April 18, Week 13

Today: Chapter 10, Angular Momentum

Homework #10 - Due April 26 at 11:59pm Mastering Physics: 7 questions from chapter 10. Written Question: 10.86

Exam #5, Friday, April 27 On Chapters 9 and 10

Angular Momentum, \vec{L} - the rotational counterpart to linear momentum, \vec{p} .

Angular Momentum, \vec{L} - the rotational counterpart to linear momentum, \vec{p} .

$$\sum \overrightarrow{\mathbf{F}} = \frac{\overrightarrow{d\mathbf{p}}}{dt}$$

Angular Momentum, \vec{L} - the rotational counterpart to linear momentum, \vec{p} .

$$\sum \overrightarrow{\mathbf{F}} = \frac{\overrightarrow{d\mathbf{p}}}{dt} \longrightarrow$$

Angular Momentum, $\overrightarrow{\mathbf{L}}$ - the rotational counterpart to linear momentum, $\overrightarrow{\mathbf{p}}$.

$$\sum \overrightarrow{\mathbf{F}} = \frac{\overrightarrow{d\mathbf{p}}}{dt} \longrightarrow \sum \overrightarrow{\boldsymbol{\tau}} = \frac{\overrightarrow{d\mathbf{L}}}{dt}$$

How much torque must be applied to cause a change in rotation.

Angular Momentum, \vec{L} - the rotational counterpart to linear momentum, \vec{p} .

$$\sum \overrightarrow{\mathbf{F}} = \frac{\overrightarrow{d\mathbf{p}}}{dt} \longrightarrow \sum \overrightarrow{\boldsymbol{\tau}} = \frac{\overrightarrow{d\mathbf{L}}}{dt}$$

How much torque must be applied to cause a change in rotation.

For a point particle (an object with a single value of \vec{v}), the angular momentum is:

$$\overrightarrow{\mathbf{L}} = \overrightarrow{\mathbf{r}} imes \overrightarrow{\mathbf{p}}$$

$$\overrightarrow{oldsymbol{ au}} = rac{\overrightarrow{d \mathbf{L}}}{dt}$$

$$\overrightarrow{\boldsymbol{ au}} = rac{d\overrightarrow{\mathbf{L}}}{dt} \qquad \overrightarrow{\boldsymbol{ au}} = \overrightarrow{\mathbf{r}} imes \overrightarrow{\mathbf{F}}$$

$$\overrightarrow{\boldsymbol{\tau}} = \frac{\overrightarrow{d\mathbf{L}}}{dt} \qquad \overrightarrow{\boldsymbol{\tau}} = \overrightarrow{\mathbf{r}} \times \overrightarrow{\mathbf{F}} \qquad \overrightarrow{\mathbf{F}} = \frac{\overrightarrow{d\mathbf{p}}}{dt}$$

$$\overrightarrow{\boldsymbol{\tau}} = \frac{\overrightarrow{d\mathbf{L}}}{dt} \qquad \overrightarrow{\boldsymbol{\tau}} = \overrightarrow{\mathbf{r}} \times \overrightarrow{\mathbf{F}} \qquad \overrightarrow{\mathbf{F}} = \frac{\overrightarrow{d\mathbf{p}}}{dt}$$



$$\overrightarrow{\boldsymbol{\tau}} = \frac{\overrightarrow{d\mathbf{L}}}{dt} \qquad \overrightarrow{\boldsymbol{\tau}} = \overrightarrow{\mathbf{r}} \times \overrightarrow{\mathbf{F}} \qquad \overrightarrow{\mathbf{F}} = \frac{\overrightarrow{d\mathbf{p}}}{dt}$$
 $\overrightarrow{\boldsymbol{\tau}} = \frac{\overrightarrow{d\mathbf{L}}}{dt} = \frac{d}{dt} \left(\overrightarrow{\mathbf{r}} \times \overrightarrow{\mathbf{p}}\right)$

$$\overrightarrow{\boldsymbol{\tau}} = \frac{\overrightarrow{d\mathbf{L}}}{dt} \qquad \overrightarrow{\boldsymbol{\tau}} = \overrightarrow{\mathbf{r}} \times \overrightarrow{\mathbf{F}} \qquad \overrightarrow{\mathbf{F}} = \frac{\overrightarrow{d\mathbf{p}}}{dt}$$

$$\vec{\boldsymbol{\tau}} = \frac{\vec{d}\vec{\mathbf{L}}}{dt} = \frac{d}{dt}\left(\vec{\mathbf{r}} \times \vec{\mathbf{p}}\right) = \left(\frac{\vec{d}\vec{\mathbf{r}}}{dt} \times \vec{\mathbf{p}}\right) + \left(\vec{\mathbf{r}} \times \frac{\vec{d}\vec{\mathbf{p}}}{dt}\right)$$

$$\overrightarrow{\boldsymbol{\tau}} = \frac{\overrightarrow{d\mathbf{L}}}{dt} \qquad \overrightarrow{\boldsymbol{\tau}} = \overrightarrow{\mathbf{r}} \times \overrightarrow{\mathbf{F}} \qquad \overrightarrow{\mathbf{F}} = \frac{\overrightarrow{d\mathbf{p}}}{dt}$$

$$\overrightarrow{\boldsymbol{\tau}} = \frac{\overrightarrow{d\mathbf{L}}}{dt} = \frac{d}{dt} \left(\overrightarrow{\mathbf{r}} \times \overrightarrow{\mathbf{p}} \right) = \left(\frac{\overrightarrow{d\mathbf{r}}}{dt} \times \overrightarrow{\mathbf{p}} \right) + \left(\overrightarrow{\mathbf{r}} \times \frac{\overrightarrow{d\mathbf{p}}}{dt} \right)$$

$$= \left(\overrightarrow{\mathbf{v}} \times \overrightarrow{\mathbf{p}} \right) + \left(\overrightarrow{\mathbf{r}} \times \overrightarrow{\mathbf{F}} \right)$$

$$\overrightarrow{\boldsymbol{\tau}} = \frac{\overrightarrow{d\mathbf{L}}}{dt} \qquad \overrightarrow{\boldsymbol{\tau}} = \overrightarrow{\mathbf{r}} \times \overrightarrow{\mathbf{F}} \qquad \overrightarrow{\mathbf{F}} = \frac{\overrightarrow{d\mathbf{p}}}{dt}$$

$$\overrightarrow{\boldsymbol{\tau}} = \frac{\overrightarrow{d\mathbf{L}}}{dt} = \frac{d}{dt} \left(\overrightarrow{\mathbf{r}} \times \overrightarrow{\mathbf{p}} \right) = \left(\frac{\overrightarrow{d\mathbf{r}}}{dt} \times \overrightarrow{\mathbf{p}} \right) + \left(\overrightarrow{\mathbf{r}} \times \frac{\overrightarrow{d\mathbf{p}}}{dt} \right)$$

$$= \left(\overrightarrow{\mathbf{v}} \times \overrightarrow{\mathbf{p}}\right) + \left(\overrightarrow{\mathbf{r}} \times \overrightarrow{\mathbf{F}}\right) = \left(\overrightarrow{\mathbf{v}} \times M\overrightarrow{\mathbf{v}}\right) + \overrightarrow{\boldsymbol{\tau}}$$

$$\overrightarrow{\boldsymbol{\tau}} = \frac{\overrightarrow{d\mathbf{L}}}{dt} \qquad \overrightarrow{\boldsymbol{\tau}} = \overrightarrow{\mathbf{r}} \times \overrightarrow{\mathbf{F}} \qquad \overrightarrow{\mathbf{F}} = \frac{\overrightarrow{d\mathbf{p}}}{dt}$$

$$\overrightarrow{\boldsymbol{\tau}} = \frac{\overrightarrow{d\mathbf{L}}}{dt} = \frac{d}{dt} \left(\overrightarrow{\mathbf{r}} \times \overrightarrow{\mathbf{p}} \right) = \left(\frac{\overrightarrow{d\mathbf{r}}}{dt} \times \overrightarrow{\mathbf{p}} \right) + \left(\overrightarrow{\mathbf{r}} \times \frac{\overrightarrow{d\mathbf{p}}}{dt} \right)$$

$$= (\overrightarrow{\mathbf{v}} \times \overrightarrow{\mathbf{p}}) + (\overrightarrow{\mathbf{r}} \times \overrightarrow{\mathbf{F}}) = (\overrightarrow{\mathbf{v}} \times M \overrightarrow{\mathbf{v}}) + \overrightarrow{\boldsymbol{\tau}} = 0 + \overrightarrow{\boldsymbol{\tau}}$$
$$\overrightarrow{\mathbf{v}} \times \overrightarrow{\mathbf{v}} = 0 \text{ since } \phi = 0^{\circ}$$

$$\overrightarrow{\boldsymbol{\tau}} = \frac{\overrightarrow{d\mathbf{L}}}{dt} \qquad \overrightarrow{\boldsymbol{\tau}} = \overrightarrow{\mathbf{r}} \times \overrightarrow{\mathbf{F}} \qquad \overrightarrow{\mathbf{F}} = \frac{\overrightarrow{d\mathbf{p}}}{dt}$$

$$\overrightarrow{\boldsymbol{\tau}} = \frac{\overrightarrow{d\mathbf{L}}}{dt} = \frac{d}{dt} \left(\overrightarrow{\mathbf{r}} \times \overrightarrow{\mathbf{p}} \right) = \left(\frac{\overrightarrow{d\mathbf{r}}}{dt} \times \overrightarrow{\mathbf{p}} \right) + \left(\overrightarrow{\mathbf{r}} \times \frac{\overrightarrow{d\mathbf{p}}}{dt} \right)$$

$$= \left(\overrightarrow{\mathbf{v}} \times \overrightarrow{\mathbf{p}}\right) + \left(\overrightarrow{\mathbf{r}} \times \overrightarrow{\mathbf{F}}\right) = \left(\overrightarrow{\mathbf{v}} \times M \overrightarrow{\mathbf{v}}\right) + \overrightarrow{\boldsymbol{\tau}} = 0 + \overrightarrow{\boldsymbol{\tau}} = \overrightarrow{\boldsymbol{\tau}}$$
$$\overrightarrow{\mathbf{v}} \times \overrightarrow{\mathbf{v}} = 0 \text{ since } \phi = 0^{\circ}$$

Units:
$$\overrightarrow{\mathbf{L}} = \overrightarrow{\mathbf{r}} \times \overrightarrow{\mathbf{p}}$$

Units:
$$\overrightarrow{\mathbf{L}} = \overrightarrow{\mathbf{r}} \times \overrightarrow{\mathbf{p}} \Rightarrow m \cdot kg \cdot m/s$$

Units:
$$\vec{\mathbf{L}} = \vec{\mathbf{r}} \times \vec{\mathbf{p}} \Rightarrow m \cdot kg \cdot m/s = kg \cdot m^2/s$$

Units:
$$\vec{\mathbf{L}} = \vec{\mathbf{r}} \times \vec{\mathbf{p}} \Rightarrow m \cdot kg \cdot m/s = kg \cdot m^2/s$$

Units:
$$\overrightarrow{\mathbf{L}} = \overrightarrow{\mathbf{r}} \times \overrightarrow{\mathbf{p}} \Rightarrow m \cdot kg \cdot m/s = kg \cdot m^2/s$$



Units:
$$\overrightarrow{\mathbf{L}} = \overrightarrow{\mathbf{r}} \times \overrightarrow{\mathbf{p}} \Rightarrow m \cdot kg \cdot m/s = kg \cdot m^2/s$$



Units:
$$\vec{\mathbf{L}} = \vec{\mathbf{r}} \times \vec{\mathbf{p}} \Rightarrow m \cdot kg \cdot m/s = kg \cdot m^2/s$$



Units:
$$\overrightarrow{\mathbf{L}} = \overrightarrow{\mathbf{r}} \times \overrightarrow{\mathbf{p}} \Rightarrow m \cdot kg \cdot m/s = kg \cdot m^2/s$$



Units:
$$\vec{\mathbf{L}} = \vec{\mathbf{r}} \times \vec{\mathbf{p}} \Rightarrow m \cdot kg \cdot m/s = kg \cdot m^2/s$$

$$\overrightarrow{\mathbf{L}}_{i} = \overrightarrow{\mathbf{r}}_{i} \times \overrightarrow{\mathbf{p}}_{i} = \overrightarrow{\mathbf{r}}_{i} \times M_{i} \overrightarrow{\mathbf{v}}_{i}$$

Units:
$$\vec{\mathbf{L}} = \vec{\mathbf{r}} \times \vec{\mathbf{p}} \Rightarrow m \cdot kg \cdot m/s = kg \cdot m^2/s$$

$$\overrightarrow{r_i}$$

$$\overrightarrow{L_i} = \overrightarrow{r_i} \times \overrightarrow{p_i} = \overrightarrow{r_i} \times M_i \overrightarrow{v_i}$$

Units:
$$\vec{\mathbf{L}} = \vec{\mathbf{r}} \times \vec{\mathbf{p}} \Rightarrow m \cdot kg \cdot m/s = kg \cdot m^2/s$$

For rigid bodies (objects with infinitely many values of \vec{v}), we have to imagine splitting the object into many small pieces.



$$\overrightarrow{\mathbf{L}}_i = \overrightarrow{\mathbf{r}}_i \times \overrightarrow{\mathbf{p}}_i = \overrightarrow{\mathbf{r}}_i \times M_i \overrightarrow{\mathbf{v}}_i$$

Each piece going on circle $\Rightarrow \overrightarrow{\mathbf{r}_i} \text{ is } 90^\circ \text{ to } \overrightarrow{\mathbf{v}_i}$

Units:
$$\vec{\mathbf{L}} = \vec{\mathbf{r}} \times \vec{\mathbf{p}} \Rightarrow m \cdot kg \cdot m/s = kg \cdot m^2/s$$

For rigid bodies (objects with infinitely many values of \vec{v}), we have to imagine splitting the object into many small pieces.



$$\overrightarrow{\mathbf{L}}_i = \overrightarrow{\mathbf{r}}_i \times \overrightarrow{\mathbf{p}}_i = \overrightarrow{\mathbf{r}}_i \times M_i \overrightarrow{\mathbf{v}}_i$$

Each piece going on circle $\Rightarrow \overrightarrow{\mathbf{r}_i} \text{ is } 90^\circ \text{ to } \overrightarrow{\mathbf{v}_i}$

$$L_i = r_i M_i v_i$$

Units:
$$\vec{\mathbf{L}} = \vec{\mathbf{r}} \times \vec{\mathbf{p}} \Rightarrow m \cdot kg \cdot m/s = kg \cdot m^2/s$$

For rigid bodies (objects with infinitely many values of \vec{v}), we have to imagine splitting the object into many small pieces.



$$\overrightarrow{\mathbf{L}}_{i} = \overrightarrow{\mathbf{r}}_{i} \times \overrightarrow{\mathbf{p}}_{i} = \overrightarrow{\mathbf{r}}_{i} \times M_{i} \overrightarrow{\mathbf{v}}_{i}$$

Each piece going on circle $\Rightarrow \overrightarrow{\mathbf{r}_i} \text{ is } 90^\circ \text{ to } \overrightarrow{\mathbf{v}_i}$

$$L_i = r_i M_i v_i$$

 $v_i = r_i \omega$

Units:
$$\vec{\mathbf{L}} = \vec{\mathbf{r}} \times \vec{\mathbf{p}} \Rightarrow m \cdot kg \cdot m/s = kg \cdot m^2/s$$



Units:
$$\vec{\mathbf{L}} = \vec{\mathbf{r}} \times \vec{\mathbf{p}} \Rightarrow m \cdot kg \cdot m/s = kg \cdot m^2/s$$



Units:
$$\vec{\mathbf{L}} = \vec{\mathbf{r}} \times \vec{\mathbf{p}} \Rightarrow m \cdot kg \cdot m/s = kg \cdot m^2/s$$



Units:
$$\vec{\mathbf{L}} = \vec{\mathbf{r}} \times \vec{\mathbf{p}} \Rightarrow m \cdot kg \cdot m/s = kg \cdot m^2/s$$



A solid disk with moment of Inertia $I = 2 kg \cdot m^2$ is rotating clockwise with angular speed 3 rad/s. What average torque must be exerted over 2 s in order to make the disk spin counter-clockwise with angular speed 5 rad/s?

A solid disk with moment of Inertia $I = 2 kg \cdot m^2$ is rotating clockwise with angular speed 3 rad/s. What average torque must be exerted over 2 s in order to make the disk spin counter-clockwise with angular speed 5 rad/s?

(a) $2N \cdot m$

A solid disk with moment of Inertia $I = 2 kg \cdot m^2$ is rotating clockwise with angular speed 3 rad/s. What average torque must be exerted over 2 s in order to make the disk spin counter-clockwise with angular speed 5 rad/s?

(a) $2N \cdot m$

(b) $4N \cdot m$

A solid disk with moment of Inertia $I = 2 kg \cdot m^2$ is rotating clockwise with angular speed 3 rad/s. What average torque must be exerted over 2 s in order to make the disk spin counter-clockwise with angular speed 5 rad/s?

(a) 2 N ⋅ m
(b) 4 N ⋅ m
(c) 5 N ⋅ m

A solid disk with moment of Inertia $I = 2 kg \cdot m^2$ is rotating clockwise with angular speed 3 rad/s. What average torque must be exerted over 2 s in order to make the disk spin counter-clockwise with angular speed 5 rad/s?

> (a) $2N \cdot m$ (b) $4N \cdot m$ (c) $5N \cdot m$ (d) $8N \cdot m$

A solid disk with moment of Inertia $I = 2 kg \cdot m^2$ is rotating clockwise with angular speed 3 rad/s. What average torque must be exerted over 2 s in order to make the disk spin counter-clockwise with angular speed 5 rad/s?

> (a) $2N \cdot m$ (b) $4N \cdot m$ (c) $5N \cdot m$ (d) $8N \cdot m$

Example

Point Particle:
$$\overrightarrow{\mathbf{L}} = \overrightarrow{\mathbf{r}} \times \overrightarrow{\mathbf{p}}$$

Rigid Body: $\overrightarrow{\mathbf{L}} = I \overrightarrow{\boldsymbol{\omega}}$

Example

Point Particle:
$$\overrightarrow{\mathbf{L}} = \overrightarrow{\mathbf{r}} \times \overrightarrow{\mathbf{p}}$$

Rigid Body: $\overrightarrow{\mathbf{L}} = I \overrightarrow{\boldsymbol{\omega}}$

Example: Find the angular momentum of the earth for its orbital motion around the sun. Assume the 5.97×10^{24} -kg earth is following a circular orbit of radius $1.5 \times 10^{11} m$.

Example

Point Particle:
$$\overrightarrow{\mathbf{L}} = \overrightarrow{\mathbf{r}} \times \overrightarrow{\mathbf{p}}$$

Rigid Body: $\overrightarrow{\mathbf{L}} = I \overrightarrow{\boldsymbol{\omega}}$

Example: Find the angular momentum of the earth for its orbital motion around the sun. Assume the 5.97×10^{24} -kg earth is following a circular orbit of radius $1.5 \times 10^{11} m$.

Example: Find the angular momentum of the earth for its 24-hour daily motion. Treat the earth as a solid sphere of radius of $6.38 \times 10^6 m$.



In the absence of external torques, the total angular momentum of a system cannot change.



 $\overrightarrow{\tau}_B =$ Torque on *B* due to *A*



$$\vec{\tau}_B = \text{Torque on } B \text{ due to } A$$

$$\overrightarrow{\tau}_A =$$
 Torque on A due to B

In the absence of external torques, the total angular momentum of a system cannot change.



 $\overrightarrow{\tau}_B =$ Torque on *B* due to *A*

 $\overrightarrow{\tau}_A =$ Torque on A due to B

3rd Law for rotation:
$$\overrightarrow{\tau}_A = -\overrightarrow{\tau}_B$$

In the absence of external torques, the total angular momentum of a system cannot change.



 $\overrightarrow{\tau}_B$ = Torque on *B* due to *A* $\overrightarrow{\tau}_A$ = Torque on *A* due to *B* 3rd Law for rotation: $\overrightarrow{\tau}_A = -\overrightarrow{\tau}_B$

$$\overrightarrow{\boldsymbol{\tau}}_A + \overrightarrow{\boldsymbol{\tau}}_B = 0$$

In the absence of external torques, the total angular momentum of a system cannot change.



 $\overrightarrow{\tau}_B$ = Torque on *B* due to *A* $\overrightarrow{\tau}_A$ = Torque on *A* due to *B* 3rd Law for rotation: $\overrightarrow{\tau}_A = -\overrightarrow{\tau}_B$

$$\overrightarrow{\boldsymbol{\tau}}_{A} + \overrightarrow{\boldsymbol{\tau}}_{B} = 0$$





