

# March 7, Week 8

Today: Chapter 6, Work

If interested in Physics 110, please see me after lecture.

Exam 3: Friday, March 9

Review Session: Thursday, March 8, 7:30PM in Room 114 of Regener Hall

Solution for practice exam now available on website

Practice Problems on Mastering Physics

# Review

For constant force and straight-line displacement:

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or, by Newton's Third Law:

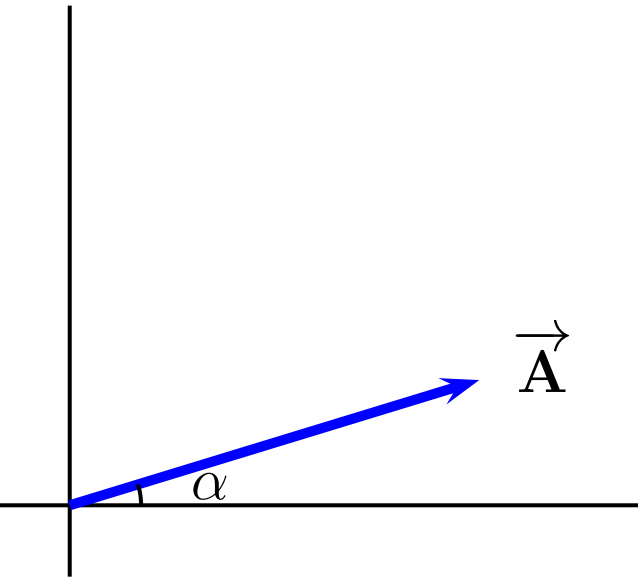
$$W_{\text{Done to object}} = -W_{\text{Done by object}}$$

# Component Dot Product

The dot product can also be written in terms of the components of the individual vectors.

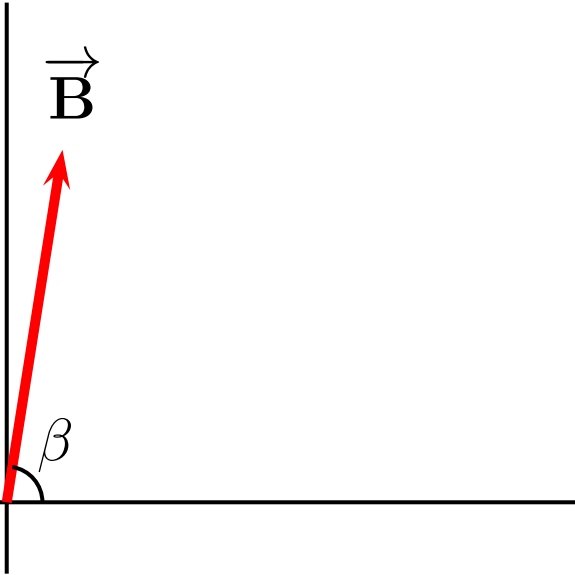
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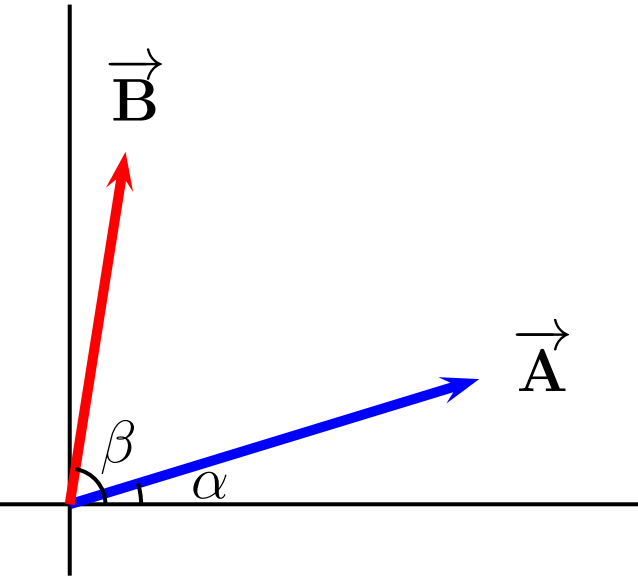
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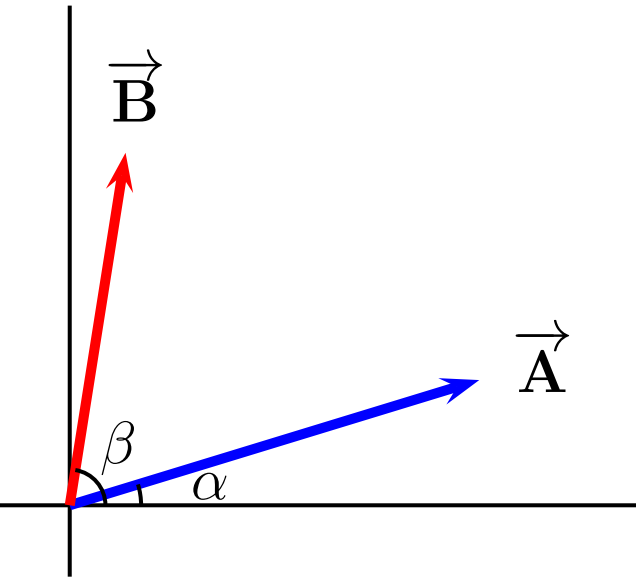
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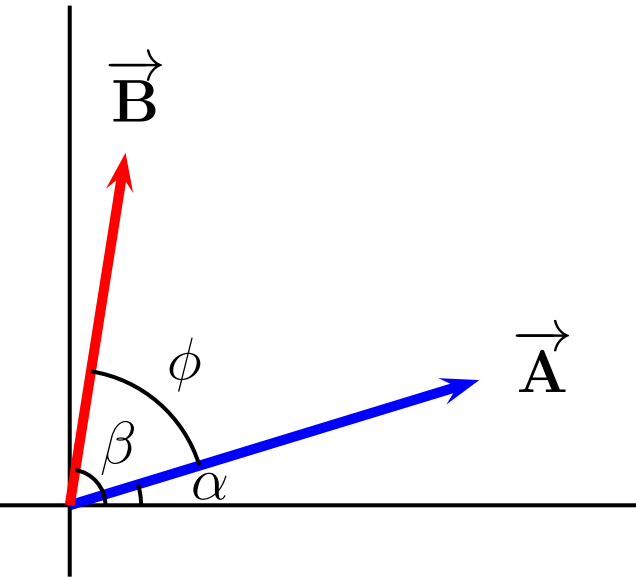
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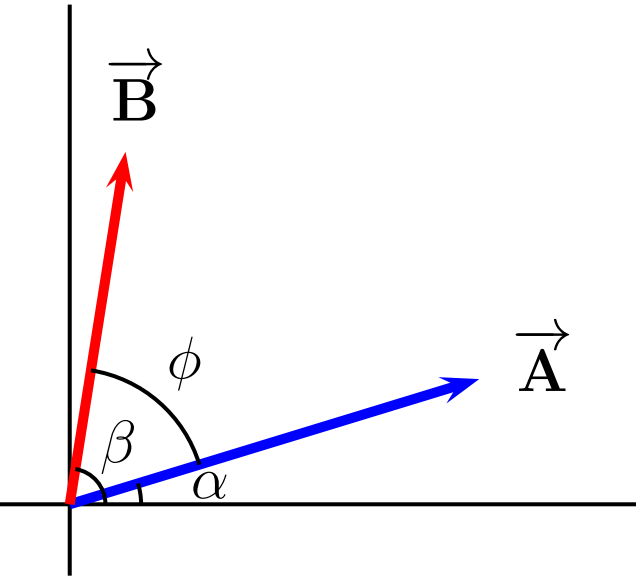
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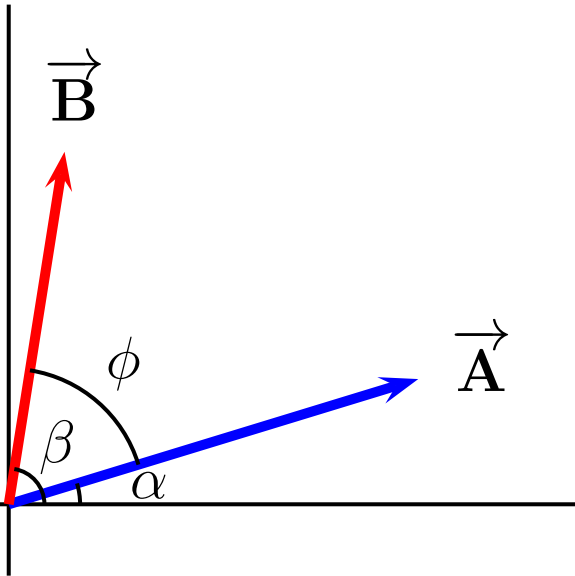


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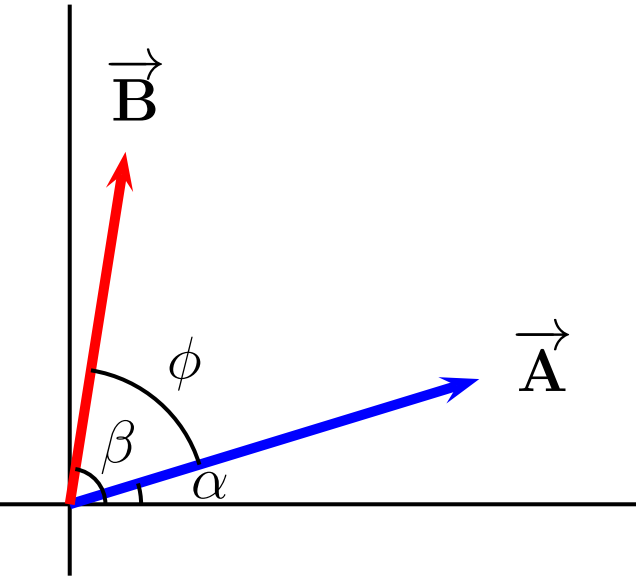
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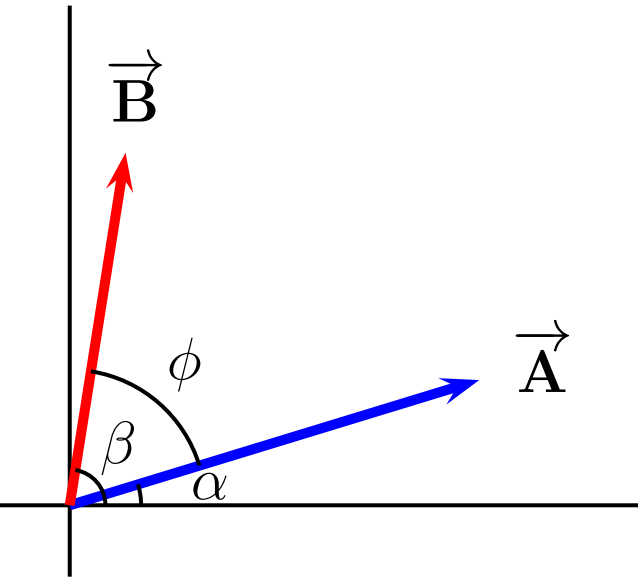
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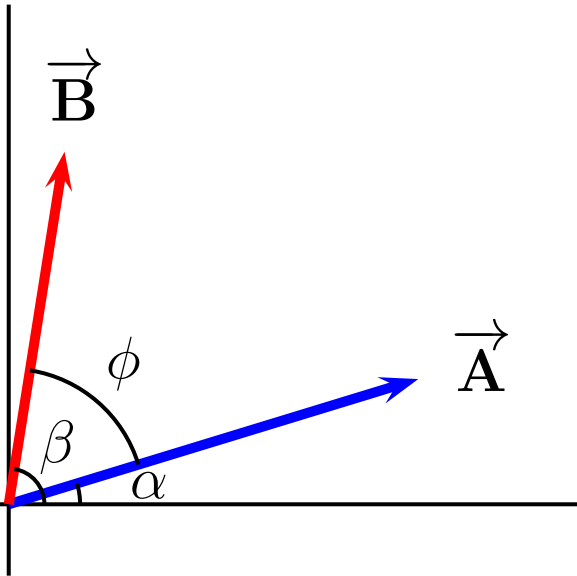
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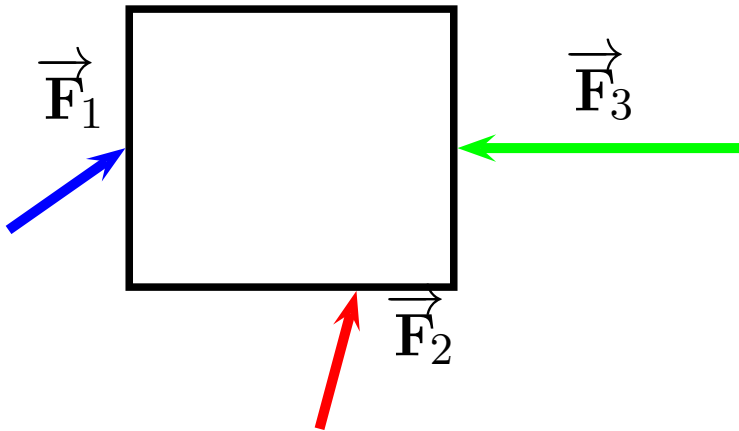
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$$\vec{A} \cdot \vec{B} = A_x B_x + A_y B_y$$



# Total Work

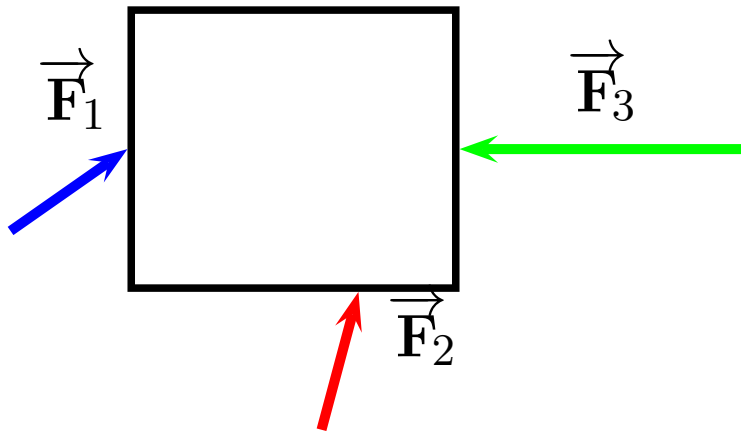
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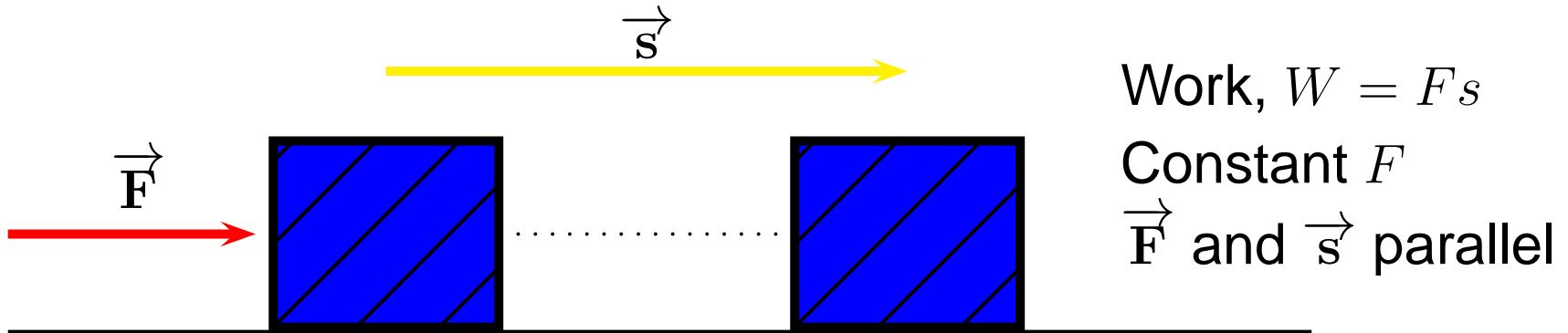
Example: What is the total work done by forces  $\vec{F}_1 = 50\text{ N}$  at  $23^\circ$  and  $\vec{F}_2 = 75\text{ N}$  at  $140^\circ$  if  $\vec{s} = 5\text{ m}$  at  $195^\circ$ ?

# Work-Energy Theorem

Work-Energy Theorem - Allows us to calculate the physical effect that work has on an object. Generally, it says that work causes a change in speed.

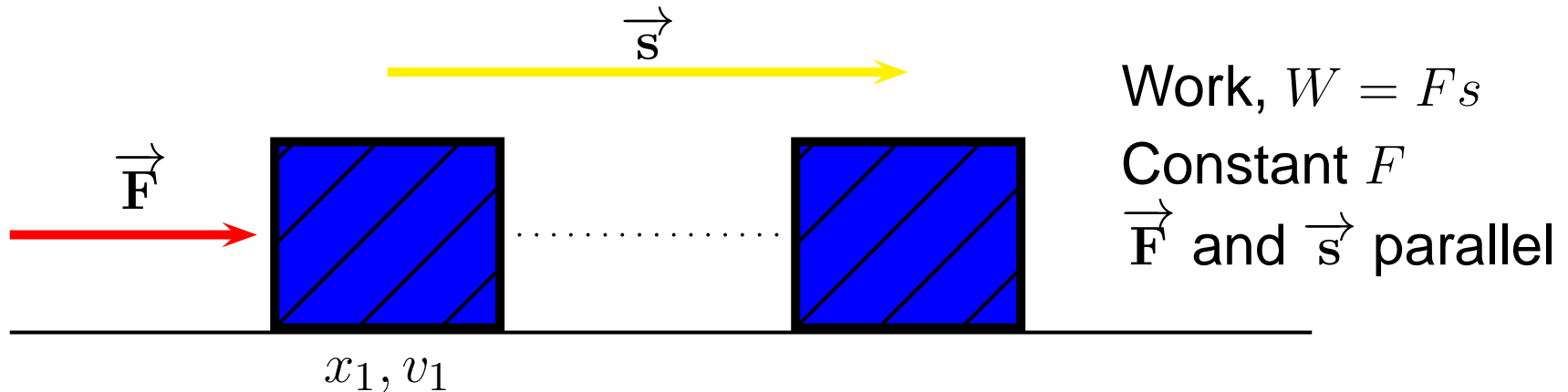
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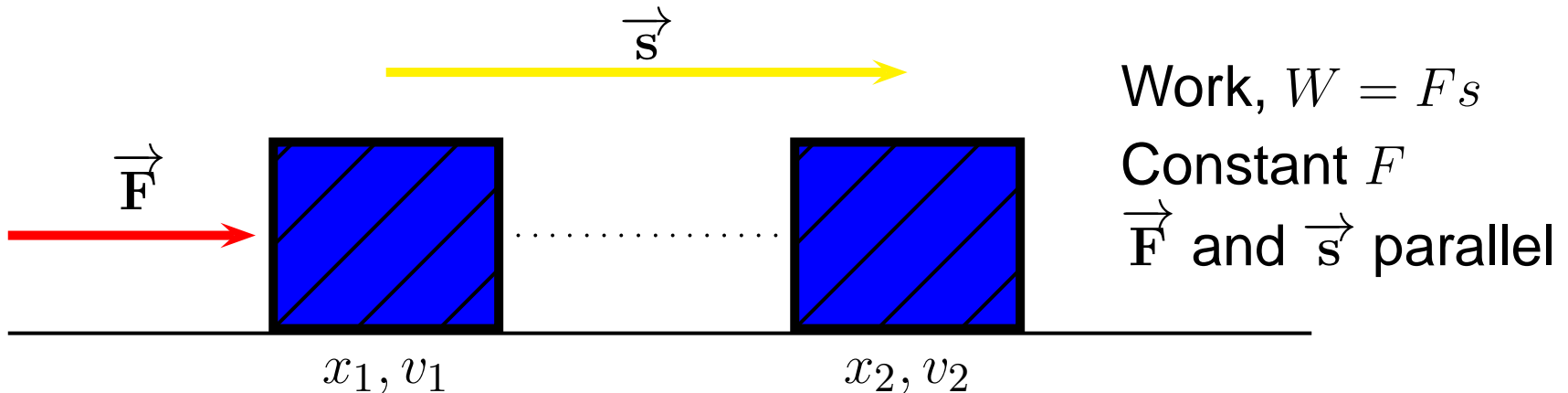
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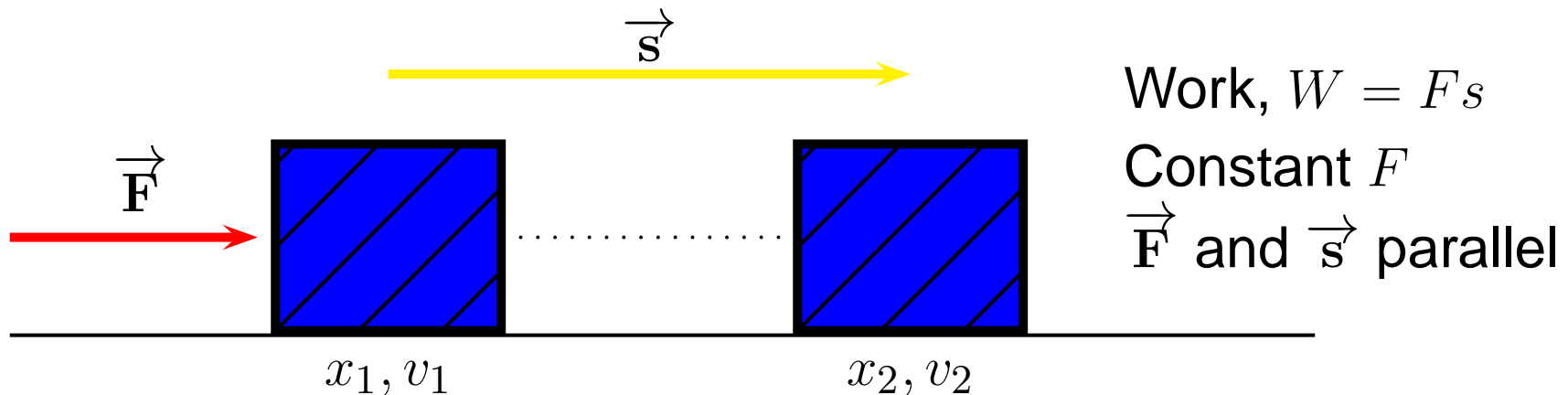
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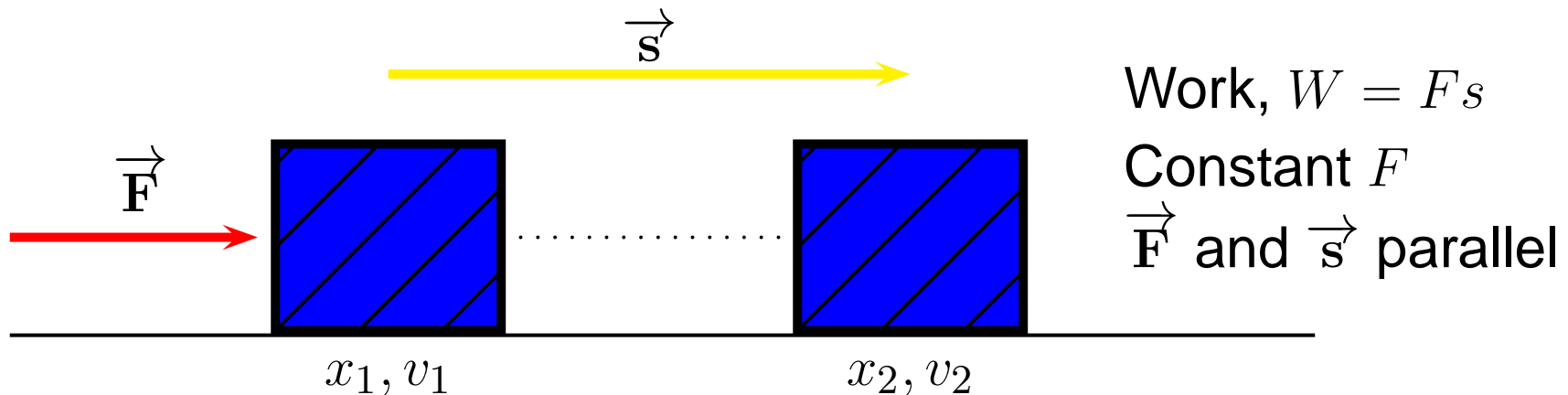
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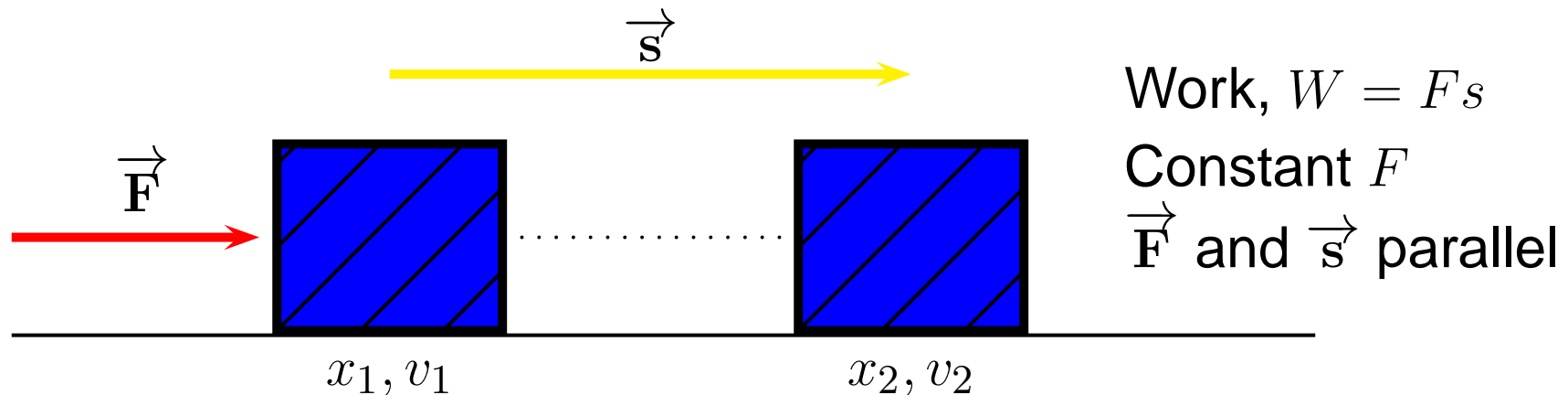


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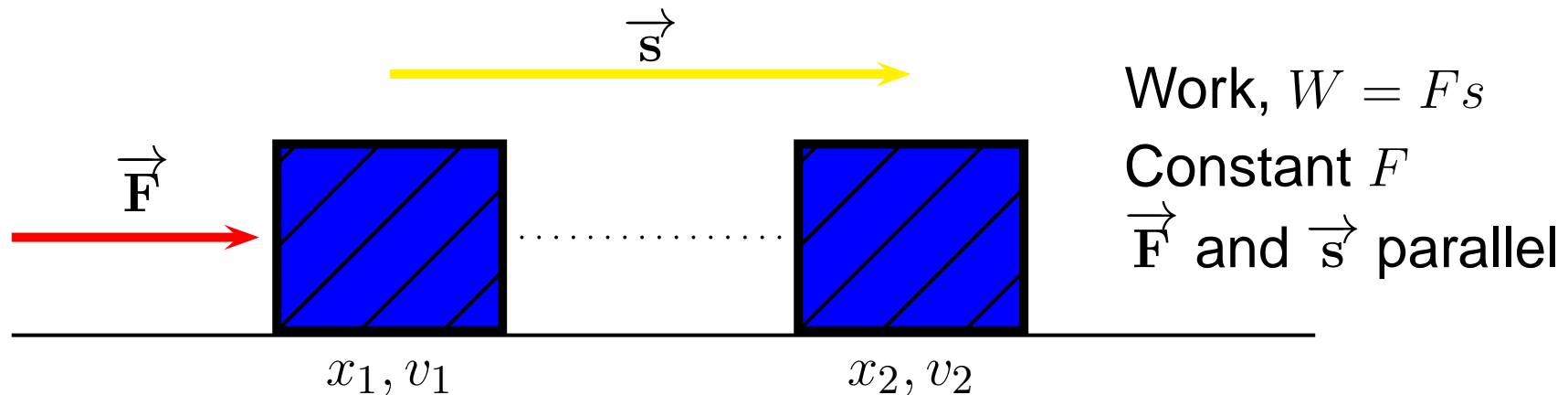


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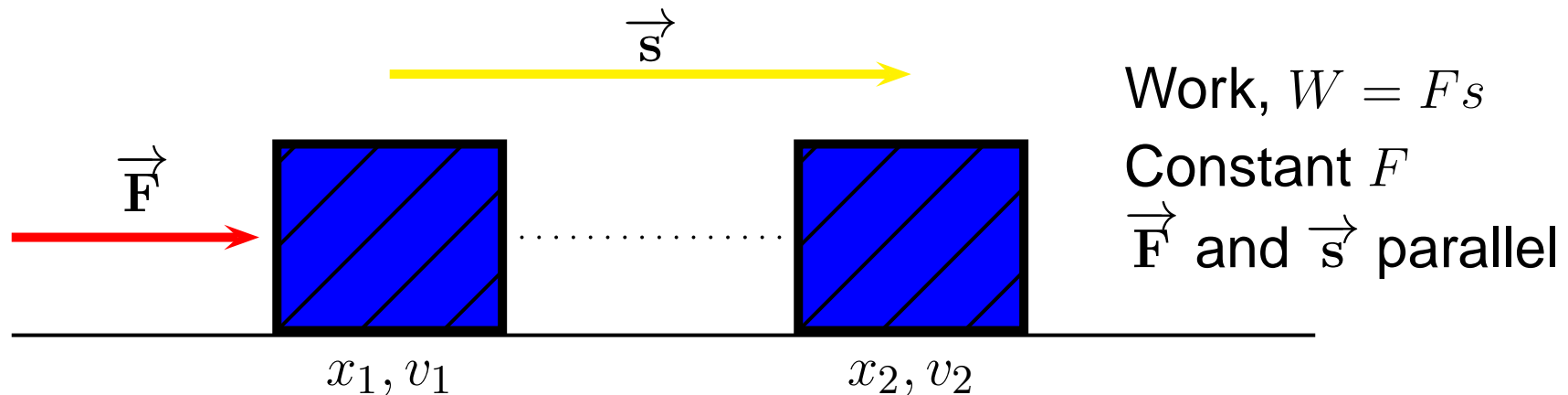


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$K$  = Kinetic Energy = Energy of motion. *Note:*  $v^2 = v_x^2 + v_y^2$   
in two-dimensions.



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For multiple forces:

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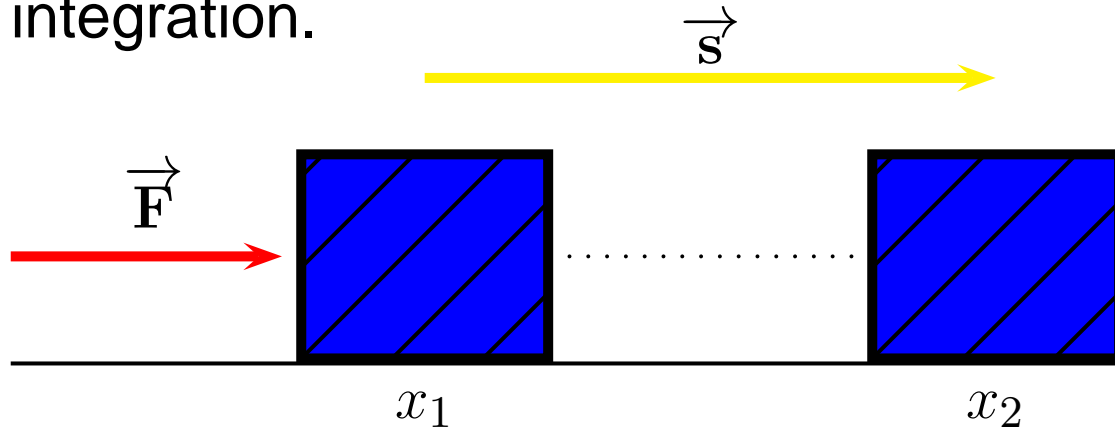
Example: A  $5 \text{ kg}$  mass is moving with  $\vec{v}_1 = 7 \text{ m/s}$  at  $180^\circ$ . If a total of  $-33 \text{ J}$  of work is done by forces acting on it, what is its speed and direction after?

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To find the work done by a changing force requires integration.

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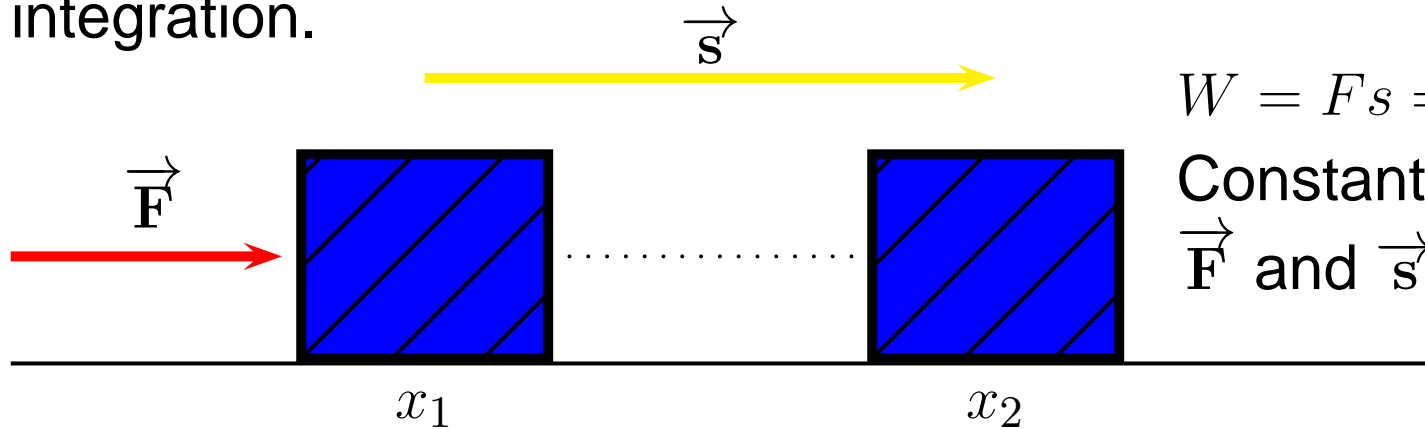
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$\vec{F}$  and  $\vec{s}$  parallel

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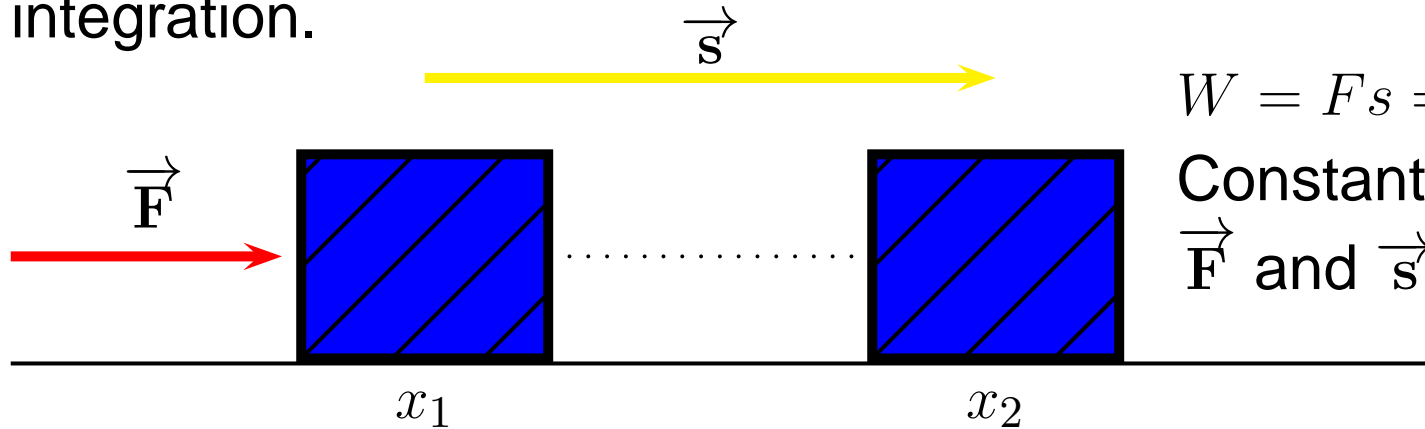
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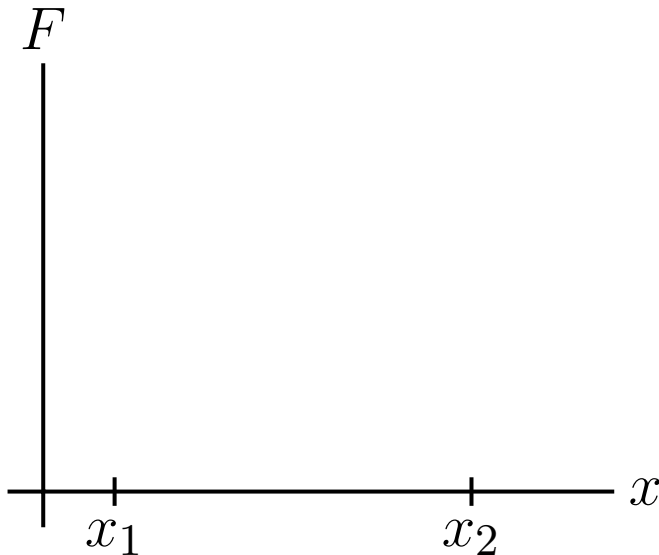
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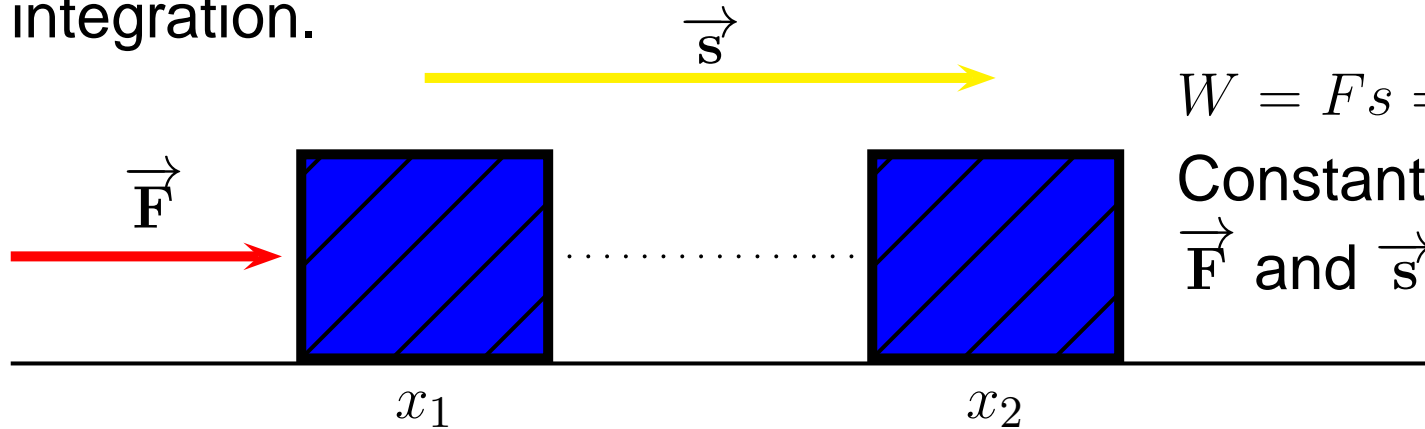
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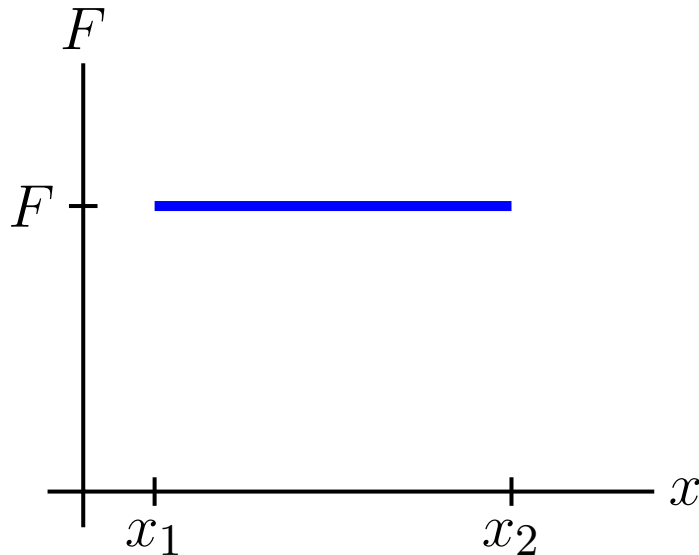
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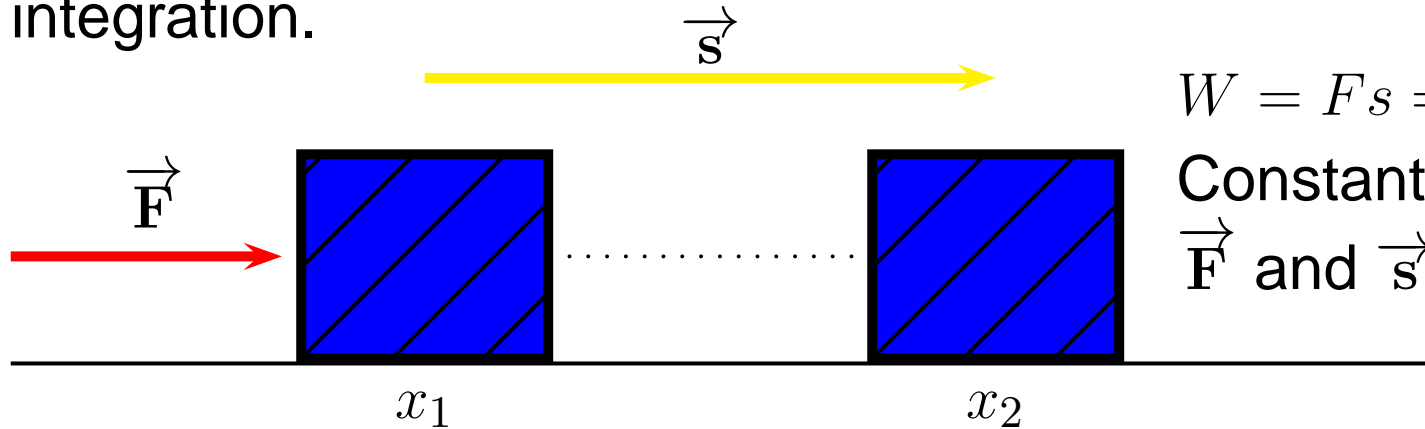
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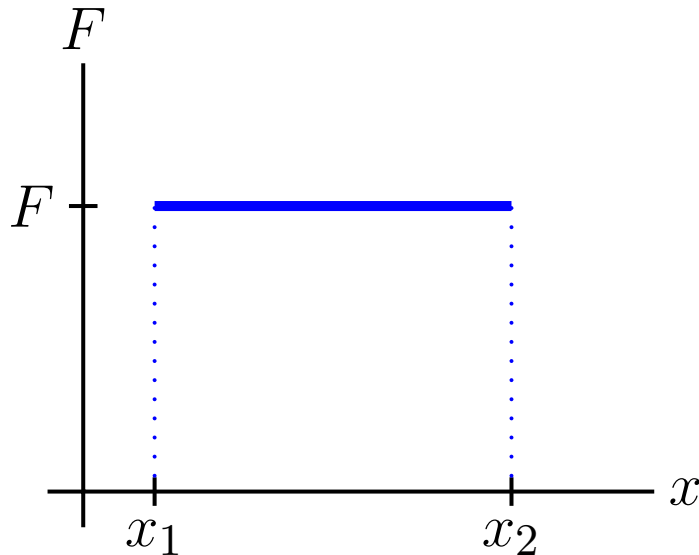
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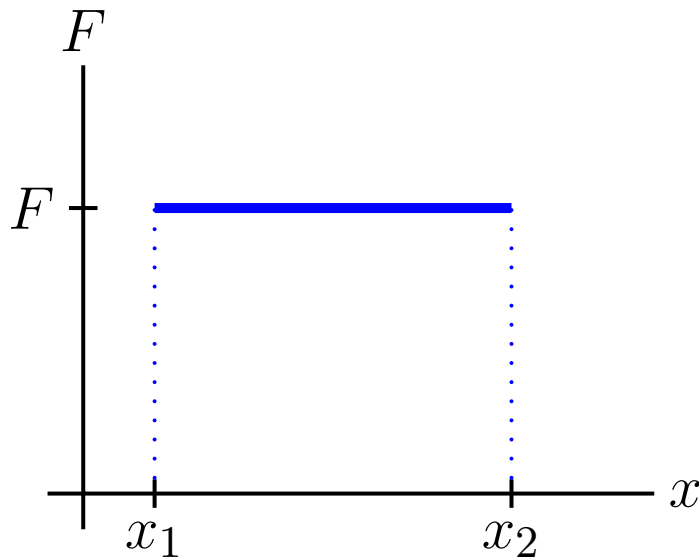
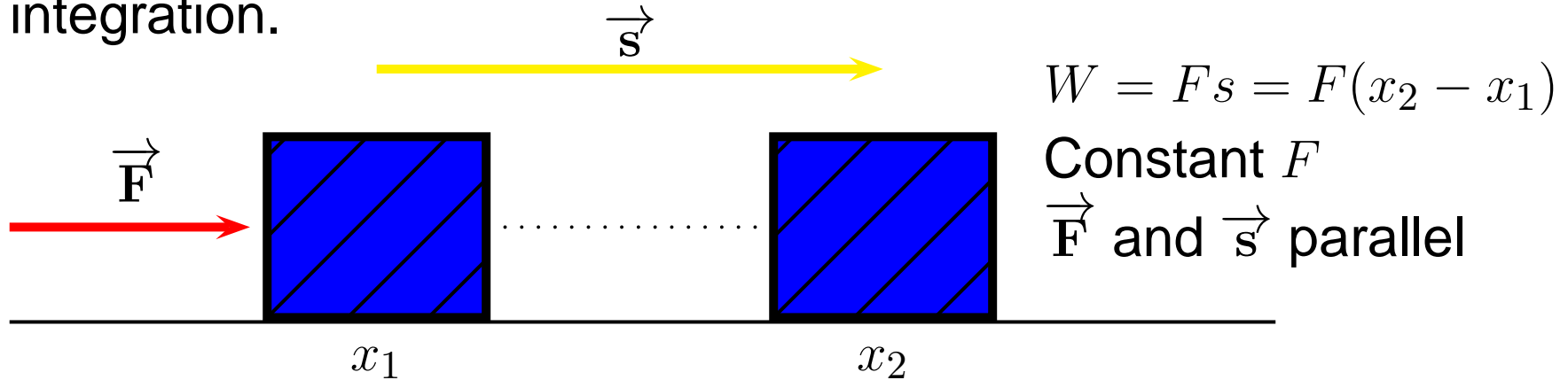
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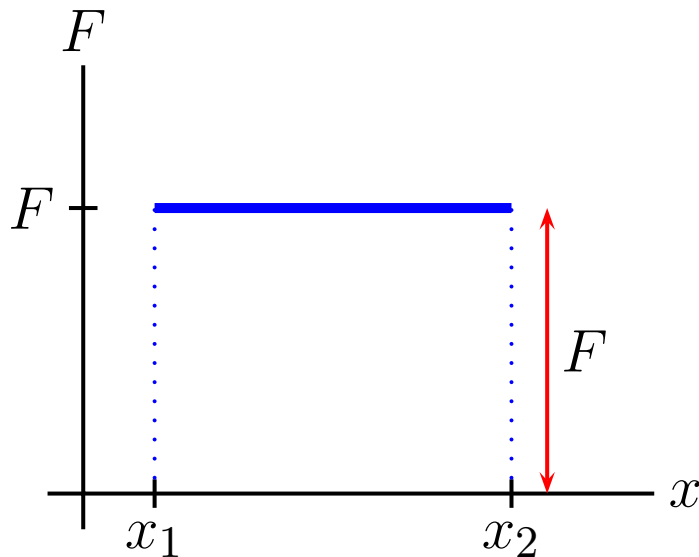
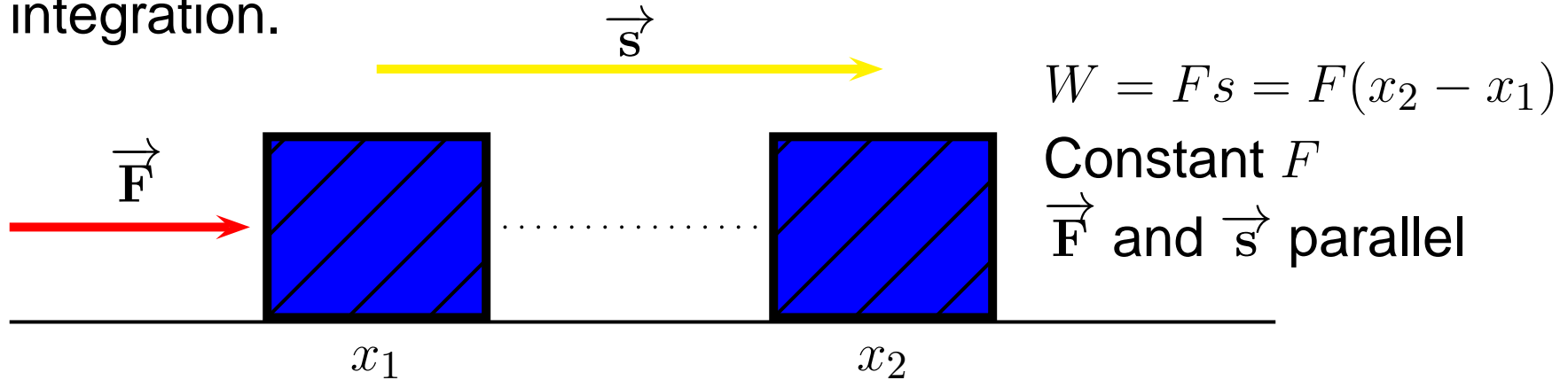
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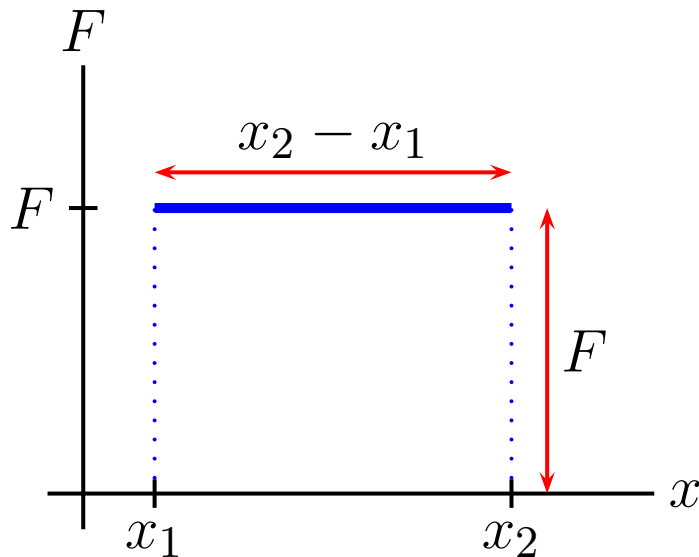
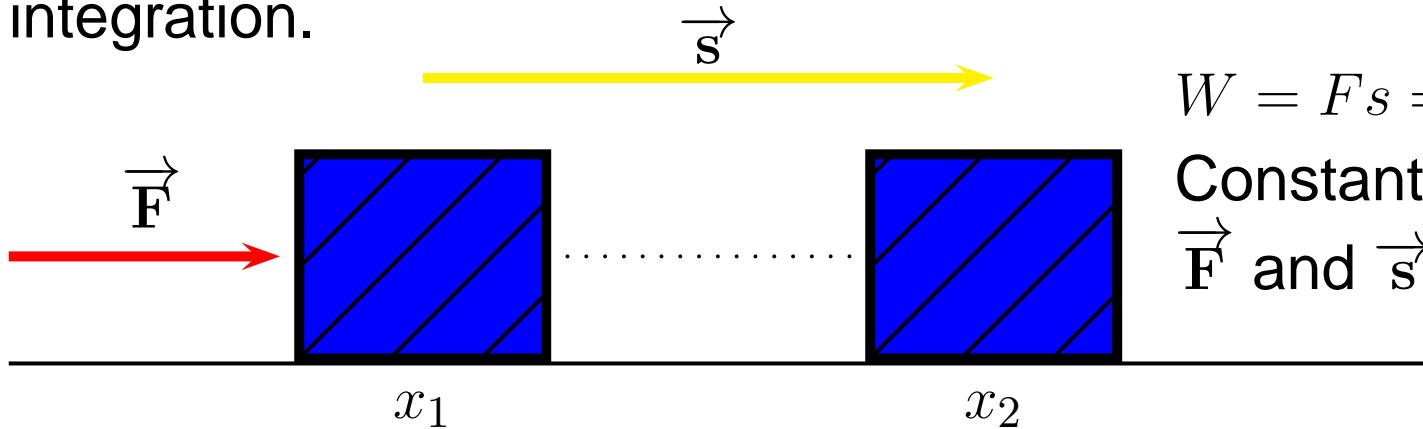
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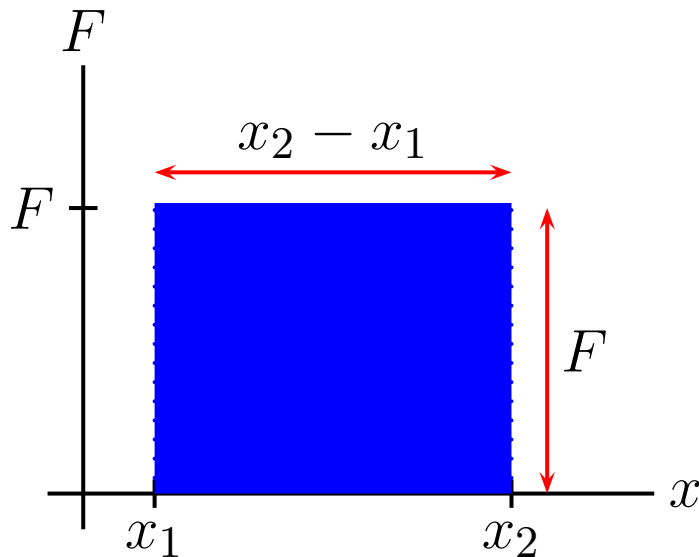
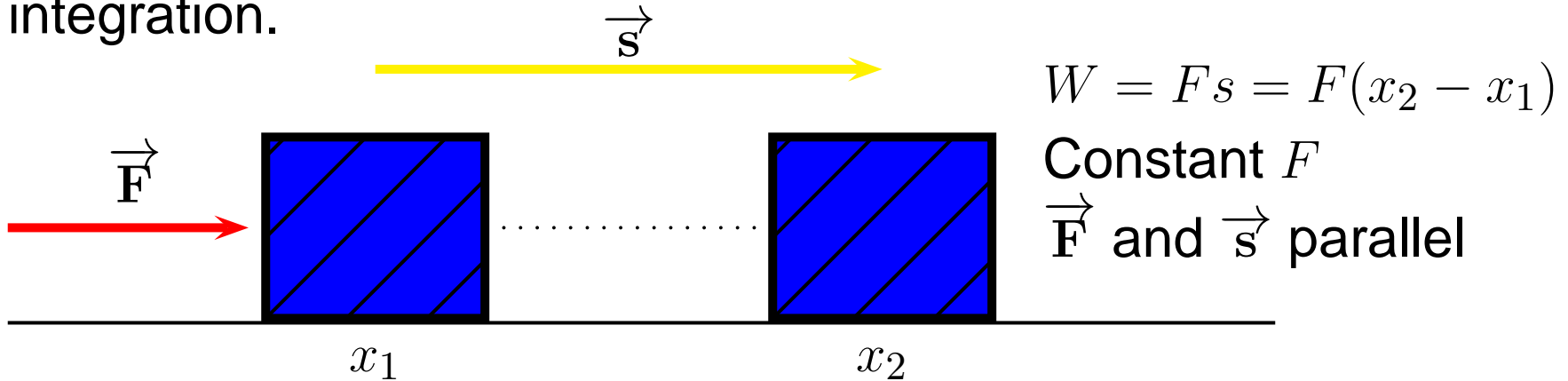
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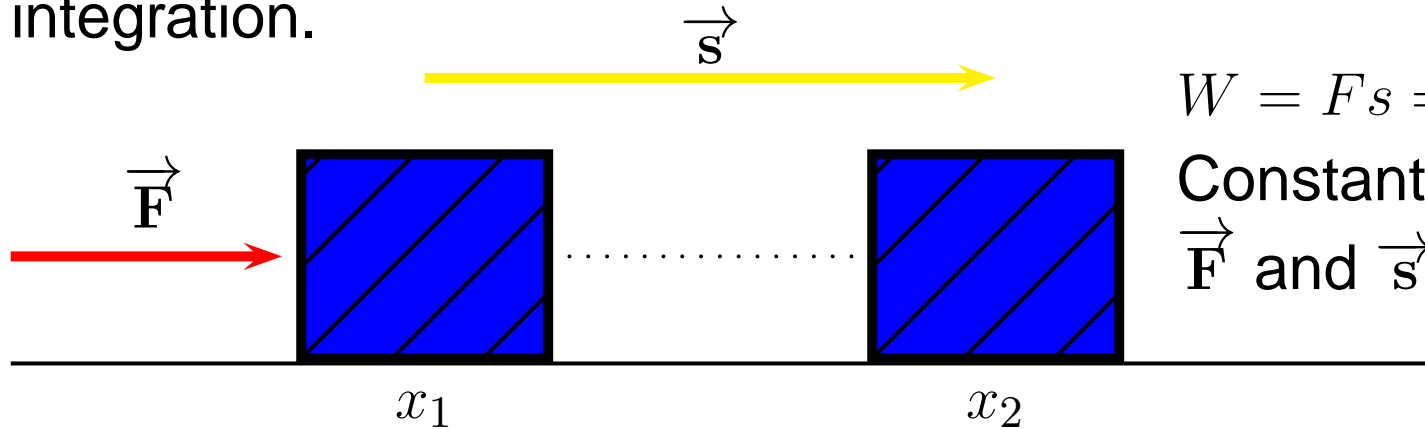
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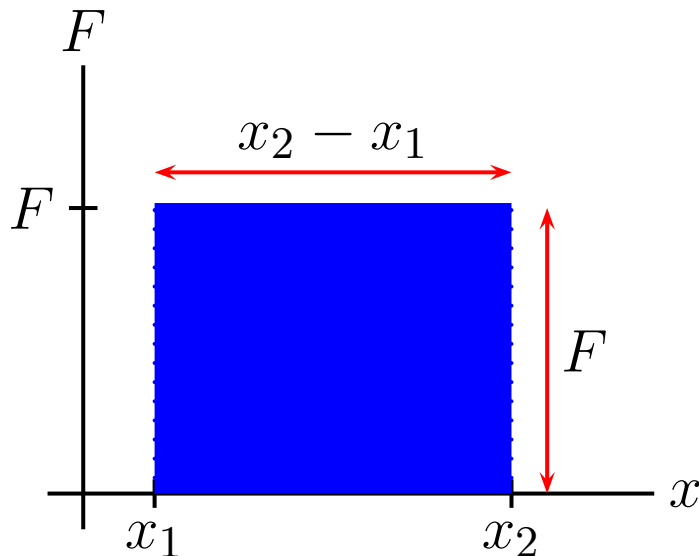
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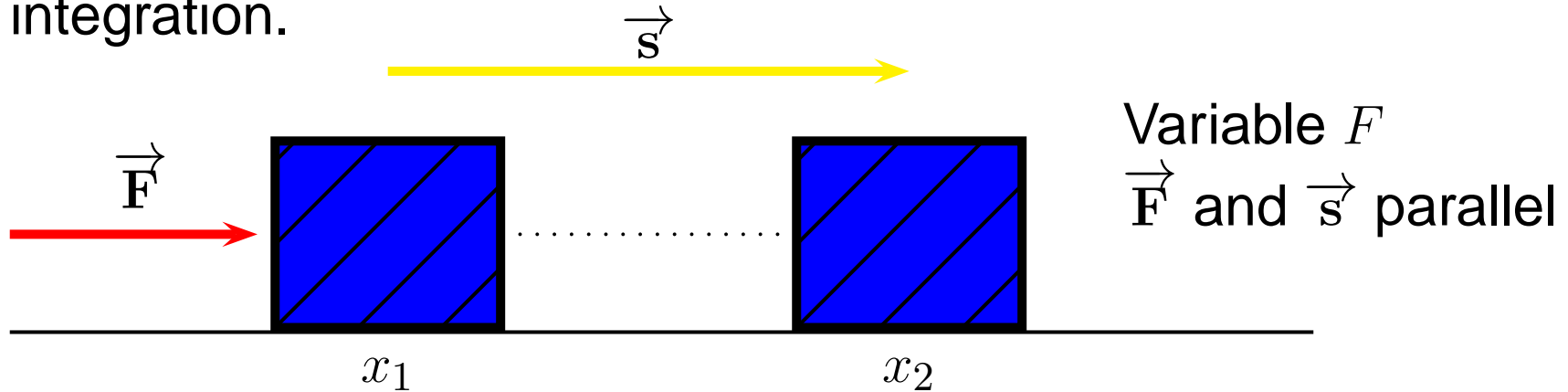


$$W = F(x_2 - x_1)$$

Work is the area under the curve

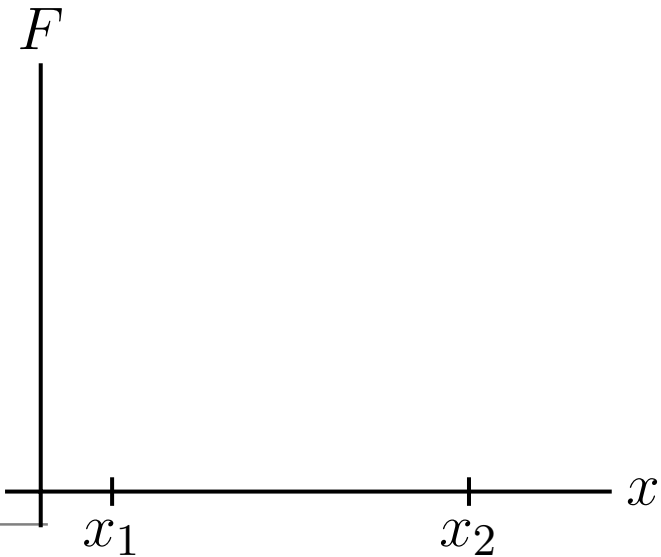
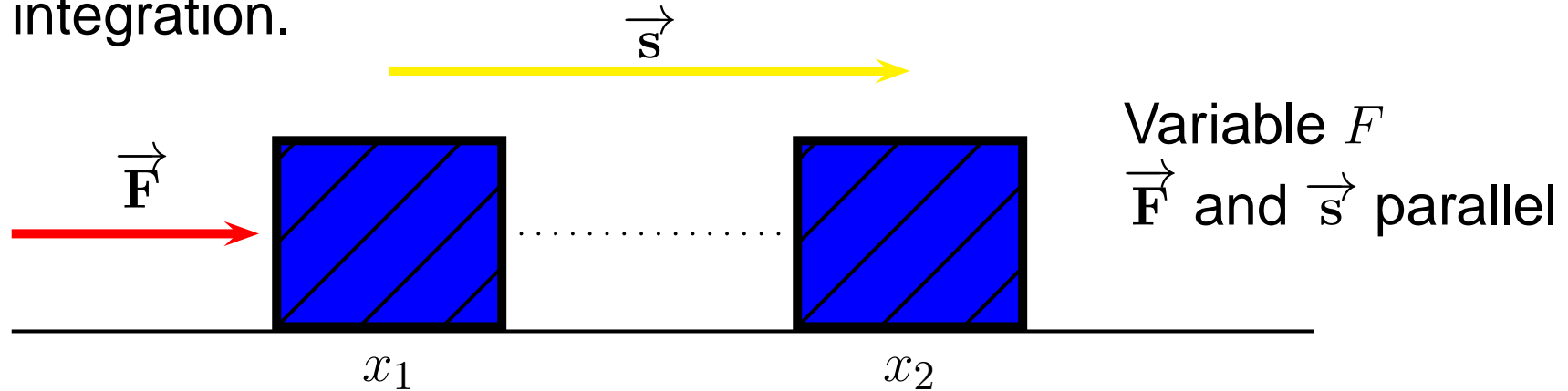
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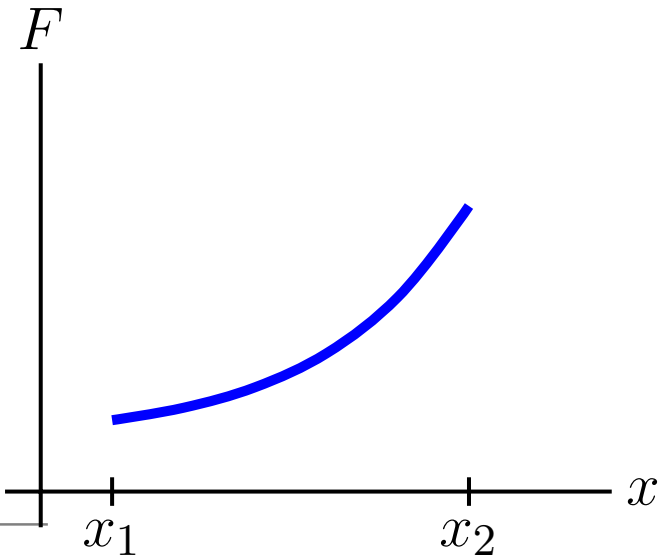
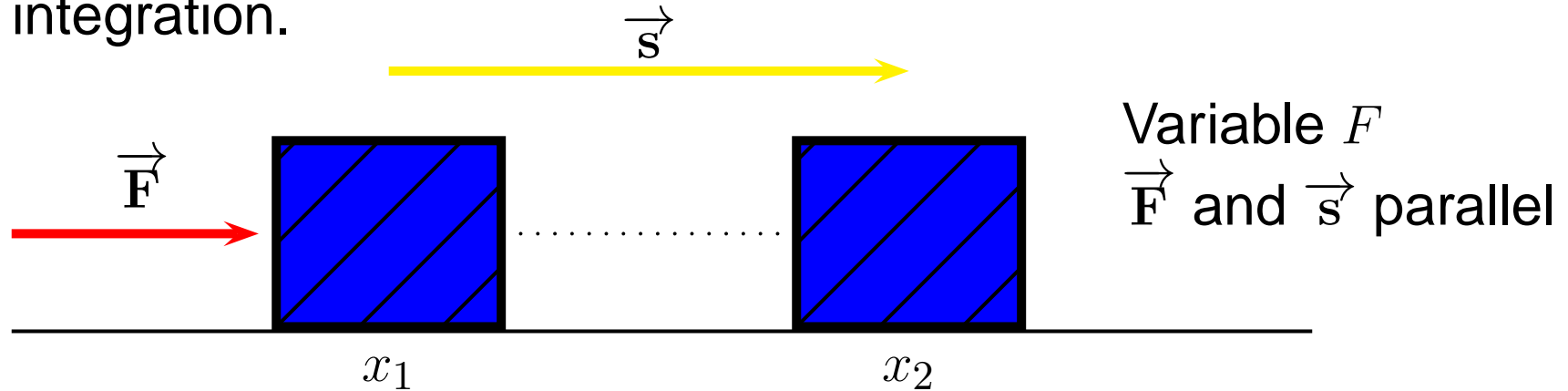
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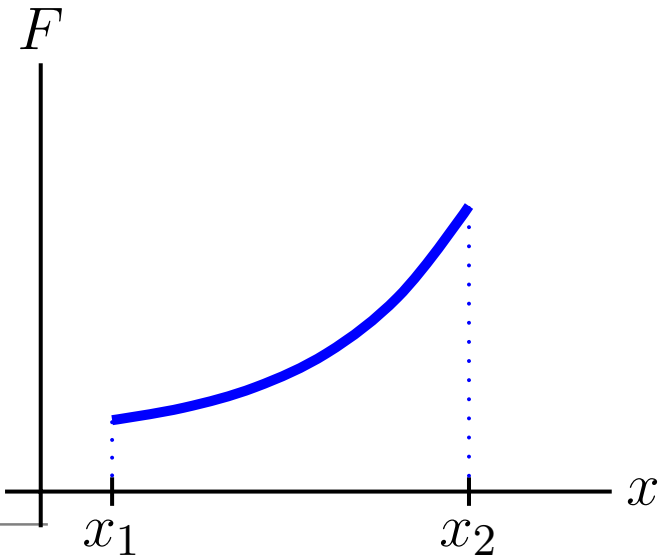
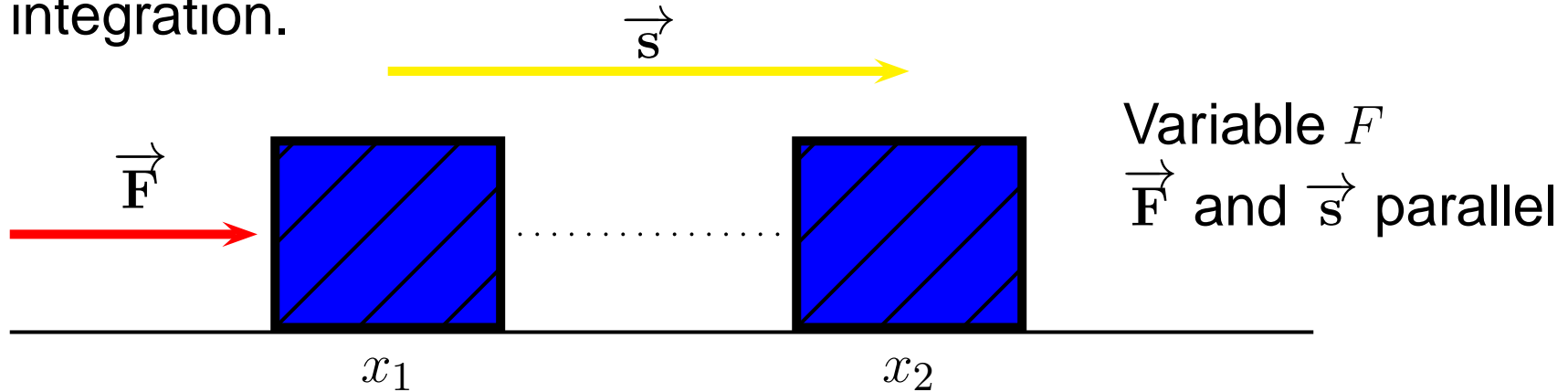
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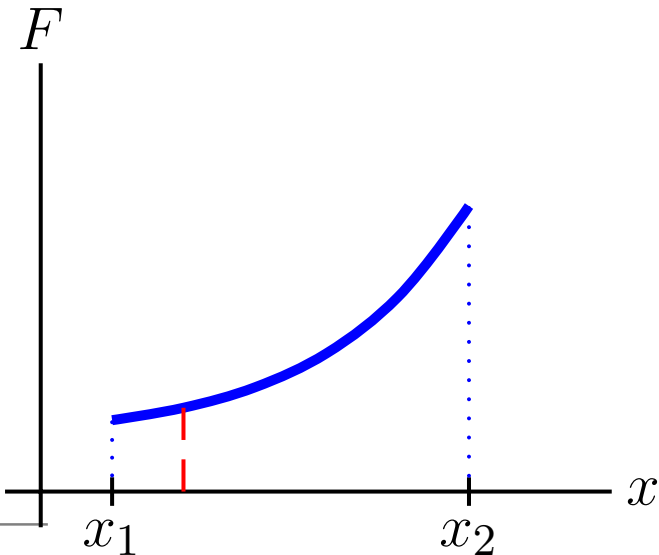
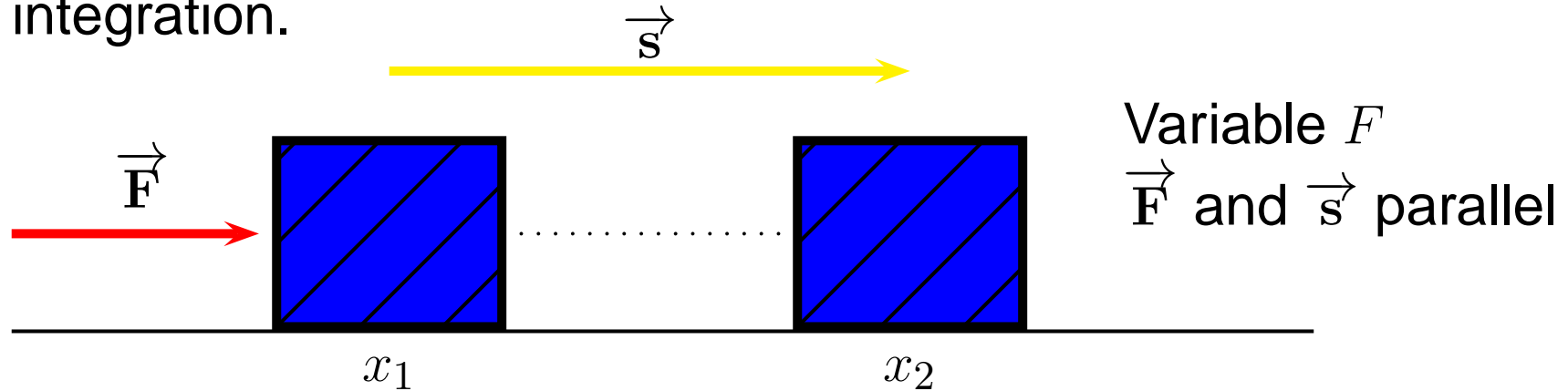
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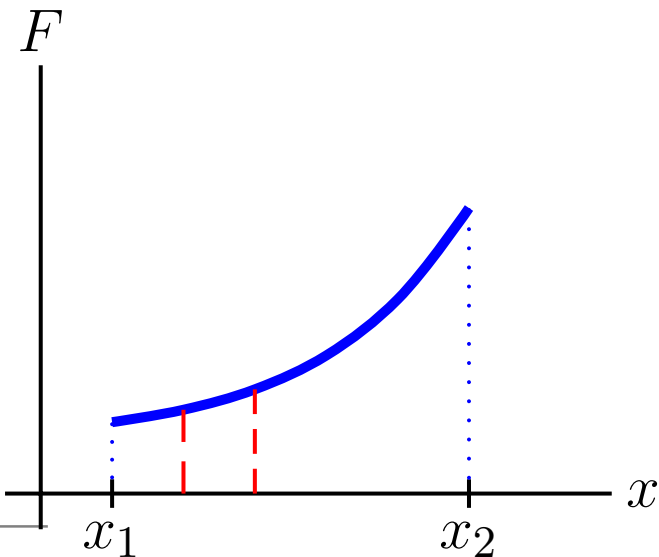
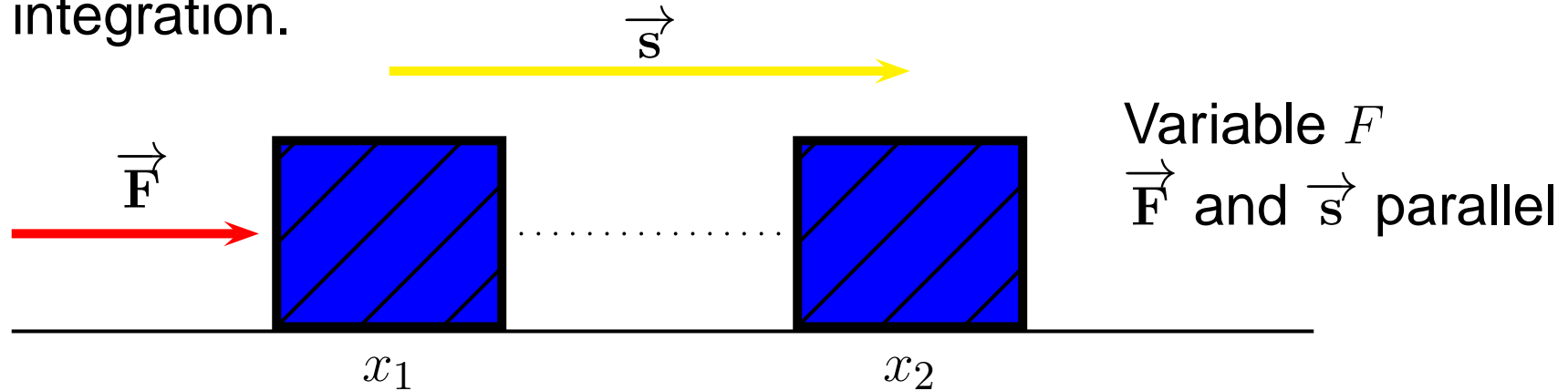


Work is the area under this curve

Split region into many small rectangles.

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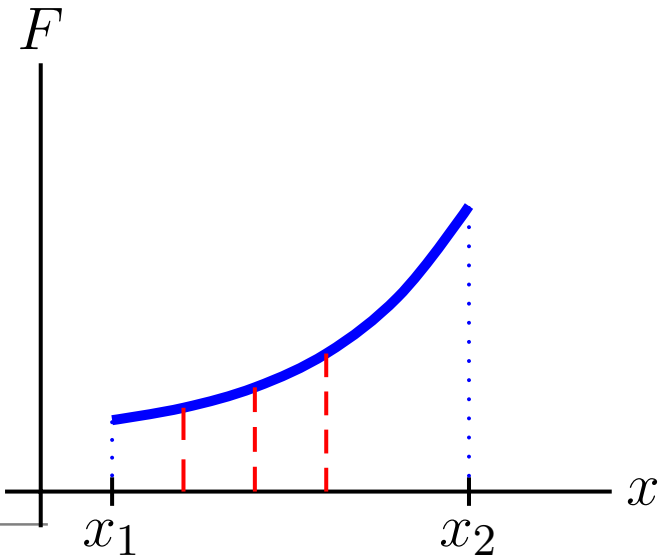
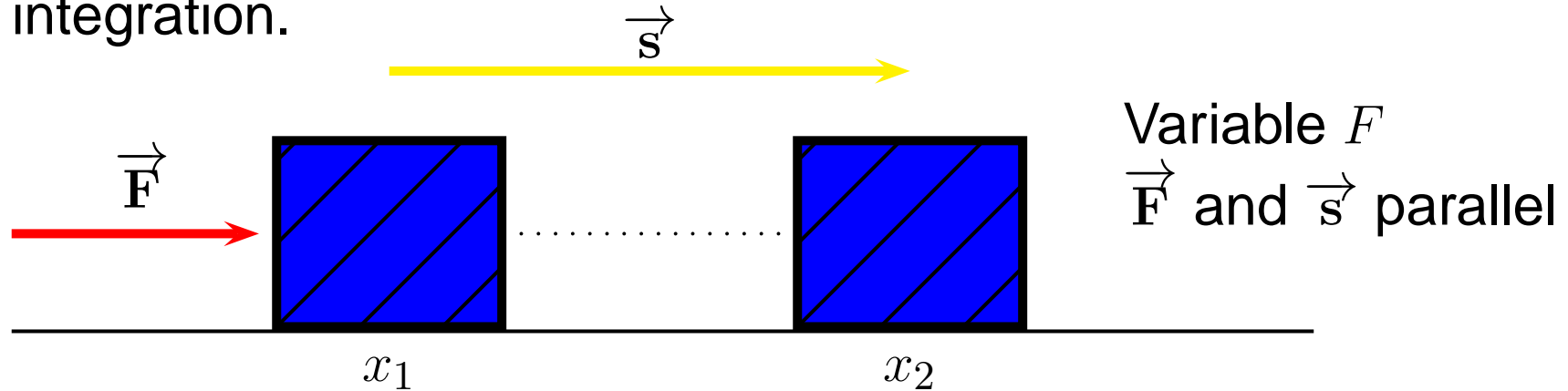


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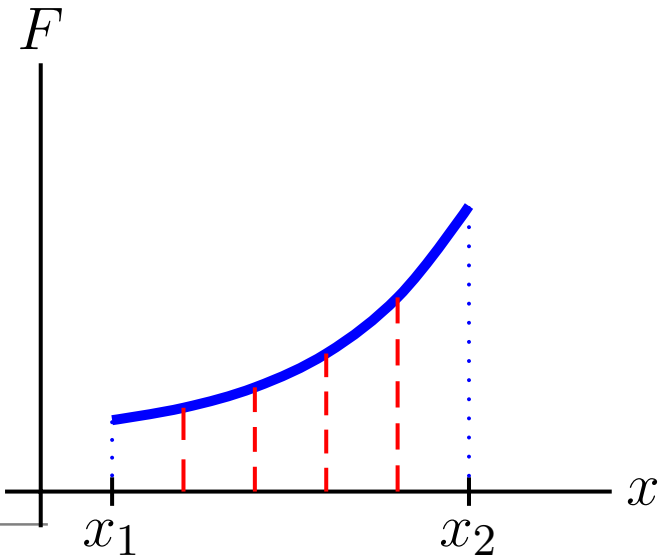
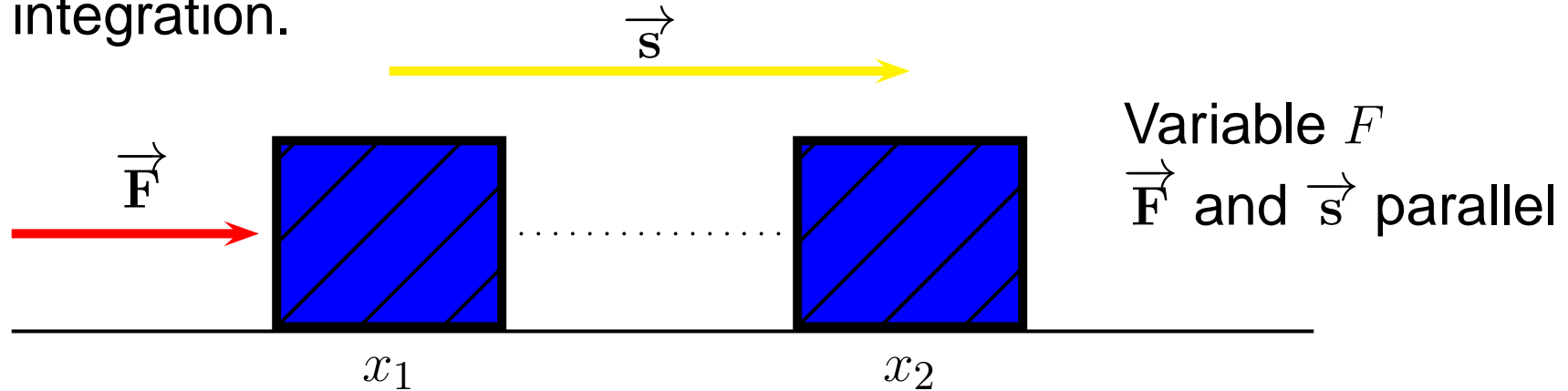


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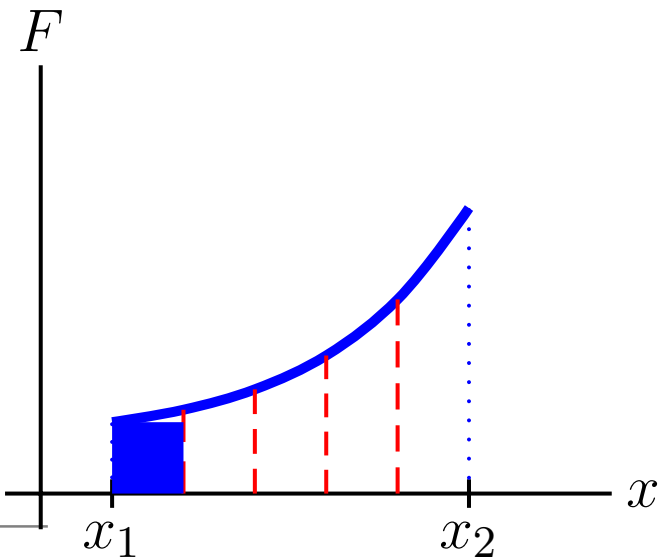
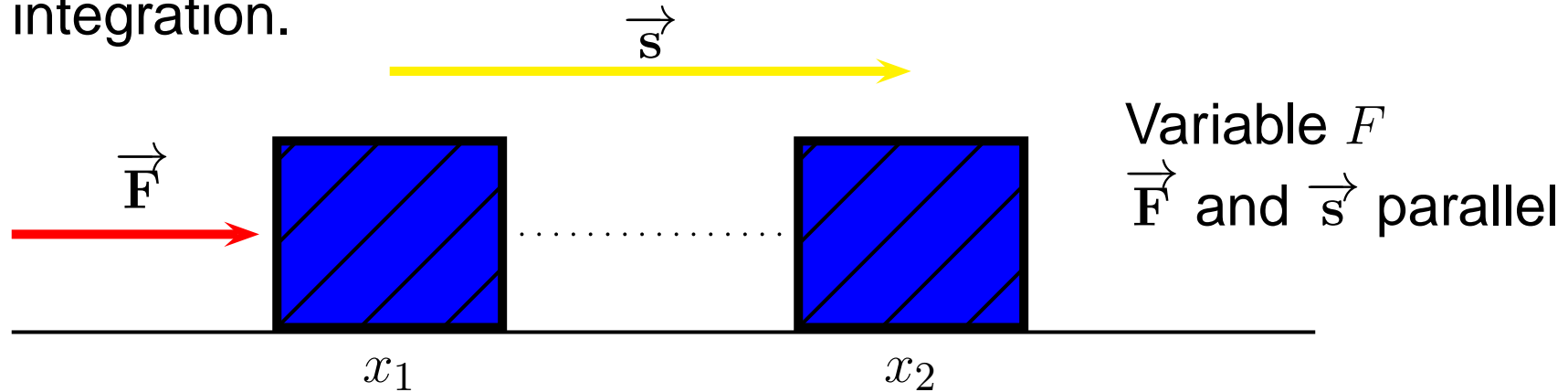


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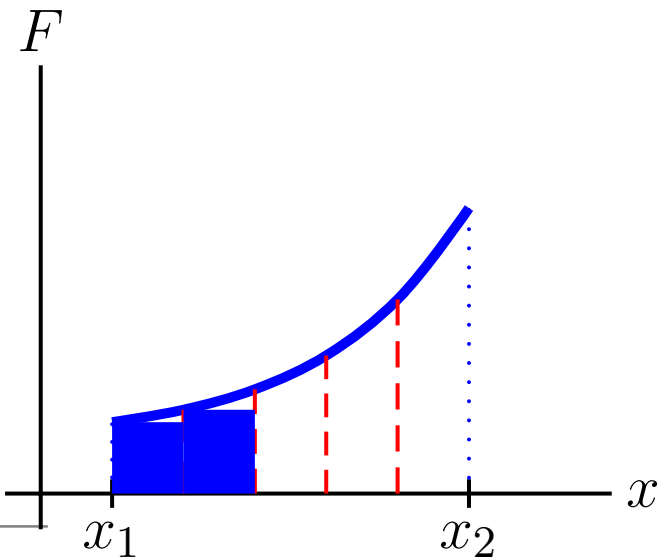
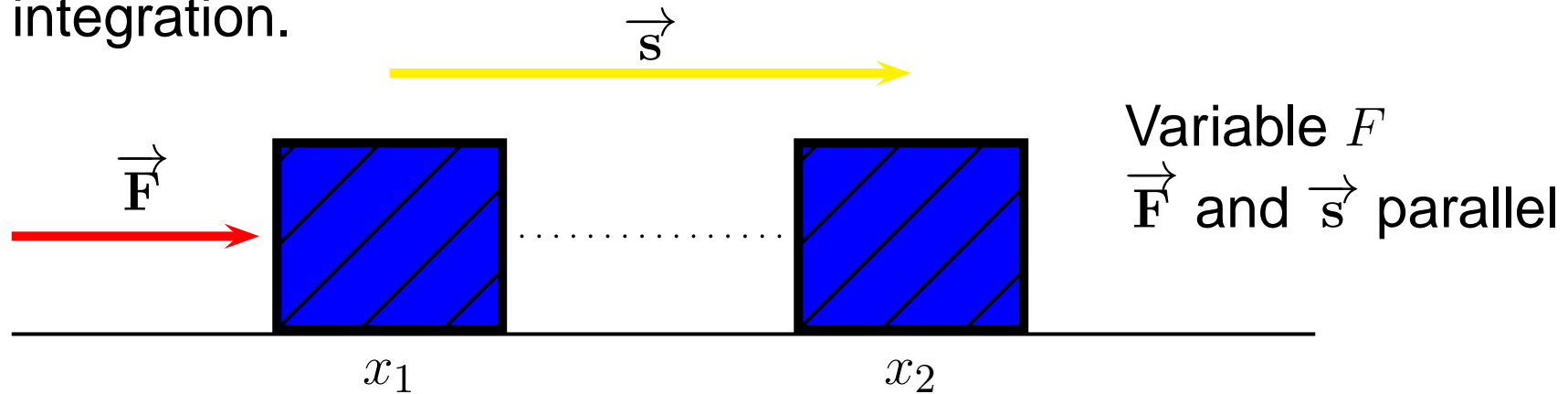
Work is the area under this curve

Split region into many small rectangles.

Find area of each rectangle and add.

# Variable Forces II

To find the work done by a changing force requires integration.



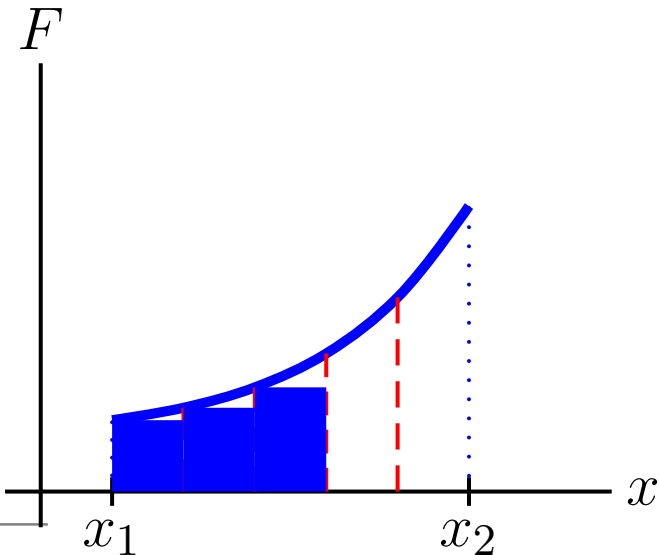
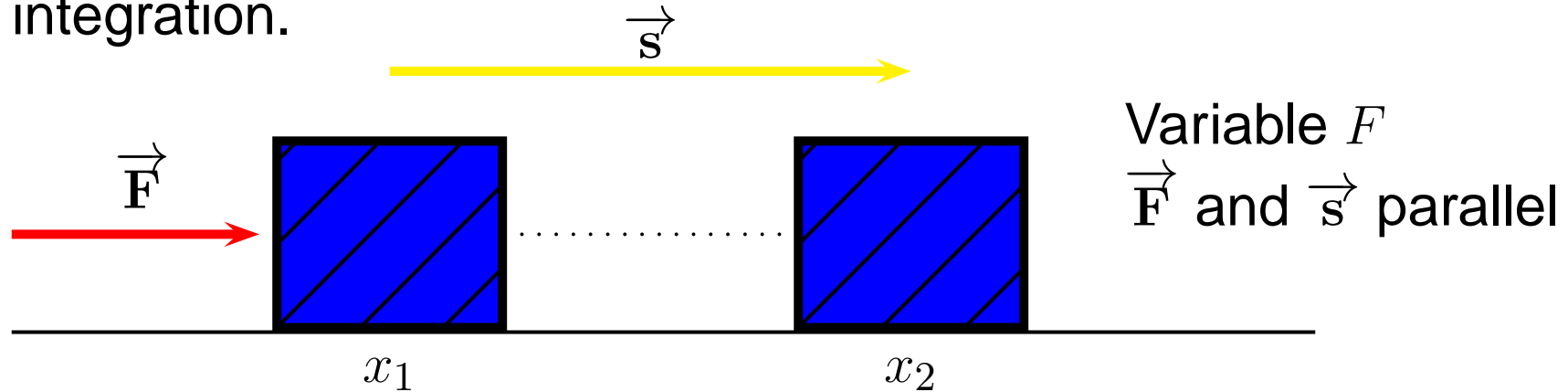
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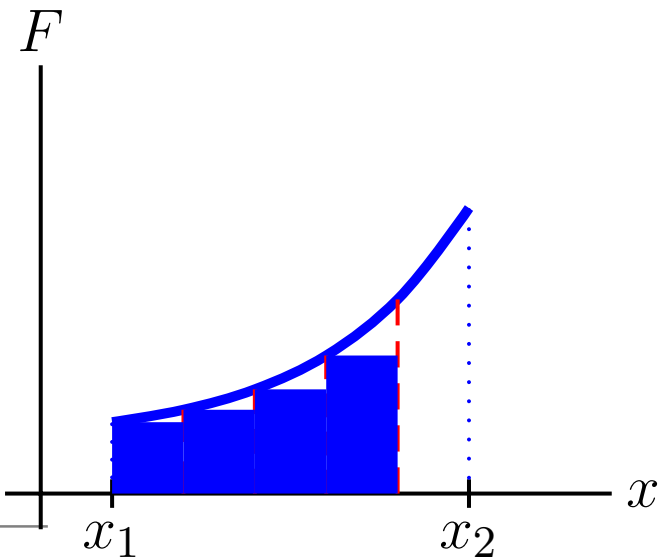
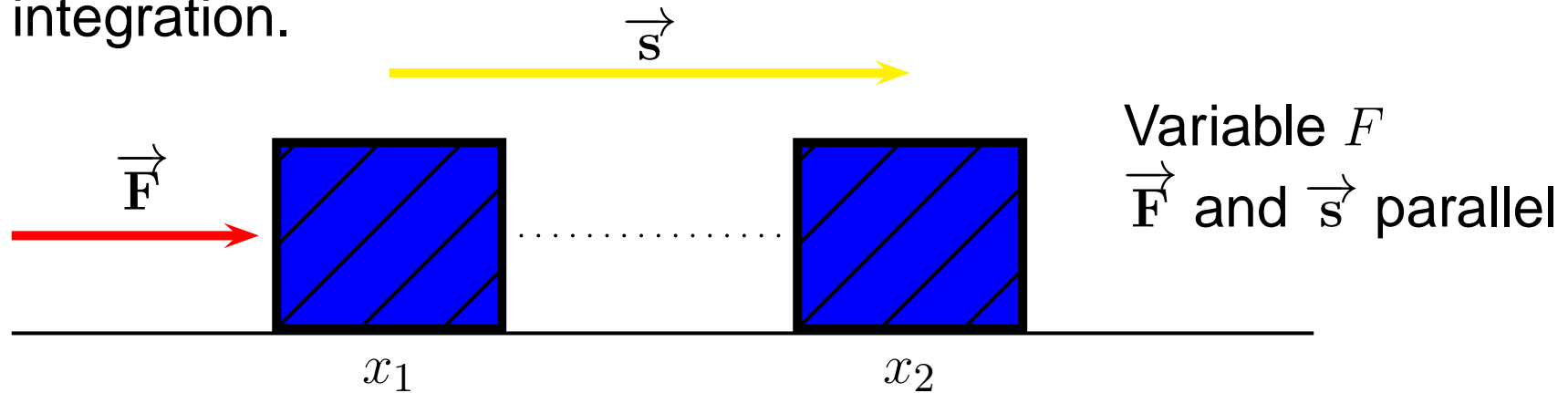
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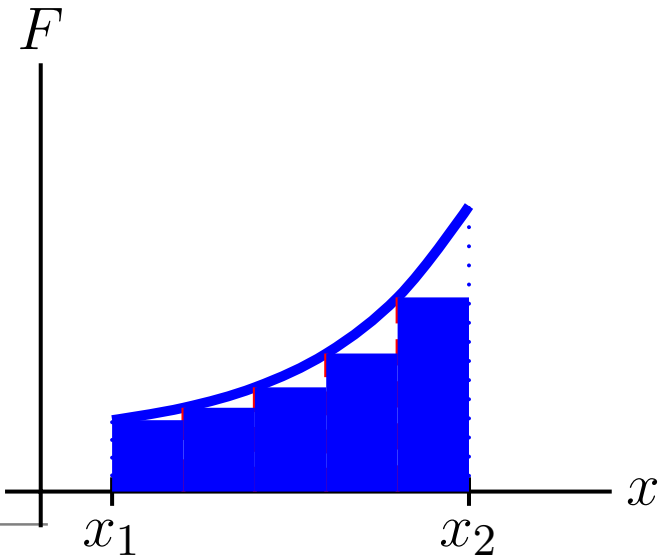
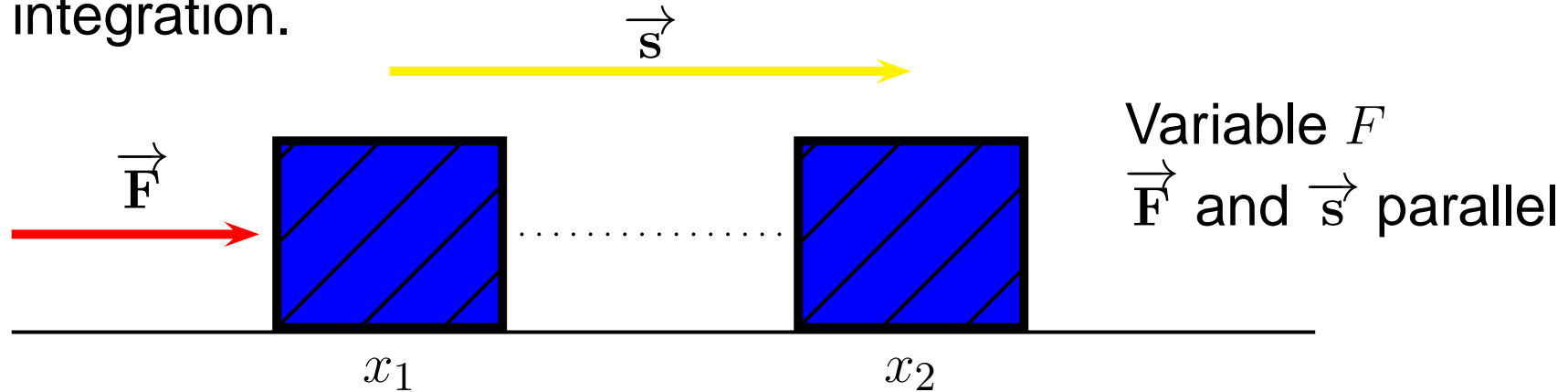
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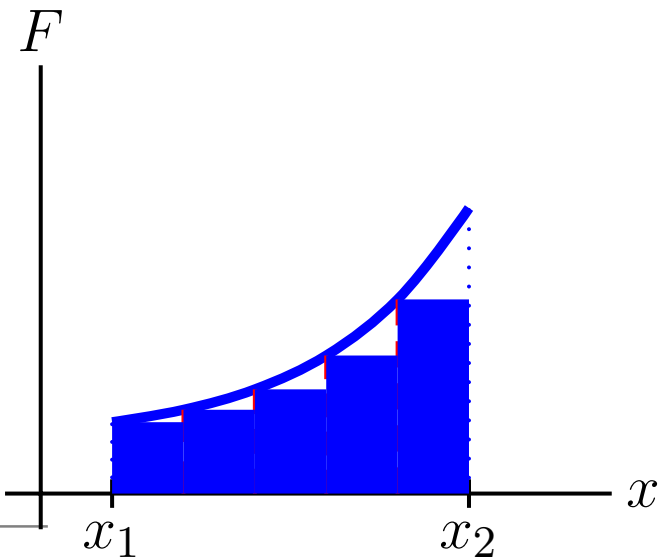
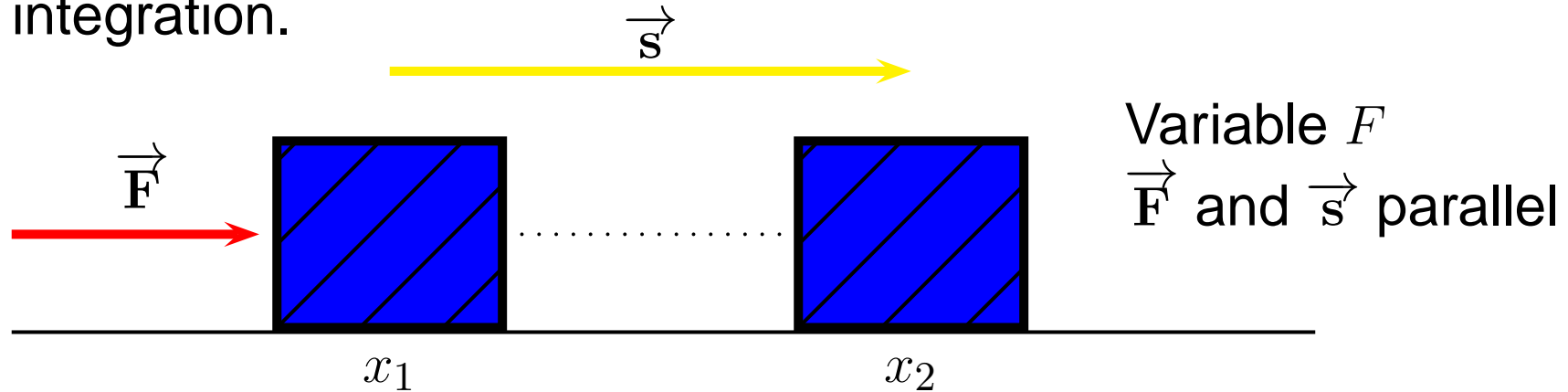
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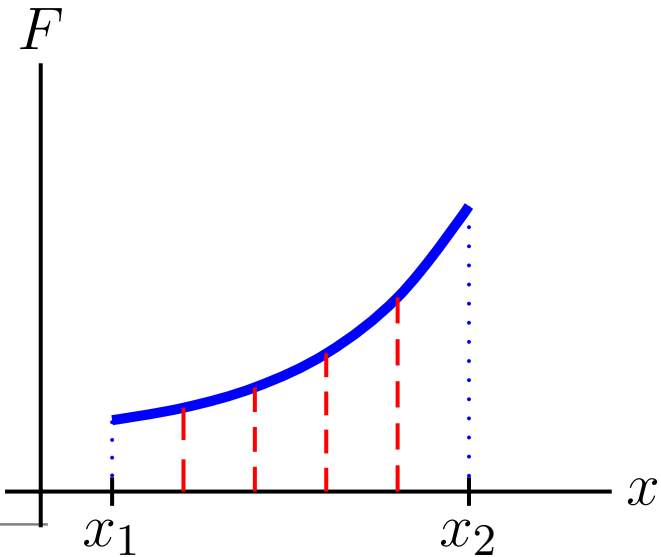
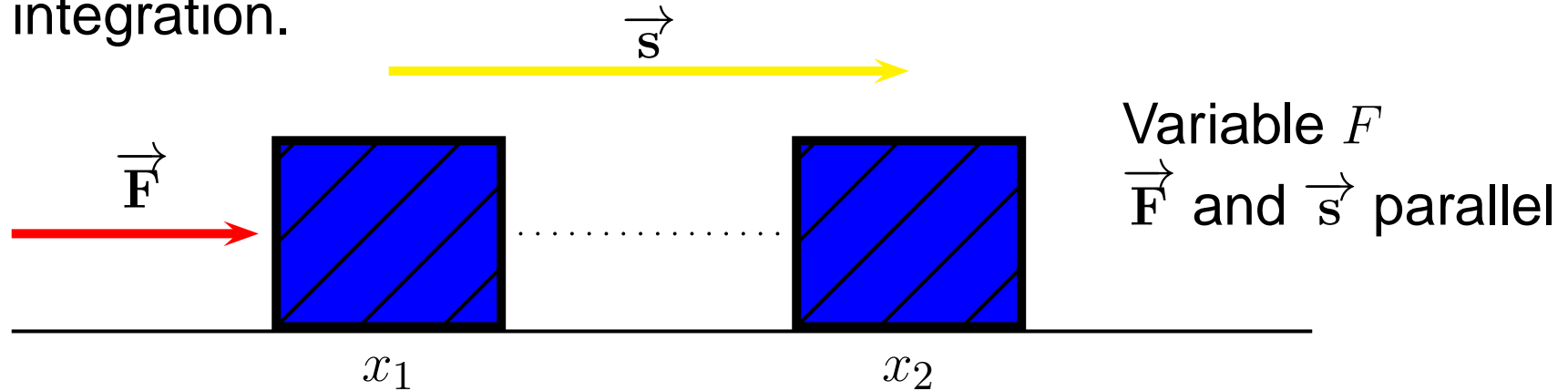
Split region into many small rectangles.

Find area of each rectangle and add.

Take a limit to find the exact area.

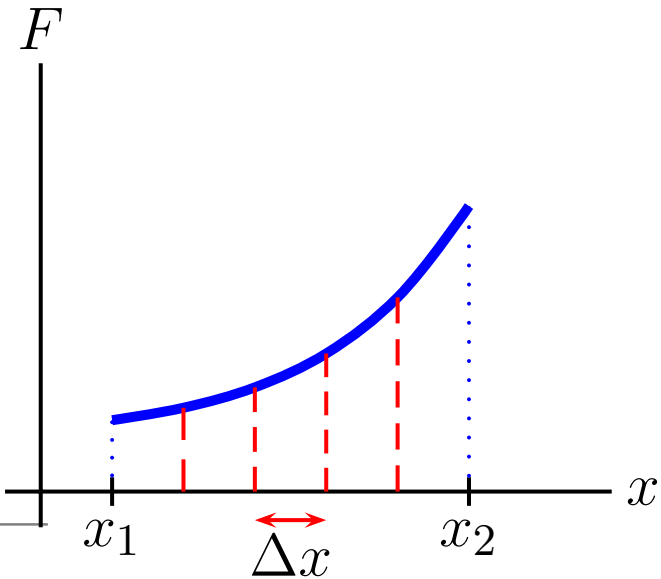
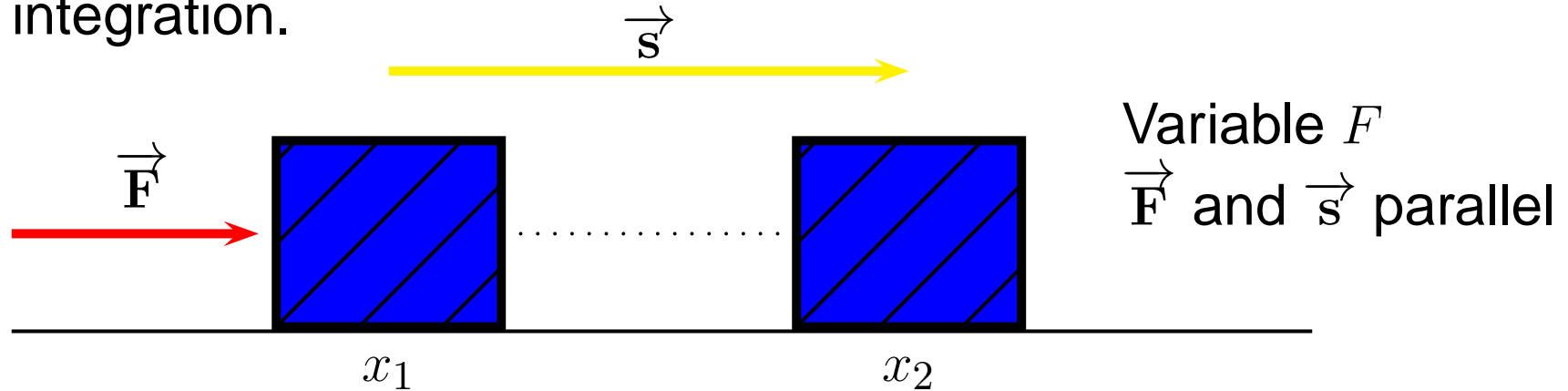
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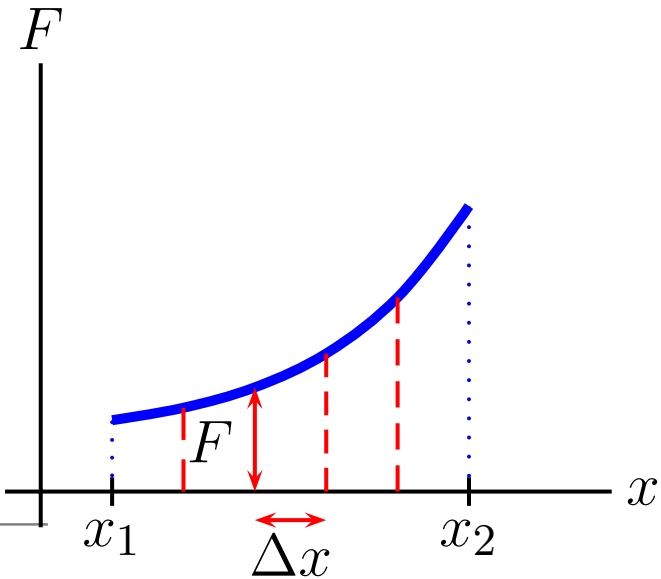
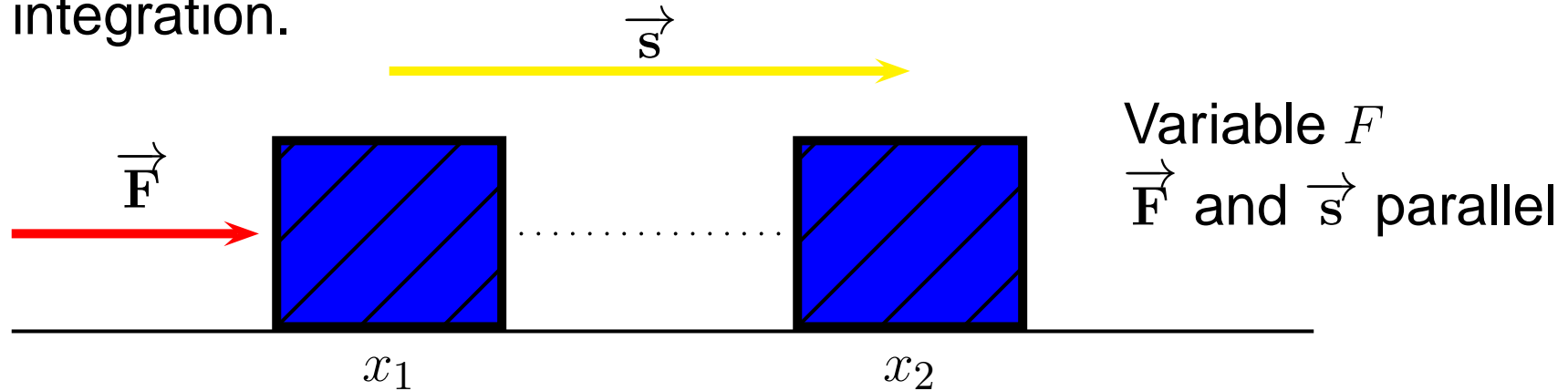
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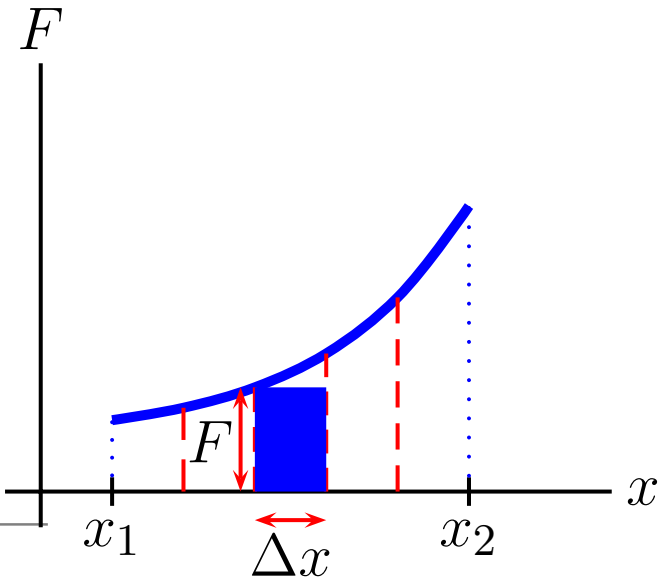
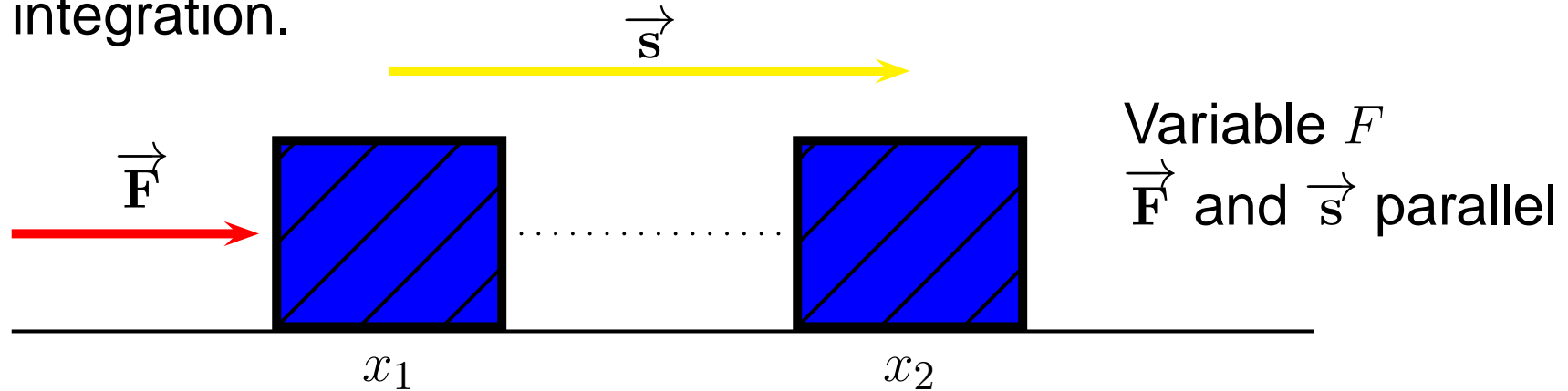
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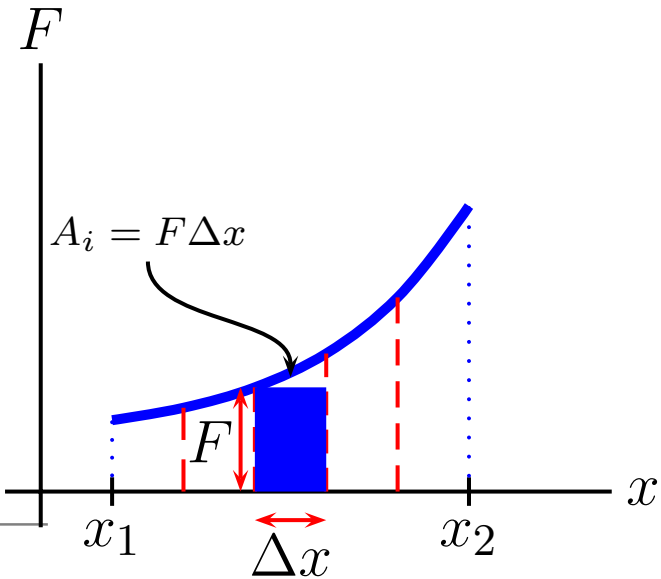
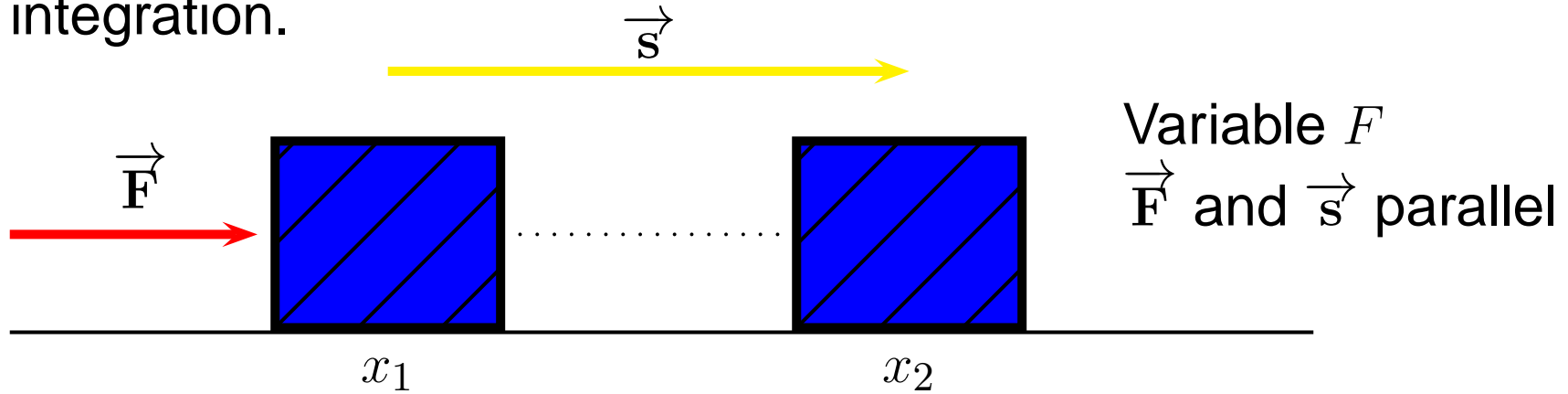
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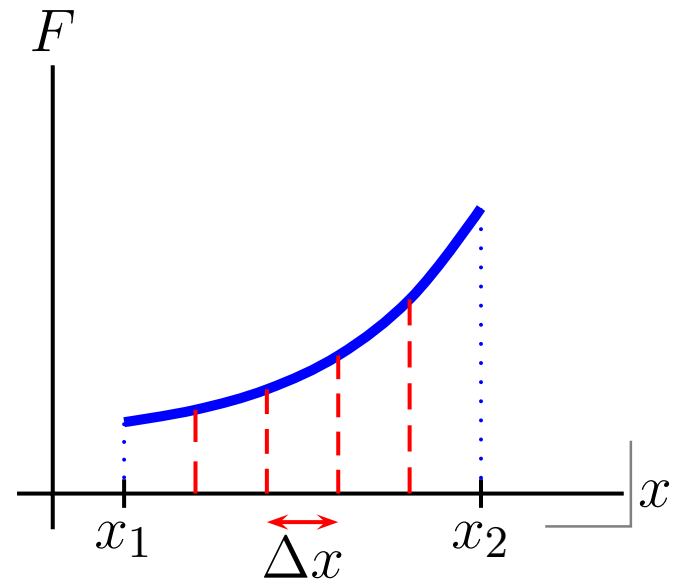
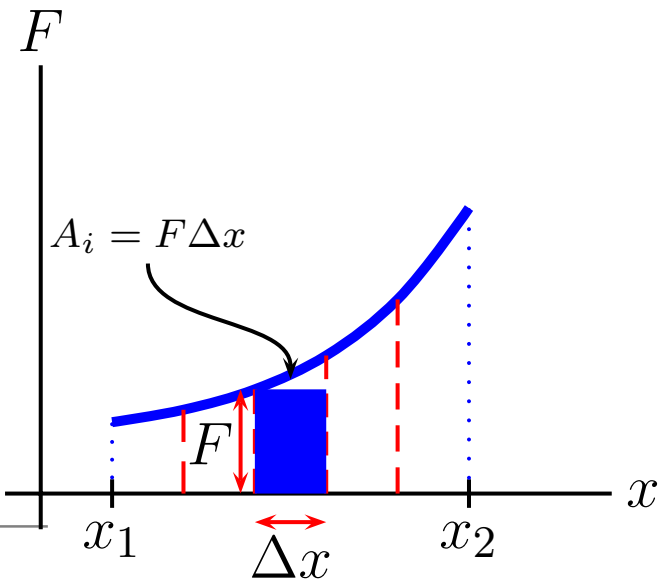
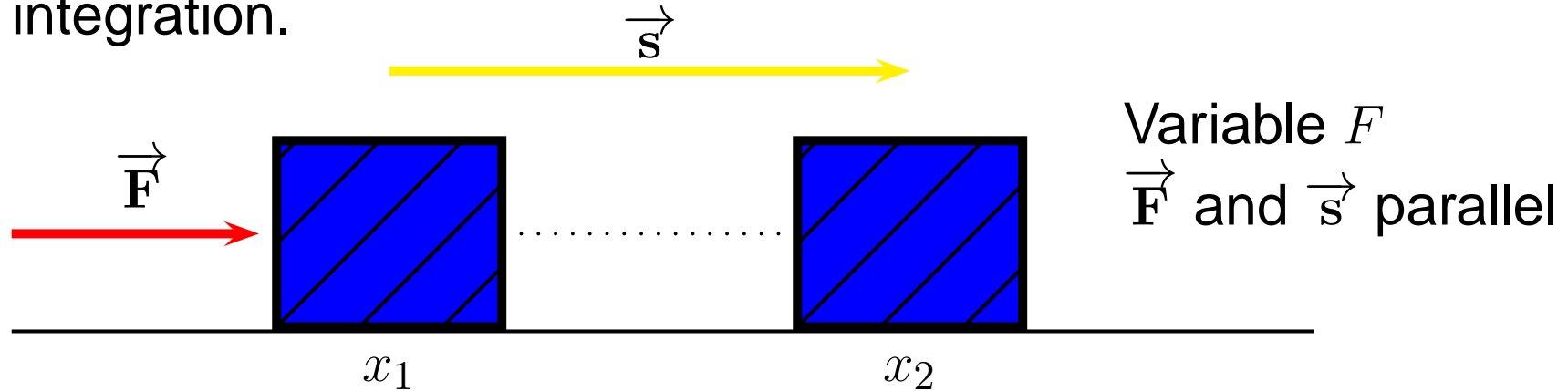
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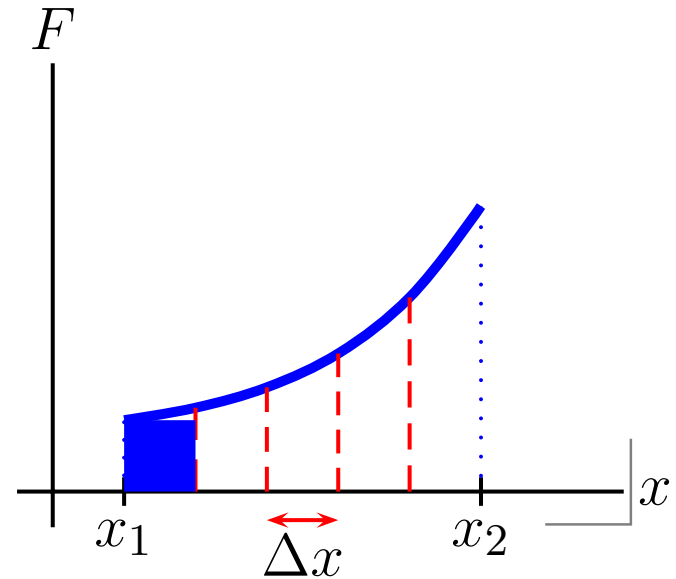
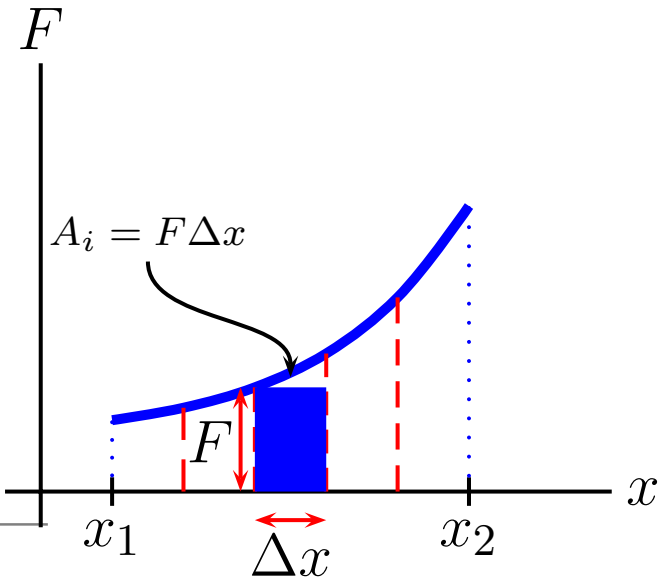
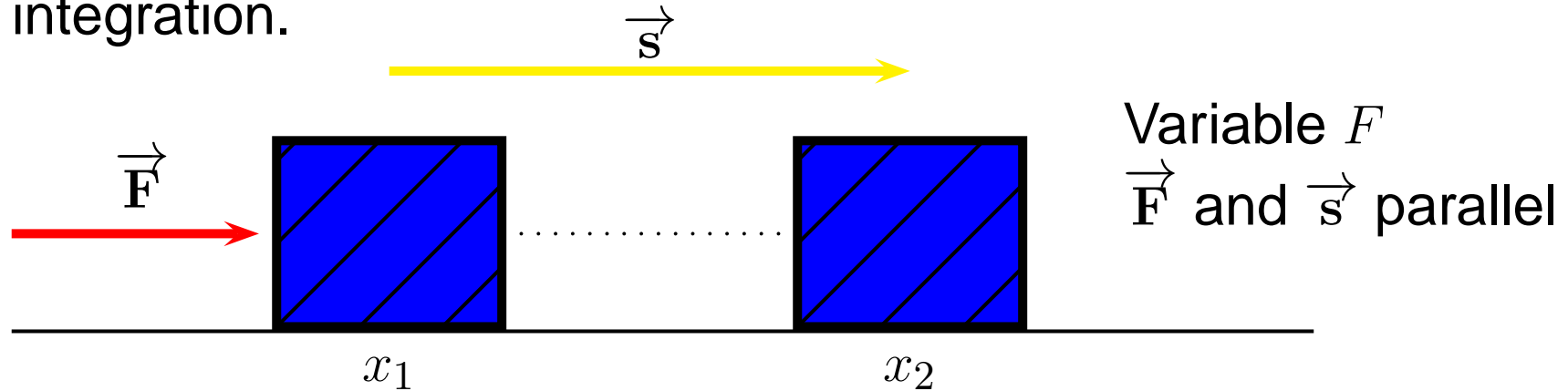
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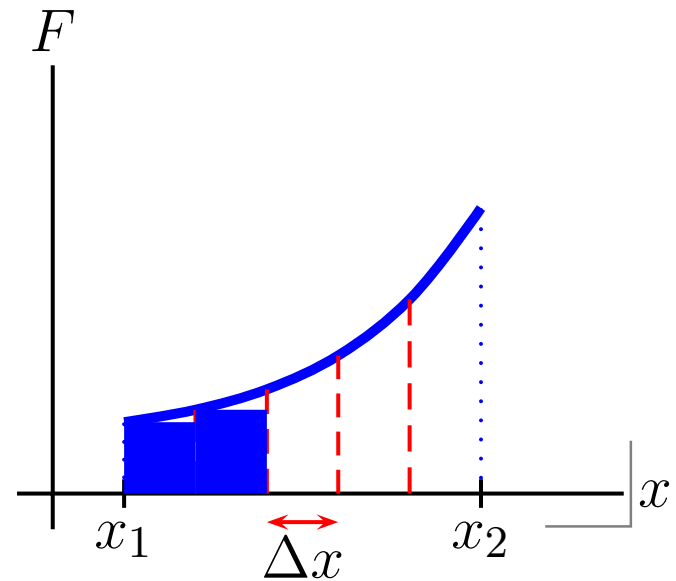
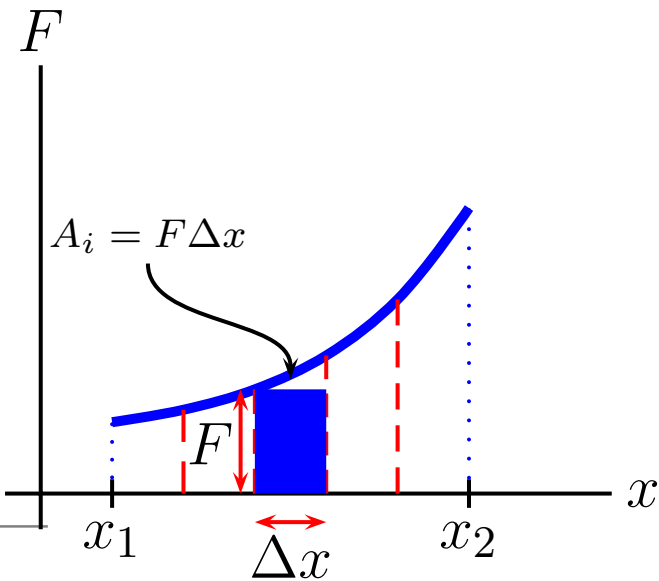
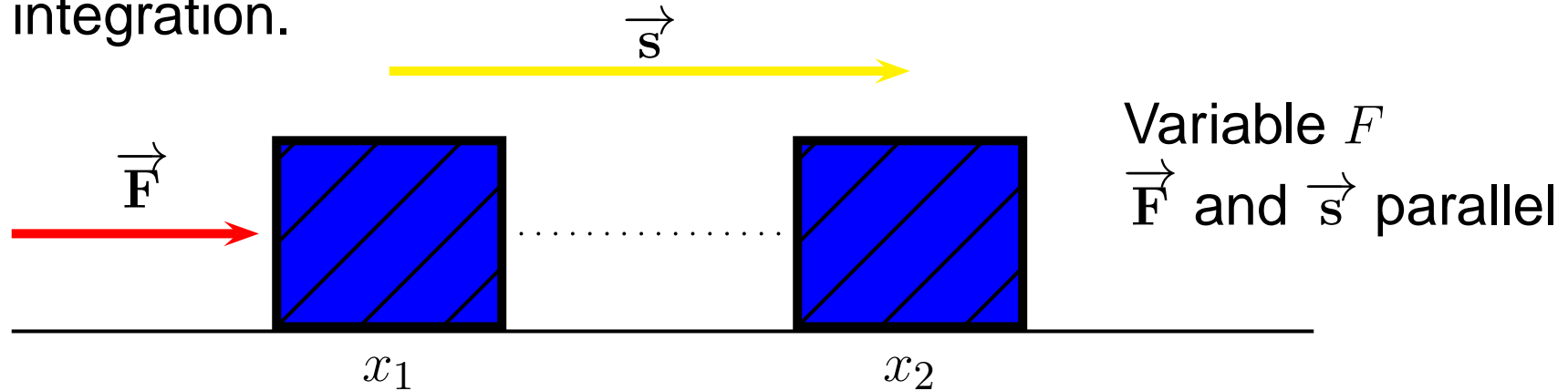
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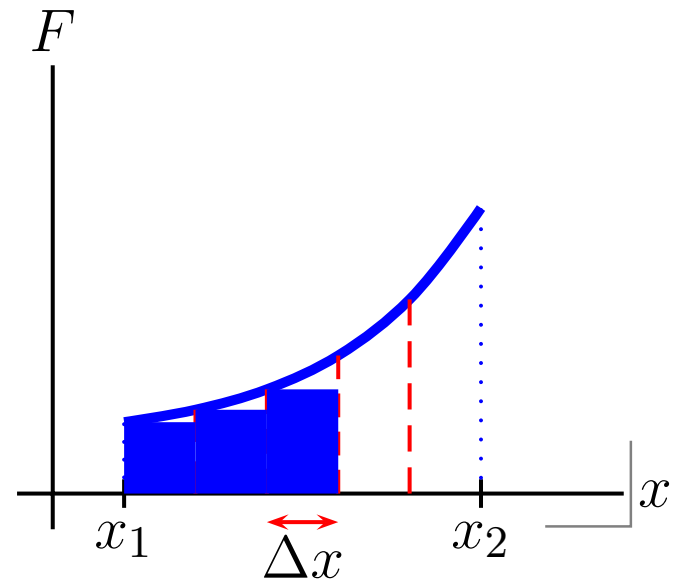
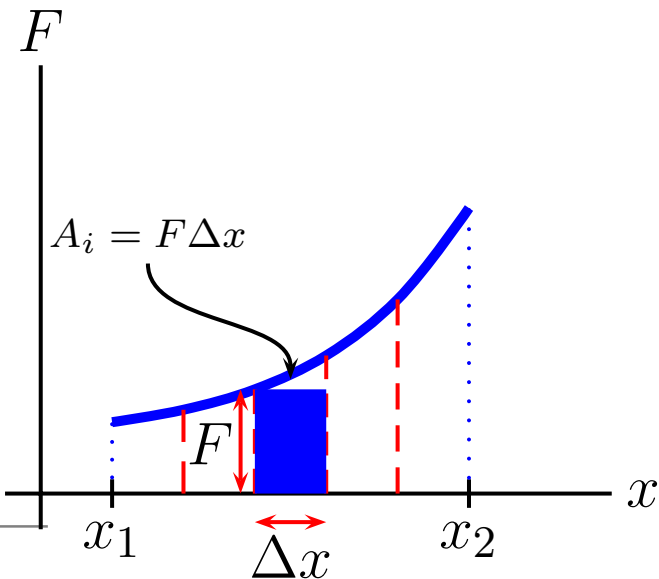
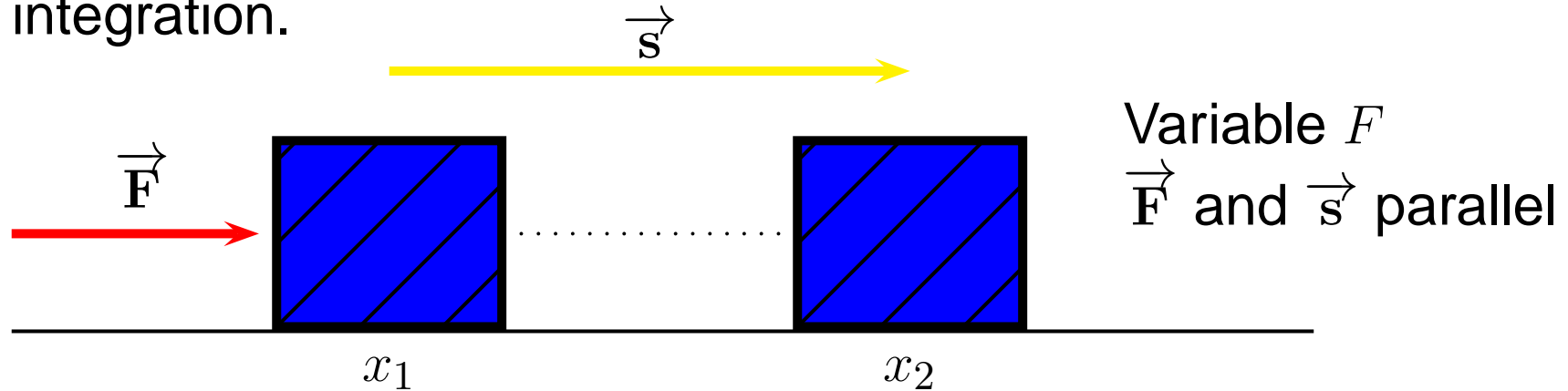
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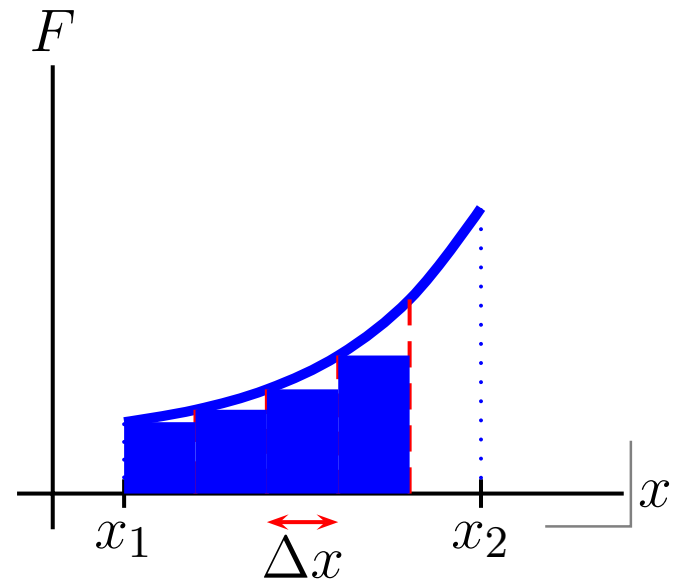
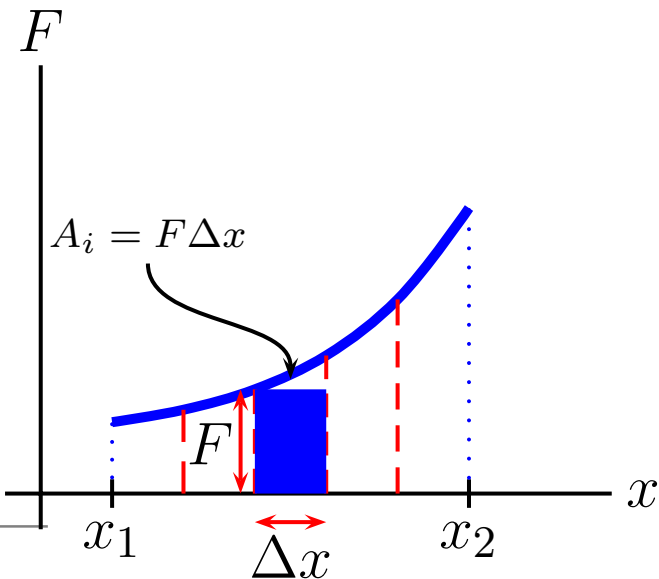
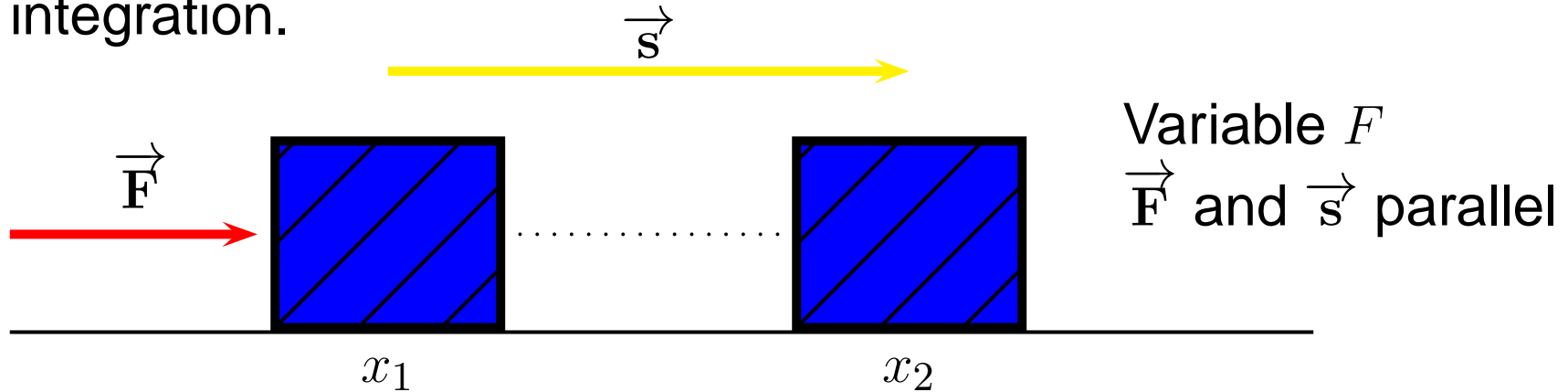
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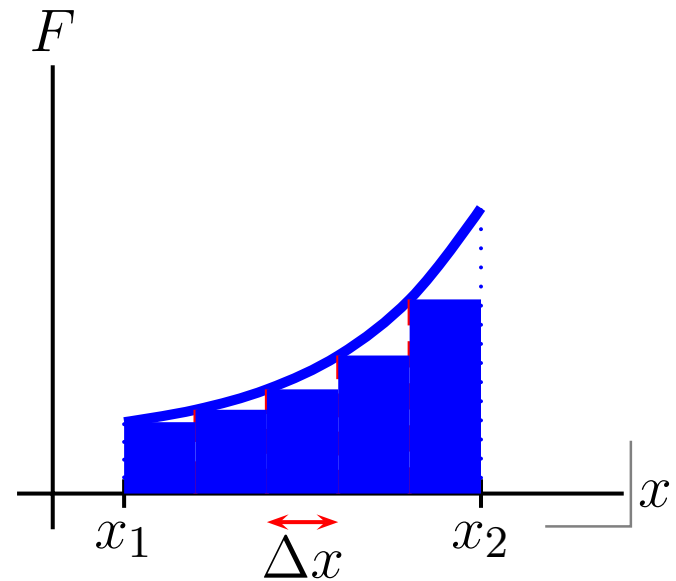
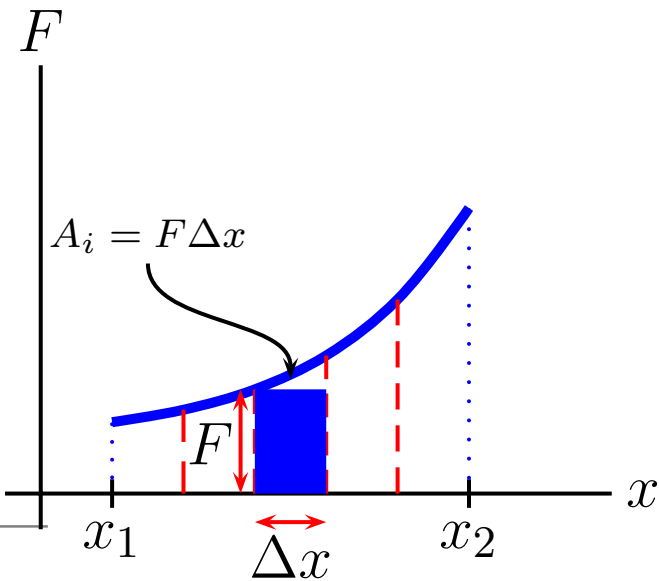
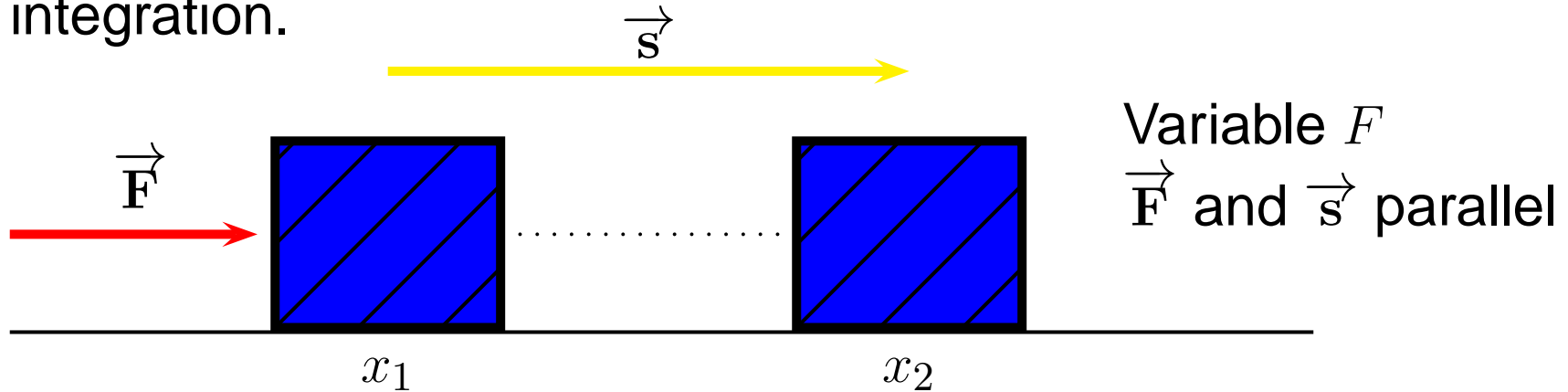
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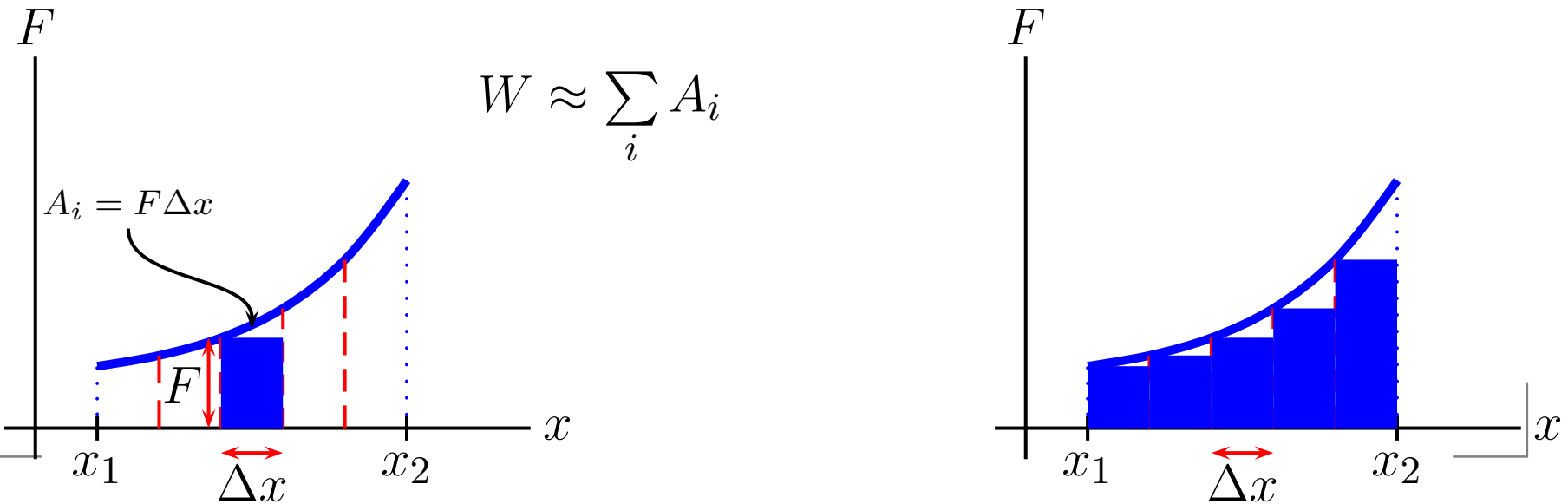
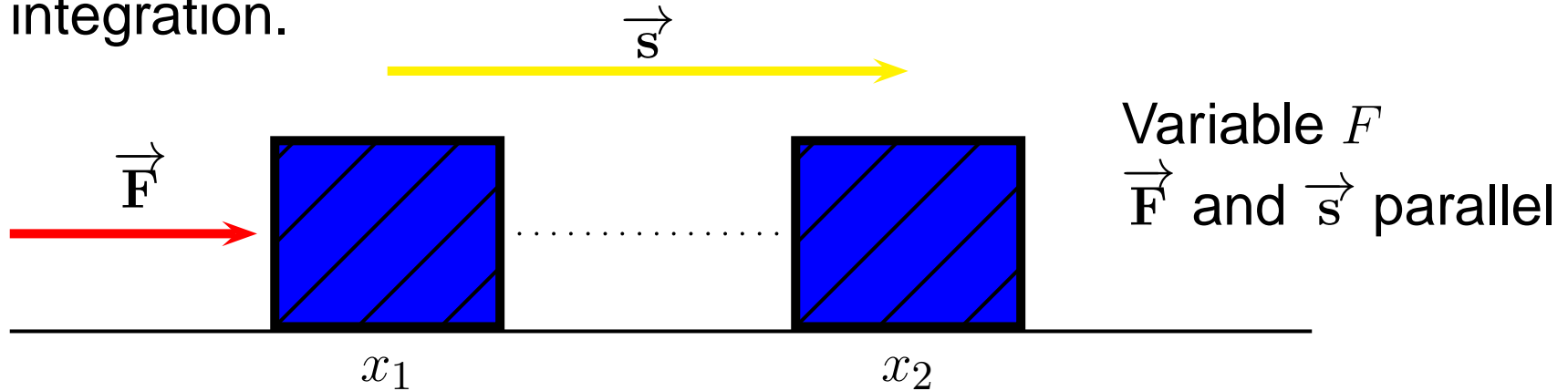
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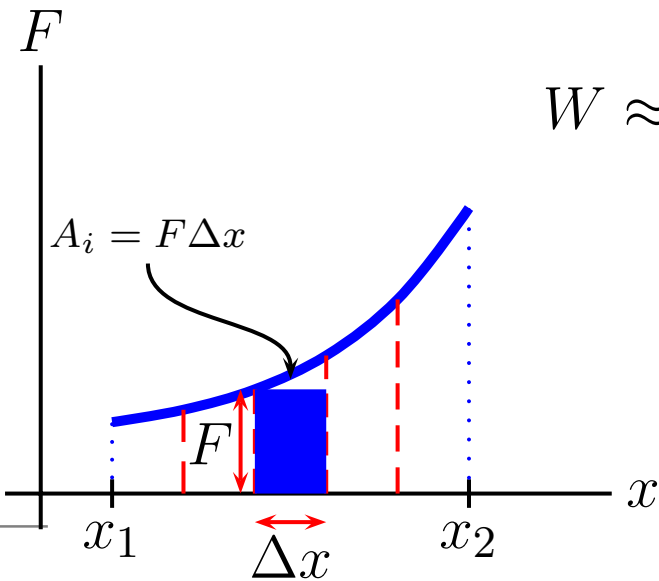
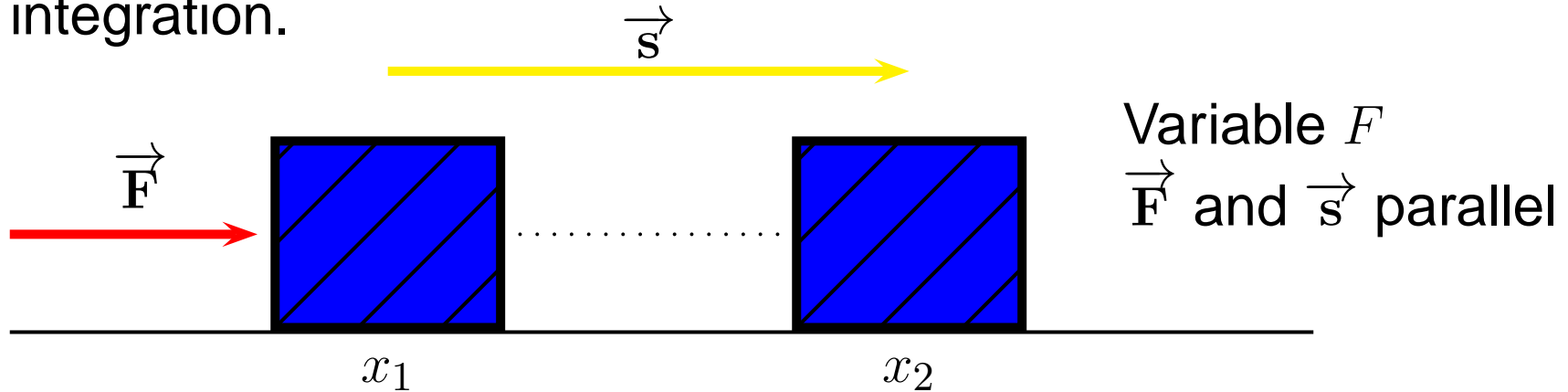
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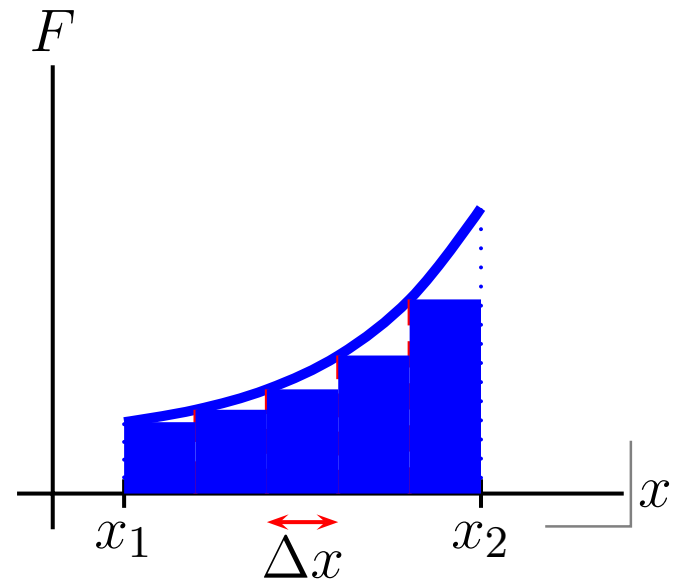


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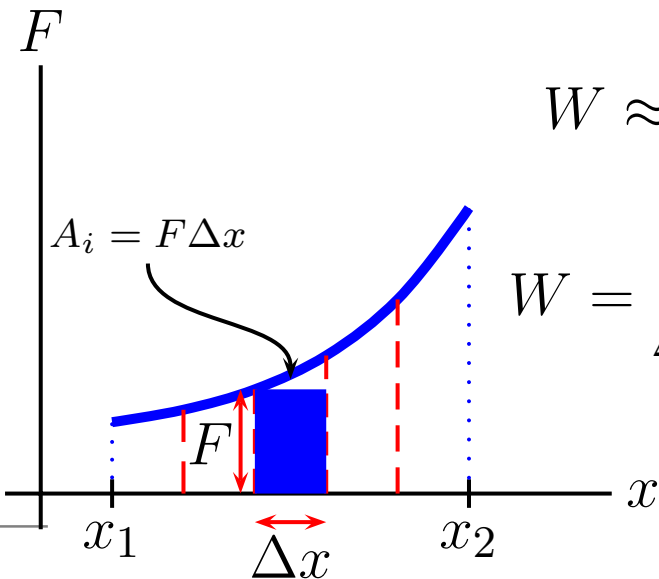
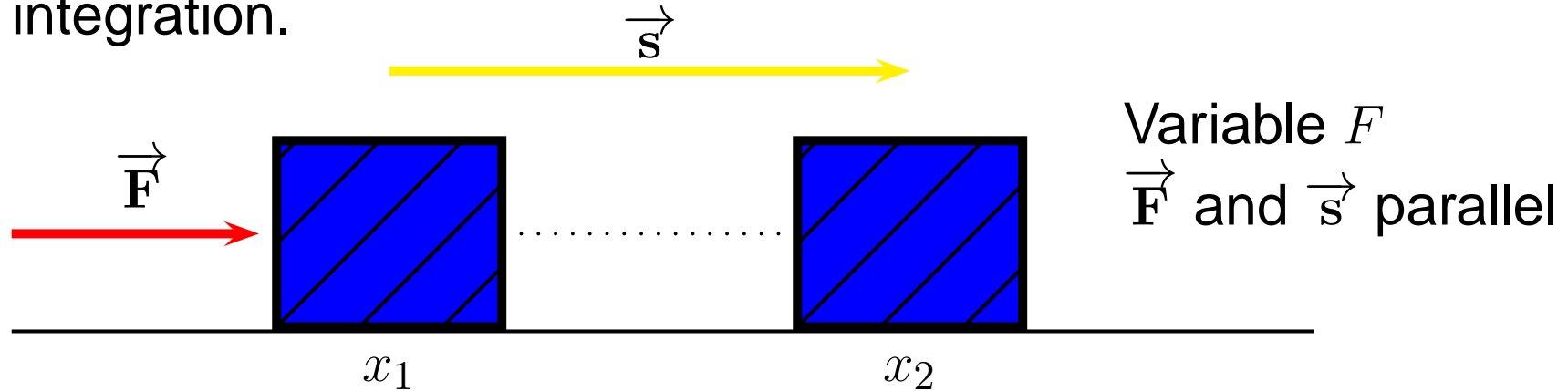
$$W \approx \sum_i A_i = \sum_i F \Delta x$$





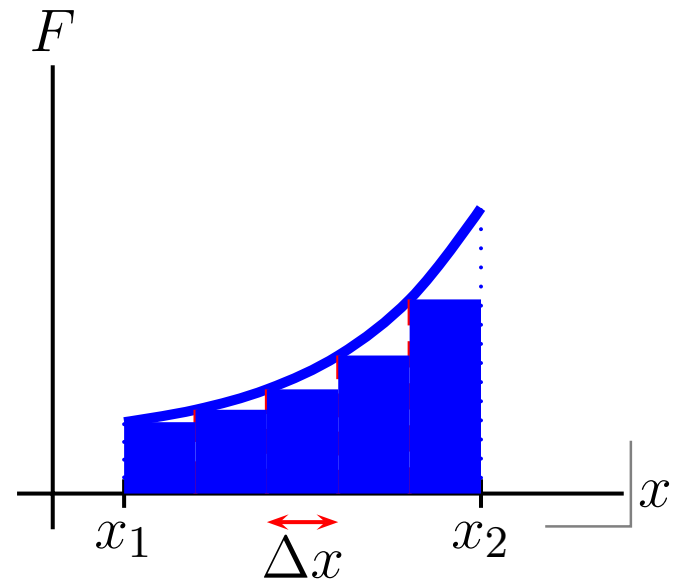
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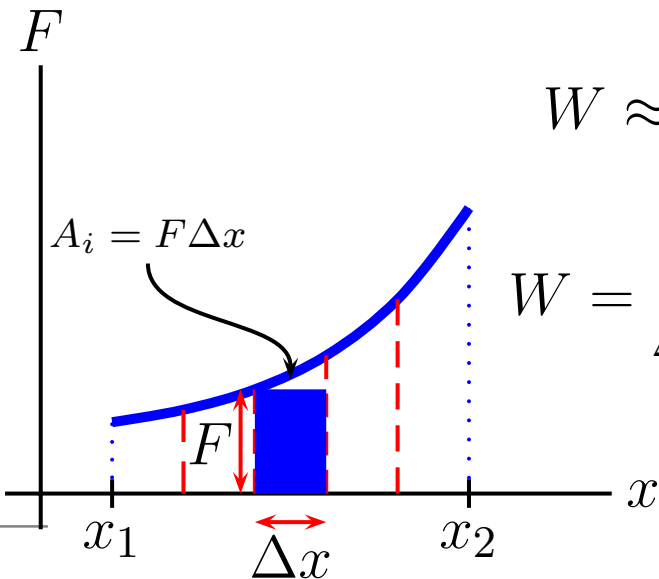
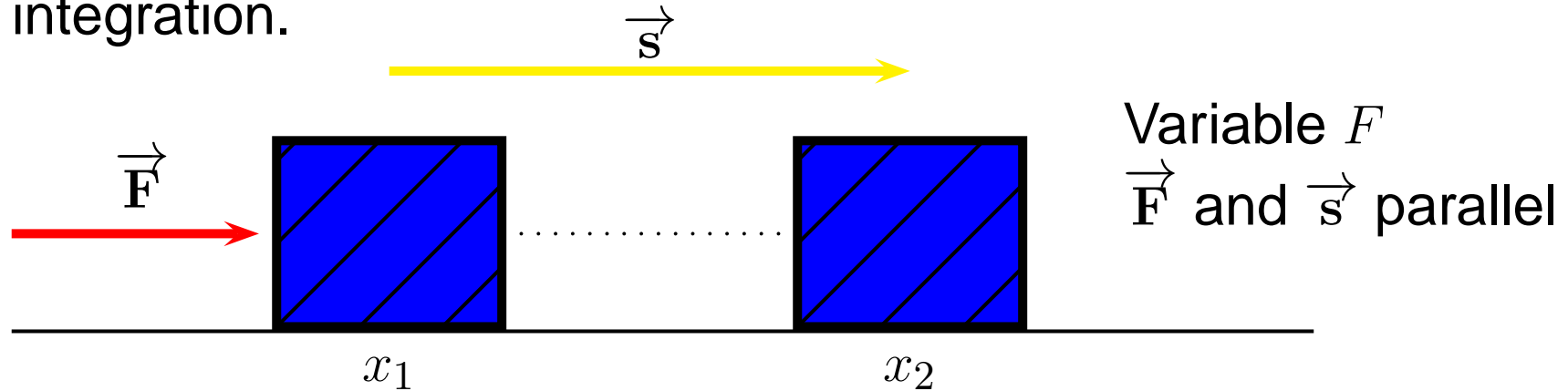
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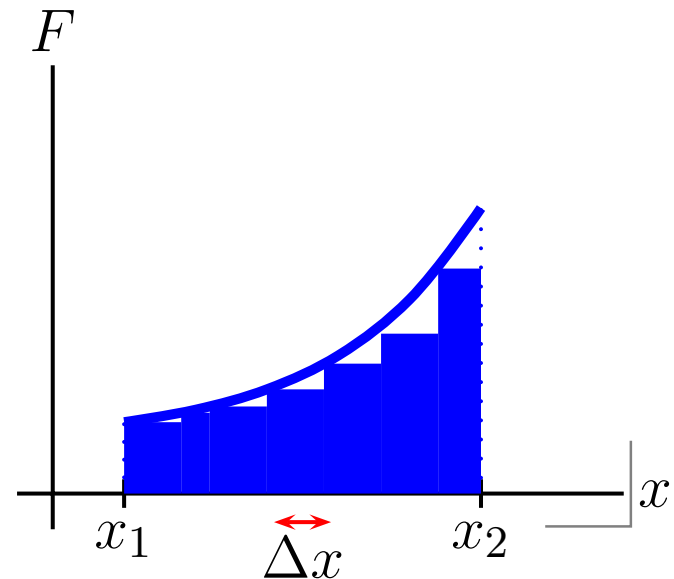
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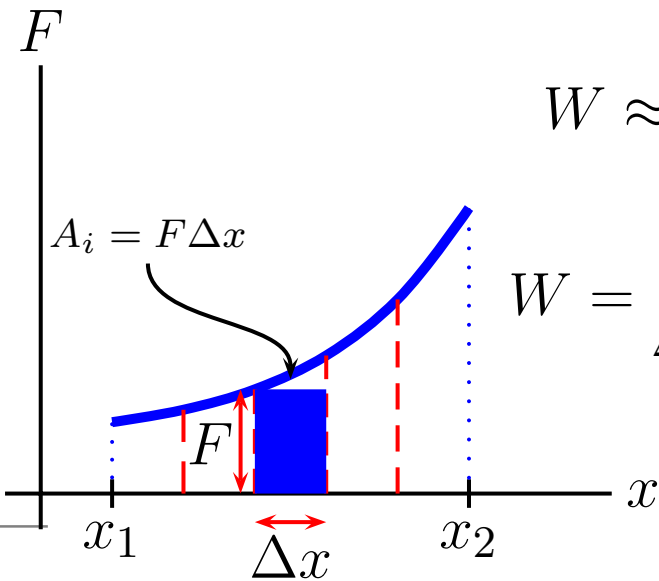
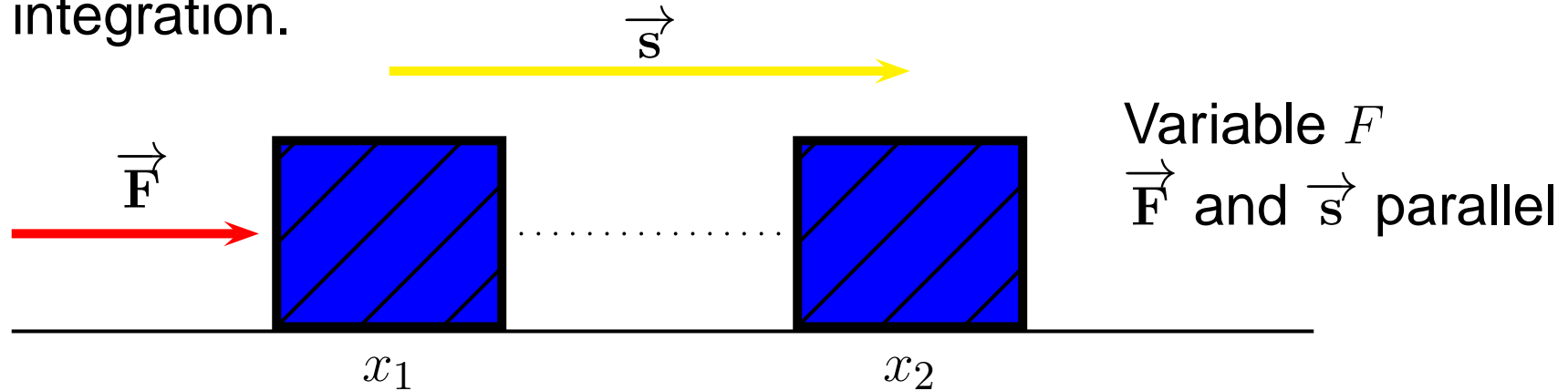
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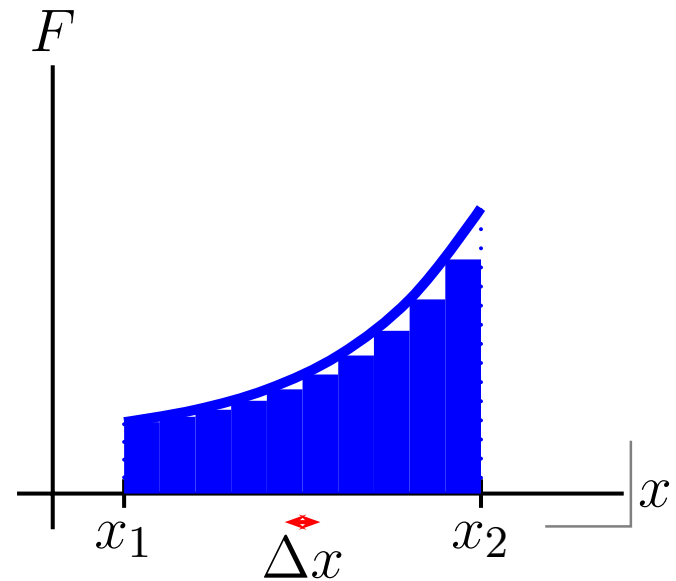
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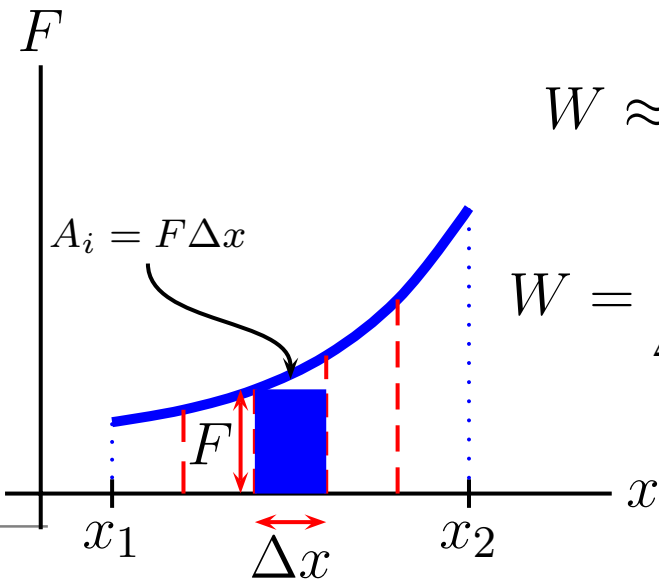
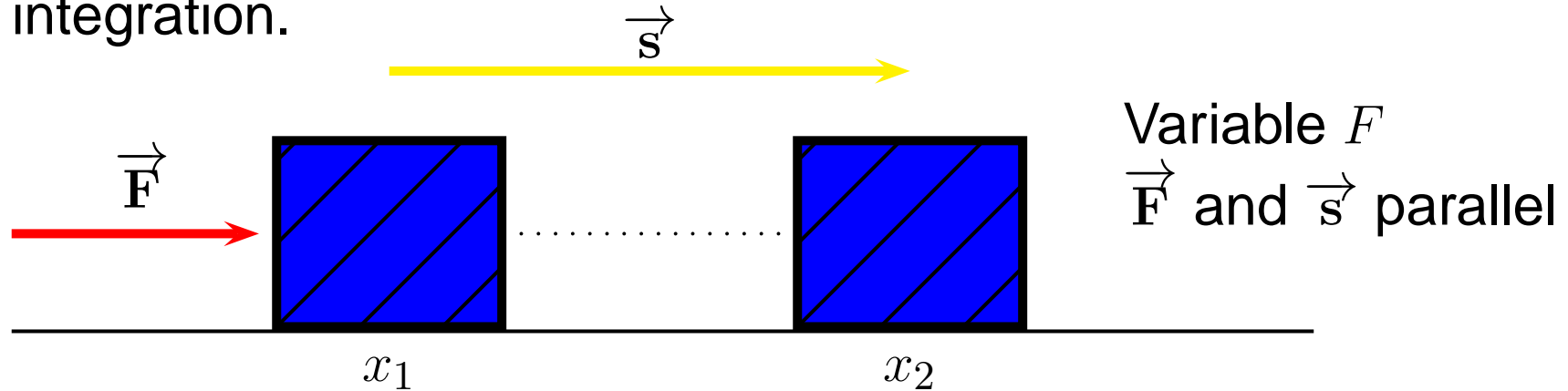
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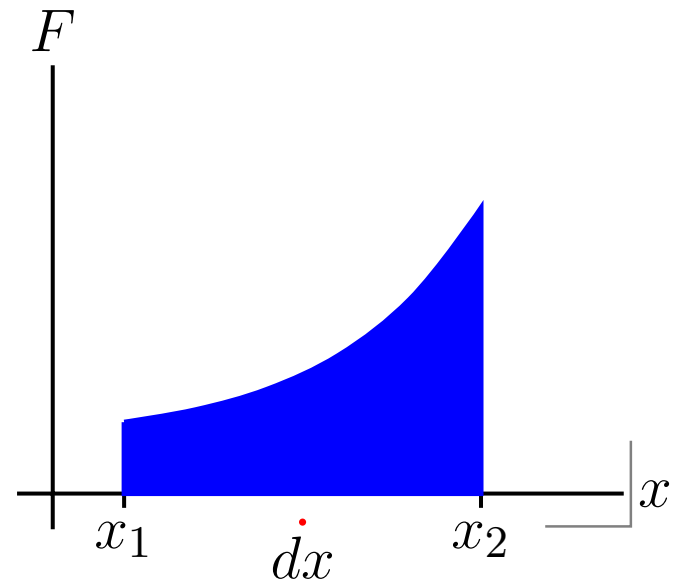
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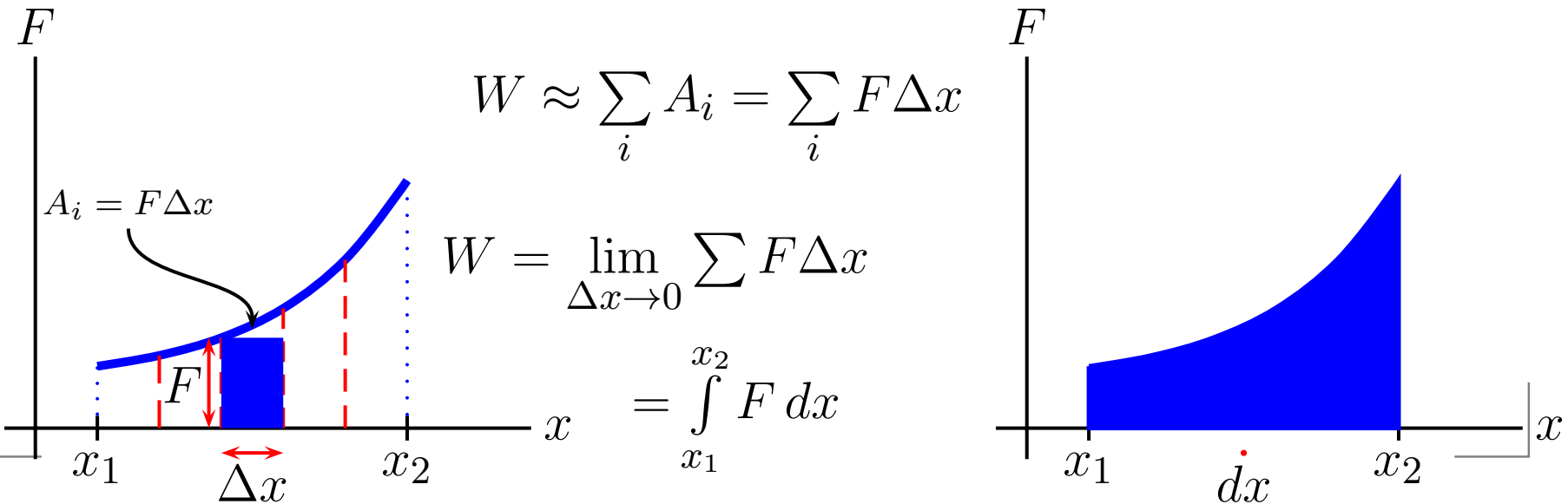
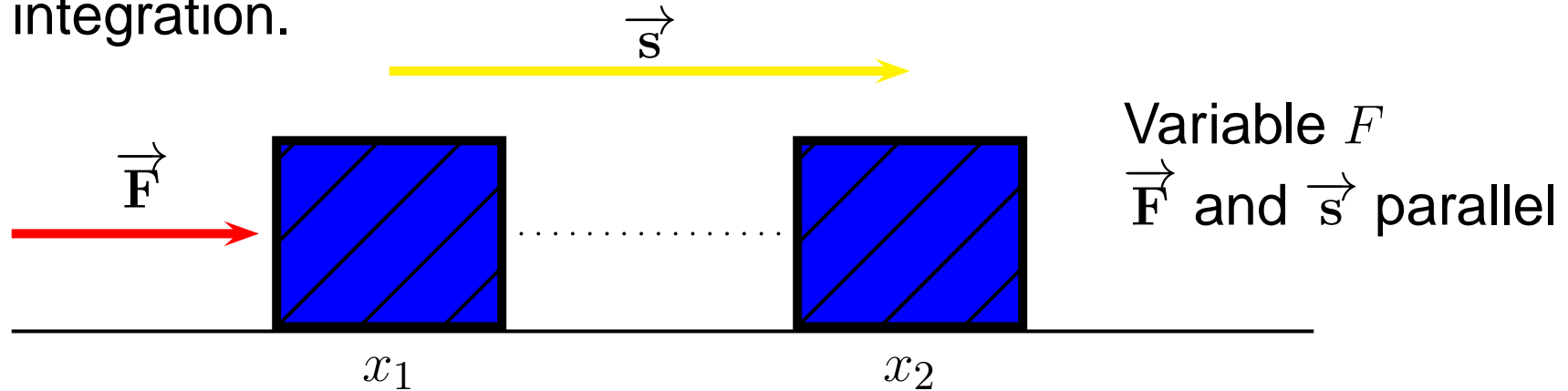
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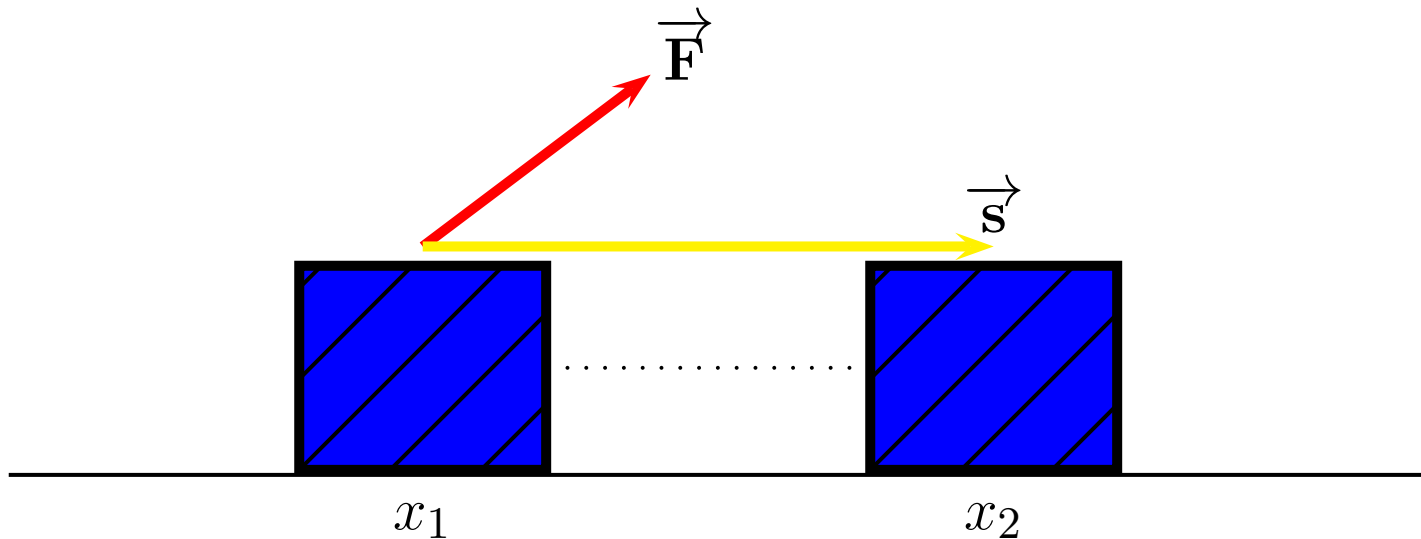
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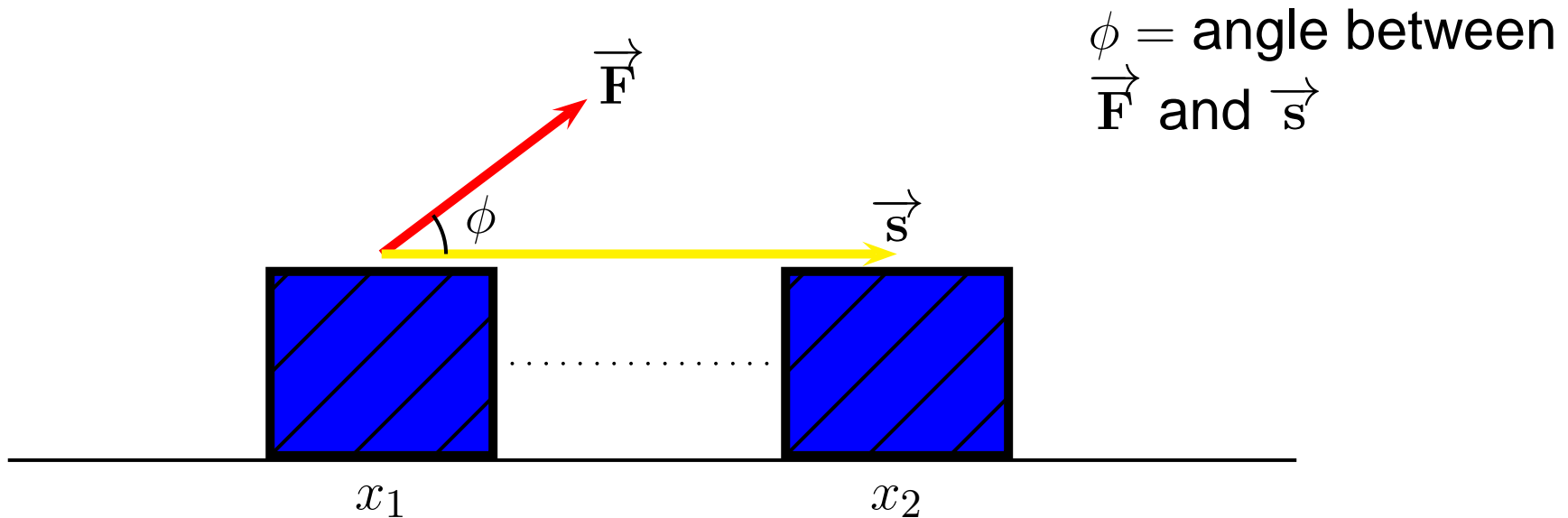
# Variable Force Arbitrary Direction

Still only the component of the force parallel to the displacement does work.



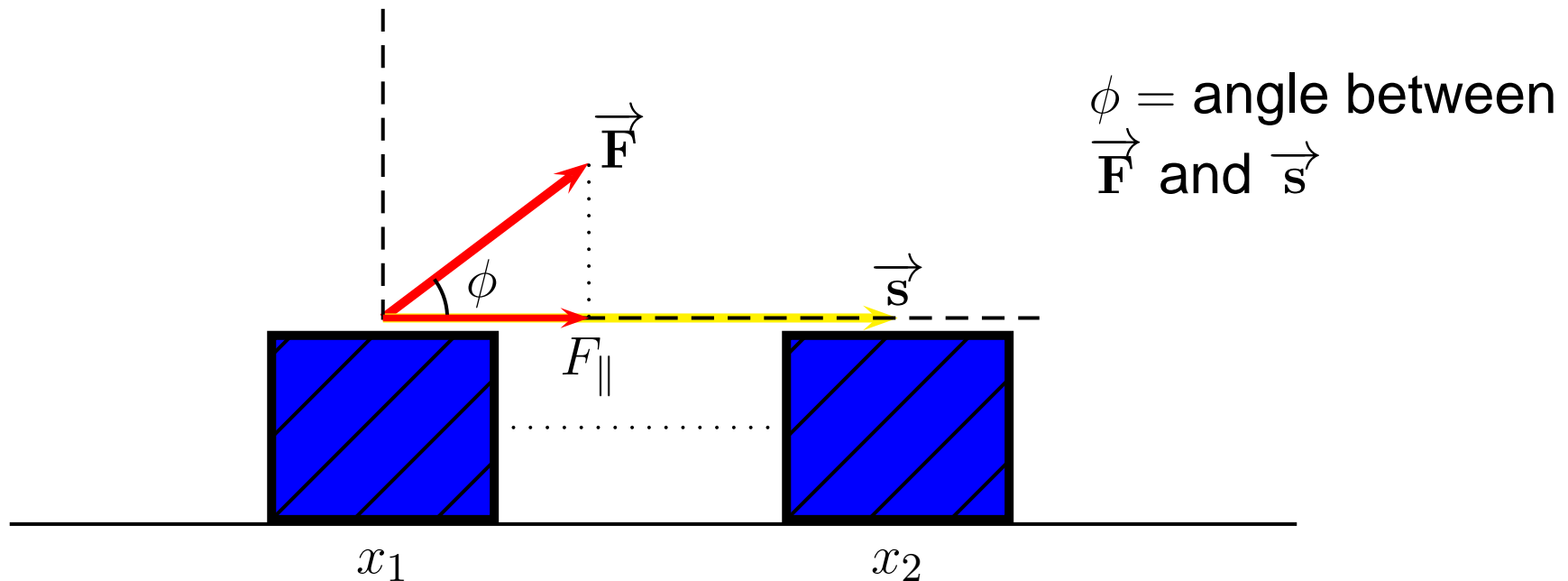
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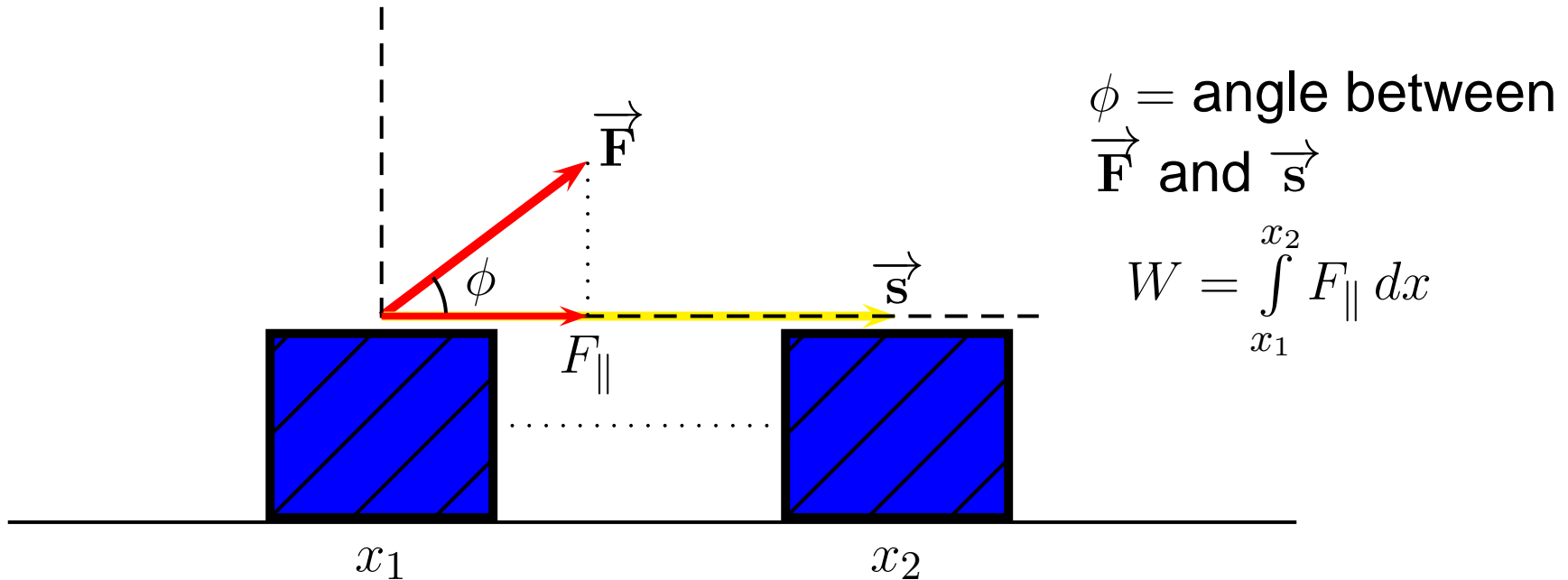
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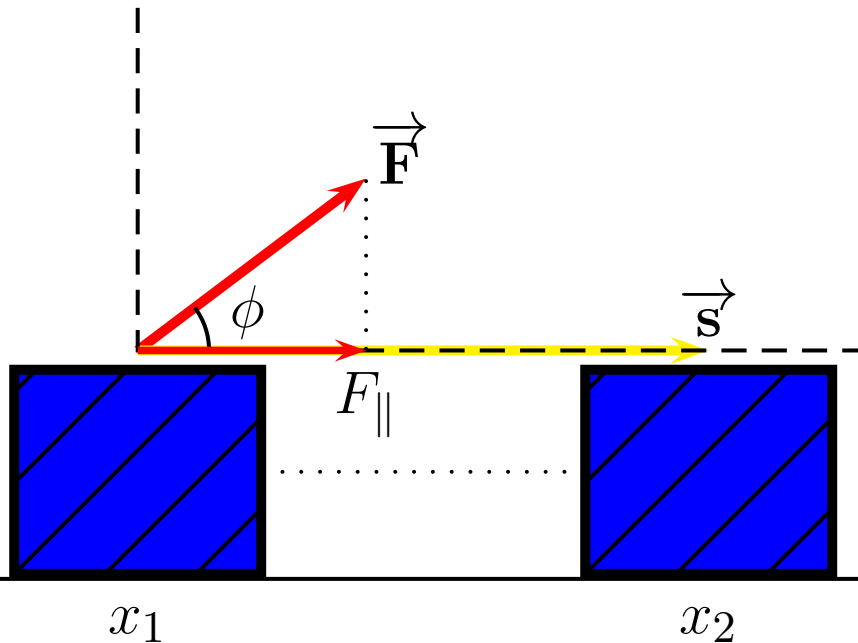
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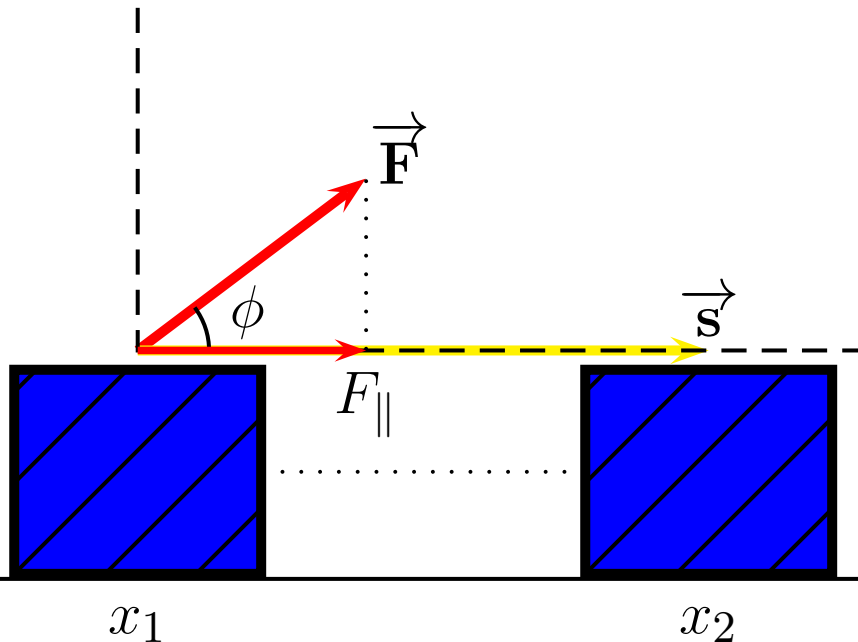
$\phi$  = angle between  $\vec{F}$  and  $\vec{s}$

$$W = \int_{x_1}^{x_2} F_{\parallel} dx$$

$$W = \int_{x_1}^{x_2} F \cos \phi dx$$

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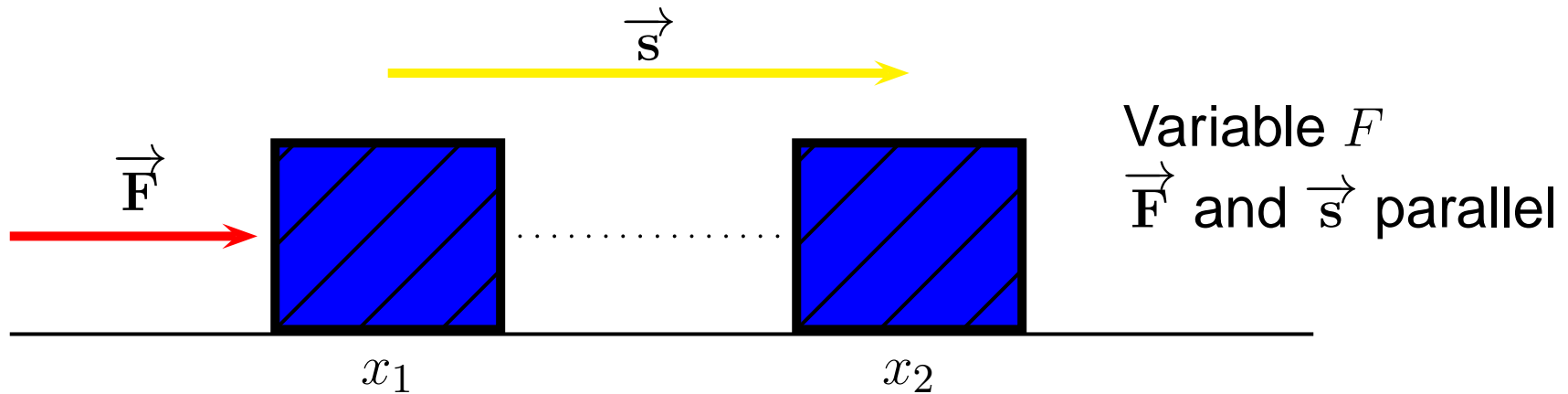
Straight-line displacement

# Work-Energy Theorem (Again)

The work-energy theorem holds for variable forces!!

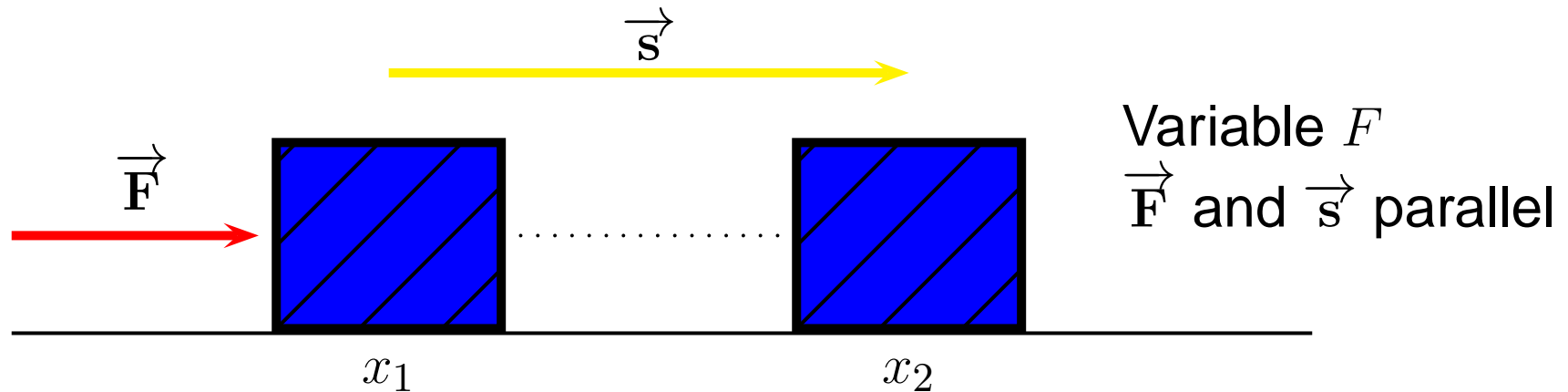
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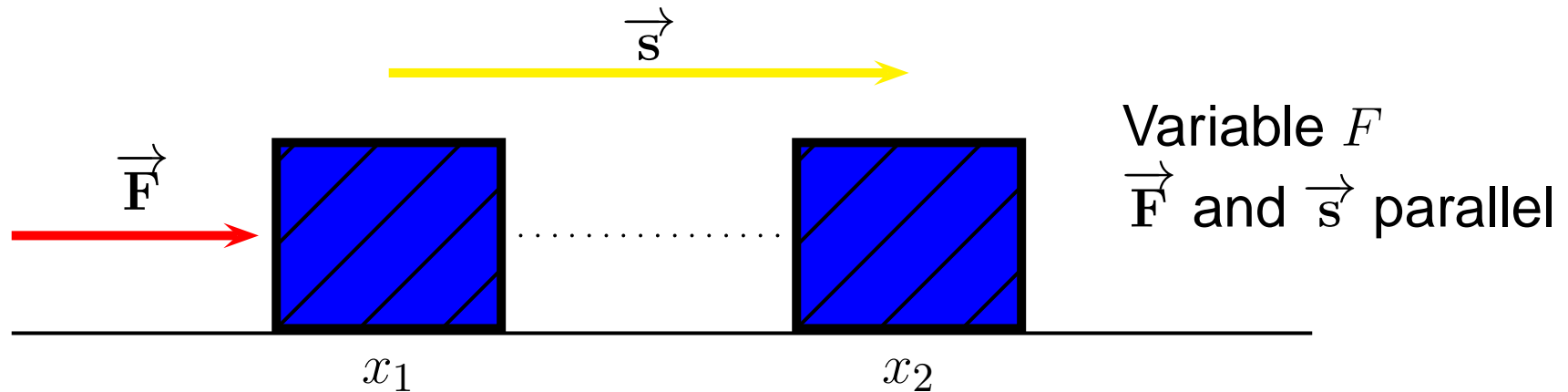
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# Work-Energy Theorem (Again)

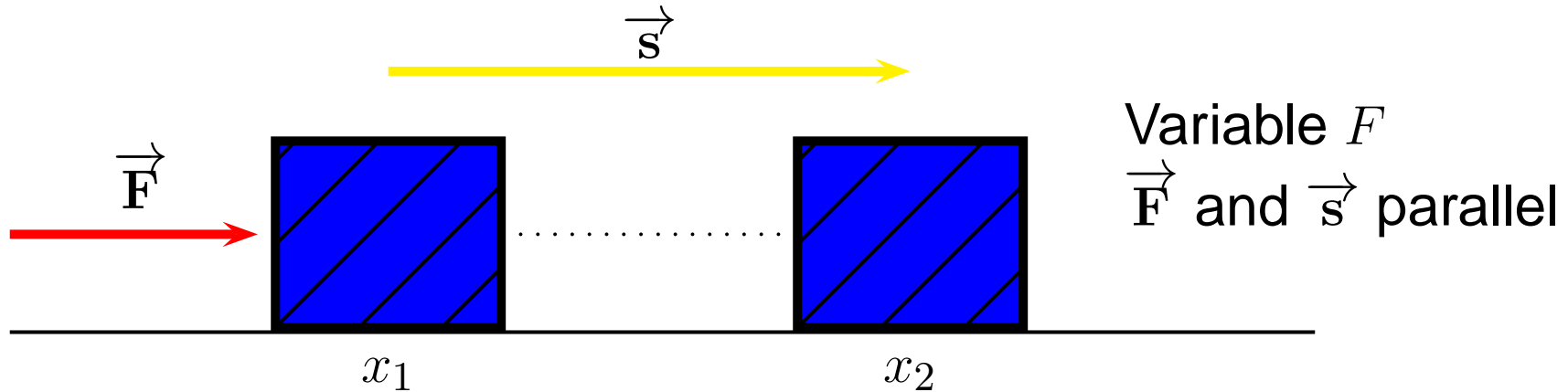
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$$W = \int_{x_1}^{x_2} F dx = \int_{x_1}^{x_2} Ma dx$$

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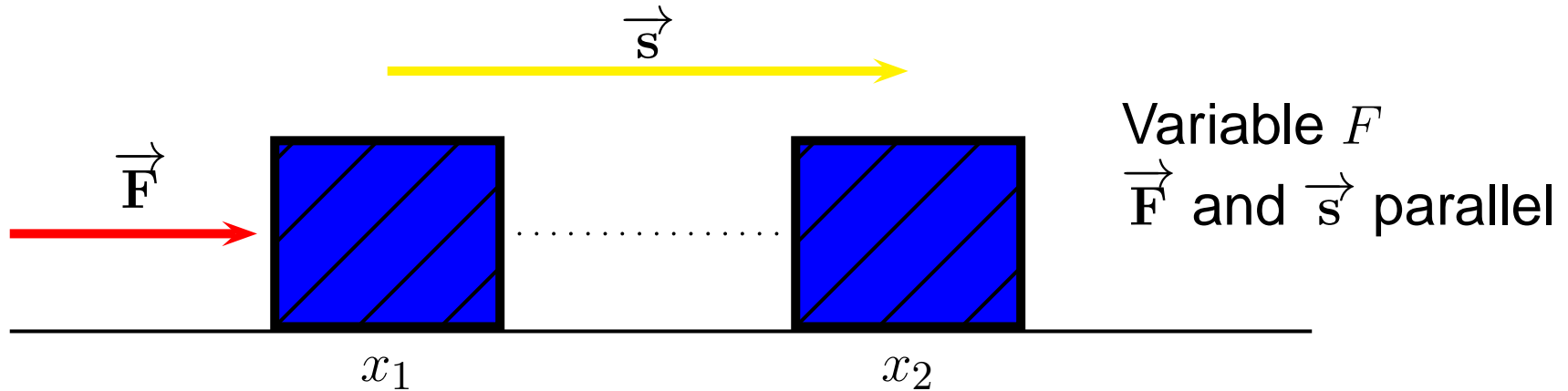


$$W = \int_{x_1}^{x_2} F dx = \int_{x_1}^{x_2} M a dx = M \int_{x_1}^{x_2} \left( \frac{dv}{dt} \right) dx$$



# Work-Energy Theorem (Again)

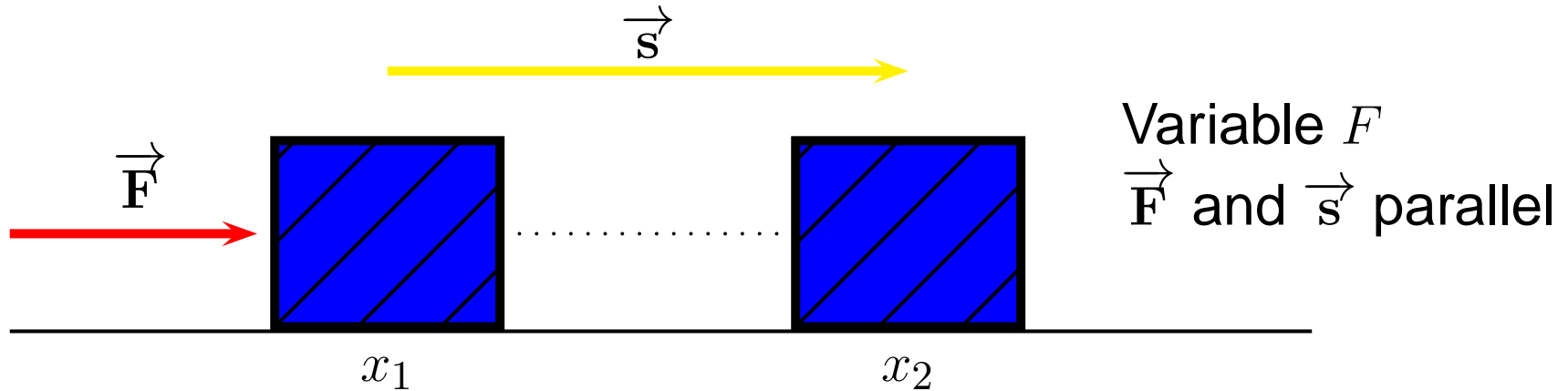
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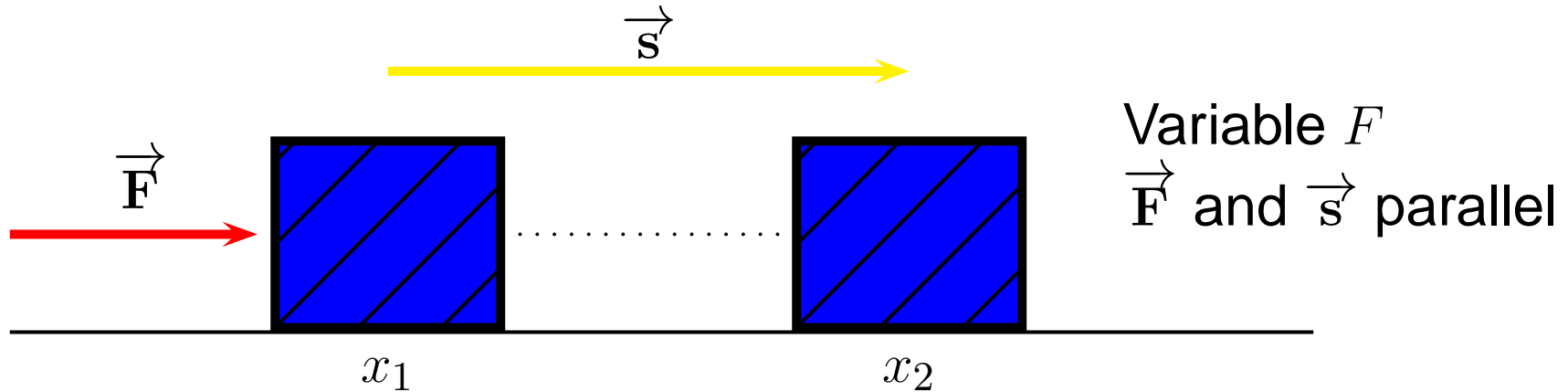
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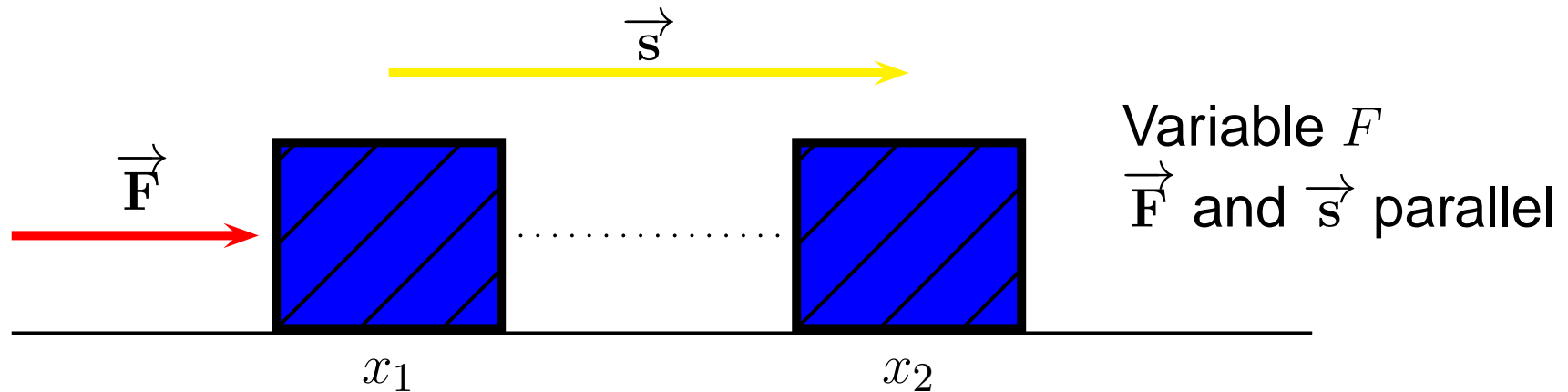
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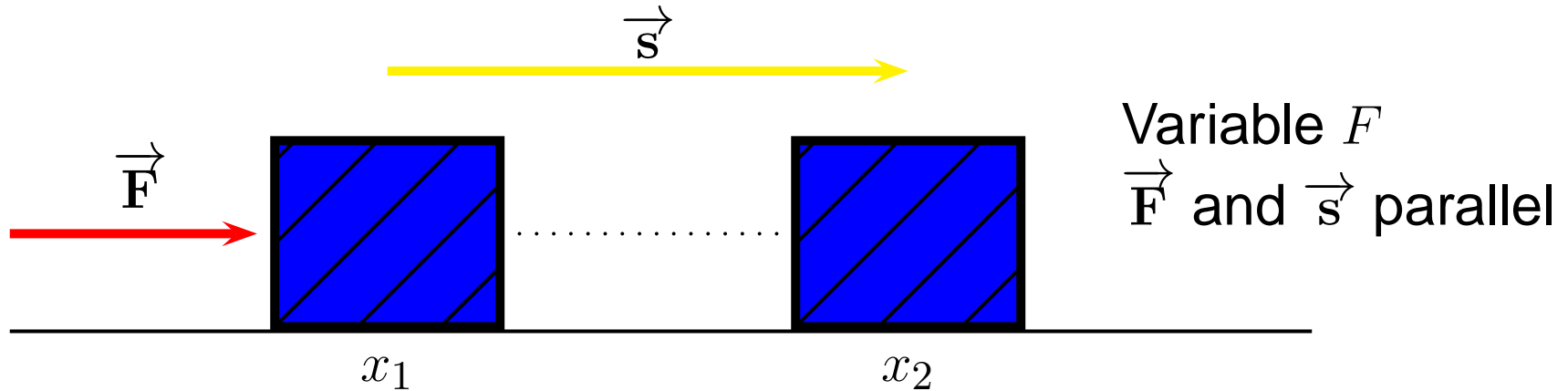
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$$W = \int_{x_1}^{x_2} F dx = \int_{x_1}^{x_2} M a dx = M \int_{x_1}^{x_2} \left( \frac{dv}{dt} \right) \frac{dx}{dt} = M \int dv \left( \frac{dx}{dt} \right)$$

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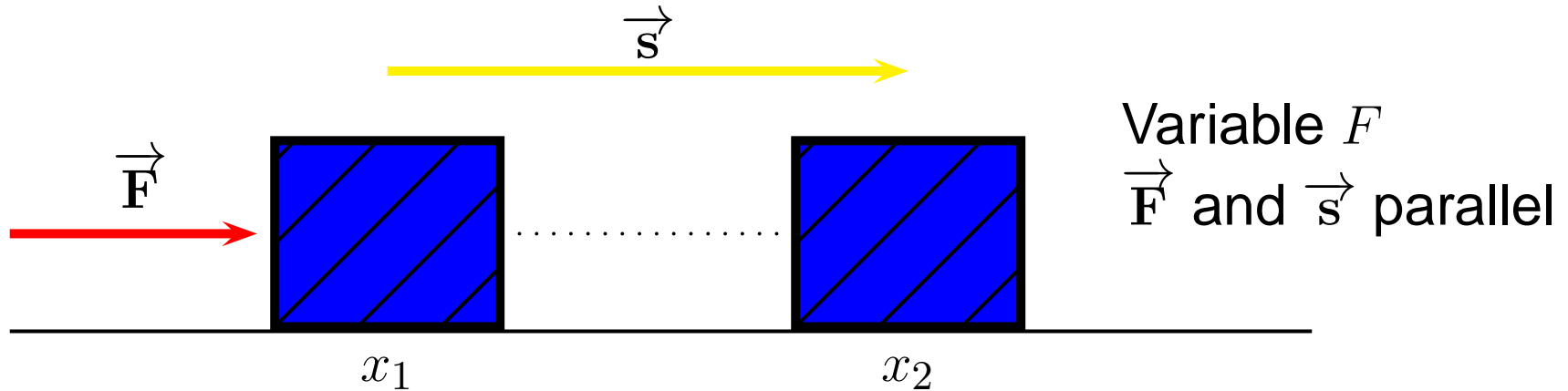
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$$W = M \int dv \left( \frac{dx}{dt} \right)$$

# Work-Energy Theorem (Again)

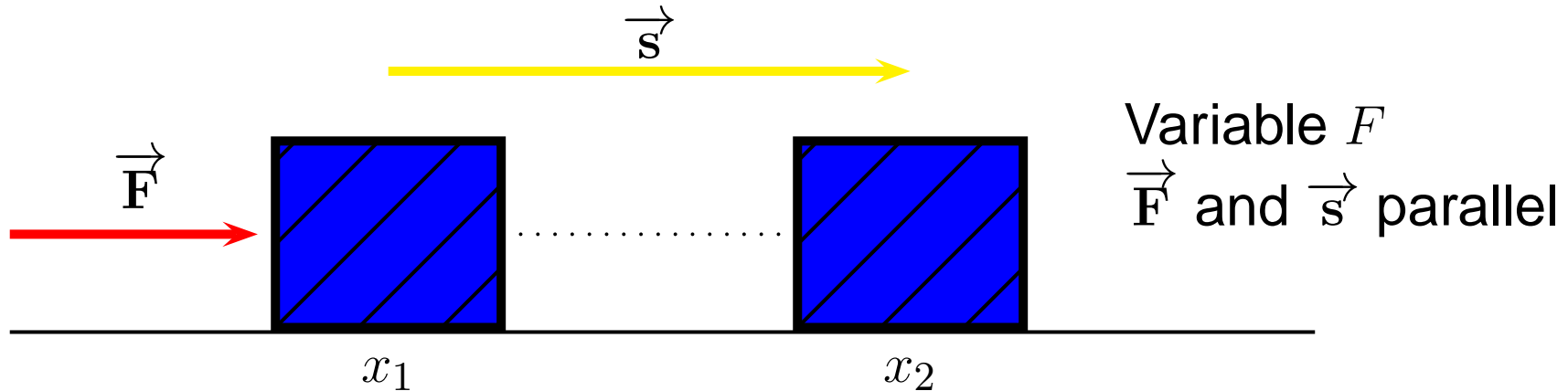
The work-energy theorem holds for variable forces!!



$$W = M \int dv \left( \frac{dx}{dt} \right) = M \int_{v_1}^{v_2} dv (v)$$

# Work-Energy Theorem (Again)

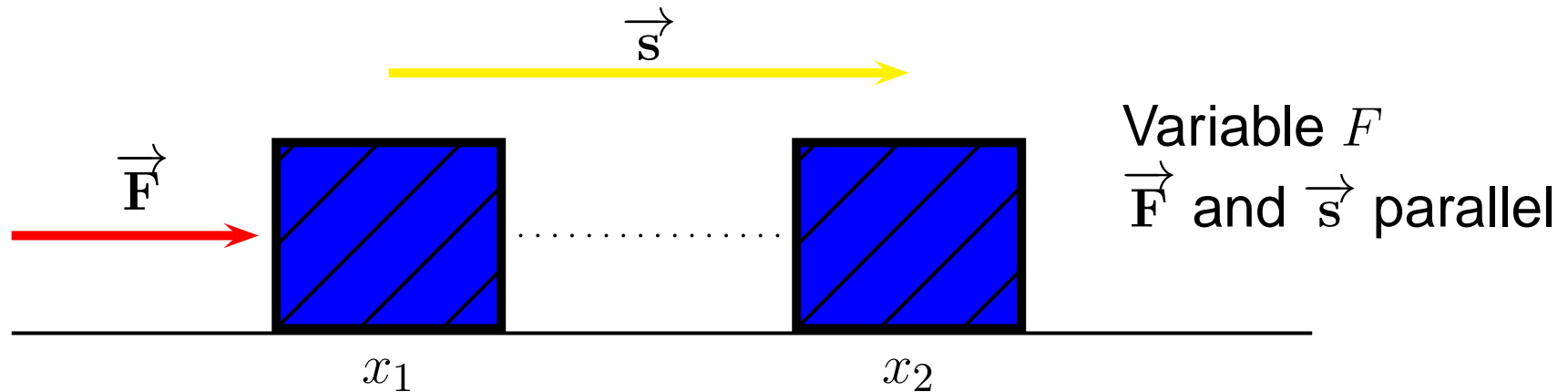
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$$W = M \int dv \left( \frac{dx}{dt} \right) = M \int_{v_1}^{v_2} dv (v) = M \int_{v_1}^{v_2} v dv$$

# Work-Energy Theorem (Again)

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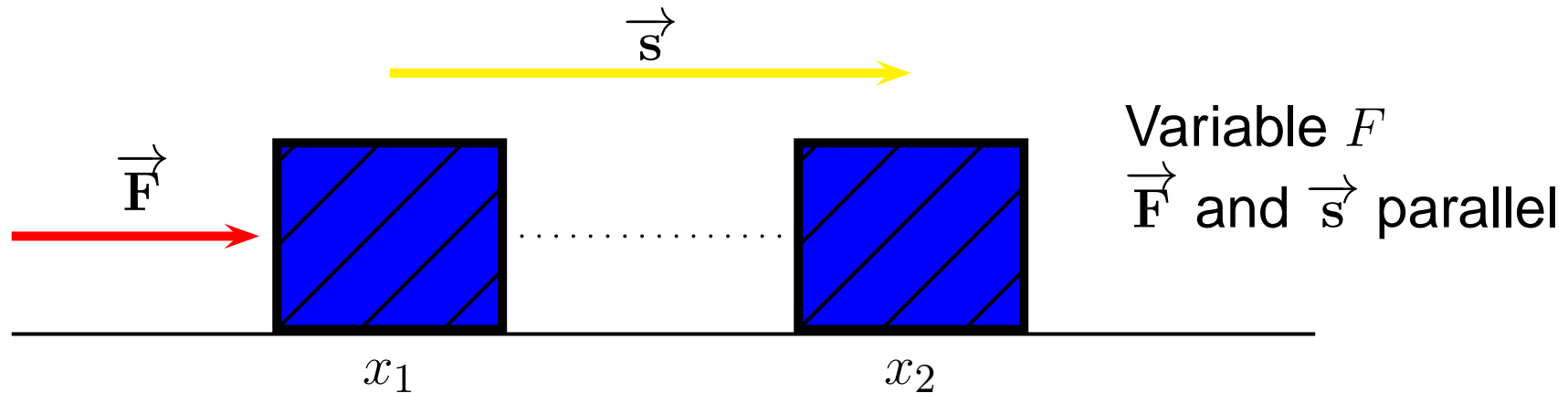


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# Hooke's Law

A simple example of a variable force is the force needed to stretch a spring.



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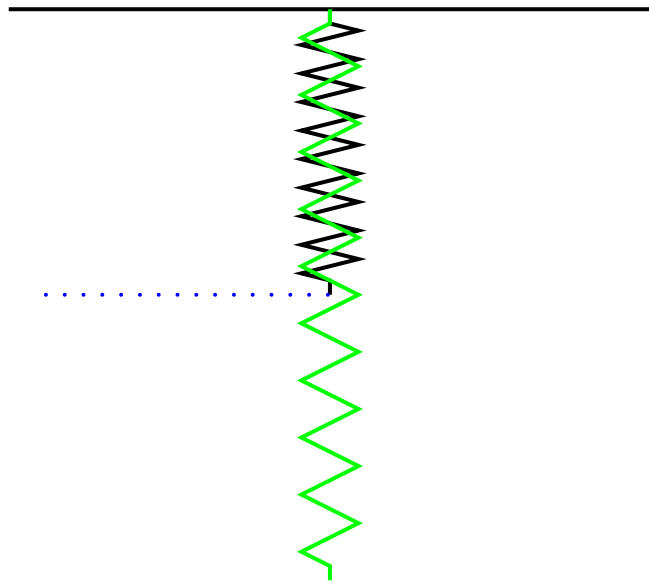
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Hooke's Law - The force needed to stretch or compress a spring increases linearly with stretching distance

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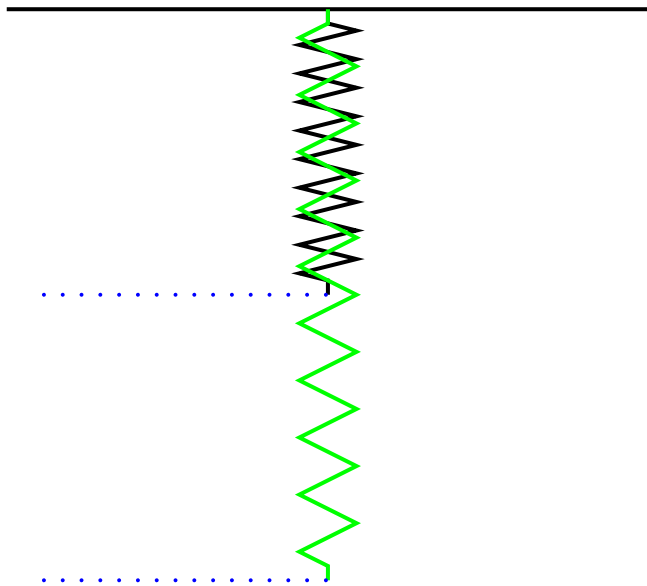
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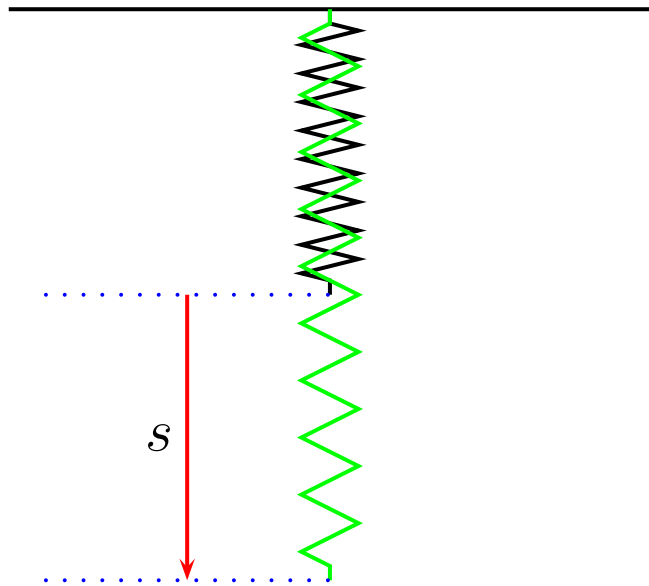
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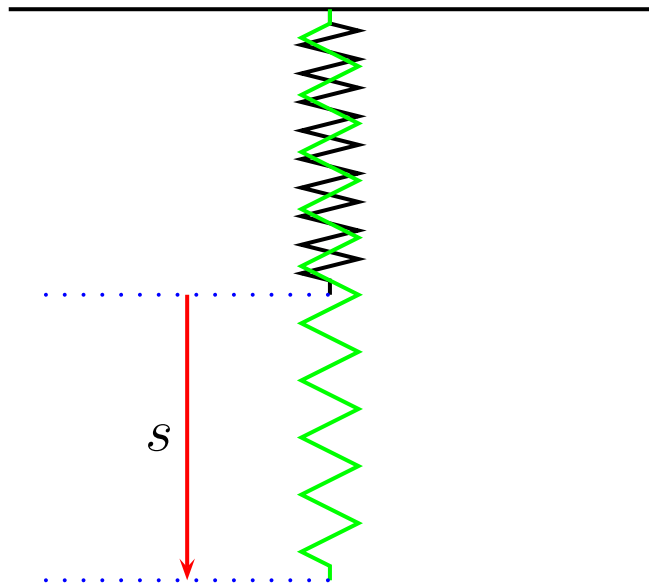
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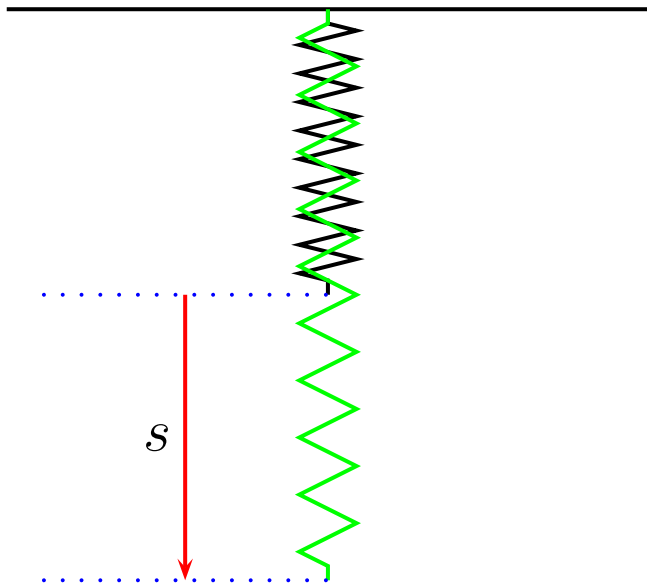
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$$F = ks$$



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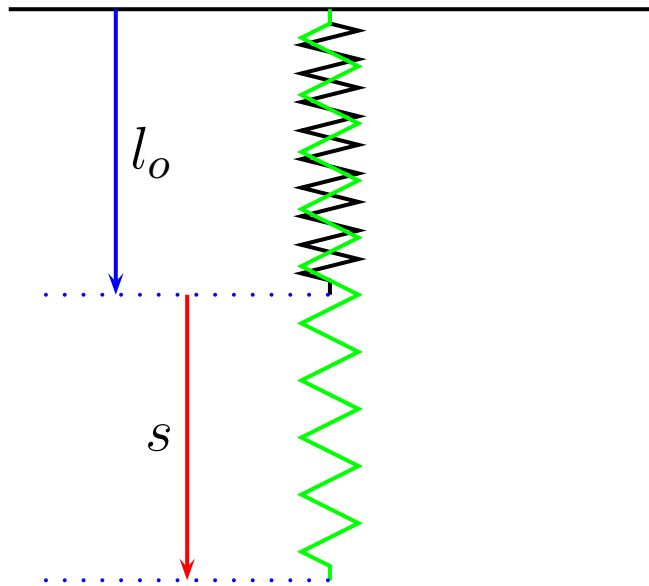
$$F = ks$$

$k$  = spring constant

$s$  = stretching distance

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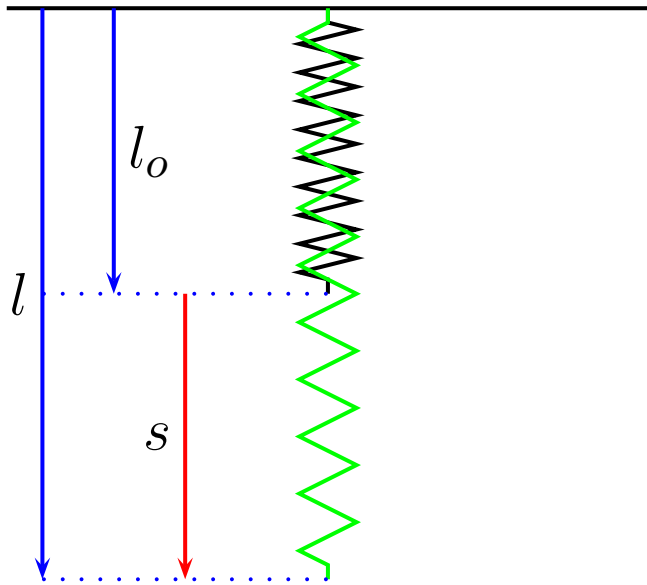
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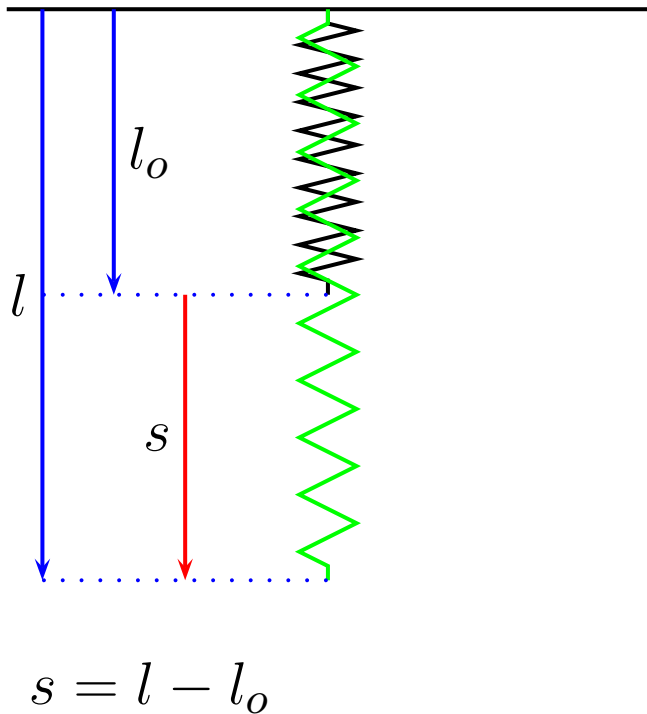
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# Spring Examples

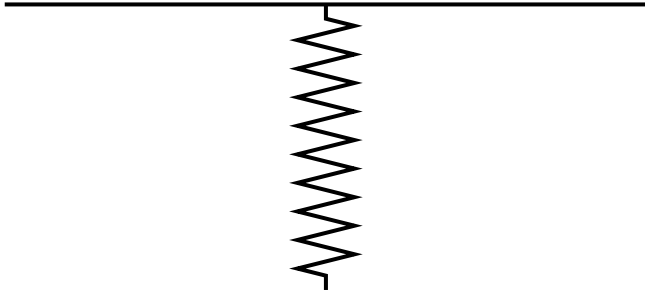
Example: A  $5\text{ kg}$  mass is hung from a spring which stretches  $10\text{ cm}$ . What is the spring constant?

# Spring Examples

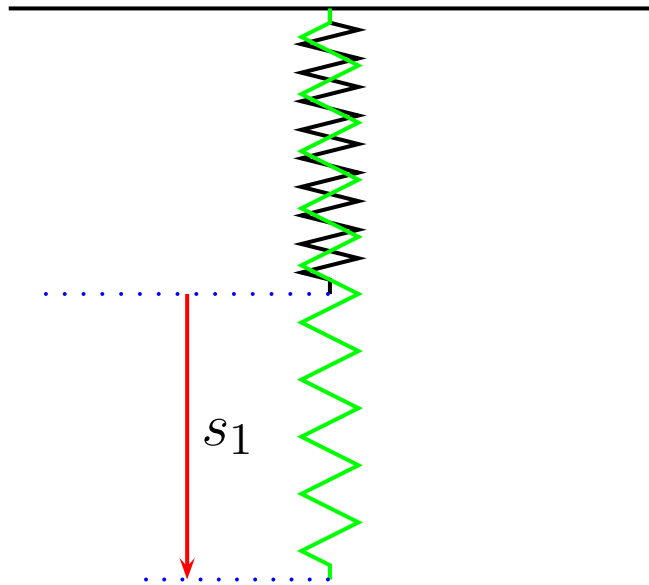
Example: A  $5\text{ kg}$  mass is hung from a spring which stretches  $10\text{ cm}$ . What is the spring constant?

Example: How far would a spring with a constant twice as large stretch when  $5\text{ kg}$  is hung from it?

# Work to Stretch a Spring

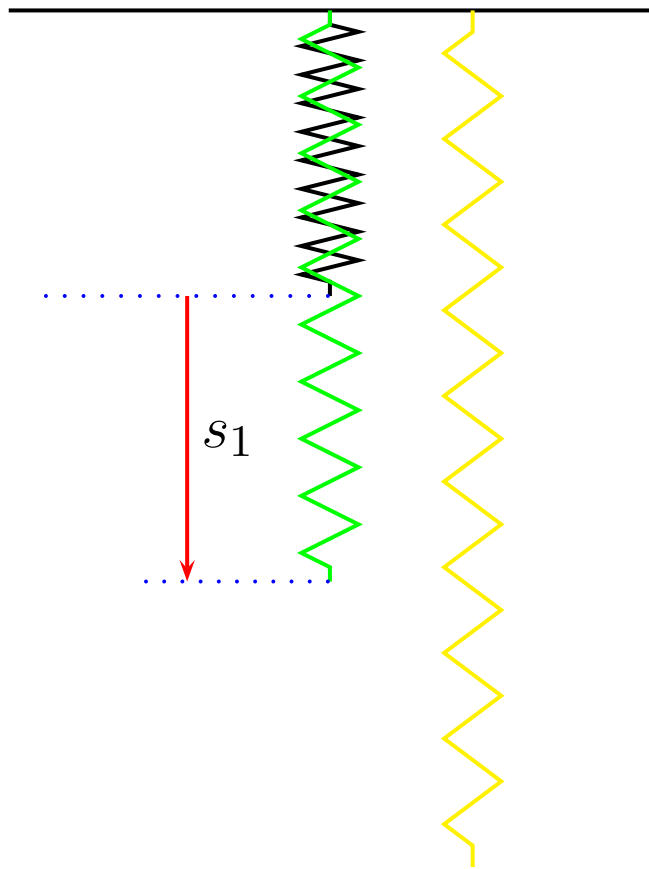


# Work to Stretch a Spring

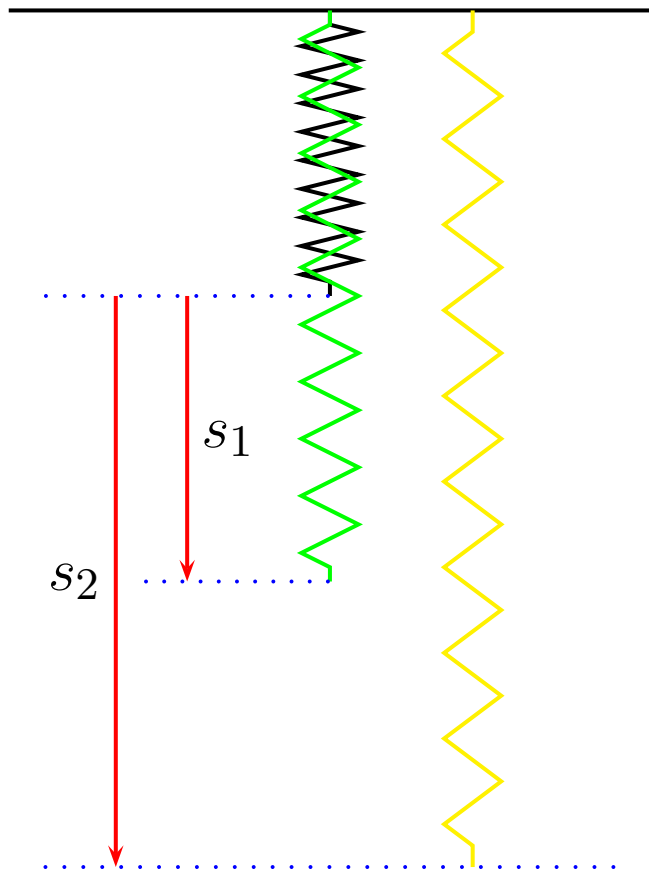




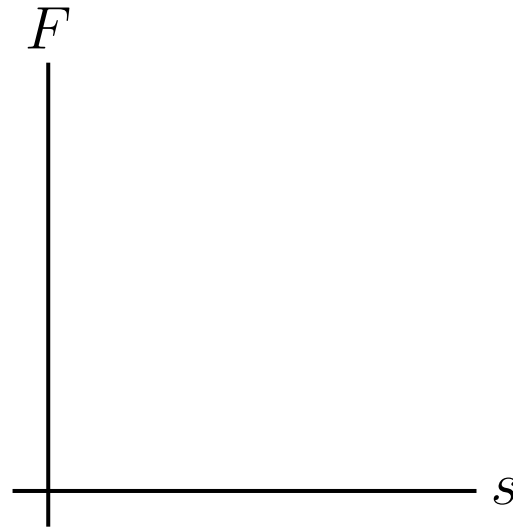
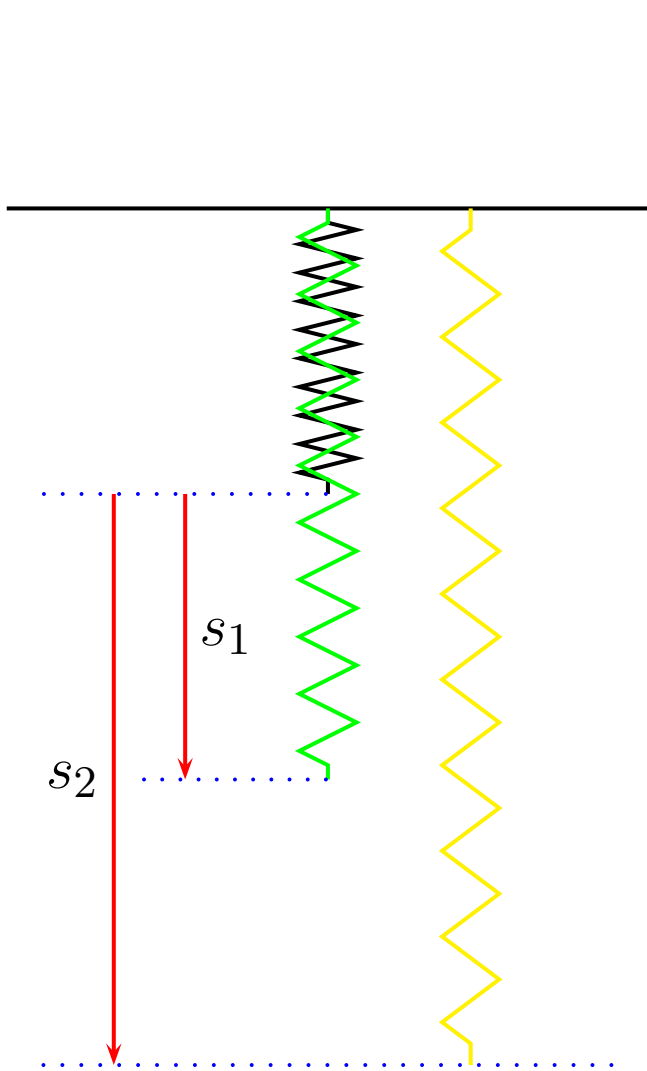
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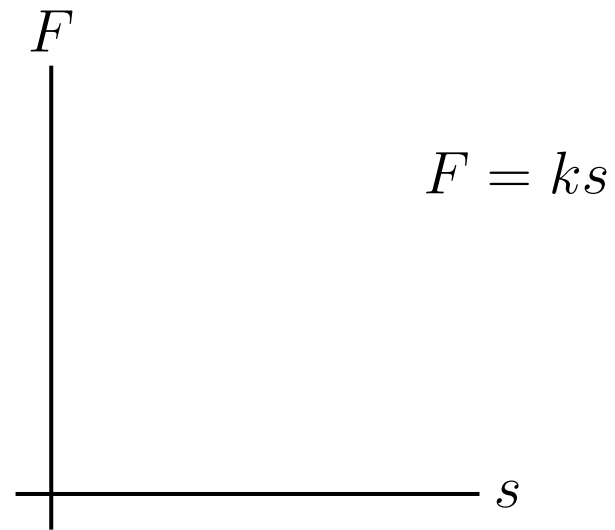
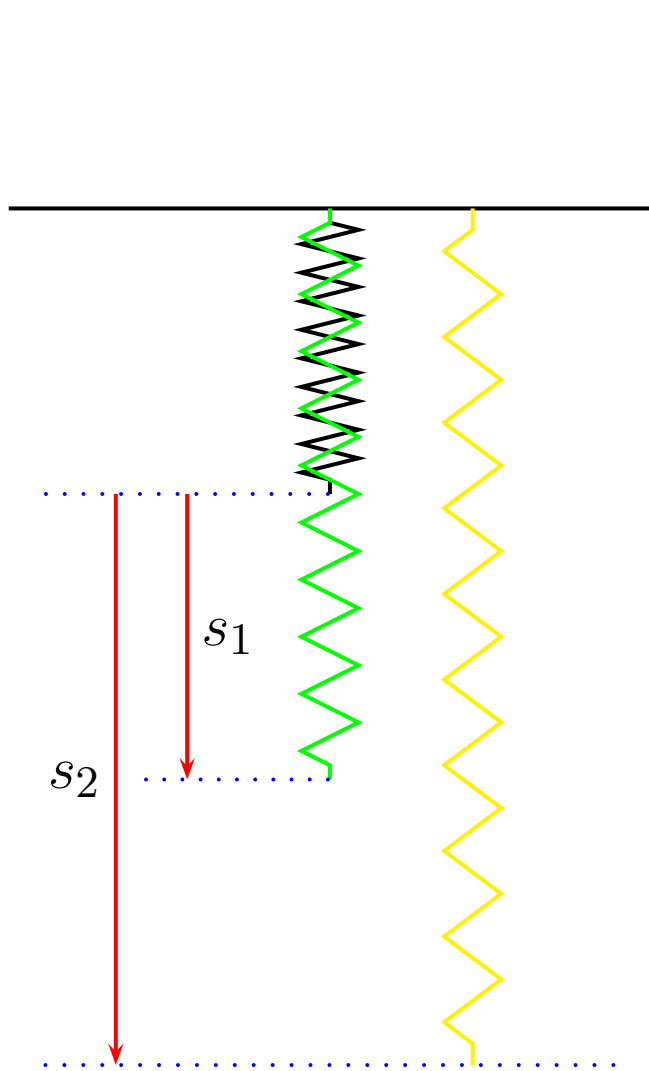
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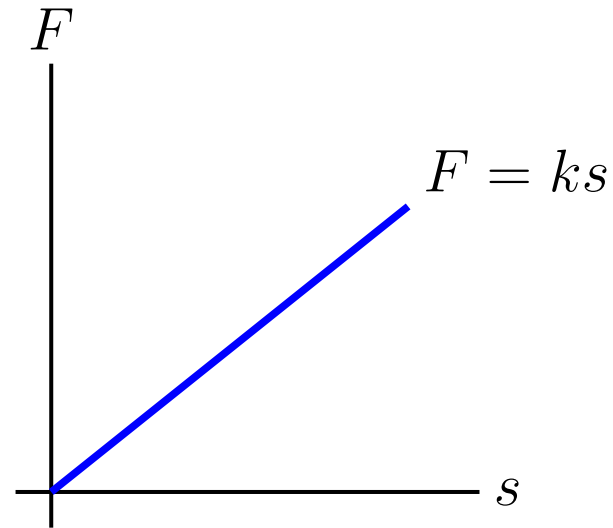
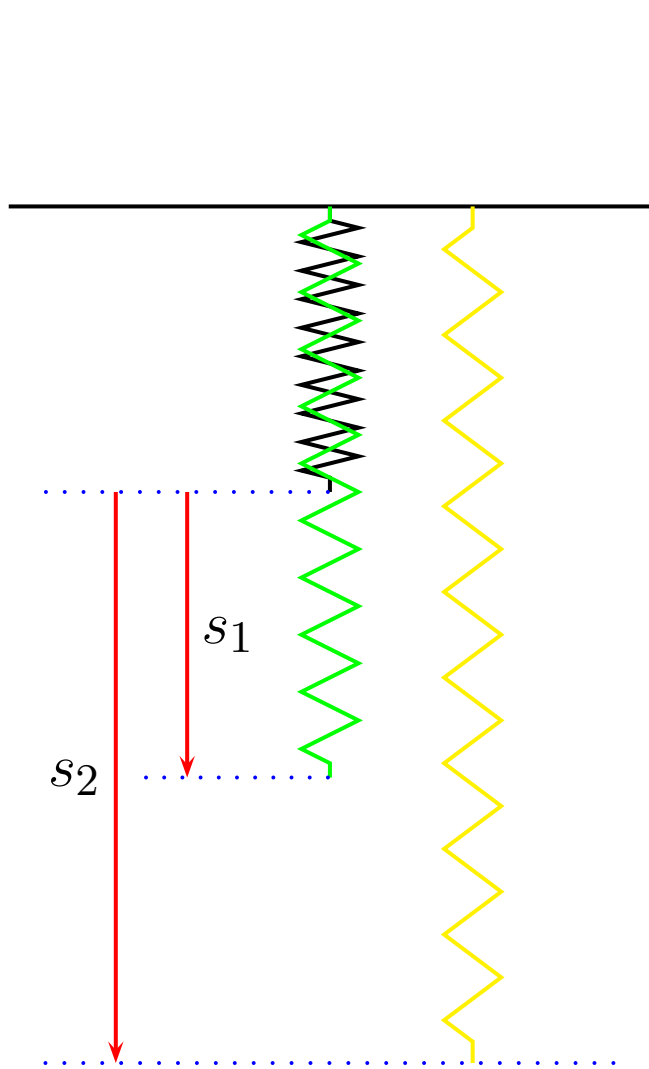
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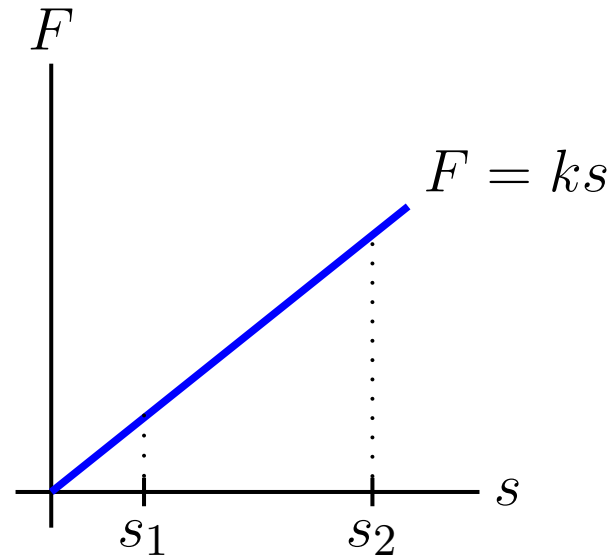
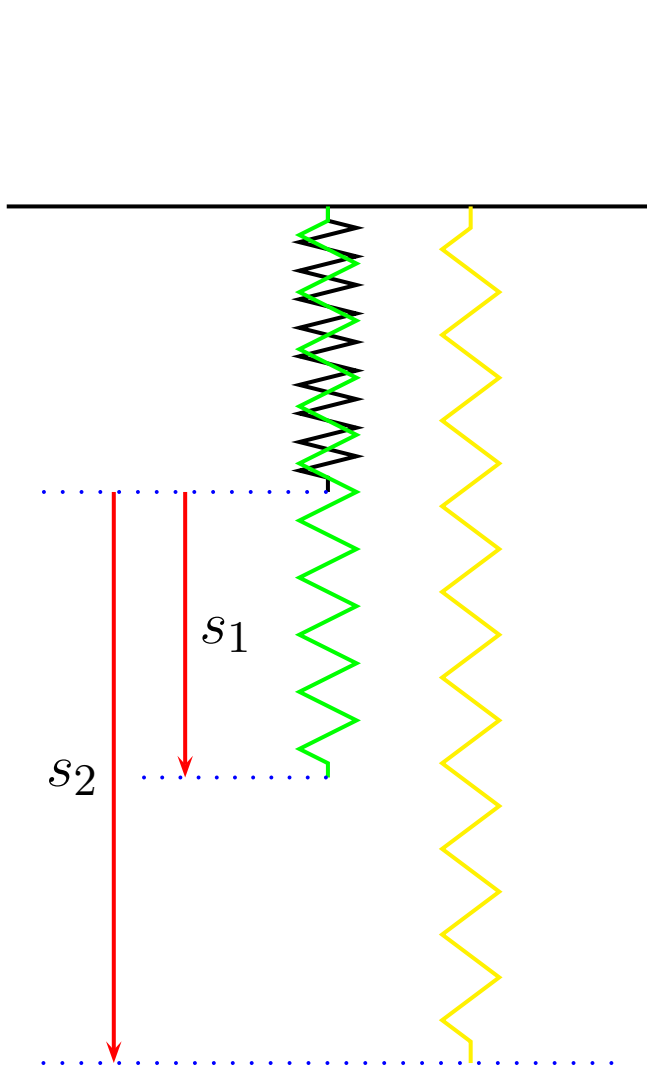
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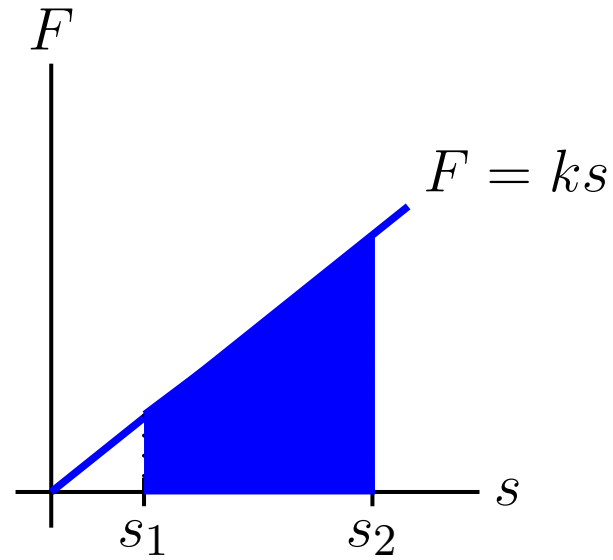
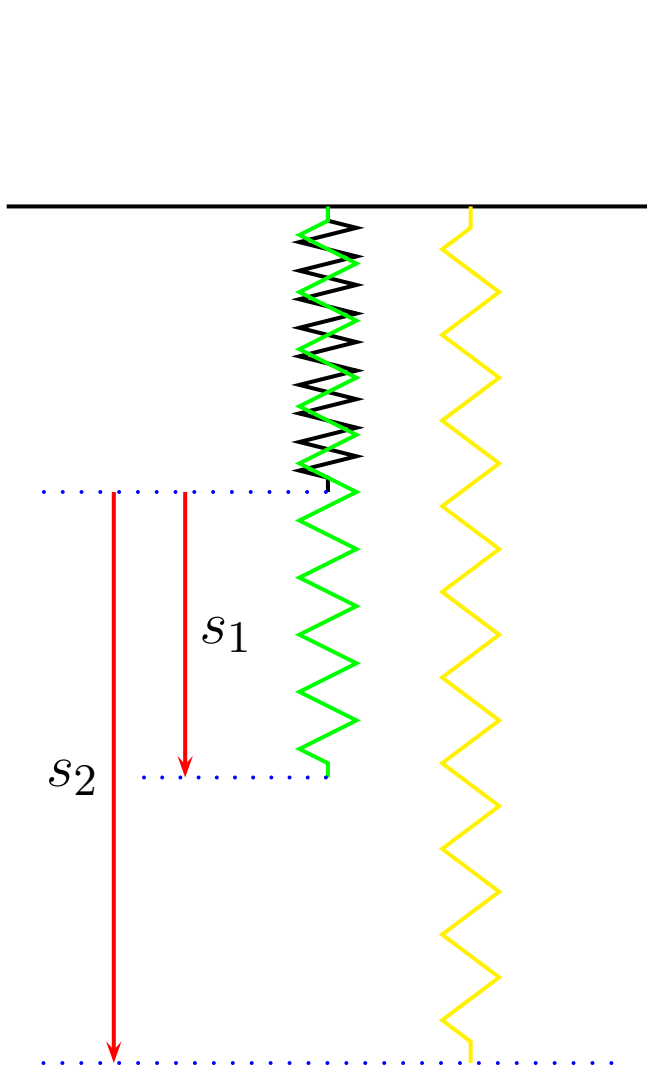
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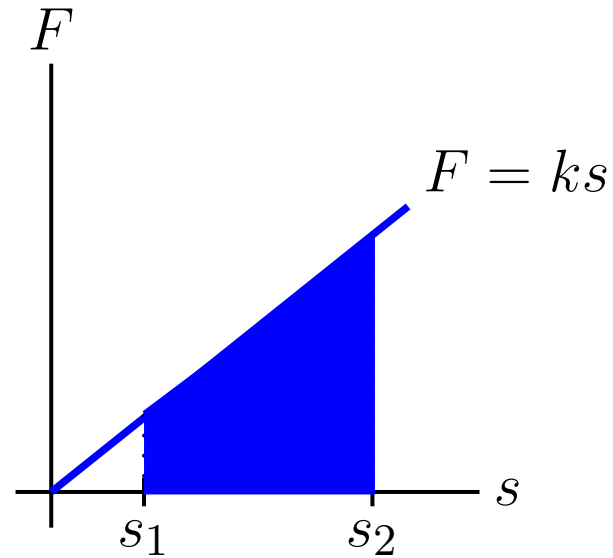
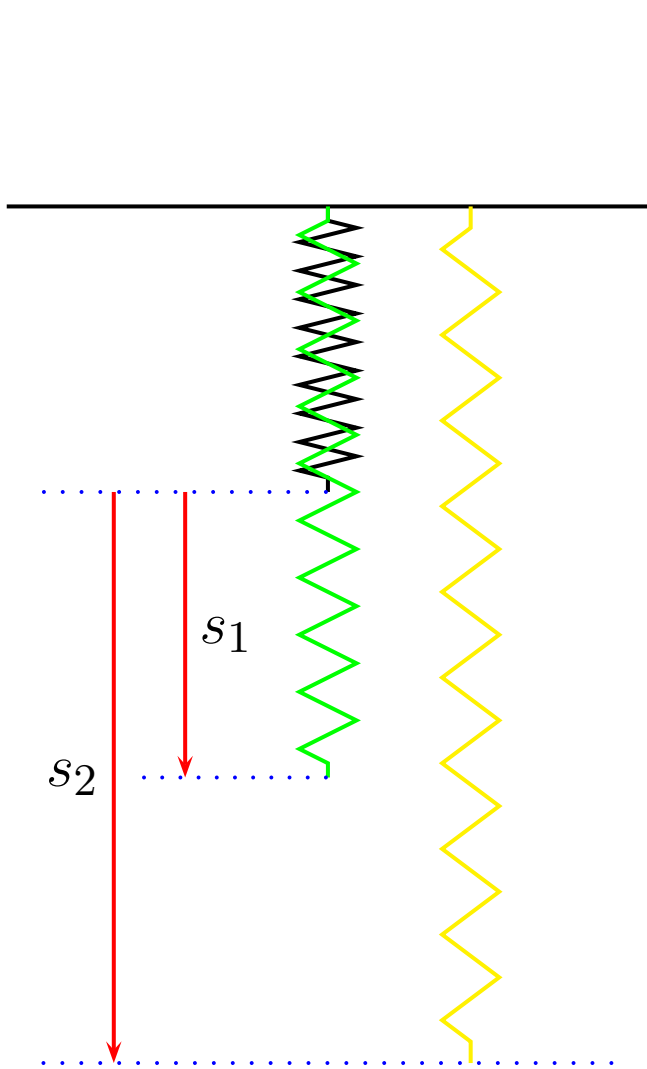
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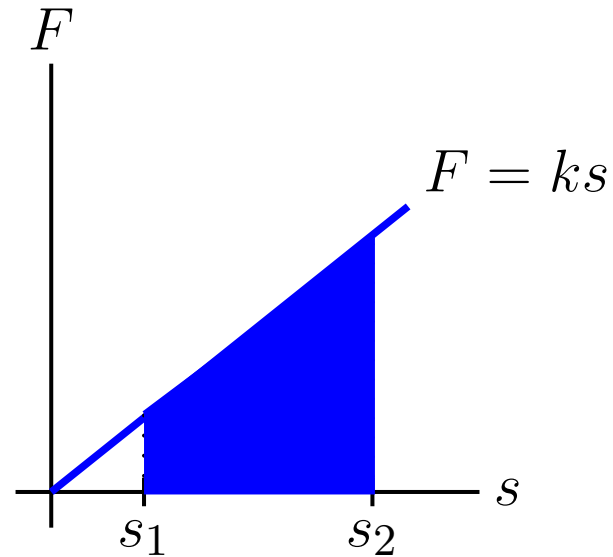
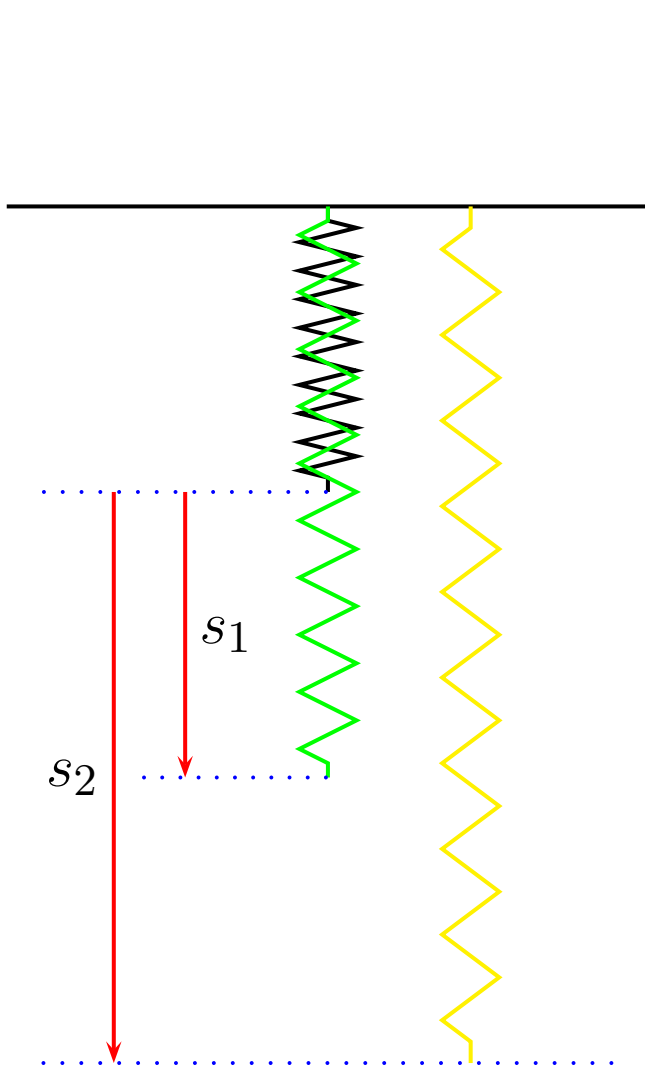
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$$W = \frac{1}{2}(s_2)(F_2) - \frac{1}{2}(s_1)(F_1)$$



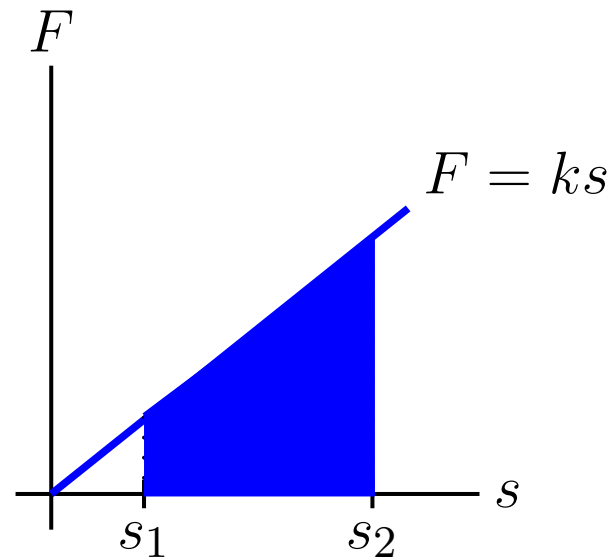
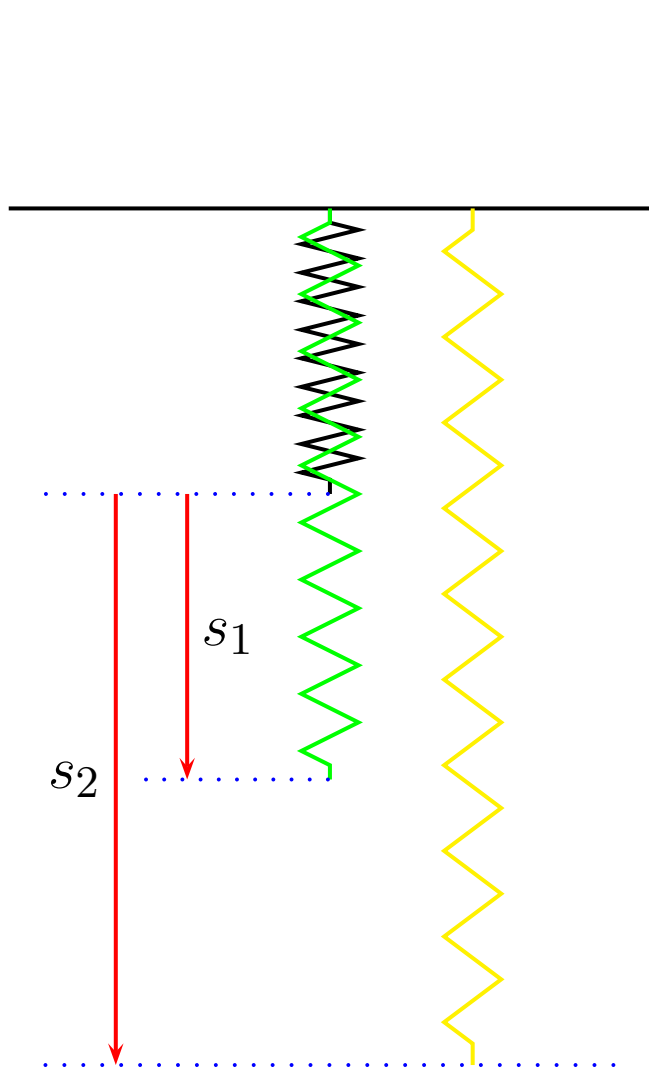
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