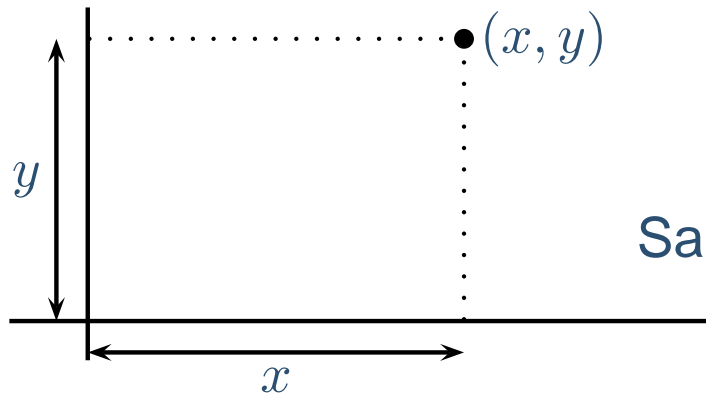


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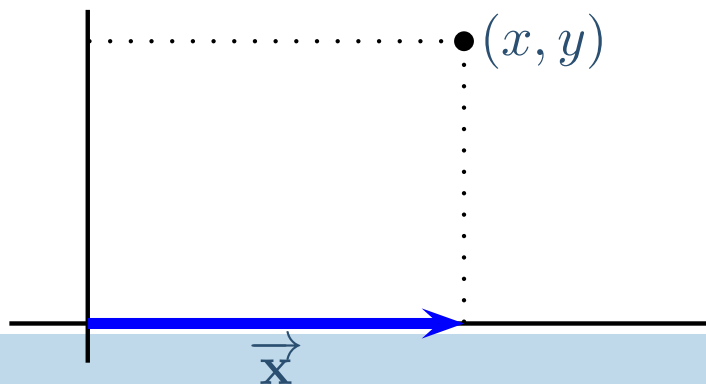
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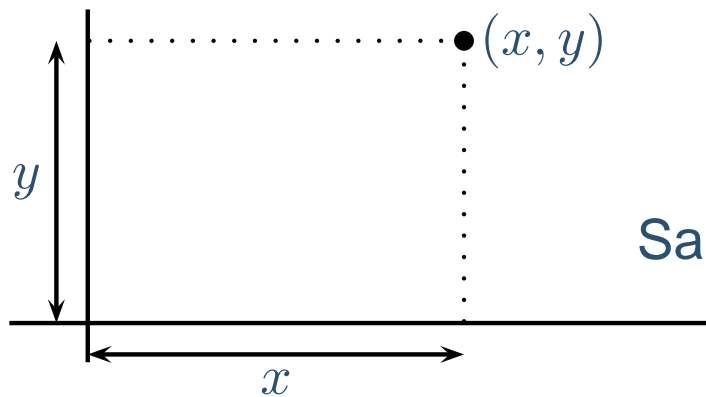
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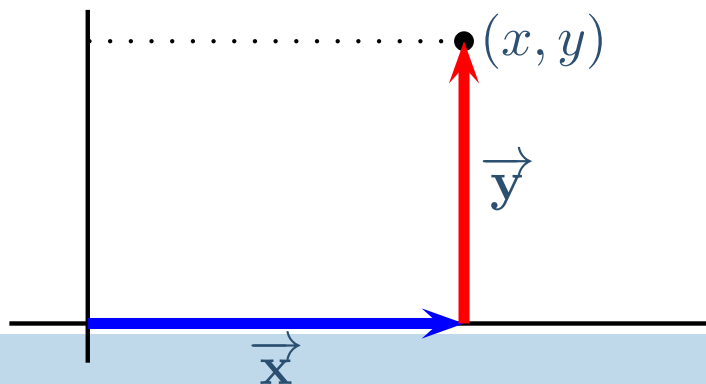
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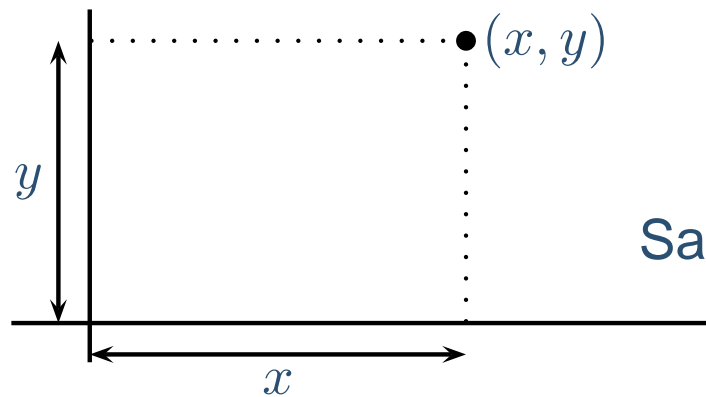
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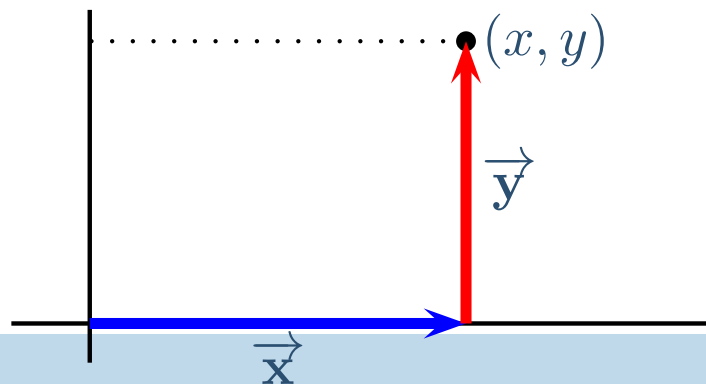
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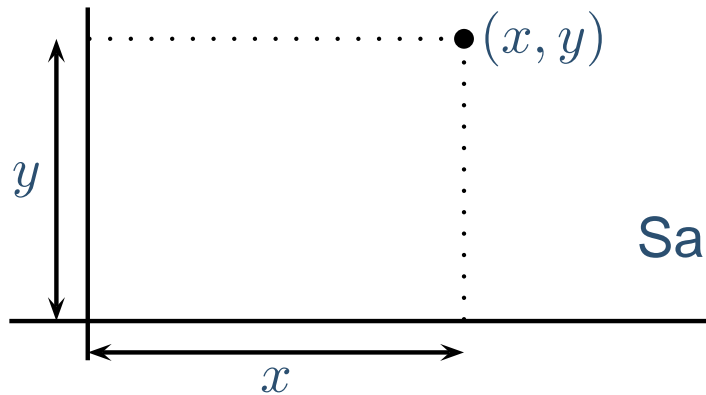
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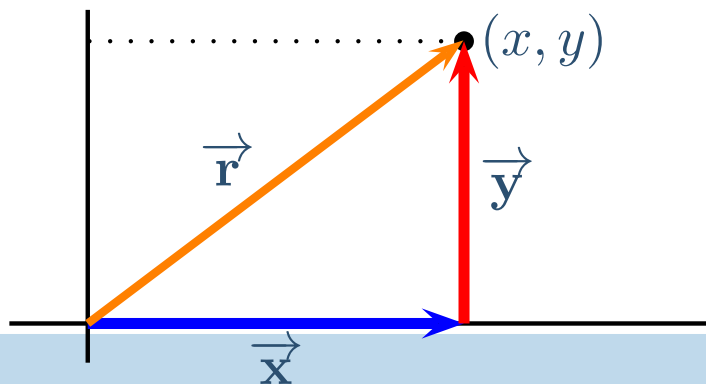
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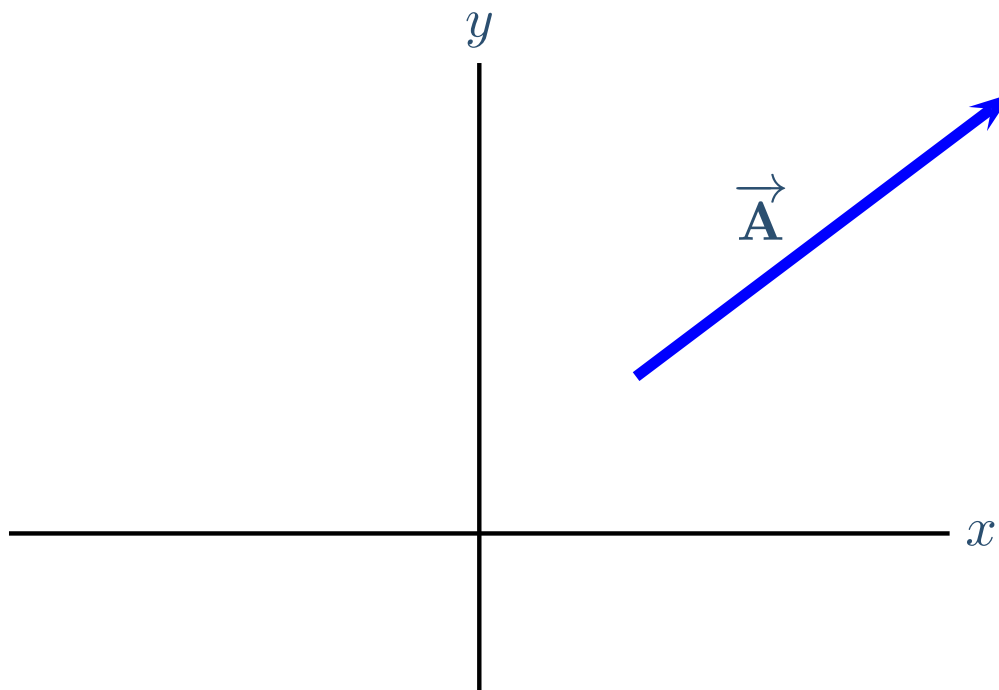


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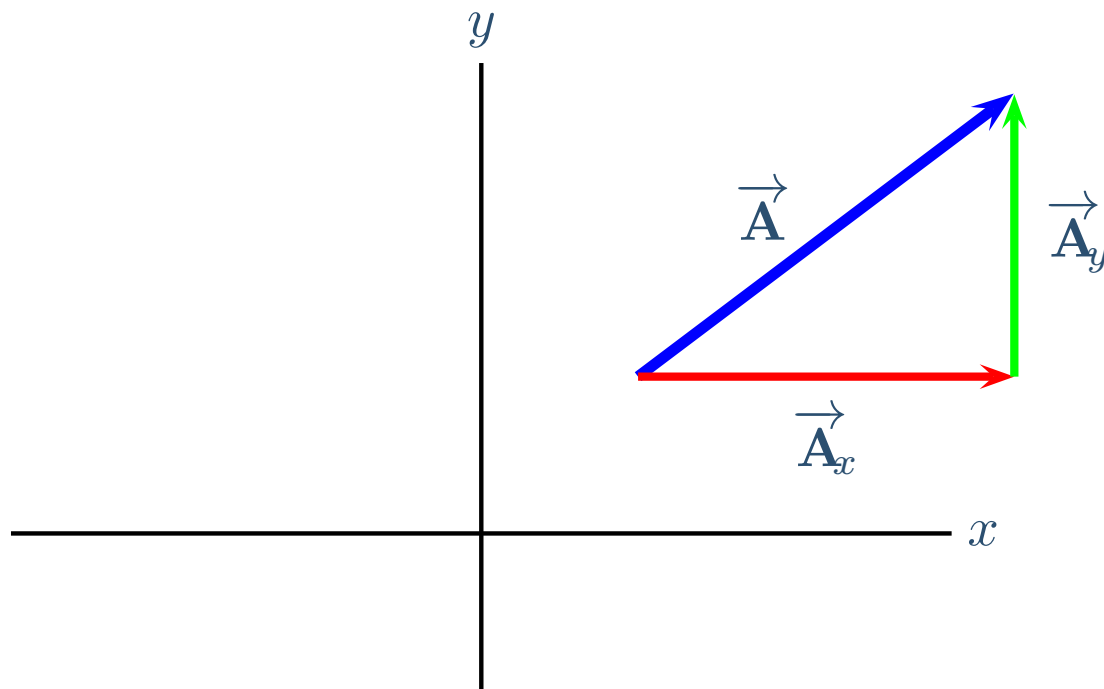
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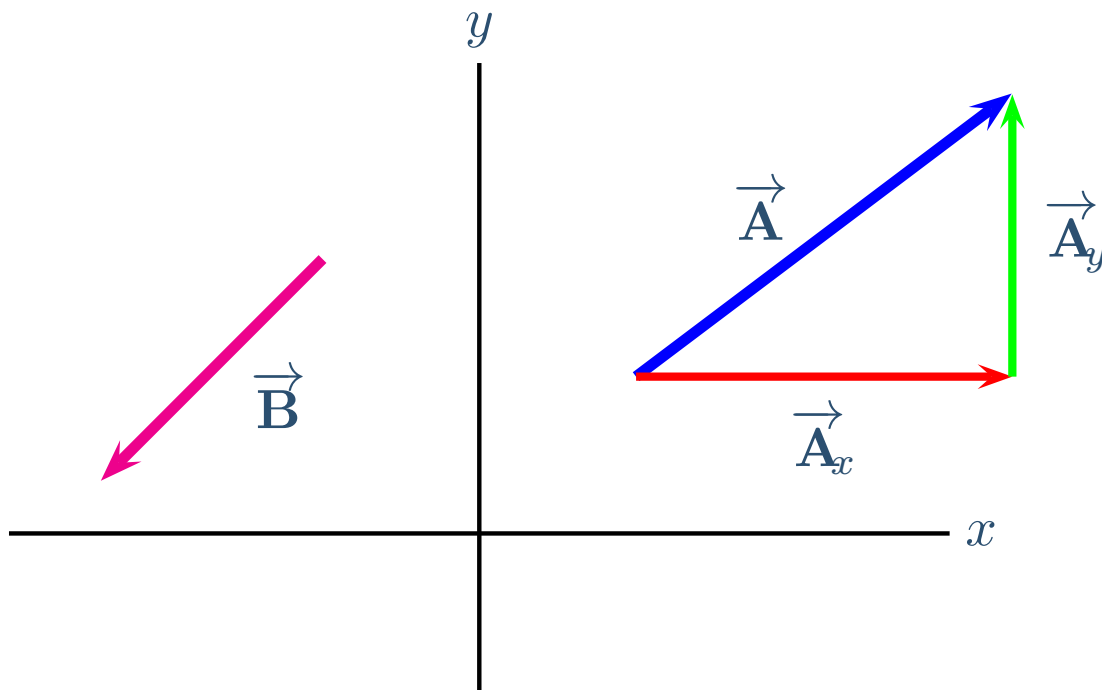
Vector and Scalar Components



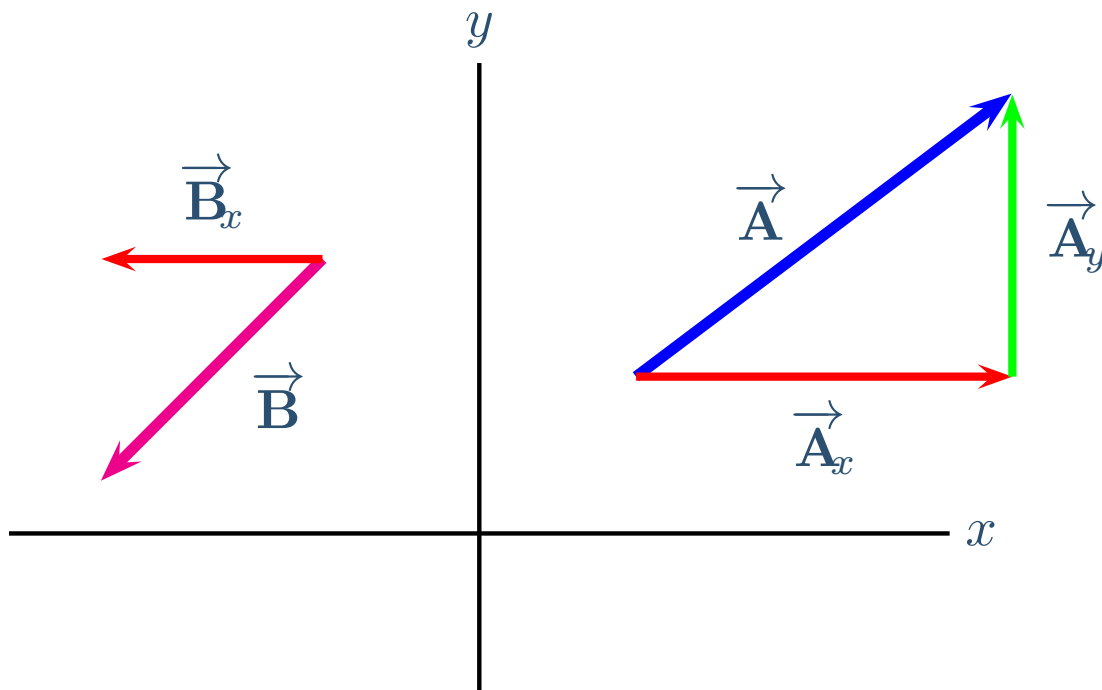
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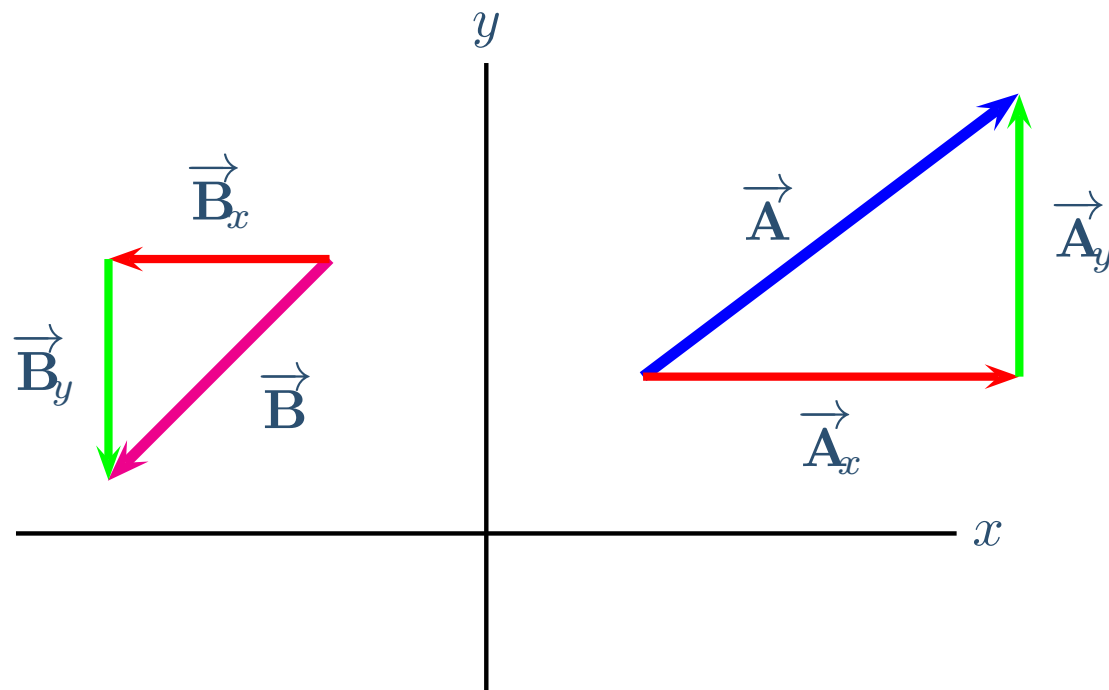
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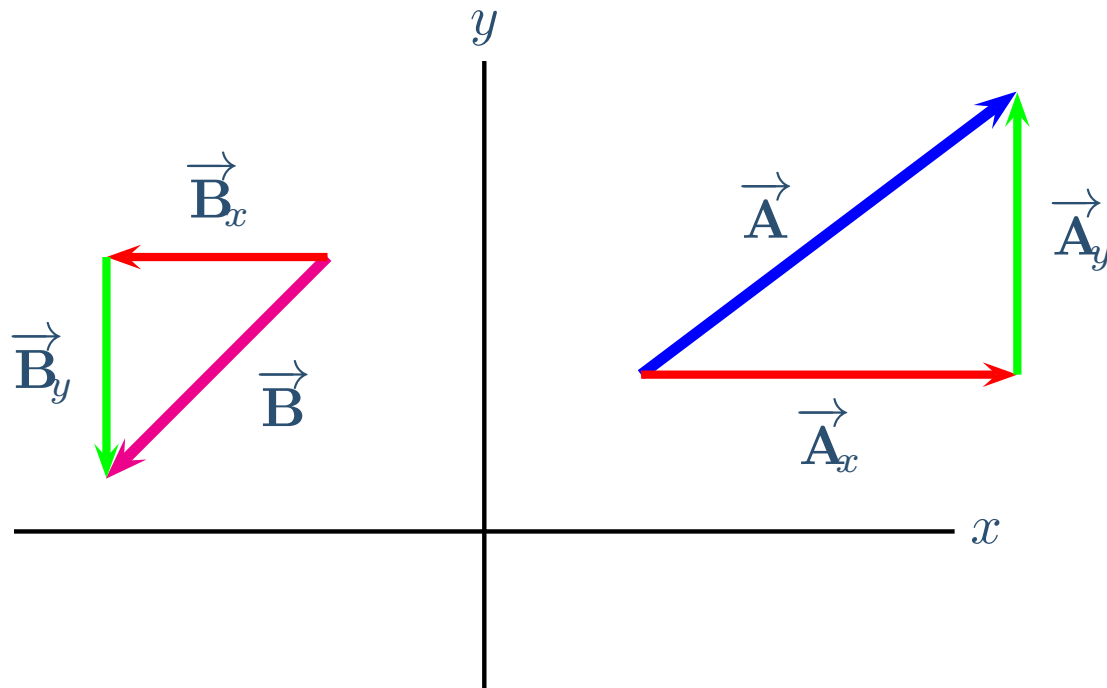
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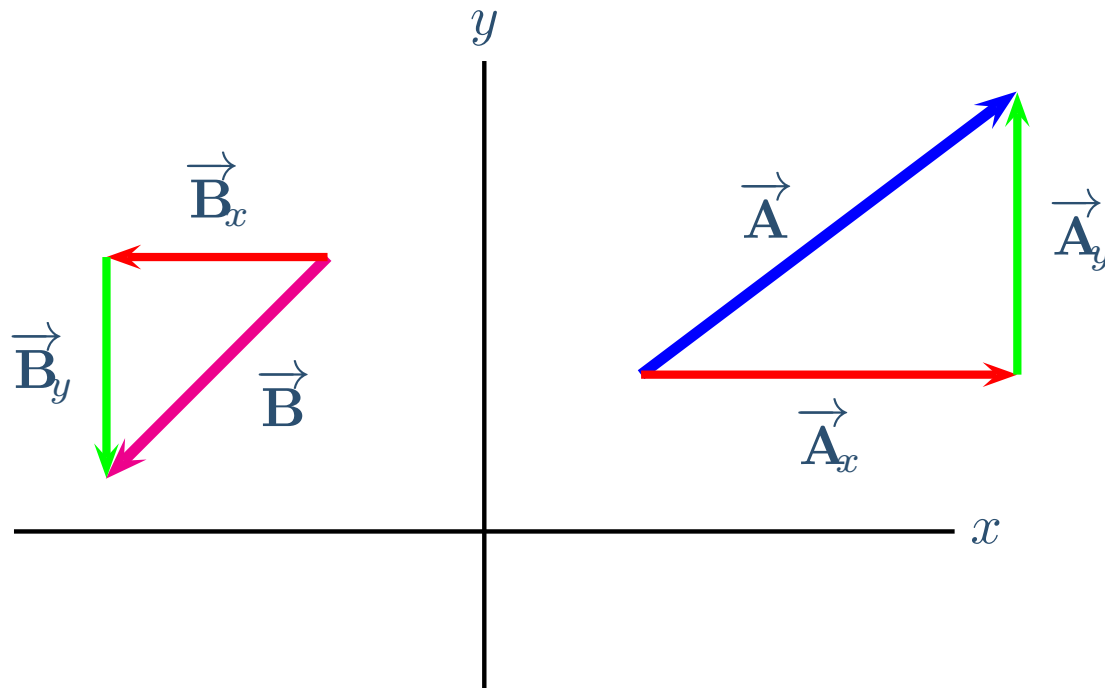


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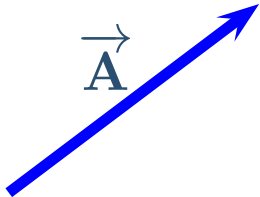
A_x, A_y, B_x, B_y and their signs = Scalar Components

Scalar Component Exercise

Which of the following vectors has negative x and positive y scalar components?

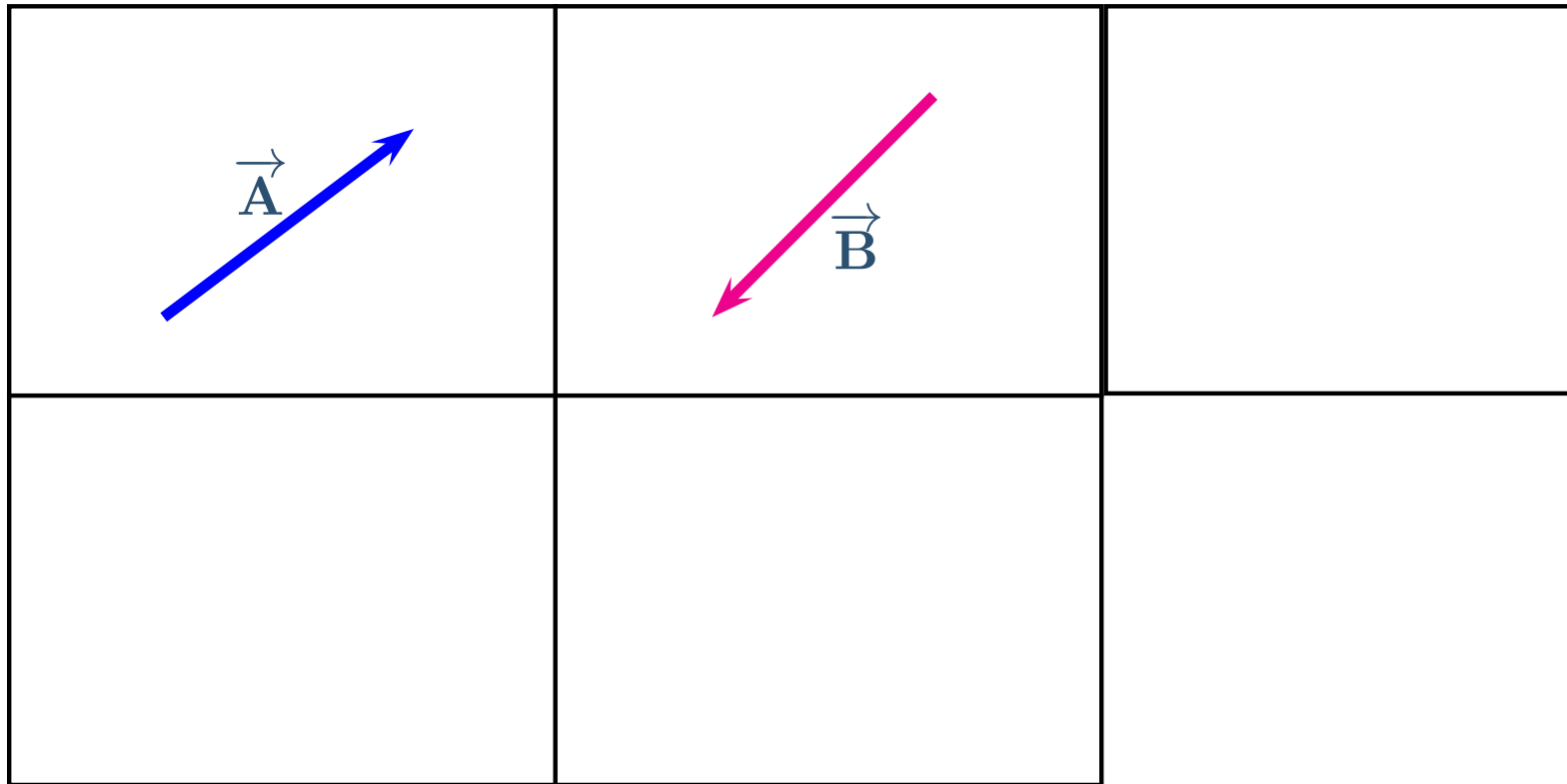
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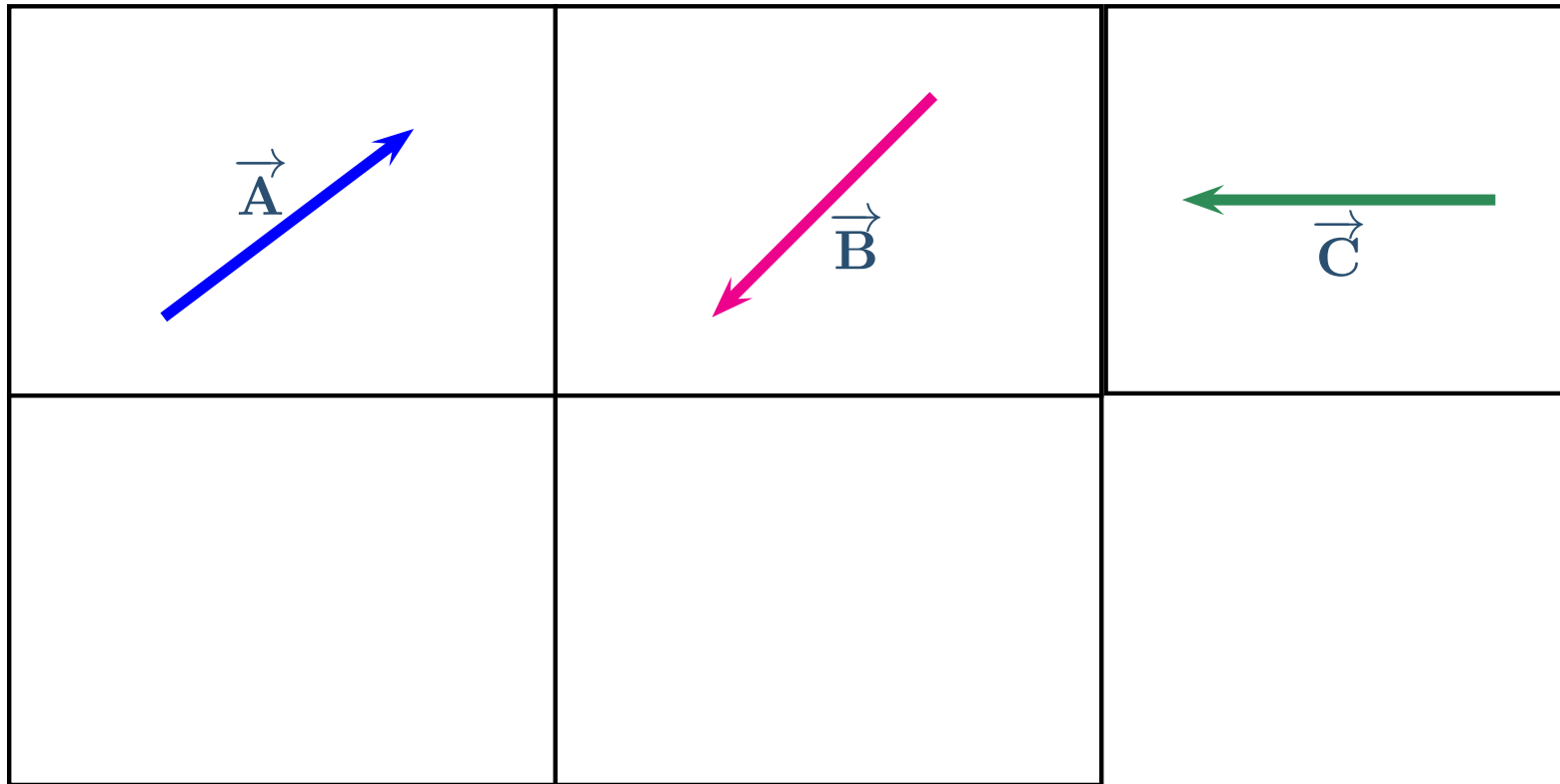
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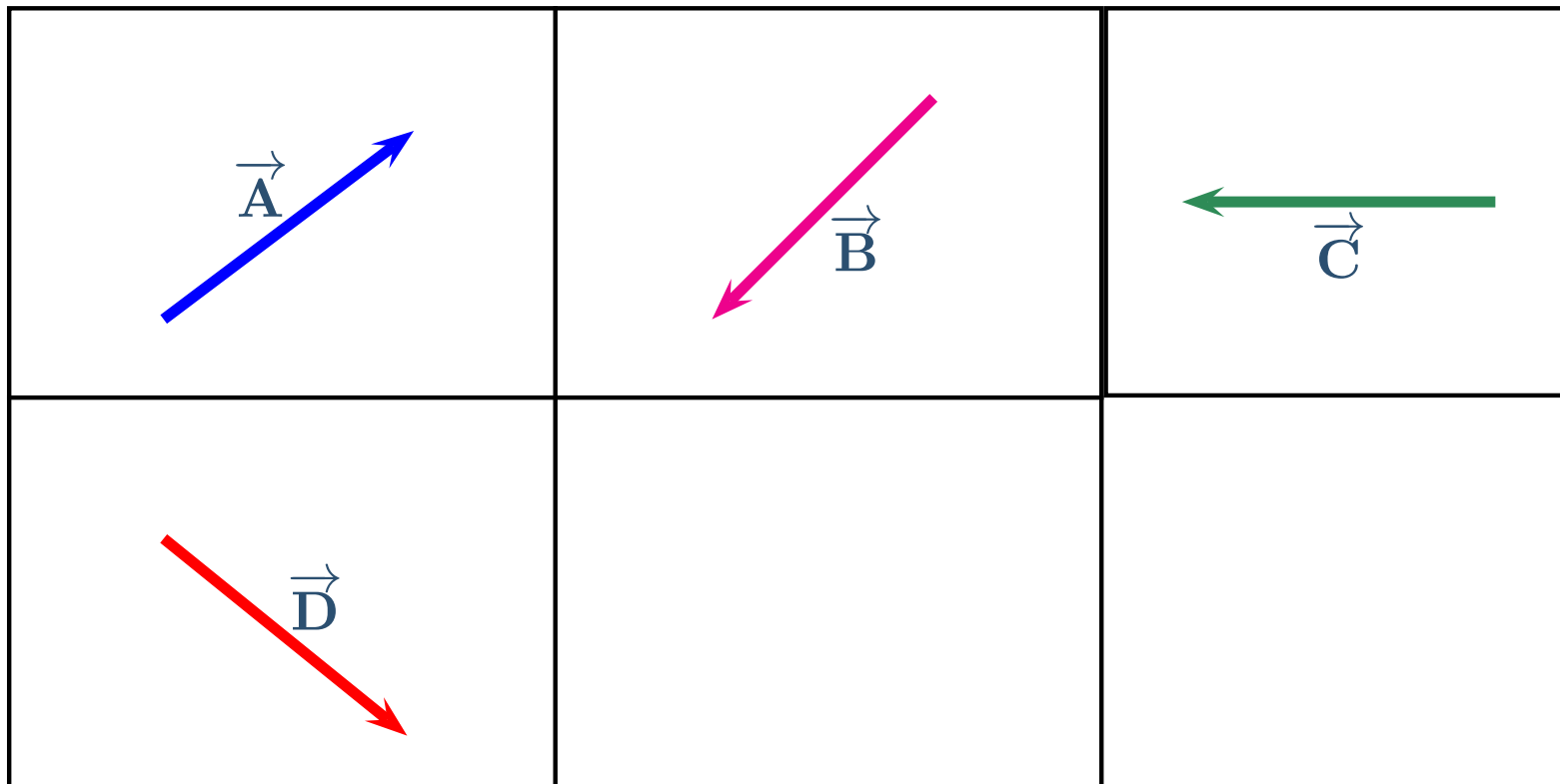
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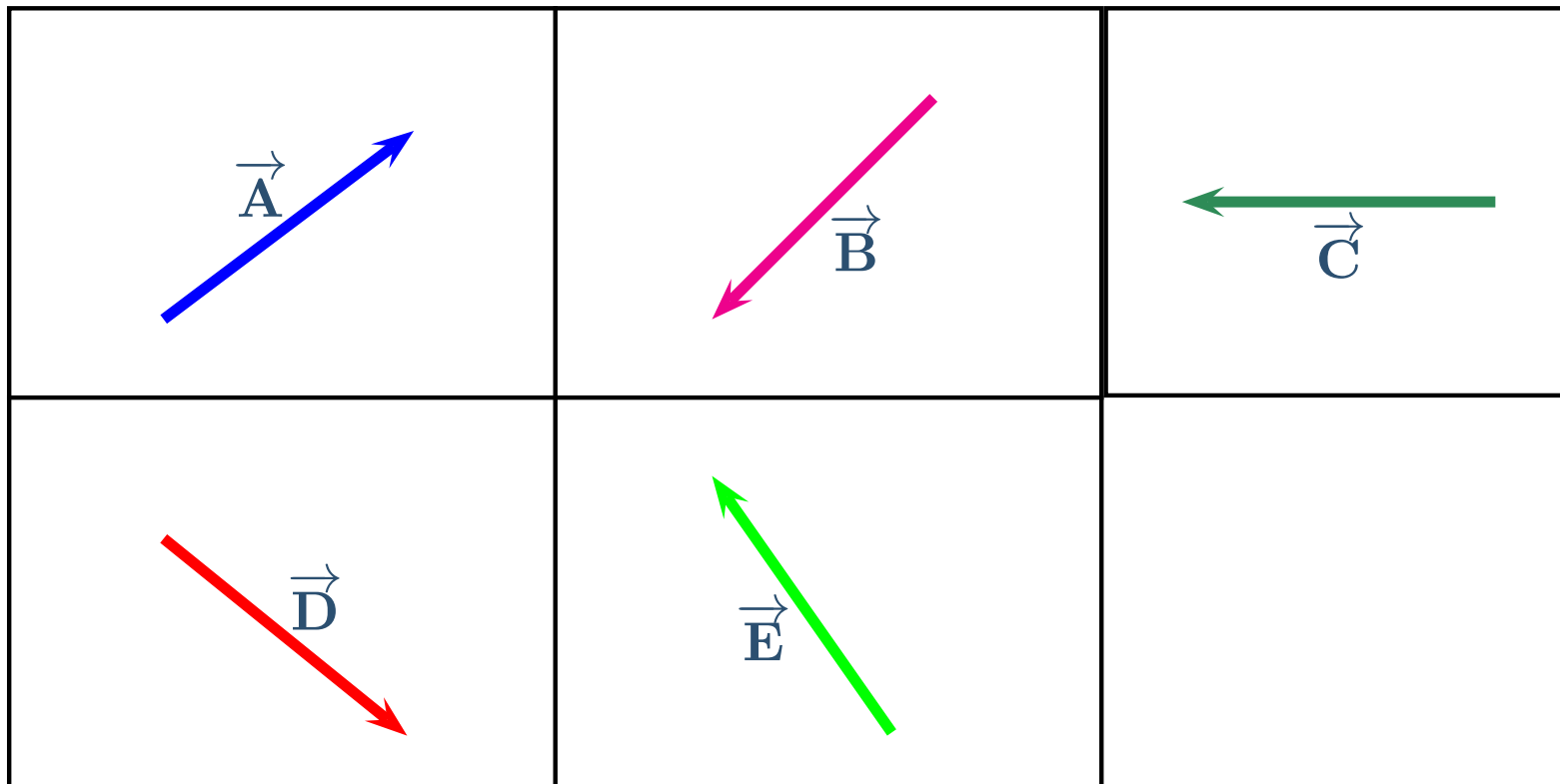
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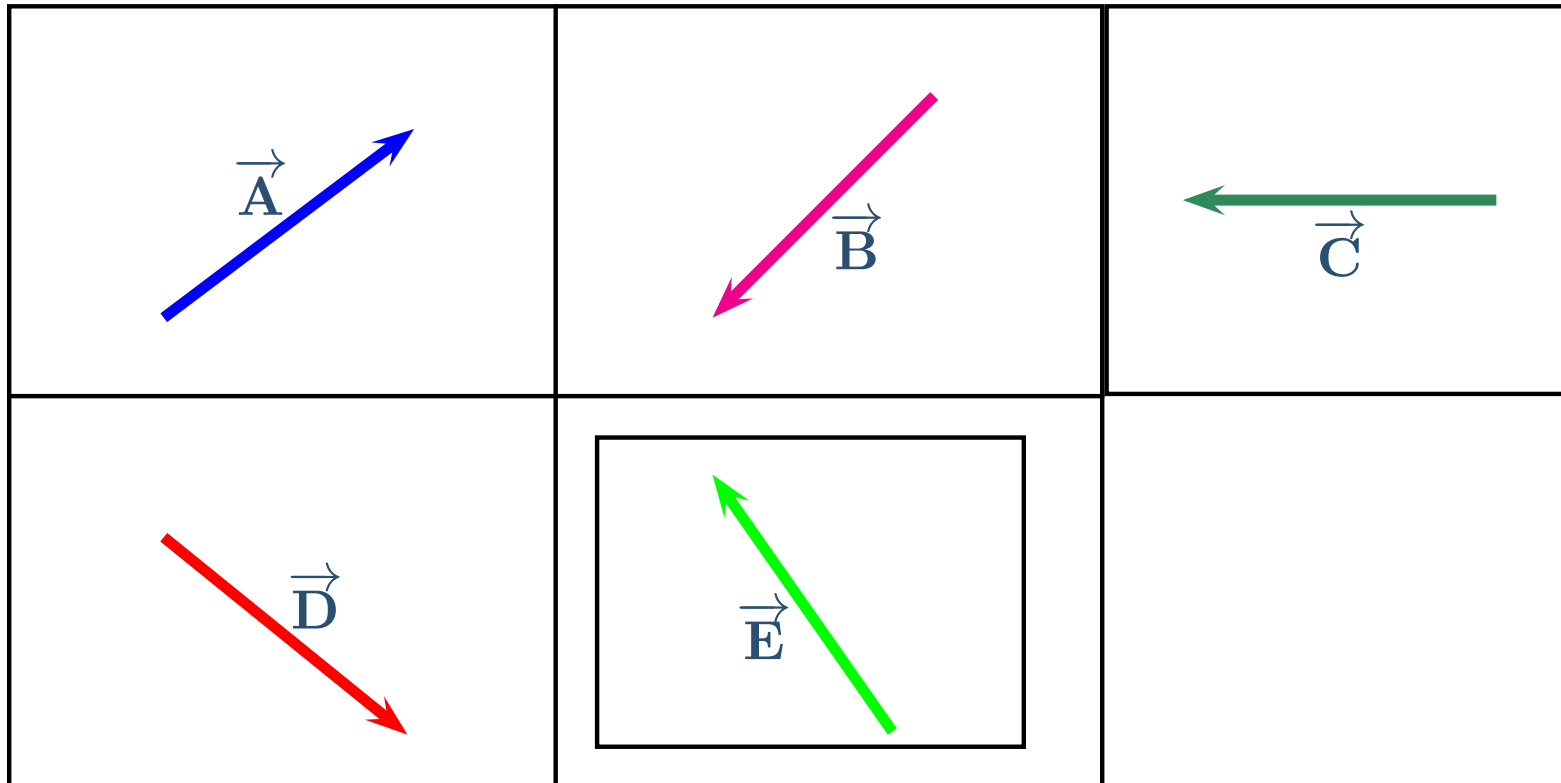
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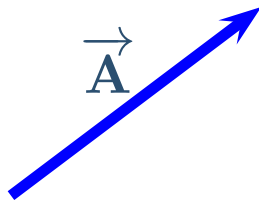


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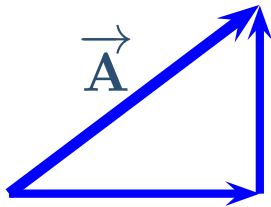
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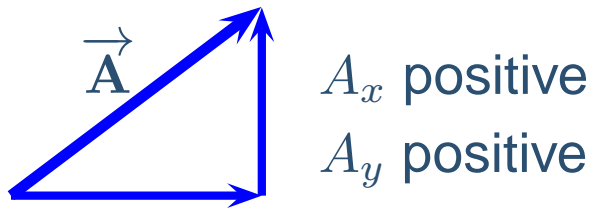
Scalar Component Followup



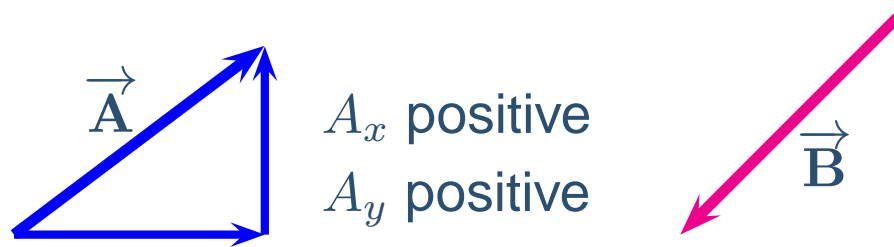
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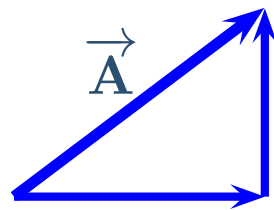
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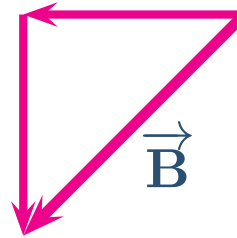
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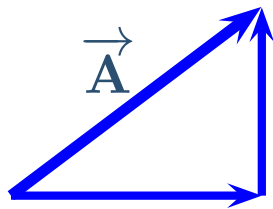
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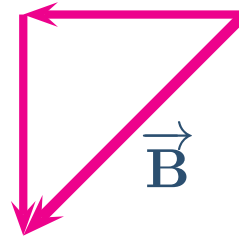
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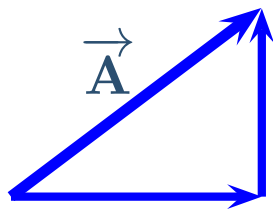


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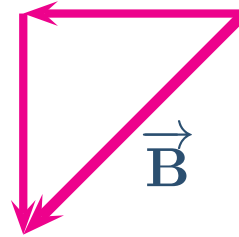


B_x negative
 B_y negative

Scalar Component Followup



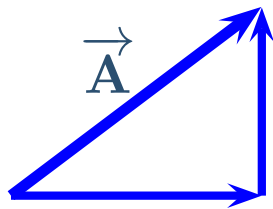
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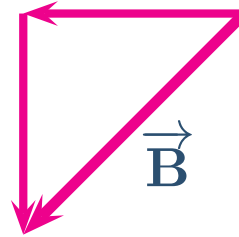
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Scalar Component Followup



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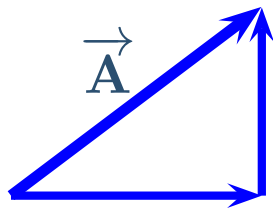


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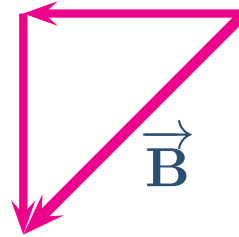


C_x negative
 C_y zero

Scalar Component Followup



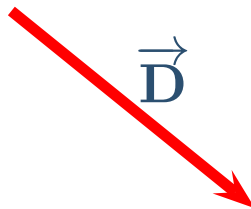
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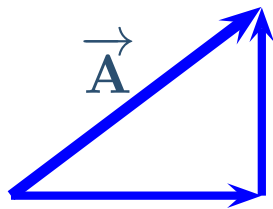
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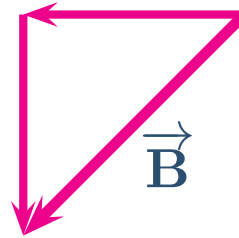
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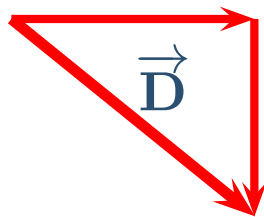
A_x positive
 A_y positive



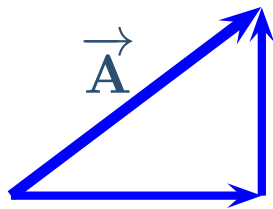
B_x negative
 B_y negative



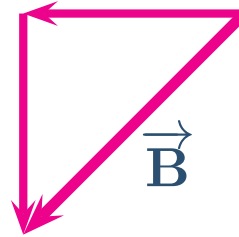
C_x negative
 C_y zero



Scalar Component Followup



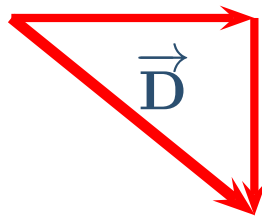
A_x positive
 A_y positive



B_x negative
 B_y negative

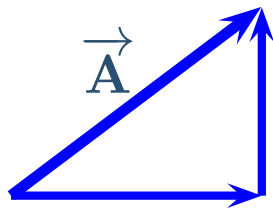


C_x negative
 C_y zero

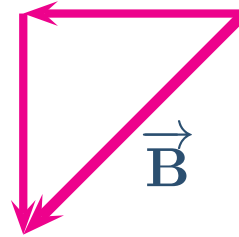


D_x positive
 D_y negative

Scalar Component Followup



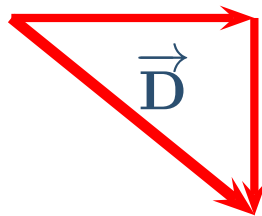
A_x positive
 A_y positive



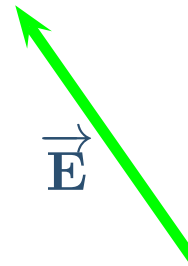
B_x negative
 B_y negative



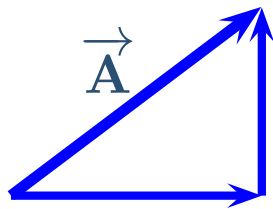
C_x negative
 C_y zero



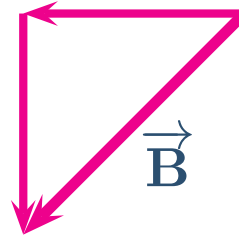
D_x positive
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Scalar Component Followup



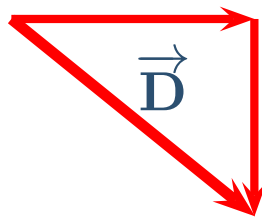
A_x positive
 A_y positive



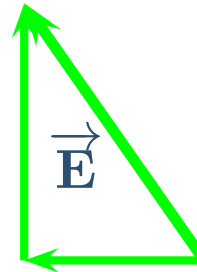
B_x negative
 B_y negative



C_x negative
 C_y zero

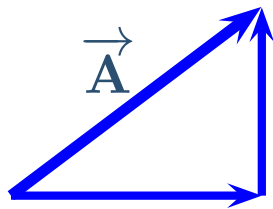


D_x positive
 D_y negative

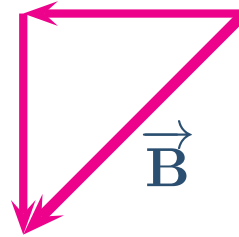


E_x negative
 E_y positive

Scalar Component Followup



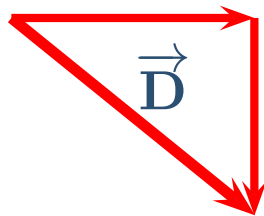
A_x positive
 A_y positive



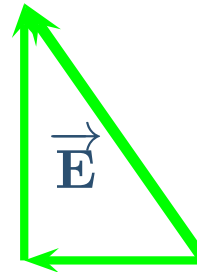
B_x negative
 B_y negative



C_x negative
 C_y zero



D_x positive
 D_y negative



E_x negative
 E_y positive

Trigonometry

The scalar components' numerical values are found using trigonometry since the magnitude and the scalar components always form a right triangle.

Trigonometry

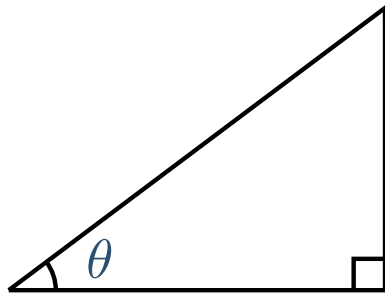
The scalar components' numerical values are found using trigonometry since the magnitude and the scalar components always form a right triangle.

Trigonometry - The mathematics of right (90°) triangles. Uses the fact that the ratio of the lengths of the sides of right triangle is always the same for the same angle.

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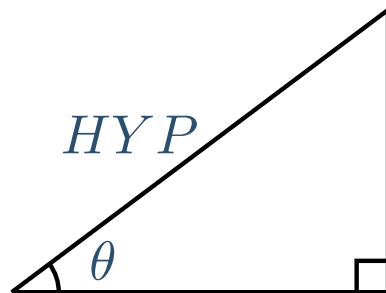
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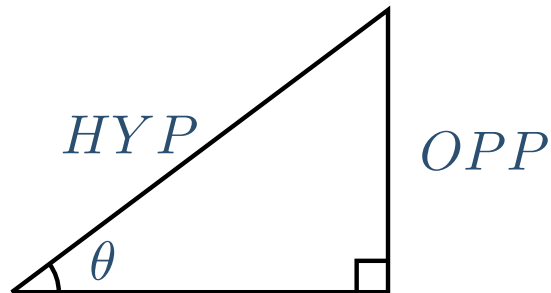


$HYP =$ Length of the Hypotenuse

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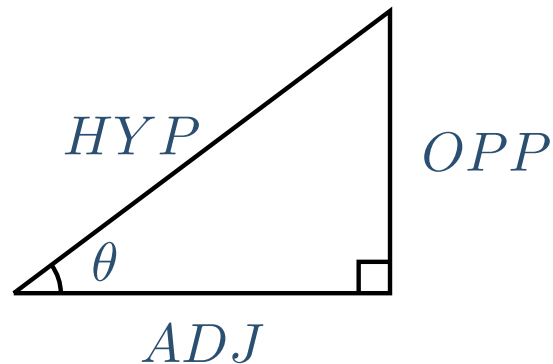
HYP = Length of the Hypotenuse

OPP = Length of Opposite Side

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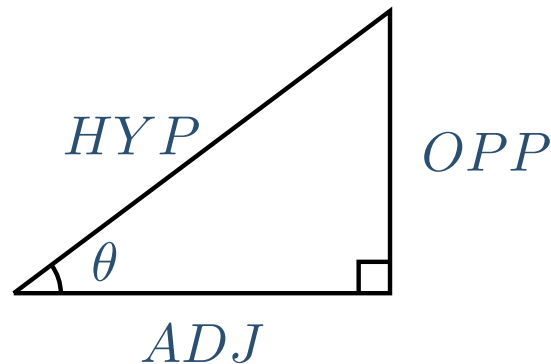
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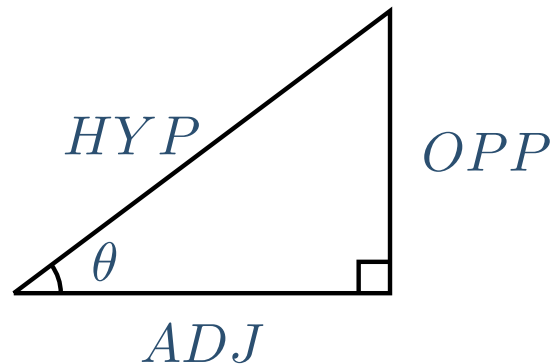
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Sine Function: $\sin \theta = \frac{OPP}{HYP}$

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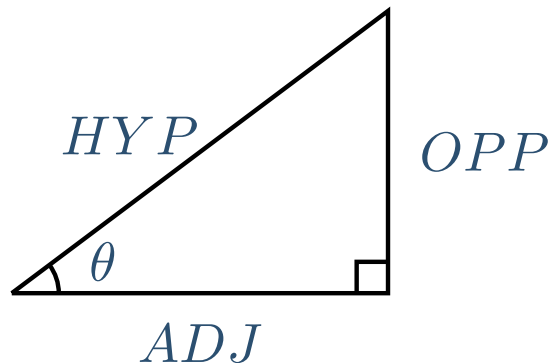
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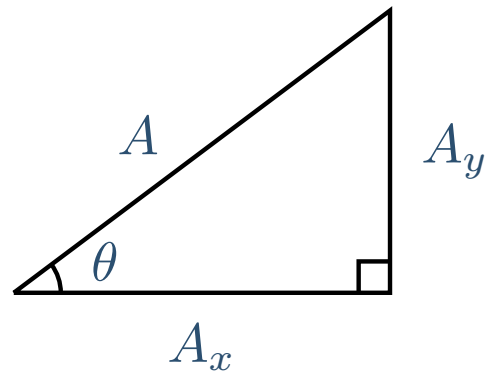
Tangent Function: $\tan \theta = \frac{OPP}{ADJ}$

Scalar Components

In physics, the sides of the right triangle are the scalar components.

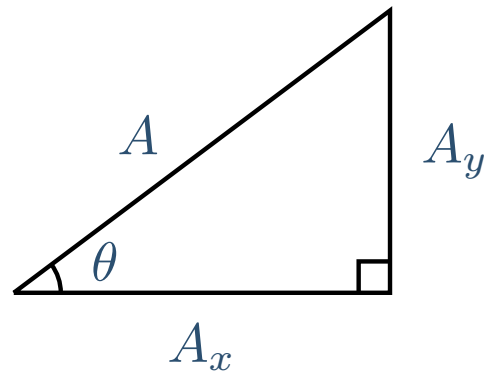
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Scalar Components

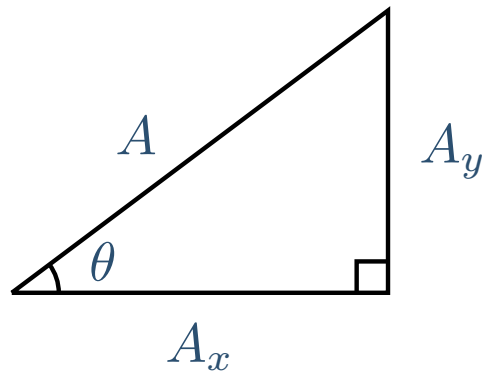
In physics, the sides of the right triangle are the scalar components.



$$\cos \theta = \frac{A_x}{A}$$

Scalar Components

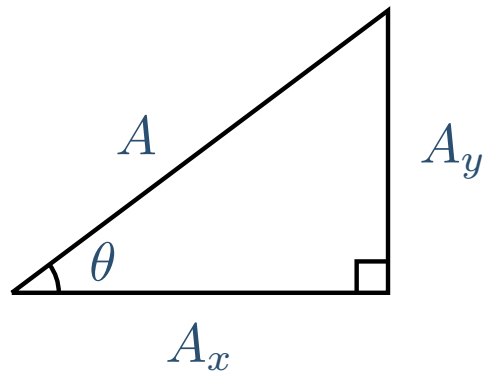
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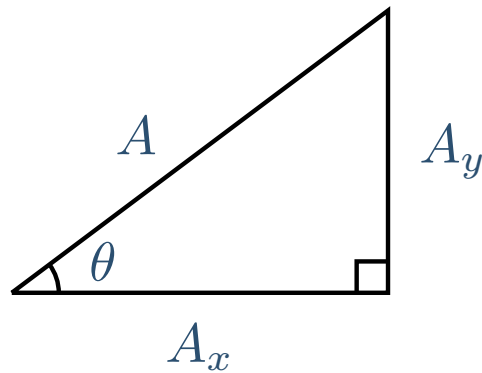


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Component Exercise

Find the components of the vector $\vec{r} = 5\text{ m}$ at 110° .

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(a) $x = 1.71\text{ m}, y = 4.7\text{ m}$

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(e) Intentionally left blank.

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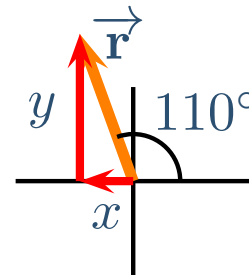
(a) $x = 1.71\text{ m}, y = 4.7\text{ m}$

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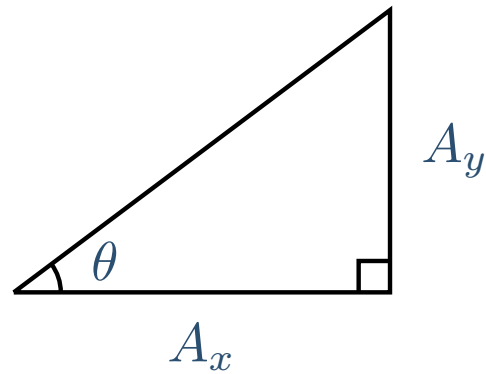
Using the standard angle automatically gives correct signs:

$$x = (5\text{ m}) \cos 110^\circ = -1.71\text{ m}$$

$$y = (5\text{ m}) \sin 110^\circ = 4.7\text{ m}$$

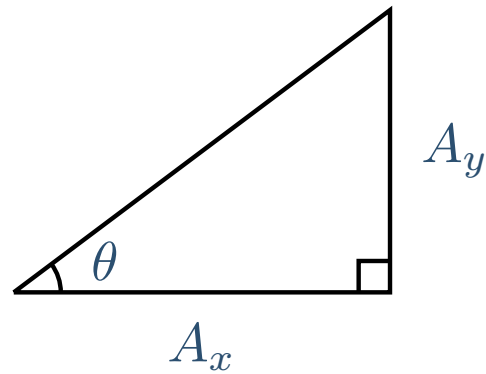
Scalar Components II

To find the magnitude and the angle *from* the components:



Scalar Components II

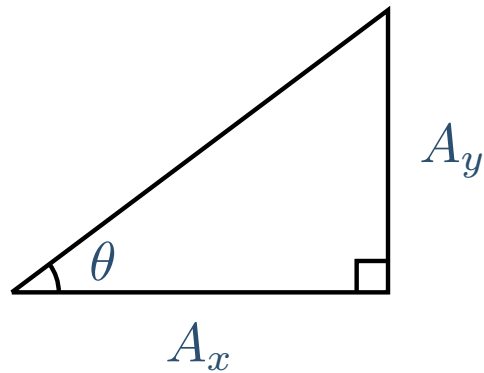
To find the magnitude and the angle *from* the components:



$$\tan \theta = \frac{A_y}{A_x}$$

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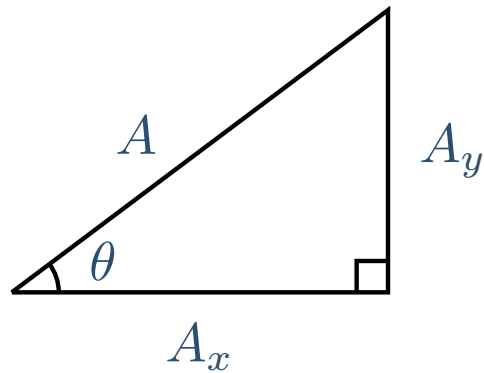


$$\tan \theta = \frac{A_y}{A_x}$$

$$\Rightarrow \theta = \tan^{-1} \left(\frac{A_y}{A_x} \right)$$

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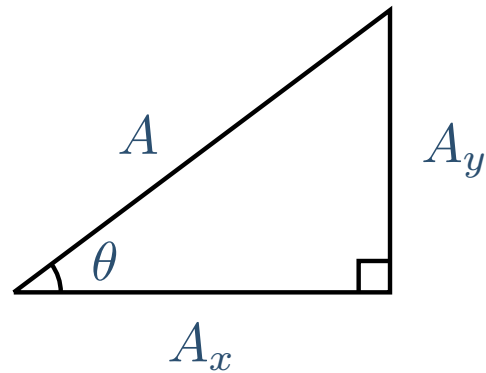


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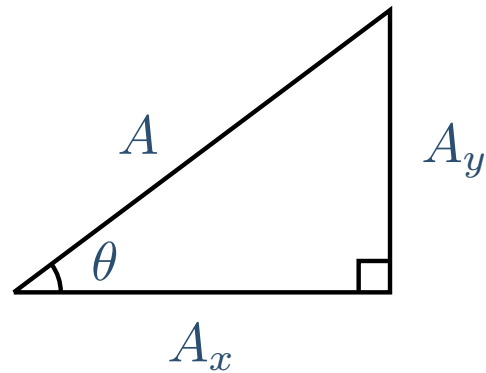
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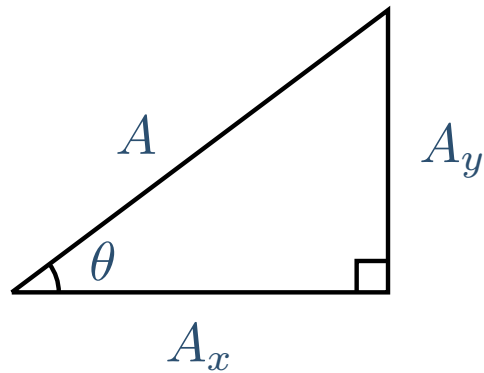


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$$A^2 = A_x^2 + A_y^2 \Rightarrow$$

$$A = \sqrt{A_x^2 + A_y^2}$$

Example: Find the magnitude and direction for the vector with components $A_x = 1 \text{ m}$ and $A_y = 1 \text{ m}$.

Quadrants

Sometimes your calculator will be wrong in finding angles!

Quadrants

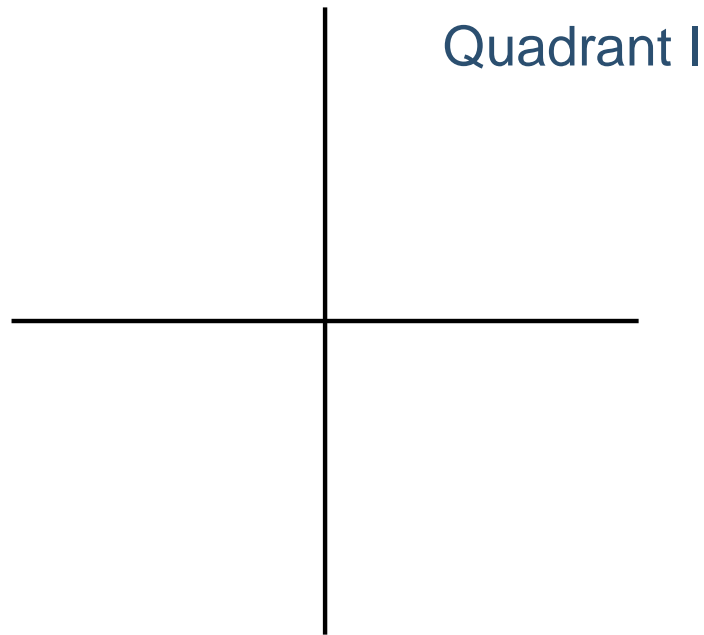
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Example: Find the magnitude and direction for the vector with components $A_x = -1\text{ m}$ and $A_y = -1\text{ m}$.

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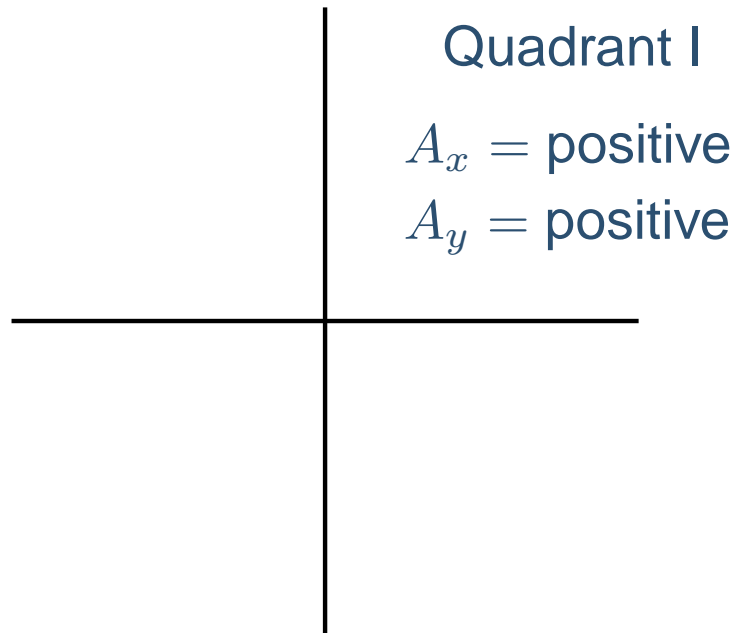
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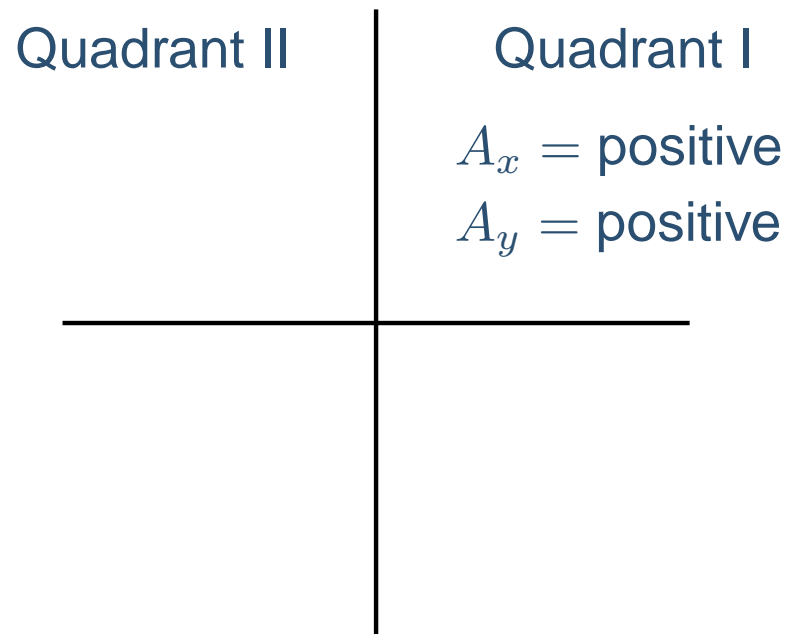
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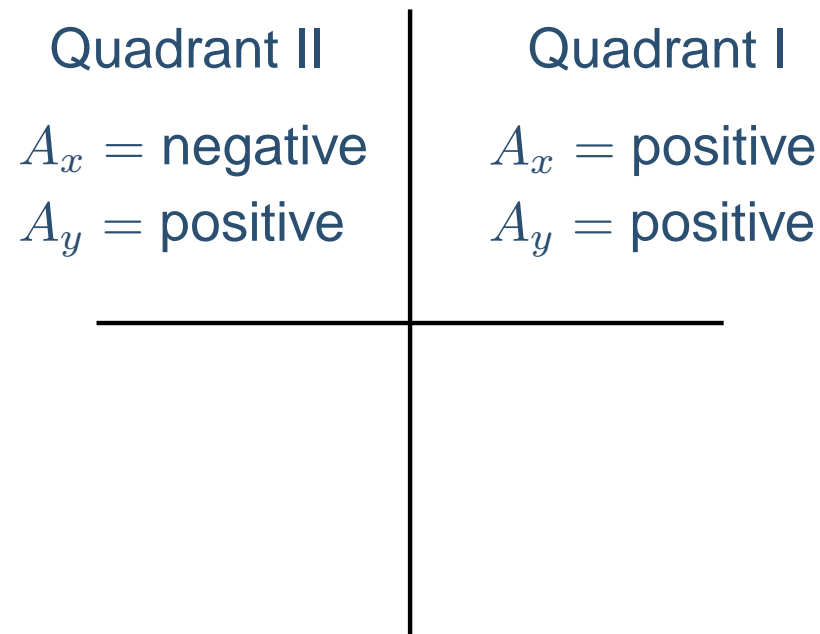
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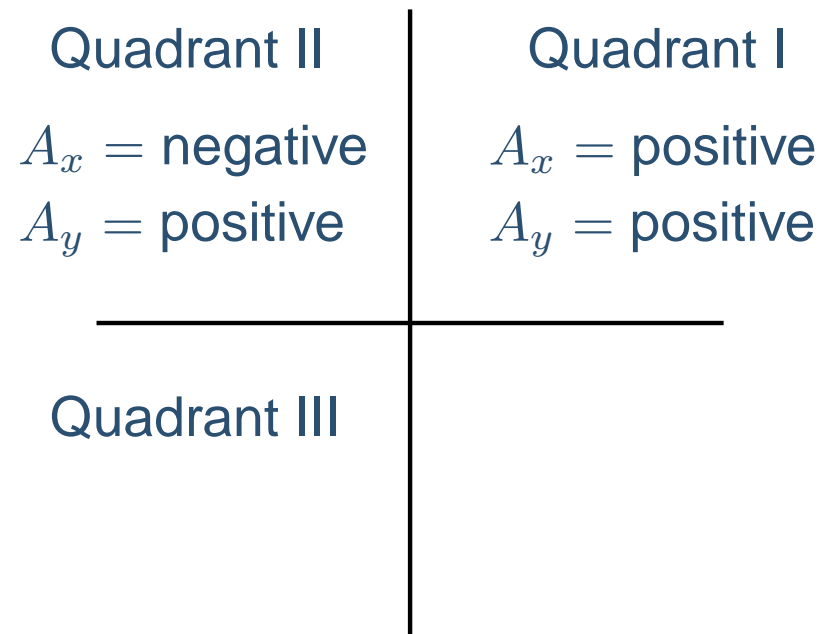
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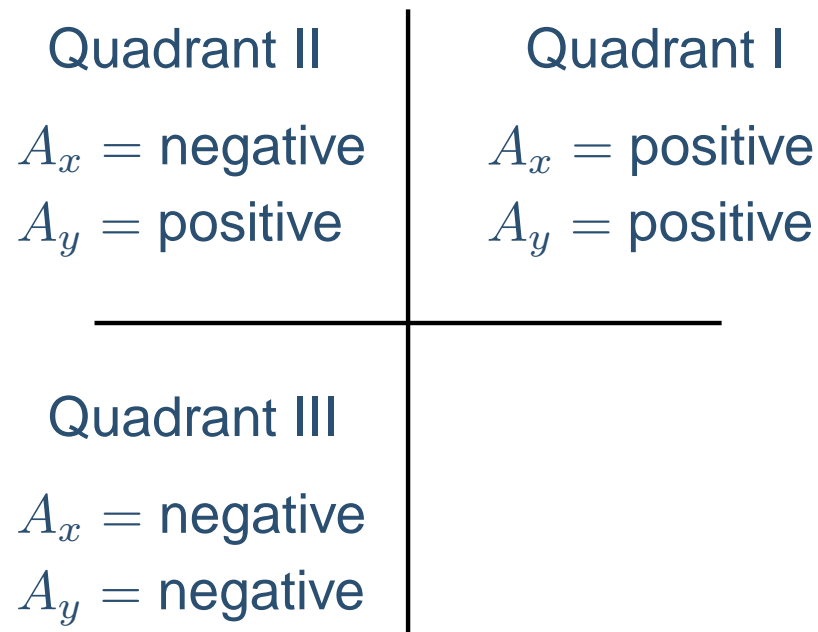
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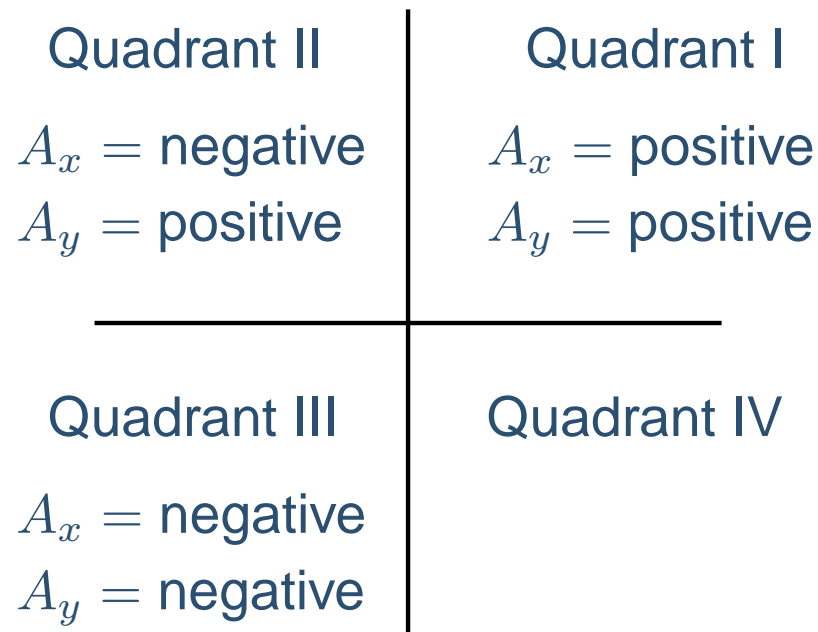
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Example: Find the magnitude and direction for the vector with components $A_x = -1\text{ m}$ and $A_y = -1\text{ m}$.

Quadrant II	Quadrant I
$A_x = \text{negative}$	$A_x = \text{positive}$
$A_y = \text{positive}$	$A_y = \text{positive}$
Quadrant III	Quadrant IV
$A_x = \text{negative}$	$A_x = \text{positive}$
$A_y = \text{negative}$	$A_y = \text{negative}$

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(a) $\theta = 127^\circ$

(b) $\theta = -53^\circ$

(c) $\theta = 307^\circ$

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(b) $\theta = -53^\circ$

(c) $\theta = 307^\circ$

(d) $\theta = 233^\circ$

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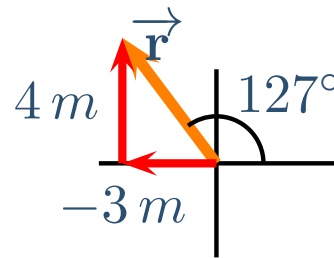
(a) $\theta = 127^\circ$

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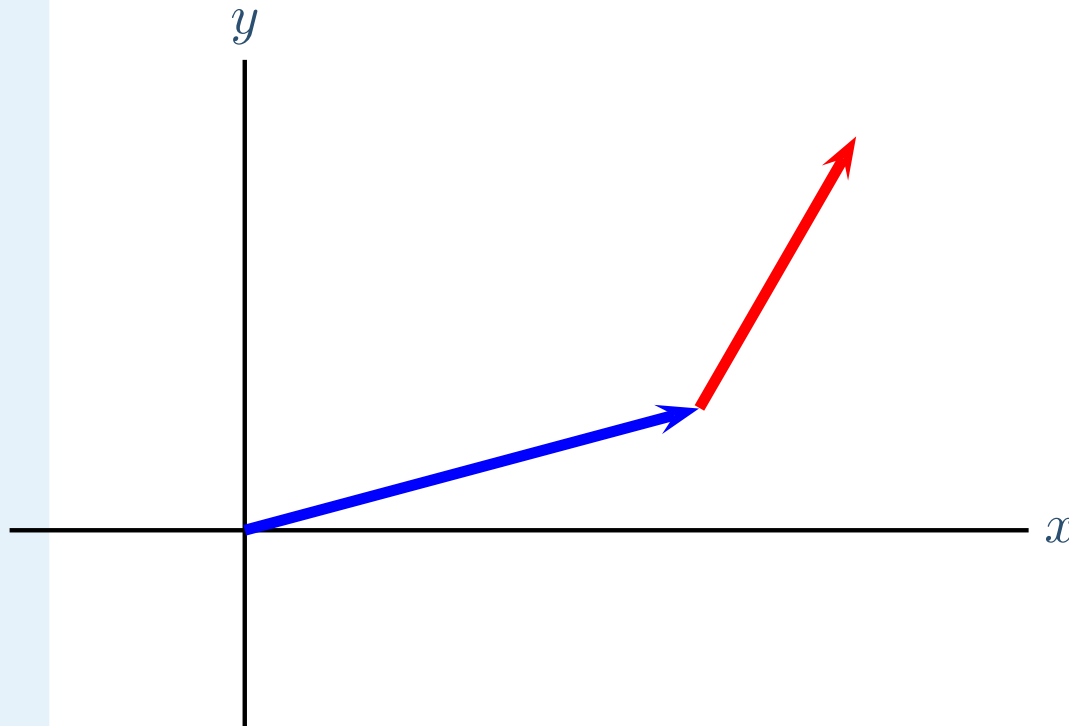
$$\tan^{-1}(-4/3) = -53^\circ \leftarrow \text{wrong quadrant}$$
$$\theta = -53^\circ + 180^\circ = 127^\circ$$

Component Addition

While we **cannot** add the magnitudes of vectors. We can add the components.

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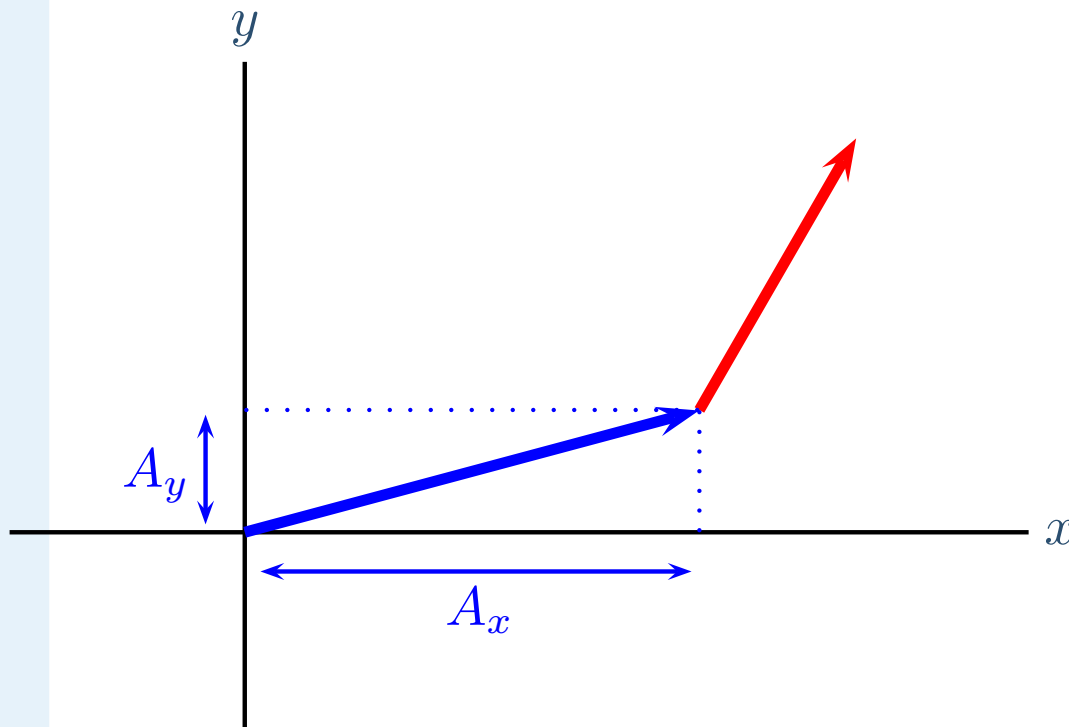


Assume:

\vec{A}
 \vec{B}

Component Addition

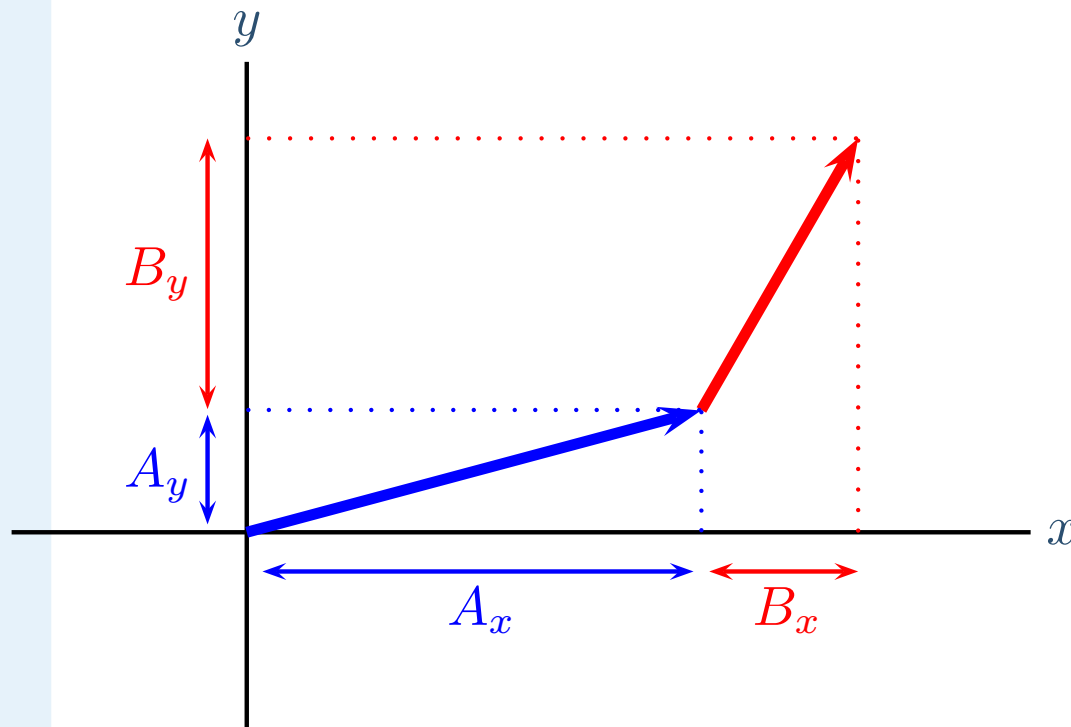
While we **cannot** add the magnitudes of vectors. We can add the components.



Find the
components of
 \vec{A}

Component Addition

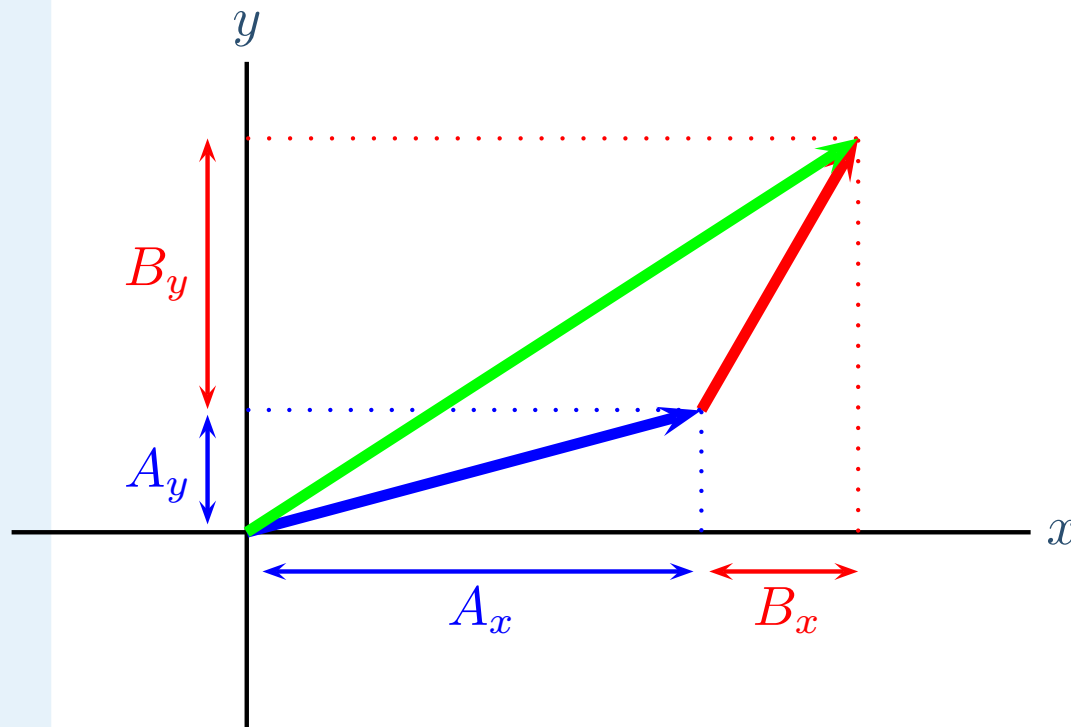
While we **cannot** add the magnitudes of vectors. We can add the components.



Find the
components of
 \vec{B}

Component Addition

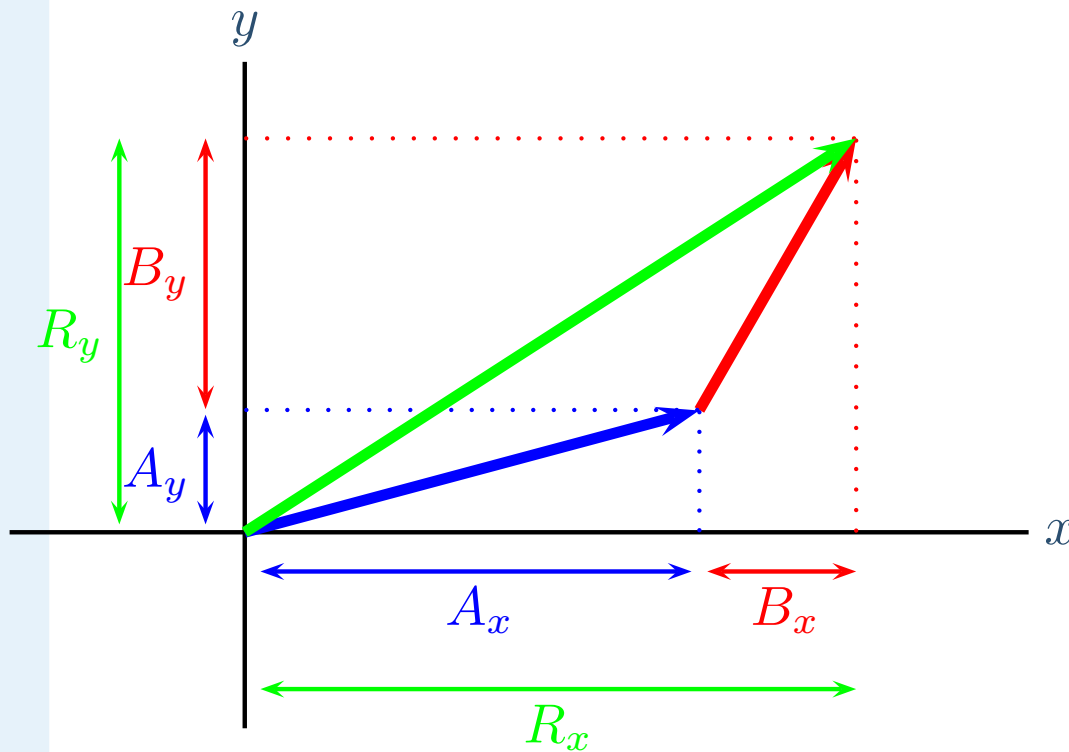
While we **cannot** add the magnitudes of vectors. We can add the components.



Find the
vector sum
 \vec{R}

Component Addition

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The components
of \vec{R} :

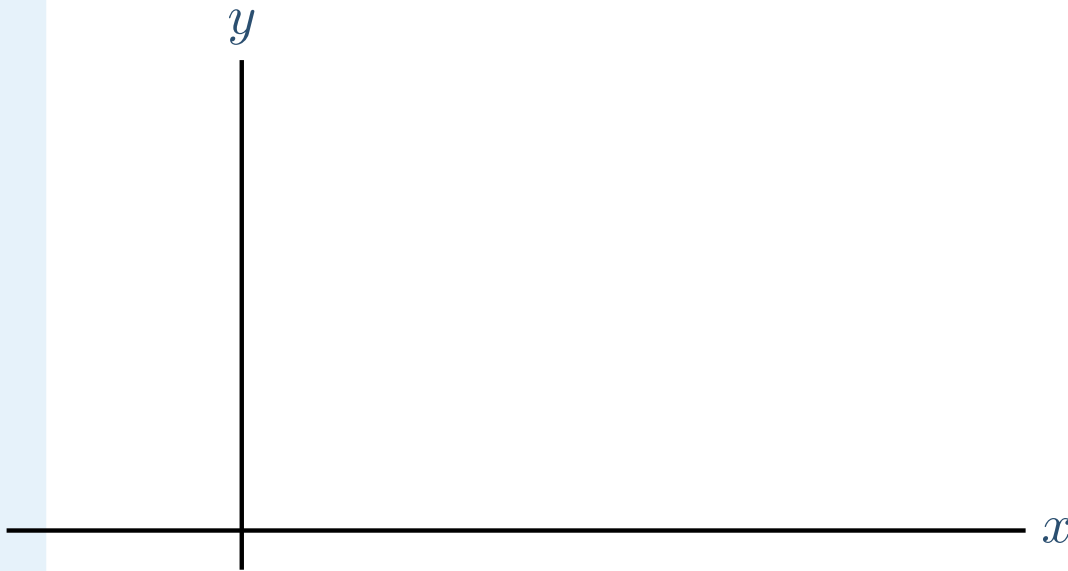
$$R_x = A_x + B_x$$

$$R_y = A_y + B_y$$

Unit Vectors

A compact and efficient way of expressing a vector in terms of its components is to use unit vectors.

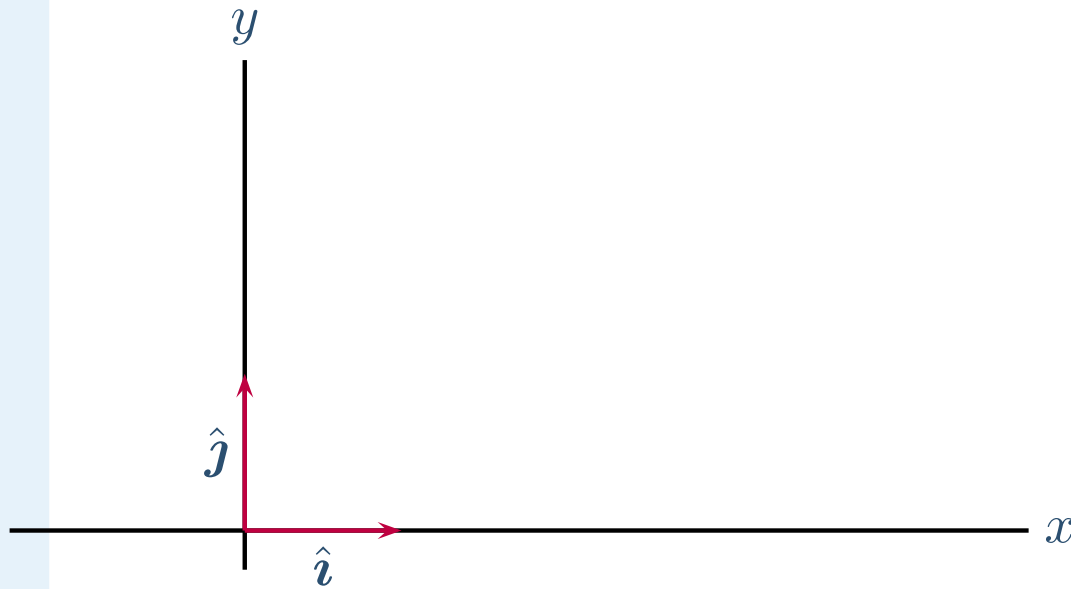
Each unit vector has magnitude 1 and points along each axis. We use the symbols \hat{i} , \hat{j} , and \hat{k} for the unit vectors along the x , y , and z axes.



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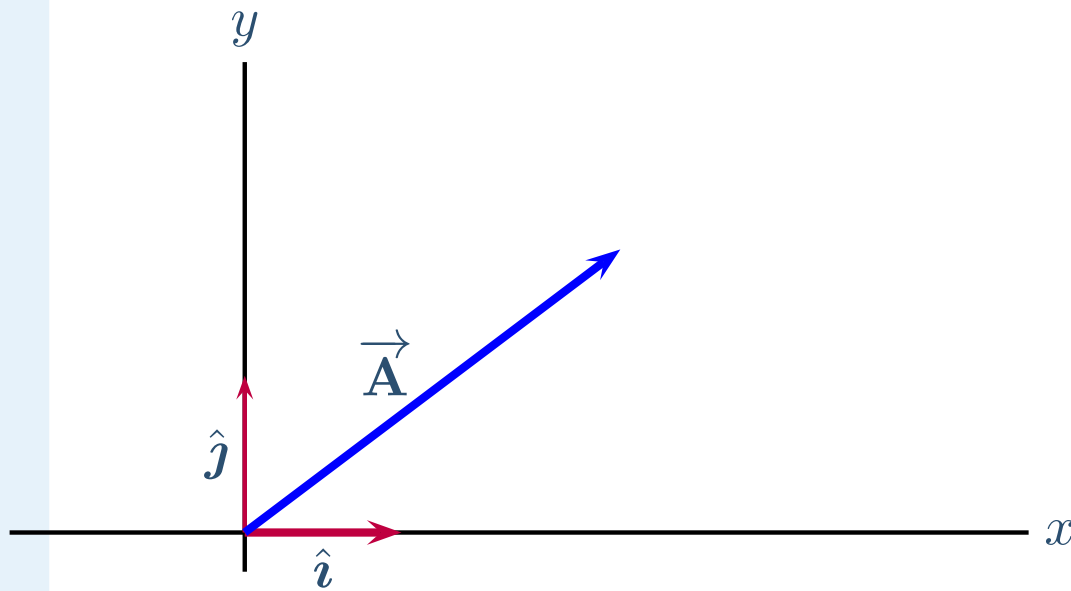
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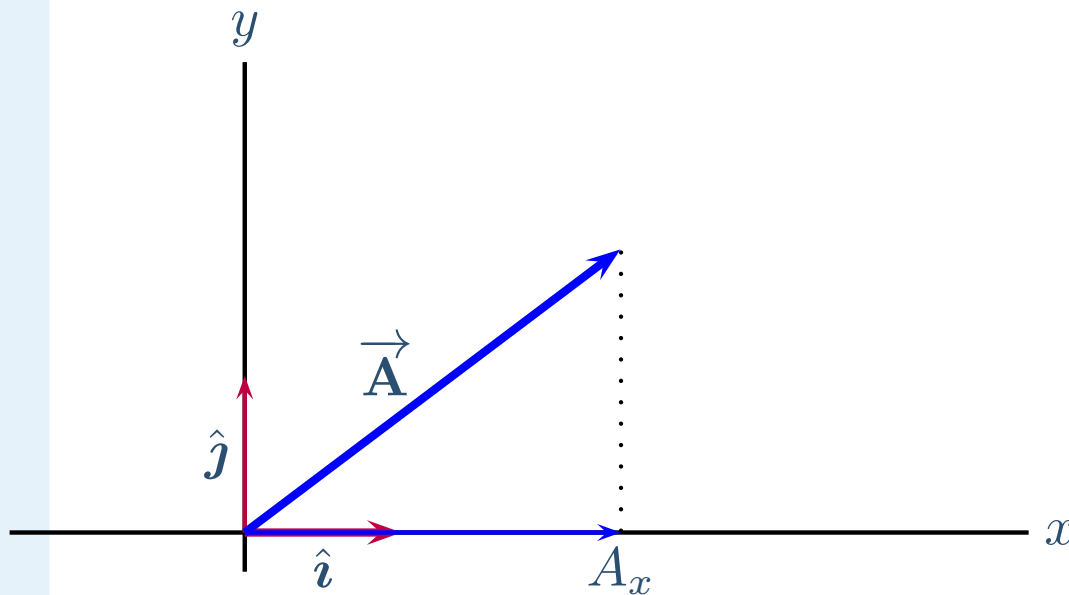
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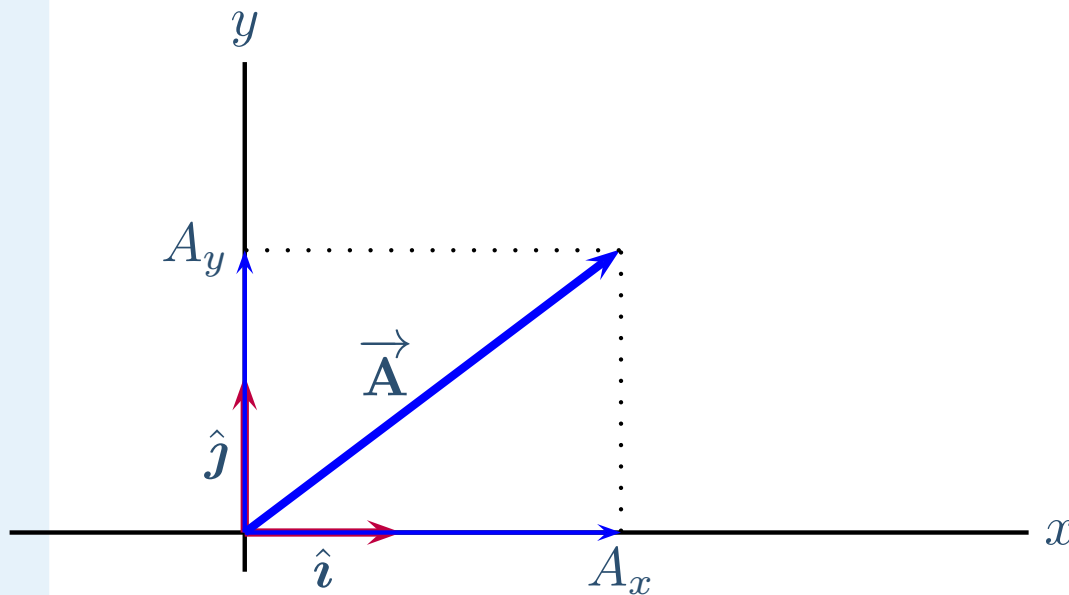


$$\vec{A}_x = A_x \hat{i}$$

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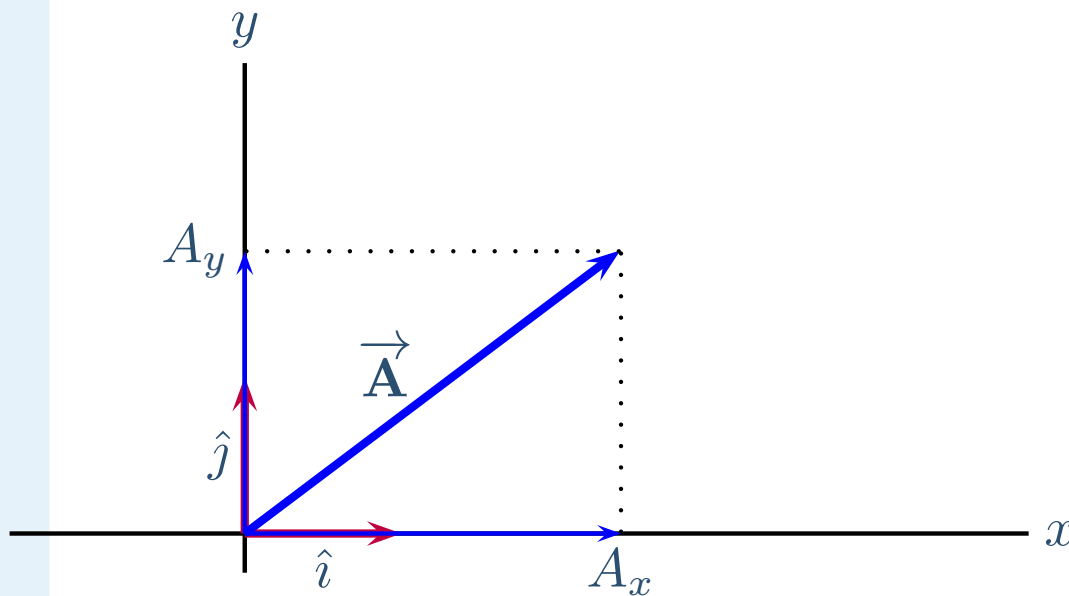
$$\vec{A}_x = A_x \hat{i}$$

$$\vec{A}_y = A_y \hat{j}$$

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$$\vec{A}_x = A_x \hat{i}$$

$$\vec{A}_y = A_y \hat{j}$$

$$\vec{A} = \vec{A}_x + \vec{A}_y$$

$$\Rightarrow \boxed{\vec{A} = A_x \hat{i} + A_y \hat{j}}$$